

Docusaurus v2



Table of contents:

- [link-here](#)
 - [There is a link here to prv page](#)
- [Predeclared Types](#)
 - [Literals](#)
 - [Booleans](#)
 - [Numeric Types](#)
 - [integer](#)
 - [Floating number](#)
 - [String andd runes](#)

link-here

There is a link here to prv page

here is the link

Predeclared Types

! INFO

Each type have zero value

Literals

- integer
- floating
- rune
- string

Booleans

zero value is `False`

Numeric Types

integer

- `int8`, `int16`, `int32`, `int64`
- `uint8`, `uint16`, `uint32`, `uint64`

Special integer types

- `byte` => `uint8`
- `int` => `int32`(32 bit arch), `int64`(64 bit arch). Because of this inconsistency comparison of `int` to `int` is not valid.
- `rune` => `int32`
- `uintptr` =>

Floating number

- `float32`, `float64`

Floating-point division has a couple of interesting properties. Dividing a nonzero floating-point variable by 0 returns `+Inf` or `-Inf` (positive or negative infinity), depending on the sign of the number. Dividing a floating-point variable set to 0 by 0 returns `NaN` (Not a Number).

String and runes

- `' '` (in single quotes) => runes
- `" "` (in double quotes) => string