# **Queue Using Two Stack**

```
class StackQueue
{
  Stack<Integer> s1 = new Stack<Integer>();
  Stack<Integer> s2 = new Stack<Integer>();
  //Function to push an element in queue by using 2 stacks.
  void Push(int x)
  {
          // Your code here
          s1.push(x);
  }
  //Function to pop an element from queue by using 2 stacks.
  int Pop()
  {
          // Your code here
          if(s1.isEmpty()){
             return -1;
          while(!s1.isEmpty()){
             s2.push(s1.pop());
          int data = s2.pop();
          while(!s2.isEmpty()){
             s1.push(s2.pop());
          }
          return data;
  }
```

### First non Repeating Character in the stream

```
class Solution {
  public String FirstNonRepeating(String A) {
     Map<Character, Integer> charCounts = new LinkedHashMap<>();
     StringBuilder ans = new StringBuilder();
     for (char c : A.toCharArray()) {
       charCounts.put(c, charCounts.getOrDefault(c, 0) + 1);
       char firstNonRepeating = '#';
       for (char ch : charCounts.keySet()) {
         if (charCounts.get(ch) == 1) {
            firstNonRepeating = ch;
            break;
       ans.append(firstNonRepeating);
    return ans.toString();
Check for Balanced Tree
class Tree
  //Function to check whether a binary tree is balanced or not.
  public boolean isBalanced(Node root) {
    return checkBalance(root) != -1;
  }
  private int checkBalance(Node root) {
```

```
if (root == null) \{
       return 0;
     int leftHeight = checkBalance(root.left);
     if (leftHeight == -1) {
       return -1;
     int rightHeight = checkBalance(root.right);
     if (rightHeight == -1) {
       return -1;
     }
     int heightDiff = Math.abs(leftHeight - rightHeight);
     if (heightDiff > 1) {
       return -1;
     return Math.max(leftHeight, rightHeight) + 1;
}
```

## **Diameter of Binary Tree**

```
class Solution {
    // Function to return the diameter of a Binary Tree.
    public int diameter(Node root) {
        if (root == null) {
            return 0;
        }
        int leftHeight = height(root.left);
        int rightHeight = height(root.right);
        return 0;
        return 0
```

```
int leftDiameter = diameter(root.left);
     int rightDiameter = diameter(root.right);
     int rootDiameter = leftHeight + rightHeight + 1;
     return Math.max(rootDiameter, Math.max(leftDiameter, rightDiameter));
  }
  private int height(Node root) {
     if (root == null) {
       return 0;
     return 1+Math.max(height(root.left), height(root.right));
Check for BST
class Solution {
  // Function to check whether a Binary Tree is BST or not.
  boolean isBST(Node root) {
     return isBSTUtil(root, Integer.MIN_VALUE, Integer.MAX_VALUE);
  boolean isBSTUtil(Node root, int min, int max) {
     if(root == null)
       return true;
     if (root.data \leq \min || root.data \geq = \max)
       return false;
     return isBSTUtil(root.left, min, root.data) && isBSTUtil(root.right, root.data, max);
```

#### **Top view of Binary Tree**

```
class Solution
{
  //Function to return a list of nodes visible from the top view
  //from left to right in Binary Tree.
  public ArrayList<Integer> topView(Node root) {
    ArrayList<Integer> topViewList = new ArrayList<>();
    if (root == null) {
       return topViewList;
    }
    TreeMap<Integer, Integer> horizontalDistances = new TreeMap<>();
    Queue<TreeNodeHD> queue = new LinkedList<>();
    queue.offer(new TreeNodeHD(root, 0));
    while (!queue.isEmpty()) {
       TreeNodeHD nodeHD = queue.poll();
       Node node = nodeHD.node;
       int hd = nodeHD.horizontalDistance;
       if (!horizontalDistances.containsKey(hd)) {
         horizontalDistances.put(hd, node.data);
       if (node.left != null) {
         queue.offer(new TreeNodeHD(node.left, hd - 1));
       }
       if (node.right != null) {
         queue.offer(new TreeNodeHD(node.right, hd + 1));
```

```
for (Map.Entry<Integer, Integer> entry: horizontalDistances.entrySet()) {
       topViewList.add(entry.getValue());
    return topViewList;
  }
class TreeNodeHD {
  Node node;
  int horizontalDistance;
  TreeNodeHD(Node node, int hd) {
    this.node = node;
    horizontalDistance = hd;
  }
Find Median in the Stream
class Solution
  PriorityQueue<Integer> maxHeap; // Max heap to store the smaller half of the elements
  PriorityQueue<Integer> minHeap; // Min heap to store the greater half of the elements
  public Solution() {
     maxHeap = new PriorityQueue<>(Collections.reverseOrder());
    minHeap = new PriorityQueue<>();
  }
  public void insertHeap(int x) {
     if (maxHeap.isEmpty() || x \le maxHeap.peek()) {
       maxHeap.offer(x);
     } else {
       minHeap.offer(x);
```

```
balanceHeaps();
private void balanceHeaps() {
  if (maxHeap.size() > minHeap.size() + 1) {
    minHeap.offer(maxHeap.poll());
  } else if (minHeap.size() > maxHeap.size()) {
    maxHeap.offer(minHeap.poll());
  }
}
public double getMedian() {
  if (maxHeap.isEmpty() && minHeap.isEmpty()) {
    return -1; // No elements in the stream
  }
  if (maxHeap.size() == minHeap.size()) {
    return (maxHeap.peek() + minHeap.peek()) / 2.0;
  } else {
    return maxHeap.peek();
```

#### Kth Largest element in the stream

```
class Solution {
  public int[] kthLargest(int k, int[] arr, int n) {
    int[] result = new int[n];
    PriorityQueue<Integer> minHeap = new PriorityQueue<>();

  for (int i = 0; i < n; i++) {
    if (minHeap.size() < k) {</pre>
```

```
minHeap.offer(arr[i]);
       } else if (arr[i] > minHeap.peek()) {
          minHeap.poll();
          minHeap.offer(arr[i]);
       }
       if (minHeap.size() < k) {
          result[i] = -1;
       } else {
          result[i] = minHeap.peek();
       }
     return result;
}
Union of Two Array
class Solution {
  public int doUnion(int a[], int n, int b[], int m) {
     Set<Integer> unionSet = new HashSet<>();
     for (int i = 0; i < n; i++) {
       unionSet.add(a[i]);
     for (int i = 0; i < m; i++) {
       unionSet.add(b[i]);
     }
     return unionSet.size();
```

## Largest Subarray with sum 0

```
class GfG
{
  public int maxLen(int[] arr, int n) {
    int \max Length = 0;
    int prefixSum = 0;
    HashMap<Integer, Integer> prefixSumMap = new HashMap<>();
     for (int i = 0; i < n; i++) {
       prefixSum += arr[i];
       if (prefixSum == 0) {
         maxLength = i + 1;
       } else if (prefixSumMap.containsKey(prefixSum)) {
         maxLength = Math.max(maxLength, i-prefixSumMap.get(prefixSum)); \\
       } else {
         prefixSumMap.put(prefixSum, i);
       }
    return maxLength;
}
```