# ANURAG PAMPATI

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♦ https://www.linkedin.com/in/anurag-pampati/ ♦ https://anuragpampati.github.io/portfolio1/♦ Game-Hub-App

#### **SUMMARY**

Actively pursuing opportunities in software development as a Masters in Computer Science candidate with **2 years** of hands-on experience in the field and entrepreneurial mindset. Recognized for adept mentoring and leadership capabilities, particularly in fostering team growth and project success. Specialized in system optimization and scalability strategies, showcasing proficiency in **Java, JavaScript, TypeScript, React, SpringBoot** and **Python.** Possessing exceptional analytical abilities and a knack for tackling complex challenges head-on.

### **EDUCATION**

### Master of Computer Science, Syracuse University

Expected May 2024

Relevant Coursework: OOPs in java, Data Structure and Analysis, Computer Architecture, DBMS, Android Programming, Structured Programming and Formal Methods, Artificial Intelligence, Information systems.

#### SKILLS

Programming Languages Java, JavaScript, Python, Nodejs, C++, HTML, CSS, C# entry.

Web Development REST APIs, React, Spring Boot, Django.

Software Practices and Principles SDLC, Application development, configuration management.

Databases MySQL, MongoDB, NoSQL, PostgreSQL.

Tools and Methodologies Git, Snowflake, Docker, ServiceNow, Kubernetes, Kafka.

### **EXPERIENCE**

LTIMindtree

### Back-End Developer

Syracuse University

Aug 2023 - Dec 2023

Suracuse. NY

• Built an cross-functional application development employing Java, Spring Boot and MySQL, enabling students to easily reserve seats on campus shuttle. Integrated 3 major APIs to handle student requests provide ETA update shuttle locations and validate student identities. Refined app structure with optimized design and SQL queries for faster response times reducing end user waiting by 30%. https://github.com/anuragpampati/Shuttle-App

• Technologies: Spring Boot, MySQL, and JavaScript, React and Java, GIT, API.

# Senior Software Engineer

Nov 2020 - Jul 2022 Hyderabad, India

• ServiceNow Platform Development and Administration (ITSM and HRSD) for the Walt Disney company World-wide.

- Extensively worked writing/Debugging Client Scripts, Server-side scripts, Script Includes, Business Rules, UI Policies, UI Actions, ACLs, Widgets, transform map scripts and fix scripts to achieve business rules in ServiceNow. creation and configuration of service catalogues, Flow Designer, Workflows, CMDB, CI Discovery, Decommission of Cis, email notifications, data imports, exports, and reports.
- Maintained the CMDB within the ServiceNow platform, guaranteeing the accuracy of 98 percent and up-to-date records of applications, software components, hardware, and dependencies. Designed and customized the CMDB data model to capture crucial information about applications, including version details, licensing, ownership, and interdependencies.
- Handling Service Accounts employing customer service and Integration REST and SOAP API development and troubleshooting across platform. Defined and managed robust processes for tracking the complete lifecycle of applications, from provisioning to retirement and documentation of various reports by following work ethics.
- Tech Stack: ServiceNow, JavaScript, XML, JSON, Ajax, HTML, CSS.

#### **PROJECTS**

Game-Hub React App: The Game-Hub React app is a clone of rawg.io, a comprehensive game hub offering a vast array of games and related content. Developed using **React** and **TypeScript** with Vite, this project incorporates **Chakra UI** components for enhanced functionality and design. The app is deployed using **Vercel**. You can explore the source code on GitHub, and experience the application firsthand by visiting <a href="https://game-hub-zeta-topaz.vercel.app/">https://game-hub-zeta-topaz.vercel.app/</a>.

Gomoku AI. This Gomoku AI is written in Python and uses a mix of heuristics, lookahead tactics, and the minimax algorithm with alpha-beta pruning to make smart judgements while playing. https://github.com/anuragpampati/GomokuGame

Campus Adobe App. I have developed an Android application that enables users to log in or sign up, facilitating the selection of properties or apartments for renting or hosting. Utilizing Kotlin ,Firebase, we've incorporated real-time database and storage for efficient data storage and retrieval. https://github.com/anuragpampati/CampusAbode

## **EXTRA-CURRICULAR ACTIVITIES**

- Secured rank 241st 278th with over 10k participants globally in Google Kickstart Round B 2021 and Round C 2020 respectively. ACM ICPC Kolkata regionals participant, 2019.
- Published a research paper titled" Multi-classification for Cardiac Arrhythmia Detection Using Deep Learning Approach" in Springer international journal, Machine Learning Technologies, and Applications Proceedings of ICACECS 2020 book.