

# Indian Institute of Information Technology, Nagpur

# Course: Computer Networks (CSL 302, Core)

5<sup>th</sup> Semester



#### **Topics Covered**

- Layered Architecture
- OSI Model

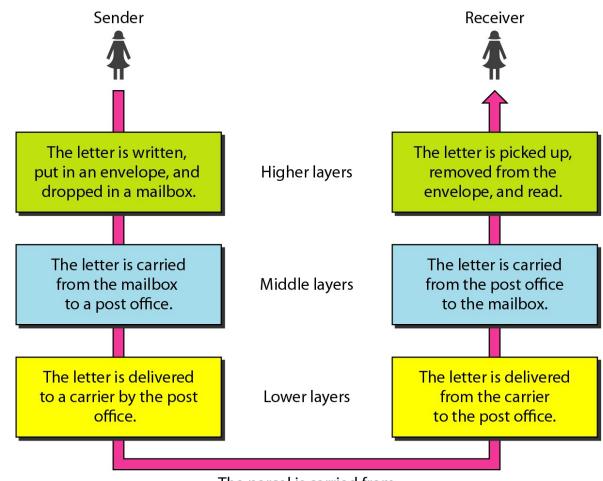
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## Introduction

- $lue{}$  Computer network complex piece of H/W and S/W
- Early attempts for implemention
  - Based on a single, complex, unstructured program with many interacting components
  - Resultant software very difficult to test and modify
- The International organization of Standardization (ISO) has developed a layered approach to overcome such problem
- In a layered approach
  - Networking concept is divided into several layers, and each layer is assigned a particular task
  - Networking tasks depend upon the layers

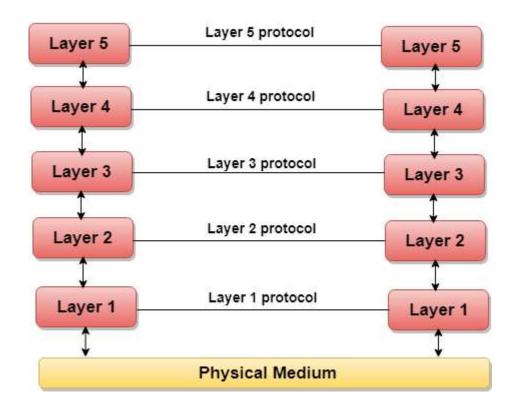
Example:Communicationthrough postalmail



The parcel is carried from the source to the destination.

- Layered Architecture
  - Aim to divide the design into small pieces
  - Each lower layer adds its services to the higher layer to provide a full set of services to manage communications and run the applications
  - Provides modularity and clear interfaces
    - i.e. provides interaction between subsystems
  - Ensures the independence between layers
    - by providing the services from lower to higher layer without defining how the services are implemented
  - Any modification in a layer will not affect other layers

#### An example of the five-layered architecture



- Basic elements of layered architecture
  - Service: Set of actions/assistances that a layer provides to the higher layer
  - □ Protocol: Defines a set of rules that a layer uses to exchange the information with peer entity
  - Interface: Way through which the message is transferred from one layer to another layer

- Need for Layered architecture
  - Divide-and-conquer approach
    - Makes a design process in such a way that the unmanageable tasks are divided into small and manageable tasks
  - Modularity
    - Provides the independence of layers, which is easier to understand and implement
  - Easy to modify
    - Implementation in one layer can be changed without affecting other layers
  - Easy to test
    - Each layer can be analyzed and tested individually

# Open System Interconnection Model

- The International Standards Organization (ISO) introduced Open System Interconnection (OSI) Model in the late 1970s
- ISO OSI model
  - A Reference Model describes how information from a software application in one computer moves through a physical medium to the software application in another computer
  - Consists of seven layers, and each layer performs particular network functions
  - Each layer is self-contained, so that tasks assigned to each layer can be performed independently

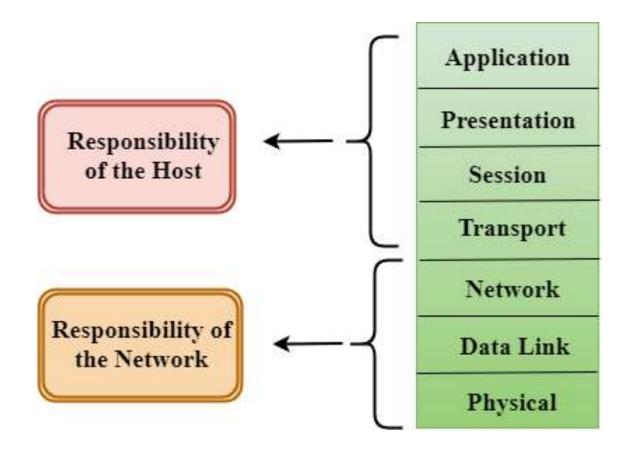
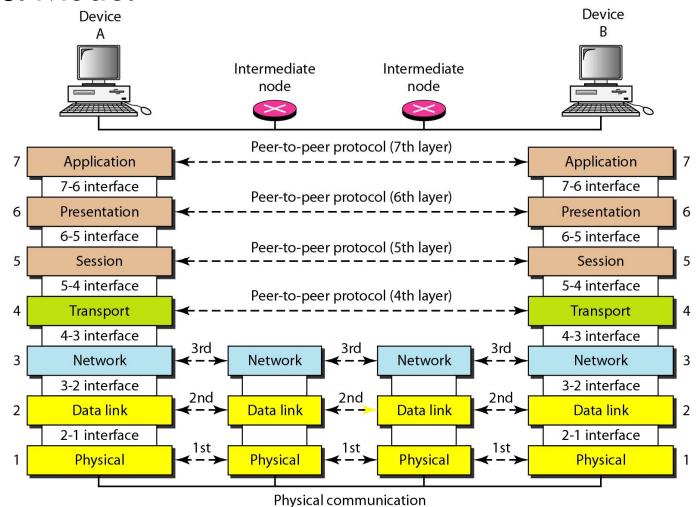
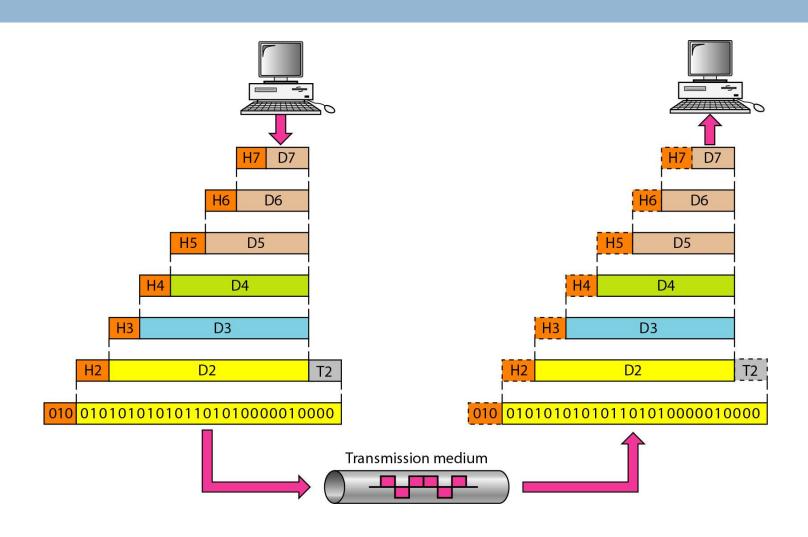
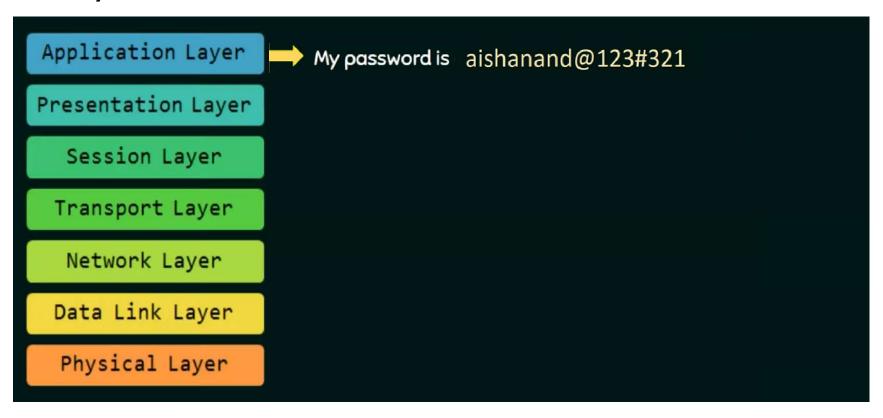


Fig: OSI model

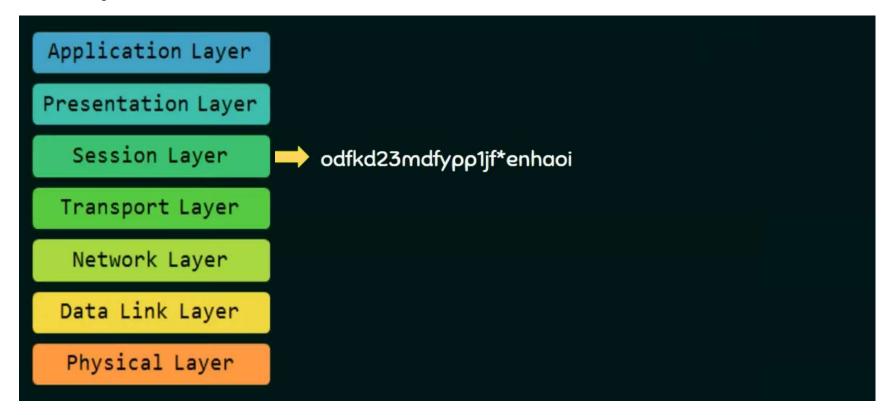
#### OSI Model

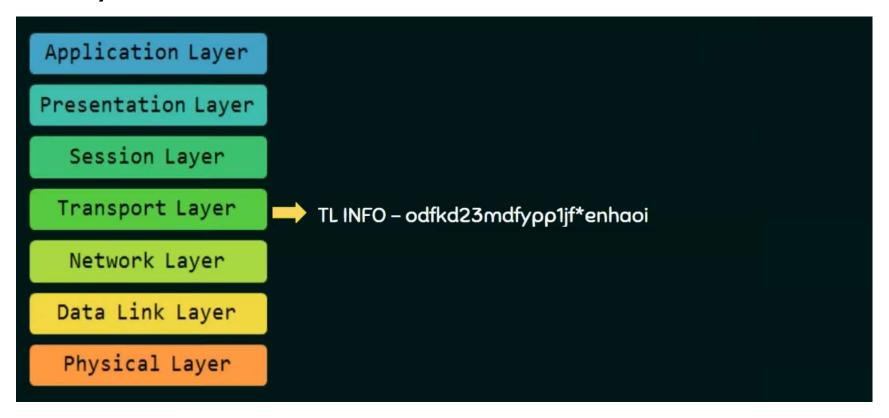


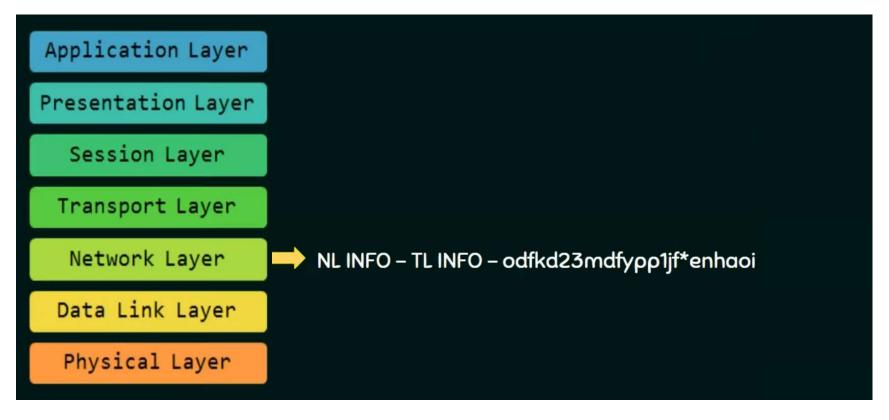


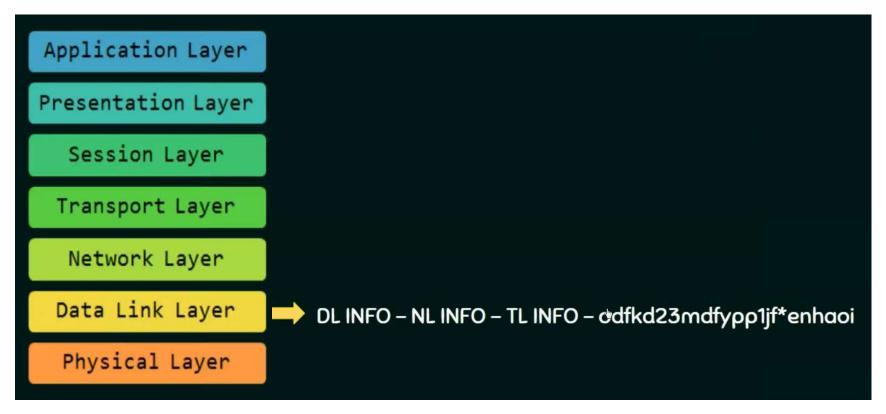


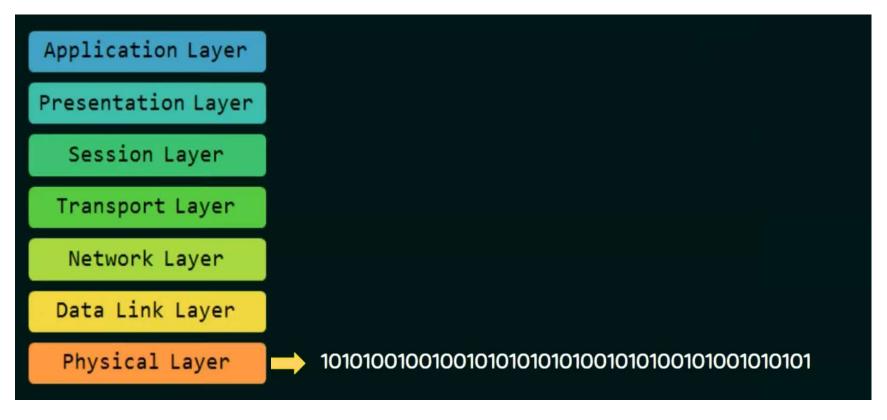


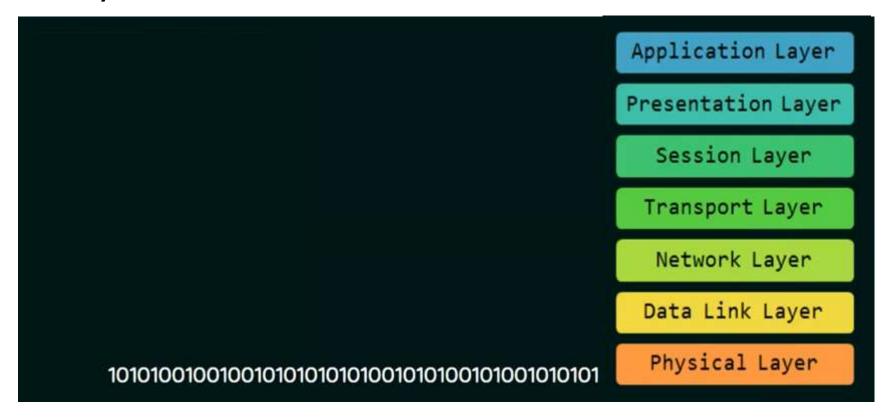




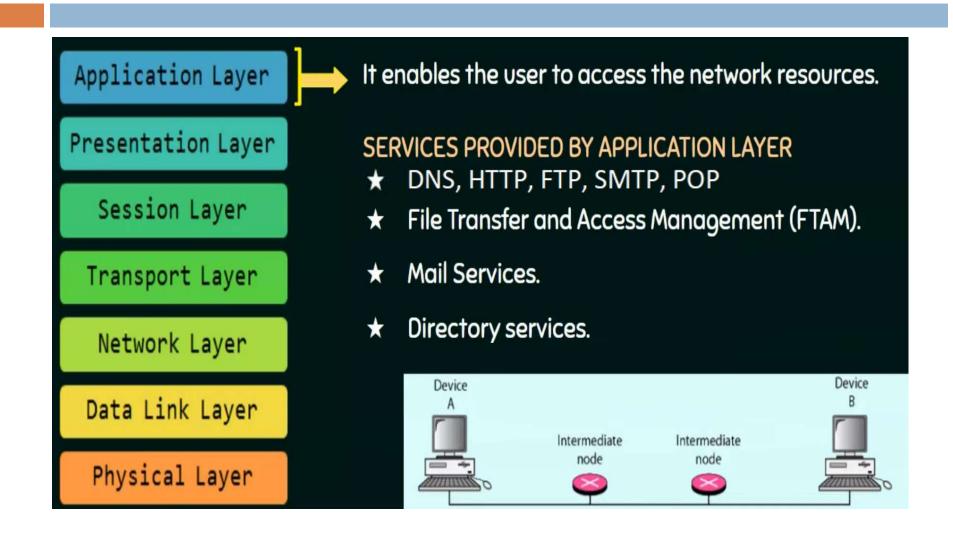


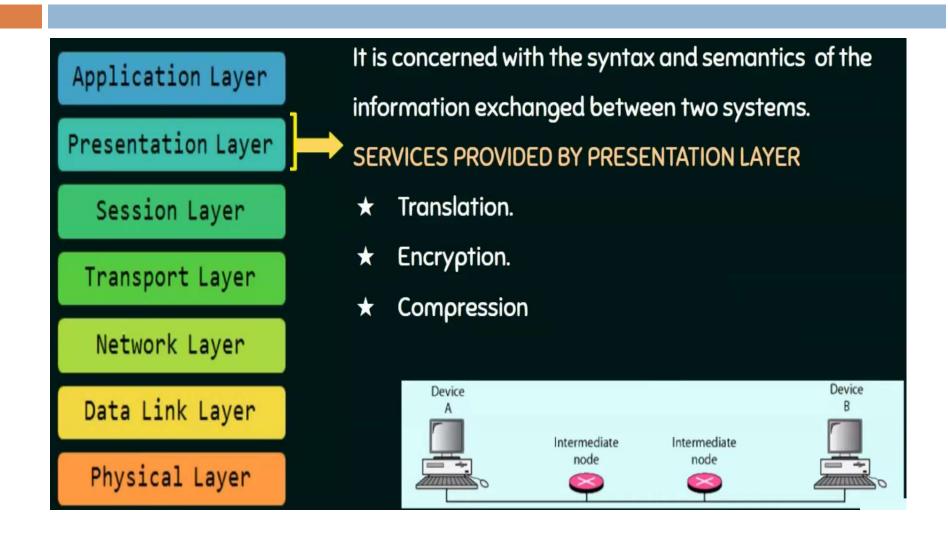


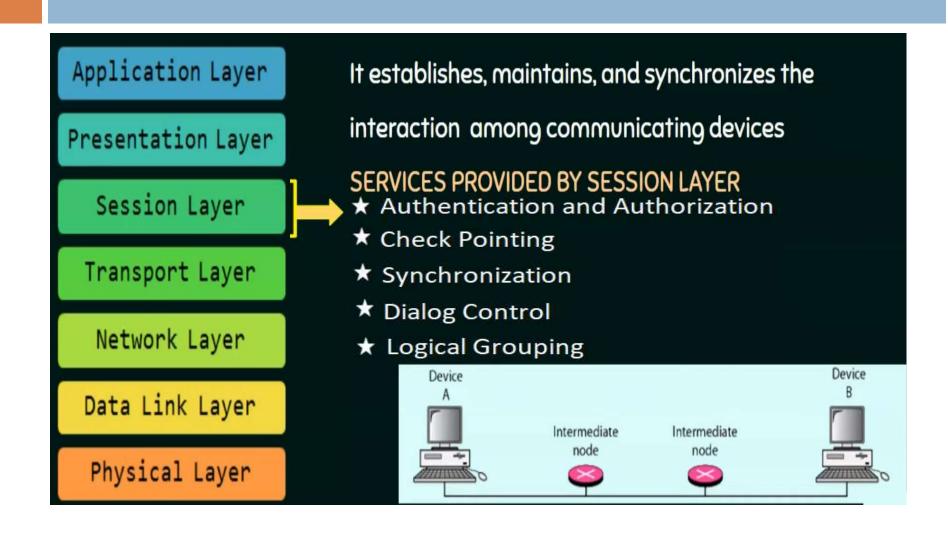




# Functions of OSI Layers







It is responsible for process to process delivery of the Application Layer entire message. SERVICES PROVIDED BY TRANSPORT LAYER Presentation Layer **End to End Connectivity** Port addressing. Session Layer Segmentation and Reassembly. Connection control. Transport Layer End-to-End Flow Control. **Error Control** Network Layer Multiplexing and Demultiplexing Device Device Data Link Layer Intermediate Intermediate node node Physical Layer

It is responsible for delivery of data from the original Application Layer source to the destination network. Presentation Layer SERVICES PROVIDED BY NETWORK LAYER ★ Host To Host Connectivity Session Layer ★ Logical Addressing ★ Switching Transport Layer **★** Routing ★ Congestion Control Network Layer ★ Fragmentation Device Device Data Link Layer Intermediate Intermediate node node Physical Layer

It is responsible for moving data(frames) from one Application Layer node to another node. Presentation Layer SERVICES PROVIDED BY DATA LINK LAYER Hop to Hop Connectivity Session Layer Framing. Physical Addressing. Transport Layer Flow Control. **Error Control.** Network Layer Access Control. Device Device Data Link Layer Intermediate Intermediate node node Physical Layer

It is responsible for transmitting bits over a medium.It Application Layer also provides electrical and mechanical Presentation Layer specifications. SERVICES PROVIDED BY PHYSICAL LAYER Session Layer Physical characteristics of the media. Transport Layer Representation of bits. Data rate. Network Layer Synchronization of bits. Line configuration. Data Link Layer Physical topology. Physical Layer Transmission Modes.