

OS Lab 05

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1 Question 1

- (a) where to put the user program : in the directory src/user
(b) execute following commands
 - make (in the build directory)
 - geek
 - <name of the program> (in the geek terminal)
(c) the header files in the directory **include/libc** can be used in the user programs
- (a) what is the purpose?

file	purpose
syscall.h	declarations of all the systemcalls
syscall.c	definition of the systemcalls declared in syscall.h
conio.h	declaration of all the console input/output functions
conio.c	definitions of the functions declared in conio.h

- (b) to add new syscall add the syscall to the enum which has list of all the syscalls write the declaration in the syscall.h file write the definition in the syscall.c file
- 3. In the wrapper of the syscall function the last argument is of the form **SYSCALL_REGS**_{<i>} *where i is the number of parameters in the system call There is a structure kernel_thread defined in*
- 4. 5.

2 Question 2

In the geek terminal Type the following command :

\$ q2

The input will be read till @ and printed to the console.

3 Question 3

In the geek terminal Type the following command :

\$ q3

produces the following output

Output from old get time of day syscall : <time>

Output from new get time of day syscall : <time>

4 Question 4

Created a new member **sys_call_count** in the kthread.h which is initialized as 0 in kthread.c. Whenever the syscall handler in **trap.c** is called the **sys_call_count** of the **CURRENT_THREAD** variable is incremented. Defined a new syscall which returns the count of syscalls from **CURRENT_THREAD**.

Similar method used for file count.