

Design a Library Management System

We'll cover the following

- System Requirements
- Use case diagram
- Class diagram
- Activity diagrams
- Code

A Library Management System is a software built to handle the primary housekeeping functions of a library. Libraries rely on library management systems to manage asset collections as well as relationships with their members. Library management systems help libraries keep track of the books and their checkouts, as well as members' subscriptions and profiles.

Library management systems also involve maintaining the database for entering new books and recording books that have been borrowed with their respective due dates.



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Always clarify requirements at the beginning of the interview. Be sure to ask questions to find the exact scope of the system that the interviewer has in mind.

We will focus on the following set of requirements while designing the Library Management System:

- 1. Any library member should be able to search books by their title, author, subject category as well by the publication date.
- 2. Each book will have a unique identification number and other details including a rack number which will help to physically locate the book.
- 3. There could be more than one copy of a book, and library members should be able to check-out and reserve any copy. We will call each copy of a book, a book item.
- 4. The system should be able to retrieve information like who took a particular book or what are the books checked-out by a specific library member.
- 5. There should be a maximum limit (5) on how many books a member can check-out.
- 6. There should be a maximum limit (10) on how many days a member can keep a book.
- 7. The system should be able to collect fines for books returned after the due date.
- 8. Members should be able to reserve books that are not currently available.
- 9. The system should be able to send notifications whenever the reserved books become available, as well as when the book is not returned within the due date.
- 10. Each book and member card will have a unique barcode. The system will be able to read barcodes from books and members' library cards.

Use case diagram

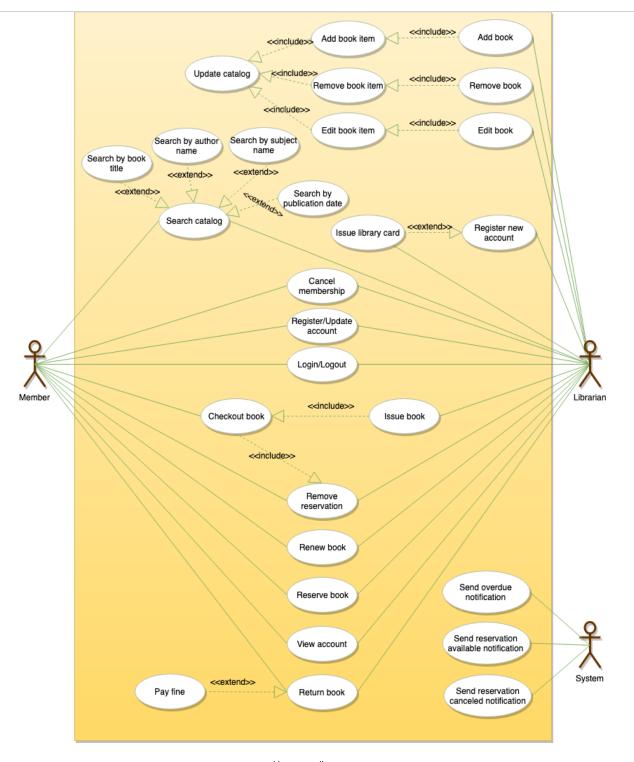
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We have three main actors in our system:

- **Librarian:** Mainly responsible for adding and modifying books, book items, and users. The Librarian can also issue, reserve, and return book items.
- Member: All members can search the catalog, as well as check-out, reserve, renew, and return a book.
- System: Mainly responsible for sending notifications for overdue books, canceled reservations, etc.



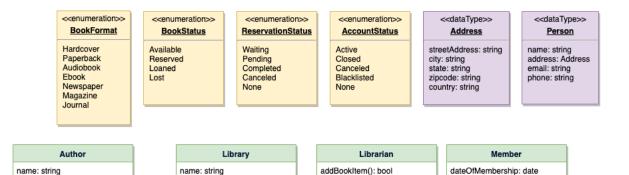
- Add/Remove/Edit book: To add, remove or modify a book or book item.
- Search catalog: To search books by title, author, subject or publication date.
- **Register new account/cancel membership:** To add a new member or cancel the membership of an existing member.
- Check-out book: To borrow a book from the library.
- Reserve book: To reserve a book which is not currently available.
- Renew a book: To reborrow an already checked-out book.
- **Return a book:** To return a book to the library which was issued to a member.

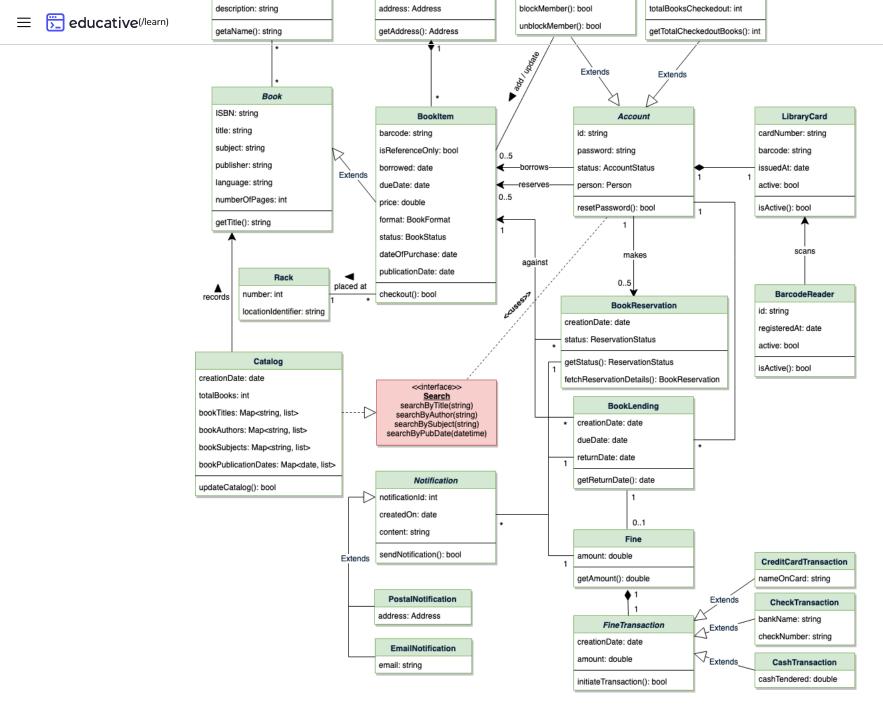


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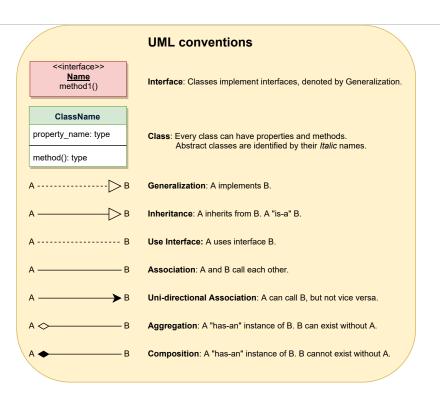
Here are the main classes of our Library Management System:

- Library: The central part of the organization for which this software has been designed. It has attributes like 'Name' to distinguish it from any other libraries and 'Address' to describe its location.
- Book: The basic building block of the system. Every book will have ISBN, Title, Subject, Publishers, etc.
- **BookItem:** Any book can have multiple copies, each copy will be considered a book item in our system. Each book item will have a unique barcode.
- Account: We will have two types of accounts in the system, one will be a general member, and the other will be a librarian.
- **LibraryCard:** Each library user will be issued a library card, which will be used to identify users while issuing or returning books.
- BookReservation: Responsible for managing reservations against book items.
- BookLending: Manage the checking-out of book items.
- Catalog: Catalogs contain list of books sorted on certain criteria. Our system will support searching through four catalogs: Title, Author, Subject, and Publish-date.
- Fine: This class will be responsible for calculating and collecting fines from library members.
- **Author:** This class will encapsulate a book author.
- Rack: Books will be placed on racks. Each rack will be identified by a rack number and will have a location identifier to describe the physical location of the rack in the library.
- Notification: This class will take care of sending notifications to library members.





Class diagram for Library Management System

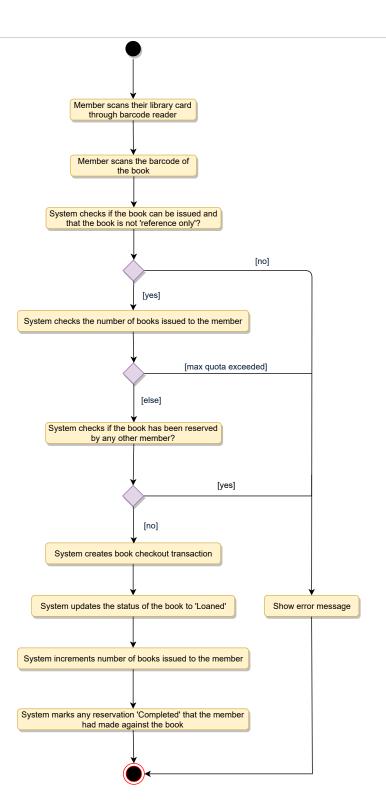


Activity diagrams

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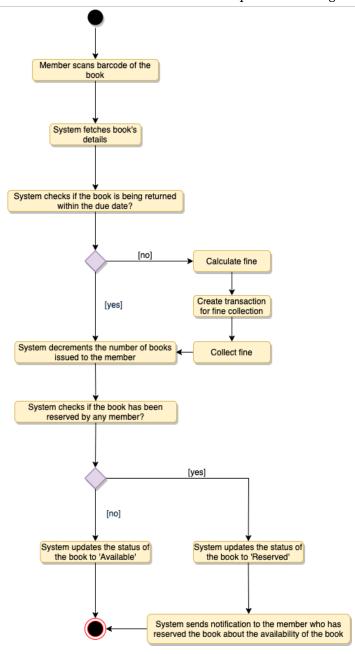
Check-out a book: Any library member or librarian can perform this activity. Here are the set of steps to check-out a book:



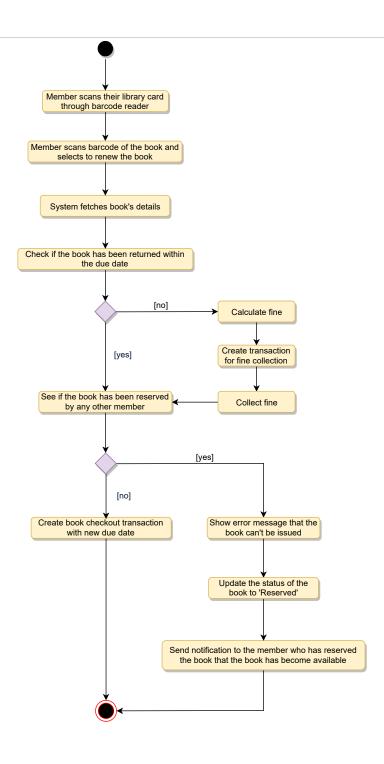


Return a book: Any library member or librarian can perform this activity. The system will collect fines from members if they return books after the due date. Here are the steps for returning a book:





Renew a book: While renewing (re-issuing) a book, the system will check for fines and see if any other member has not reserved the same book, in that case the book item cannot be renewed. Here are the different steps for renewing a book:



Here is the code for the use cases mentioned above: 1) Check-out a book, 2) Return a book, and 3) Renew a book.



Note: This code only focuses on the design part of the use cases. Since you are not required to write a fully executable code in an interview, you can assume parts of the code to interact with the database, payment system, etc.

Enums and Constants: Here are the required enums, data types, and constants:

```
👙 Java
            Python
      AVAILABLE, RESERVED, LOANED, LOSI = 1, 2, 3, 4
 7
 8
    class ReservationStatus(Enum):
10
      WAITING, PENDING, CANCELED, NONE = 1, 2, 3, 4
11
12
13
    class AccountStatus(Enum):
14
      ACTIVE, CLOSED, CANCELED, BLACKLISTED, NONE = 1, 2, 3, 4, 5
15
16
17 class Address:
18
      def __init__(self, street, city, state, zip_code, country):
19
        self.__street_address = street
20
        self. city = city
21
        self. state = state
22
        self.__zip_code = zip_code
23
        self.__country = country
24
25
26
   class Person(ABC):
27
      def __init__(self, name, address, email, phone):
28
        self. name = name
29
        self.__address = address
        self. email = email
30
31
        self.__phone = phone
32
33
34 class Constants:
35
      self.MAX_BOOKS_ISSUED_TO_A_USER = 5
36
      self.MAX_LENDING_DAYS = 10
```

Account, Member, and Librarian: These classes represent various people that interact with our system:



```
≡ educative(/learn)
```

```
DOOK_ITEM.upuate_DOOK_ITEM_Status(BOOKStatus.AVAILABLE)
 90
 91
       def renew book item(self, book item):
92
         self.check for fine(book item.get barcode())
 93
         book_reservation = BookReservation.fetch_reservation_details(
 94
           book_item.get_barcode())
95
         # check if self book item has a pending reservation from another member
96
         if book_reservation != None and book_reservation.get_member_id() != self.get_member_id():
97
           print("self book is reserved by another member")
98
           self.decrement_total_books_checkedout()
 99
           book_item.update_book_item_state(BookStatus.RESERVED)
100
           book_reservation.send_book_available_notification()
           return False
101
         elif book_reservation != None:
102
103
           # book item has a pending reservation from self member
104
           book_reservation.update_status(ReservationStatus.COMPLETED)
105
         BookLending.lend_book(book_item.get_bar_code(), self.get_member_id())
106
         book_item.update_due_date(
107
           datetime.datetime.now().AddDays(Constants.MAX_LENDING_DAYS))
108
         return True
109
```

BookReservation, BookLending, and Fine: These classes represent a book reservation, lending, and fine collection, respectively.

```
Python
👙 Java
 1 class BookReservation:
      def check_for_fine(self, creation_date, status, book_item_barcode, member_id):
 3
        self.__creation_date = creation_date
 4
        self. status = status
 5
        self.__book_item_barcode = book_item_barcode
 6
        self.__member_id = member_id
 7
 8
      def fetch_reservation_details(self, barcode):
 9
10
11
    class BookLending:
12
13
      def check_for_fine(self, creation_date, due_date, book_item_barcode, member_id):
        self. creation date = creation date
14
15
        self.__due_date = due_date
16
        self.__return_date = None
17
        self. book item barcode = book item barcode
18
        self.__member_id = member_id
19
20
      def lend book(self, barcode, member id):
21
22
23
      def fetch_lending_details(self, barcode):
24
        None
25
26
27 class Fine:
28
      def check_for_fine(self, creation_date, book_item_barcode, member_id):
29
        self.__creation_date = creation_date
30
        self. book item barcode = book item barcode
31
        self. member id = member id
```

BookItem: Encapsulating a book item, this class will be responsible for processing the reservation, return,

educative(/learn)





```
Python
👙 Java
 1 from abc import ABC, abstractmethod
 2
    class Book(ABC):
      def check_for_fine(self, ISBN, title, subject, publisher, language, number_of_pages):
 5
        self.__ISBN = ISBN
        self.__title = title
 6
 7
        self.__subject = subject
        self.__publisher = publisher
 9
        self.__language = language
10
        self.__number_of_pages = number_of_pages
11
        self. authors = []
12
13
14 class BookItem(Book):
15
      def check_for_fine(self, barcode, is_reference_only, borrowed, due_date, price, book_format, status, date_of_purcl
16
        self.__barcode = barcode
17
        self.__is_reference_only = is_reference_only
18
        self.__borrowed = borrowed
19
        self.__due_date = due_date
20
        self.__price = price
21
        self.__format = book_format
22
        self.__status = status
23
        self.__date_of_purchase = date_of_purchase
24
        self.__publication_date = publication_date
25
        self.__placed_at = placed_at
26
27
      def checkout(self, member_id):
28
        if self.get_is_reference_only():
29
          print("self book is Reference only and can't be issued")
30
          return False
        if not BookLending.lend book(self.get bar code(). member id):
```

Search interface and Catalog: The Catalog class will implement the Search interface to facilitate searching of books.





```
19
        self.__book_titles = {}
20
        self.__book_authors = {}
21
        self.__book_subjects = {}
22
        self.__book_publication_dates = {}
23
24
      def search_by_title(self, query):
25
        # return all books containing the string query in their title.
26
        return self.__book_titles.get(query)
27
28
      def search_by_author(self, query):
29
        # return all books containing the string query in their author's name.
        return self.__book_authors.get(query)
30
31
```



Report an Issue

18

def check_for_fine(self):

Ask a Question

(https://discuss.educative.io/c/grokking-the-object-oriented-design-interview-design-gurus/object-oriented-design-case-studies-design-a-library-management-system)

