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Subject :- Computer Programming [Assignment-4]

⊕ Programs usings Pointers, Arrays, Strings and Arrays of Pointers.

```

1. #include <stdio.h>
int main() {
    int a[3][3], b[3][3], sum[3][3], sub[3][3], mul[3][3];
    int i, j, k;
    printf("Enter elements of 1st 3x3 matrix:\n");
    for (i=0; i<3; i++)
        for (j=0; j<3; j++)
            scanf("%d", &a[i][j]);
    printf("Enter elements of 2nd 3x3 matrix:\n");
    for (i=0; i<3; i++)
        for (j=0; j<3; j++)
            scanf("%d", &b[i][j]);
    for (i=0; i<3; i++)
        for (j=0; j<3; j++)
            sum[i][j] = a[i][j] + b[i][j];
            sub[i][j] = a[i][j] - b[i][j];
    }
    for (i=0; i<3; i++) {
        for (j=0; j<3; j++) {
            mul[i][j] = 0;
            for (k=0; k<3; k++)
                mul[i][j] += a[i][k] * b[k][j];
        }
    }
}

```

```

    }
}

printf("In Sum: \n");
for (i=0; i<3; i++) {
    for (j=0; j<3; j++) printf("%d", Sum[i][j]);
    printf("\n");
}

printf("In Subtraction: \n");
for (i=0; i<3; i++) {
    for (j=0; j<3; j++) printf("%d", sub[i][j]);
    printf("\n");
}

printf("In Multiplication: \n");
for (i=0; i<3; i++) {
    for (j=0; j<3; j++) printf("%d", mul[i][j]);
    printf("\n");
}

return 0;
}

```

⇒ Output:-

Enter elements of 1st 3x3 matrix : 1, 2, 3, 4, 6, 2, 3, 1, 0

Enter elements of 2nd 3x3 matrix : 9, 2, 3, 6, 4, 8, 7, 9, 2

Sum :	Subtraction:	Multiplication:
2 4 6	0 0 0	6 36 54
10 10 10	7 2 2	24 108 38
10 10 2	-4 -8 -2	18 18 0

2. #include <stdio.h>

int main() {

int a[4][4], arr[16], i, j, k=0, temp;

printf("Enter 4x4 matrix elements:\n");

for (i=0; i<4; i++)

for (j=0; j<4; j++)

scanf("%d", &a[i][j]);

for (i=0; i<4; i++)

for (j=0; j<4; j++)

arr[k++] = a[i][j];

for (i=0; i<16; i++)

for (j=i+1; j<16; j++)

if (arr[i] > arr[j])

temp = arr[i];

arr[i] = arr[j];

arr[j] = temp;

}

printf("In sorted array: \n");

for (i=0; i<16; i++)

printf("%d", arr[i]);

return 0;

}

⇒ Output:

Enter 4x4 matrix elements: 1, 5, 9, 7, 5, 3, 4, 6, 2,
8, 2, 5, 8, 4, 5, 6

Sorted array: 1 2 2 3 4 4 5 5 5 5 6 6 7
8 8 9

```

3. #include <stdio.h>
int main () {
    int a [3][3], *p, i, j;
    int max, min;
    printf ("Enter 3x3 matrix:\n");
    for (i=0; i<3; i++)
        for (j=0; j<3; j++)
            scanf ("%d", &a [i][j]);
    p = &a [0][0];
    max = min = *p;
    for (i=0; i<9; i++) {
        if (*p > max) max = *p;
        if (*p < min) min = *p;
        p++;
    }
    printf ("Largest = %d\n", max);
    printf ("Smallest = %d\n", min);

    return 0;
}

```

⇒ Output:-

Enter 3x3 matrix: 10, 11, 12
5 6 7
1 2 3

Largest = 12

Smallest = 1

4. # include <stdio.h>

int main() {

char books [3][50];

int i;

printf ("Enter name of 3 books : \n");

for (i = 0; i < 3; i++) {

printf ("Enter book %d: ", i+1);

scanf ("%s", books[i]);

}

printf ("\n ~~xxxx~~ Book list ~~xxxx~~ \n");

for (i = 0; i < 3; i++) {

printf ("Book %d: %s \n", i+1, books[i]);

}

return 0;

}

⇒ Output →

Enter names of 3 Books:

Enter book 1 : Physics

Enter book 2 : Chemistry

Enter Book 3 : Maths

~~xxxx~~ Book list ~~xxxx~~

Book 1 : Physics

Book 2 : Chemistry

Book 3 : Maths

5. # include <stdio.h>

include <string.h>

int main() {

char name [100], *token, lastName [50];

printf ("Enter full name : ");

scanf ("%s", name);

token = strtok (name, " ");

while (token != NULL) {

strcpy (lastName, token);

```

    token = strtok (NULL, " ");
}
token = strtok (name, " ");
while (token != NULL && strcmp (token, lastName)
      != 0) {
    printf ("%c ", token [0]);
    token = strtok (NULL, " ");
}
printf ("%s", lastName);
return 0;
}

```

⇒ Output:-

Enter full Name: Patel Anuragkumar

P. Anuragkumar

④ Unit 3 : Functions and Recursive Functions

1. # include <stdio.h>

```

int power (int a, int b) {
    int result = 1;
    for (int i = 1; i <= b; i++) {
        result *= a;
    }
    return result;
}

```

```

int main () {
    int a, b;
    printf ("Enter base (a): ");
    scanf ("%d", &a);
}

```



```
printf ("Enter exponent (b) : ");
scanf ("%d", &b);
printf ("%d^%d = %d\n", a, b, power(a, b));
return 0;
}
```

⇒ Output:-

Enter base (a) : 5

Enter exponent (b) : 6

$5^6 = 15625$

2. # include <stdio.h>

```
int isLeap (int year) {
```

```
    if ((year % 4 == 0 && year % 100 != 0) || (year % 400 == 0))
        return 1;
```

```
    else
```

```
        return 0;
```

```
}
```

```
int main() {
```

```
    int year;
```

```
    printf ("Enter a year : ");
```

```
    scanf ("%d", &year);
```

```
    if (isLeap (year))
```

```
        printf ("%d is a leap year\n", year);
```

```
    else
```

```
        printf ("%d is not a leap year\n", year);
```

```
    return 0;
```

```
}
```

⇒ Output:- Enter a year : 2025

2025 is not a leap year

```

3. #include <stdio.h>
int factorial(int n) {
    if (n == 0 || n == 1)
        return 1;
    else
        return n * factorial(n-1);
}

int main() {
    int num;
    printf("Enter a number:");
    scanf("%d", &num);
    if (num < 0)
        printf("factorial of negative number doesn't exist.\n");
    else
        printf("factorial of %d = %d\n", num, factorial(num));

    return 0;
}

```

⇒ Output:-

Enter a number:- 521
 Factorial of 521 = 0

```

4. #include <stdio.h>
void swap(int x, int y) {
    int temp;
    temp = x;
    x = y;
    y = temp;
    printf("Inside swap function:");
    printf("\n x = %d, y = %d\n", x, y);
}

```



```

int main() {
    int a, b;
    printf ("Enter two numbers:");
    scanf ("%d %d", &a, &b);
    printf ("In Before calling swap:");
    printf ("In a = %d, b = %d", a, b);
    swap (a, b);
    printf ("In After calling swap");
    printf ("In a = %d, b = %d", a, b);

    return 0;
}

```

⇒ Output:-

Enter two numbers :- 56, 44

Before calling swap :

a = 56, b = 44

Inside swap function :

x = 44, y = 56

After calling swap fun:

a = 56, b = 44

5. #include <stdio.h>

```

void findMaxMin (int arr[], int n, int *max, int *min) {
    *max = arr [0];
    *min = arr [0];
    for (int i = 1; i < n; i++) {
        if (arr [i] > *max)
            *max = arr [i];
        if (arr [i] < *min)
            *min = arr [i];
    }
}

```

```

int main() {

```

```

int arr [50], n, max, min;
printf ("Enter number of elements: ");
scanf ("%d", &n);
printf ("Enter %d elements :\n", n);
for (int i = 0; i < n; i++)
    scanf ("%d", &arr[i]);
findMaxMin (arr, n, &max, &min);
printf ("In Maximum Value = %d", max);
printf ("In Minimum value = %d\n", min);

return 0;
}

```

→ Output:-

```

Enter number of elements: 4
Enter 4 elements:
22
54
96
12

```

Maximum Value = 96

Minimum value = 12

6. #include <stdio.h>

```

float add (float a, float b) {
    return a + b;
}

```

```

float subtract (float a, float b) {
    return a - b;
}

```

```

float multiply (float a, float b) {
    return a * b;
}

```

```

float divide (float a, float b) {
    if (b == 0) {

```

```

        printf ("Error! Division by zero is not allowed.\n");
    }
}

```



```
return 0;
}

return a/b;

int main()
{
    float num1, num2, result;
    int choice;

    printf("Enter first number: ");
    scanf("%f", &num1);
    printf("Enter second number: ");
    scanf("%f", &num2);

    printf("Choose operation: \n");
    printf("1. Add \n");
    printf("2. Subtract \n");
    printf("3. Multiply \n");
    printf("4. Divide \n");
    printf("Enter your choice: ");
    scanf("%d", &choice);

    switch(choice) {
        case 1:
            result = add(num1, num2);
            printf("Result: %.2f \n", result);
            break;
        case 2:
            result = subtract(num1, num2);
            printf("Result: %.2f \n", result);
            break;
        case 3:
            result = multiply(num1, num2);
            printf("Result: %.2f \n", result);
            break;
        case 4:
            result = divide(num1, num2);
    }
```

```

if (num2 != 0)
    printf ("Result: %.2f\n", result);
    break;
default :
    printf ("Invalid choice.\n");
}
return 0;
}

```

⇒ Output:-

Enter first number: 56

Enter Second number: 23

choose operation:

1. Add
2. Subtract
3. Multiply
4. Divide

Enter your choice : 4

Result : 2.43

```

7. #include <stdio.h>
int main() {
    int a[10][10], b[10][10], sum[10][10], sub[10][10],
    mul[10][10];
    int r1, c1, r2, c2, i, j, k;
    printf ("Enter rows and columns for first
    matrix: ");
    scanf ("%d %d", &r1, &c1);
    printf ("Enter rows and columns for second matrix:");
    scanf ("%d %d", &r2, &c2);
    printf ("\n Enter elements of first matrix: \n");
    for (i=0; i<r1; i++)
        for (j=0; j<c1; j++)
            scanf ("%d", &a[i][j]);
}

```



```

printf ("In Enter elements of second matrix:\n");
for (i=0; i<r2; i++)
    for (j=0; j<c2; j++)
        scanf ("%d", &a[i][j]);

```

```

printf ("Enter

```

```

    if (r1 == r2 && c1 == c2) {

```

```

        printf ("In Addition of matrices:\n");

```

```

        for (i=0; i<r1; i++) {

```

```

            for (j=0; j<c1; j++) {

```

```

                sum[i][j] = a[i][j] + b[i][j];

```

```

                printf ("%d\t", sum[i][j]);

```

```

            }

```

```

            printf ("\n");

```

```

        }

```

```

    } else {

```

```

        printf ("In Addition not possible (different dimensions)\n");
    }

```

```

}

```

```

if (r1 == r2 && c1 == c2) {

```

```

    printf ("In Subtraction of matrices:\n");

```

```

    for (i=0; i<r1; i++) {

```

```

        for (j=0; j<c1; j++) {

```

```

            sub[i][j] = a[i][j] - b[i][j];

```

```

            printf ("%d\t", sub[i][j]);

```

```

        }

```

```

        printf ("\n");

```

```

    }

```

```

} else {

```

```

    printf ("In Subtraction not possible (different dimension)\n");
}

```

```

if (c1 == r2) {

```

```

    printf ("In Multiplication of matrices:\n");

```

```

for (i = 0; i < r1; i++) {
    for (j = 0; j < c2; j++) {
        mul[i][j] = 0;
        for (k = 0; k < c1; k++)
            mul[i][j] += a[i][k] * b[k][j];
        printf ("%d\t", mul[i][j]);
    }
    printf ("\n");
}
} else {
    printf ("Multiplication not possible (column of
           A  $\neq$  row of B) \n");
}
return 0;
}

```

⇒ Output:-

Enter rows and columns for first matrix : 2, 3

Enter rows and columns for second matrix : 2, 2

Enter elements of first matrix: 1 4 7

2 3 6 5

Enter elements of second matrix: 5 6

8 9

Addition not possible (different dimensions)

Subtraction not possible (different dimensions)

Multiplication not possible (column of A \neq row of B)

8. #include <stdio.h>

```
void print1ToN (int i, int n) {
```

```
    if (i > n) return;
```

```
    printf ("%d", i);
```

```
    print1ToN (i+1, n);
```

```
}
```

```
void printNTo1 (int n) {
```

```
    if (n == 0) return;
```

```
    printf ("%d", n);
```

```
    printNTo1 (n-1);
```

```
}
```

```
int sum (int n) {
```

```
    if (n == 0) return 0;
```

```
    return n + sum (n-1);
```

```
}
```

```
int fact (int n) {
```

```
    if (n == 0) return 1;
```

```
    return n * fact (n-1);
```

```
}
```

```
void table (int n, int i) {
```

```
    if (i > 10) return;
```

```
    printf ("%d x %d = %d\n", n, i, n * i);
```

```
    table (n, i+1);
```

```
}
```

```
int fib (int n) {
```

```
    if (n <= 1) return n;
```

```
    return fib (n-1) + fib (n-2);
```

```
}
```

```
int gcd (int a, int b) {
```

```
    if (b == 0) return a;
```

```
    return gcd (b, a % b);
```

```
}
```

```
int countDigits (int n) {
```

```

if (n == 0) return 0;
return 1 + CountDigits (n/10);
}

int main () {
    int n, a, b, choice;
    do {
        printf (" \n\n ===== Menu (Recursion Programs) ===== \n\n");
        printf ("1. Print 1 to N \n");
        printf ("2. Print N to 1 \n");
        printf ("3. sum of first N natural numbers \n");
        printf ("4. factorial \n");
        printf ("5. Multiplication Table \n");
        printf ("6. fibonacci series \n");
        printf ("7. GCD of two numbers \n");
        printf ("8. Count digits \n");
        printf ("9. Exit \n");
        printf ("Enter your choice: ");
        scanf ("%d", &choice);

        case switch (choice) {
            Case 1 :
                printf ("Enter N: ");
                scanf ("%d", &n);
                print1ToN (1, n);
                break;

            Case 2 :
                printf ("Enter N: ");
                scanf ("%d", &n);
                printNto1 (n);
                break;

            Case 3 :
                printf ("Enter N: ");
                scanf ("%d", &n);
                printf ("Sum = %d", sum(n));
                break;
        }
    } while (choice != 9);
}

```


Case 4:

```
printf ("Enter number: ");
scanf ("%d", &n);
printf ("Factorial = %d", fact(n));
break;
```

Case 5:

```
printf ("Enter number: ");
scanf ("%d", &n);
table(n, 1);
break;
```

Case 6:

```
printf ("Enter N:");
scanf ("%d", &n);
for (int i = 0; i < n; i++)
    printf ("%d", fib(i));
break;
```

Case 7:

```
printf ("Enter two numbers:");
scanf ("%d %d", &a, &b);
printf ("GCD = %d", gcd(a, b));
break;
```

Case 8:

```
printf ("Enter a number:");
scanf ("%d", &n);
printf ("Digits = %d", countDigits(n));
break;
```

Case 9:

```
printf ("Exiting...\n");
break;
```

default:

```
printf ("Invalid choice:");
}
```

```
} while (choice != 9);
```

```
return 0;
```

⇒ Output:

1. Print 1 to N
2. print N to 1
3. sum of first N natural numbers
4. Factorial
5. Multiplication Table
6. Fibonacci Series
7. GCD of two numbers
8. Count digits
9. Exit.

Enter your choice : 3

Enter N : 5

sum = 15