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Part 1

Q1.

Answer a:

Keys 19, 26, 13, 48 and 17 are inserted in hash table as:

For key 19, $h(19)$ is $19\%7 = 5$. Therefore, 19 is placed at 5th index in the hash table.

For key 26, $h(26)$ is $26\%7 = 5$. Therefore, 26 is placed at 5th index in the hash table after 19 as in a linkedlist chain.

For key 13, $h(13)$ is $13\%7 = 6$. Therefore, 13 is placed at 6th index in the hash table.

For key 48, $h(48)$ is $48\%7 = 6$. Therefore, 48 is placed at 6th index in the hash table after 13 as in a linkedlist chain.

For key 17, $h(17)$ is $17\%7 = 3$. Therefore, 17 is placed at 3rd index in the hash table.

Output: (__,_,17,_,[19->26],[48->17],_)

Answer b:

Keys 19, 26, 13, 48 and 17 are inserted in hash table as:

For key 19, $h(19)$ is $19\%7 = 5$. Therefore, 19 is placed at 5th index in the hash table.

For key 26, $h(26)$ is $26\%7 = 5$. However, index 5 is already occupied with 19. Therefore, using linear probing, 26 will be placed at index 6.

For key 13, $h(13)$ is $13\%7 = 6$. However, index 6 is already occupied with 26. Therefore, using linear probing, 13 will be placed at index 7.

For key 48, $h(48)$ is $48\%7 = 6$. However, index 6 and 7 are already occupied with 26 and 13. Therefore, using linear probing, 48 will be placed at index 1.

For key 17, $h(17)$ is $17\%7 = 3$. Therefore, 17 is placed at 3rd index in the hash table.

Output: (48,_,17,_,19,26,13)

Answer c:

Keys 19, 26, 13, 48 and 17 are inserted in hash table as:

For key 19, $h(19)$ is $19\%7 = 5$. Therefore, 19 is placed at 5th index in the hash table.

For key 26, $h(26)$ is $26\%7 = 5$. However, 5 is already occupied, hence we use our second function to calculate the index for 26 by using the formula $[h(k) + i \cdot h'(k)]\%7$. So, $[h(26) + 1 \cdot h'(26)]\%7 = [5 + 1 \cdot (5 - (26\%5))]\%7 = (9\%7) = 2$. Hence, 26 is placed at index 2.

For key 13, $h(13)$ is $13\%7 = 6$. Therefore, 13 is placed at 6th index in the hash table.

For key 48, $h(48)$ is $48\%7 = 6$. However, 6 is already occupied, hence we use our second function to calculate the index for 48 by using the formula $[h(k) + i \cdot h'(k)]\%7$. So, $[h(48) + 1 \cdot h'(48)]\%7 = [6 + 1 \cdot (5 - (48\%5))]\%7 = (8\%7) = 1$. Hence, 48 is placed at index 1.

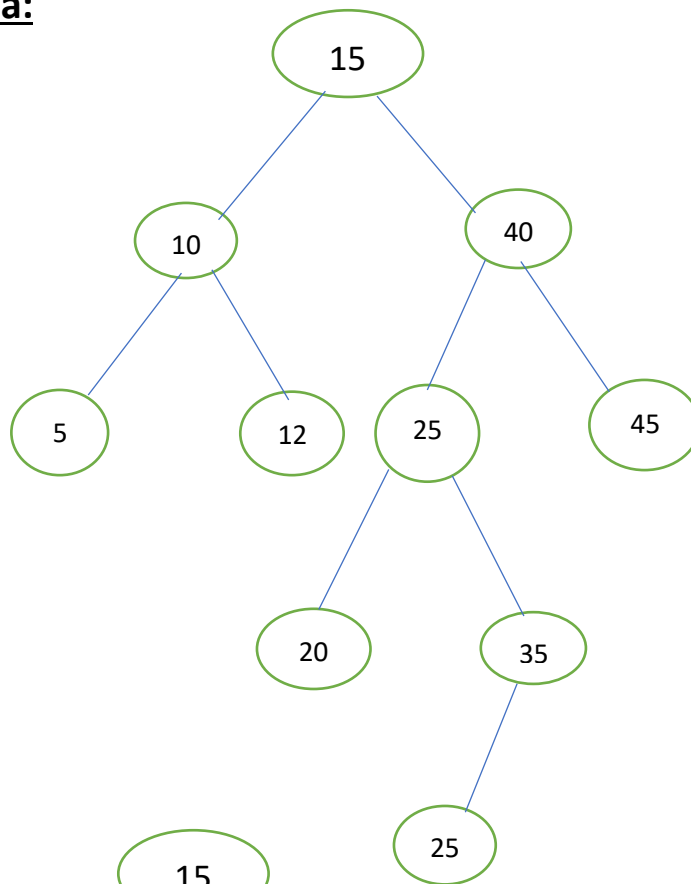
For key 17, $h(17)$ is $17\%7 = 3$. Therefore, 17 is placed at 3rd index in the hash table.

Output: (48,26,17,_,19,13,_)

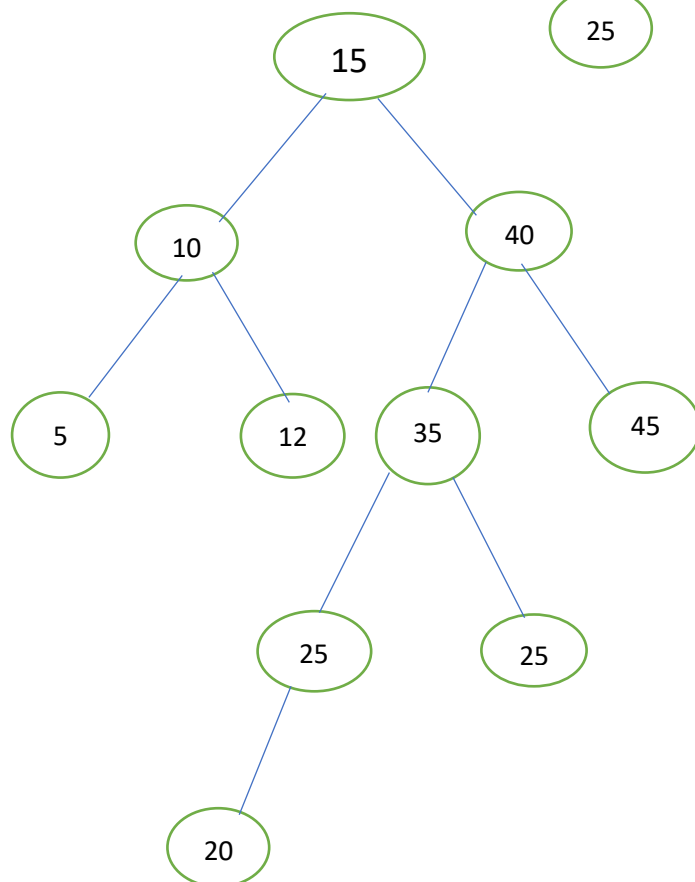
Q2.

Answer a:

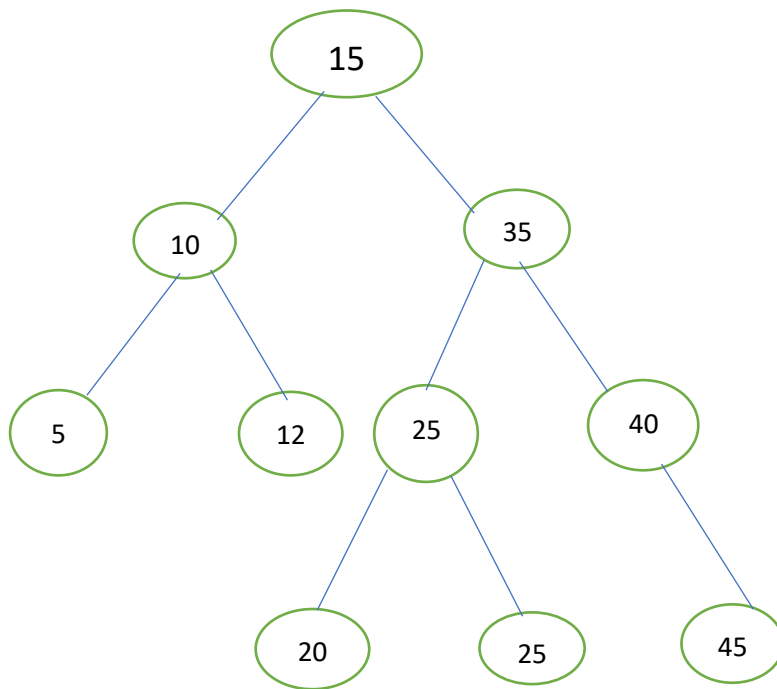
Step1:



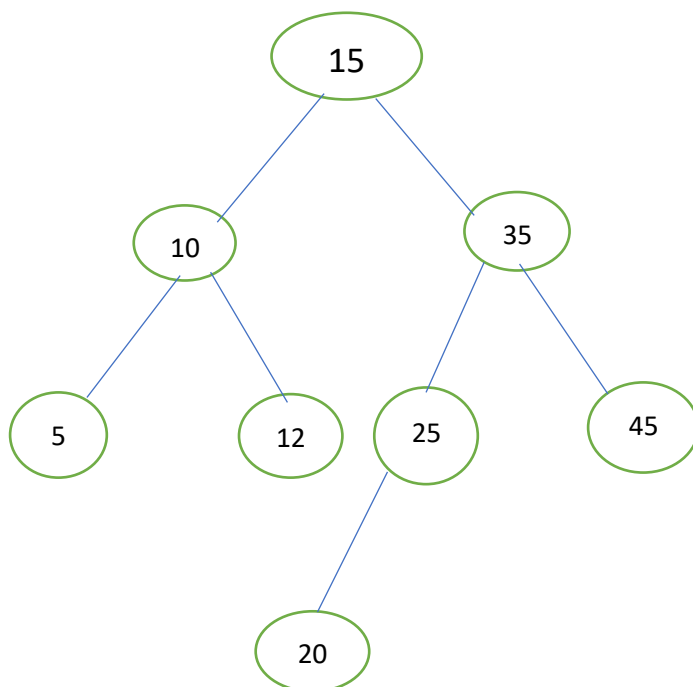
Step 2:



Step 3:



Answer b.



Q3.

Answer:

Resolving collision using a Pseudorandom Number Generator seeded with key.

RNG = new Pseudorandom Number Generator seeded with k.

nextNumber = next pseudorandom number generated by RNG

index = nextNumber % M

Loop infinitely:

// check for duplicate insertions (not allowed)

if arr[index] == k:

return false

// check if the slot of the array is empty (i.e., it is safe to insert)

else if arr[index] == NULL:

arr[index] = k

return true

// there is a collision, so re-calculate index

else:

nextNumber = next pseudorandom number generated by RNG

index = nextNumber % M

// all possible indexes are reached.

if all M locations have been probed:

throw an exception OR enlarge arr and rehash all existing elements.

Answer a.

No, the above approach of using Pseudorandom Number generated by the key will not be a better approach than Double Hashing.

Answer b.

No, as double hashing uses 2 functions to determine the index of the value which has lesser chances of repetition of indices, whereas in the above scenario moving in a circular loop is expected.