ANURAG KRISHNA

anuragkrishna14@gmail.com | +91-9971299451 | LinkedIn | GitHub | Portfolio

EXPERIENCE

RPA Developer | INTERNSHIP | LINK

Oct 2024 - Dec 2024

UiPath Academy

- Developed automation workflows using UiPath Studio to optimize repetitive processes.
- Analyzed business operations to identify automation opportunities and improve operational efficiency.
- Achieved **RPA Developer Foundation** and **Automation Developer Associate** certifications, enhancing skills in automation technologies and contributing to a recognized ability to optimize business processes.
- Gained expertise in automating tasks involving Excel, PDF, email, and other applications.

PROJECTS

SMS Spam Detection System | PYTHON | O CODE

- Built a machine learning-based system for detecting spam SMS using Python and libraries like NumPy, Pandas, Sklearn, and NLTK.
- Processed and cleaned 5,572 SMS messages, optimizing dataset quality for enhanced model performance.
- Designed and trained models for spam detection achieving 96% accuracy for spam SMS detection by performing comprehensive data cleaning, EDA, and vectorization.
- Deployed the model via a Streamlit web app, enabling real-time predictions for 100+ test users.

URL Shortener | *NODE.JS, EXPRESS, MONGODB* | **Q** CODE

- Developed a scalable **RESTful** backend service using Node.js and Express to generate shortened URLs.
- Engineered custom alias support and ensured uniqueness across entries, reducing link duplication by 100%.
- Integrated MongoDB with Mongoose to store and retrieve over 1,000+ URL mappings with optimized schema design.
- Achieved average redirection latency under 100ms through efficient querying and indexing strategies.
- Designed modular API architecture with clean routing, enabling easy integration with frontend or third-party services.

8-Puzzle Game | C#(.NET) | CODE

- Developed an interactive 8-puzzle game using C# in Visual Studio, featuring a graphical user interface for sliding tile gameplay.
- Implemented tile movement validation, win condition checks, and a clean game state management system.
- Implemented three types of questions categorize, cloze, and comprehension with drag-and-drop components.

Note-Taking Application | C#(.NET), $MSSQL \mid \bigcirc CODE$

- Developed a feature-rich note-taking application using C# and Visual Studio to simplify note creation and management.
- Implemented core functionalities such as note editing and saving, focusing on user-friendly design.
- Integrated full **CRUD** (**Create, Read, Update, Delete**) operations to enable comprehensive note lifecycle management, ensuring a seamless user experience.
- Utilized event-driven programming and local data storage techniques for an efficient and responsive application.

EDUCATION

Master of Computer Applications (MCA)

 $Oct\ 2023-July\ 2025$

Galgotias University, Greater Noida, Uttar Pradesh

• Relevant coursework: Object Oriented Programming, Data Structures and Algorithms, Software Engineering, Machine Learning

Bachelor of Computer Applications (BCA)

Sep 2019 – Jul 2023

Marwari College, Tilkamanjhi Bhagalpur University, Bhagalpur, Bihar

• Achieved: 71%

• Relevant coursework: Object Oriented Programming, Database Management System, Full-Stack Web Development

SKILLS

Programming Languages: C/C++, Java, JavaScript, Python, C#(.NET)

Frontend: React, Tailwind CSS, Bootstrap, Sass, HTML, CSS, JavaScript, ASP.NET

Backend / Databases: Node, Express, MongoDB, MySQL, MS SQL, Oracle

Tools: Git, GitHub, Postman

CERTIFICATES

The Complete Full-Stack Web Development Bootcamp | CERTIFICATE

Jan 2025

Issued by Udemy, Taught by Dr. Angela Yu

- Built and deployed full-stack applications using the MERN stack (MongoDB, Express.js, React.js, Node.js).
- Gained proficiency in PostgreSQL, jQuery, Bootstrap, EJS, and RESTful API development.