

INDIAN STATISTICAL INSTITUTE

End Semester Examination

M.Tech CS, 2025 – 2026

Computational Game Theory

Date: 22 November 2025

Maximum Marks: 50

Duration: 2 hours

General comment. Answer as much as you can, but the maximum you can score is 50.

(Q1) The following is a 2 person zero sum game given by the following pay-off matrix where the row player has 5 strategies R_1, R_2, \dots, R_5 and column player has 5 strategies C_1, C_2, \dots, C_5 .

	C_1	C_2	C_3	C_4	C_5
R_1	3	1	2	2	2
R_2	0	2	2	3	1
R_3	5	4	5	5	5
R_4	2	3	3	3	3
R_5	4	6	5	5	5

(a) Use dominant strategies to reduce the game.

(b) Solve the game using graphical method.

[10]

(Q2) Given a 2 person zero sum game with pay-off matrix $A_{m \times n}$, let the optimal strategy for player 1 be completely mixed. Let y^* denote an optimal for player 2.

(a) Let v be the value of the game. Express v in terms of A and y^* .

(b) Give an algorithm to find y^* . Write the algorithm, its overview, proof of correctness, and running time.

[10+10]

(Q3) Given a 2 person zero sum game with pay-off matrix $A_{m \times n}$, let the value of the game $v = 0$. Suppose, every optimal strategy for player 1 is completely mixed. Then show that $m - 1 \leq \text{rank}(A) \leq n - 1$.

[10]

- (Q4) Decide for which of the set(s) X listed below an analog of Brouwer's fixed point theorem is valid (i.e. every continuous function $f : X \rightarrow X$ has a fixed point). If it is valid, derive it from Brouwer's fixed point theorem, and if not, describe a function f witnessing it.

- (a) X is a circle in the plane (we mean the curve, not the disk bounded by it);
 (b) X is a circular disk in the plane;
 (c) X is a triangle in the plane with one interior point removed;
 (d) X is a sphere in the 3-dimensional space (a surface);

[5+5+5+5 = 20]

- (Q5) Does there exist a solution to the LCP given by the below M and q ? If yes, write how to find the solution, otherwise show no solution can exist.

$$M = \begin{bmatrix} 1 & -2 \\ 2 & 1 \end{bmatrix}, q = \begin{bmatrix} -5 \\ -6 \end{bmatrix} \quad [10]$$

- (Q6) In a cooperative game (N, ν) , let x, y , and z be three imputations such that $x \succ y$ and $y \succ z$. Then, either write a proof to show the following statement is true, or give a counterexample:

$$x \succ z$$

[10]

- (Q7) Write an algorithm to find core in a proper simple game (N, ν) . [10]

- (Q8) Prove that any social choice function which is not a dictatorship (i.e., the choice is not made according to the preferences of a single voter), and has at least three alternatives in its range, can be strategically manipulated. [10]

