Anuraj Jaiswal

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Education

Rochester Institute of Technology

Rochester, NY

MASTER OF SCIENCE IN COMPUTER SCIENCE, GPA: 4.0/4.0

Expected: Dec 2021

Visvesvaraya National Institute of Technology

Nagpur, India

BACHELOR OF TECHNOLOGY IN MINING ENGINEERING, GPA: 7.87/10.0

June 2012 - May 2016

Experience _

Rochester Institute of Technology

Rochester

June 2016 - July 2019

IOS DEVELOPER

July 2020 - Present

- Designing and developing iPhone application using Xcode, Swift, UIKit, Cocoa Touch, Realm Database.
- Used Core Bluetooth to communicate, exchange data with medical devices in real time.
- Implemented MVC design patterns for the models, views and controllers in the app.
- · Worked extensively Cocoa frameworks like Charts, Alamofire. Used Git for version control.
- Translated UI/UX design from Figma into UI using iOS Storyboards.
- Used Auth0 to implement authentication feature into the application.

Dassault Systemes Pune

SOFTWARE ENGINEER • Developed native windows software application using C, C++ and Java.

- Delivered code on a bi-weekly sprint basis that is robust, functional and stable.
- Worked and improved existing complex CAD and triangulation algorithms.
- · Located and devised solutions for bugs and maintaining code quality.
- · Used Scrum for agile development and participate in team-lead solutions, reviewing peers code for quality and completeness.
- Multi Threaded legacy code to improve performance.
- Integrated cloud storage solution using REST API's.

Skills _____

Languages C++, Java, Swift, Python, C, JavaScript **Database** My SQL, MongoDB, Realm, SQLite

IDE/Tools Microsoft Visual Studio, Xcode, Eclipse, PyCharm, Team Foundation Server, Git, Postman, Jira

Projects ____

Distributed Analysis

- · A server and client application written in Java, uses threads and distributed networking.
- Client uses multiples servers on multiple systems to delegate the calculation work over and receives the data for user visualization.
- Uses TCP/IP, UDP and RMI protocols to achieve the specified task.

Path Finder

- Used python to implement an A* search algorithm to find an optimal path between two points.
- Used Python Imaging Library(PIL) to read map image pixels to factor terrain type and elevation.

IMDB Database

- Used Java and JDBC to load the IMDB dataset into a MYSQL database.
- Used MongoDb drivers to transfer the data into MongoDb database.

Word Search Puzzle

· A word search iPhone game developed in Swift and UiKit.