RAJALAKSHMI ENGINEERING COLLEGE

RAJALAKSHMI NAGAR, THANDALAM – 602 105



CS23333 OBJECT ORIENTED PROGRAMMING USING JAVA

Laboratory Record Notebook

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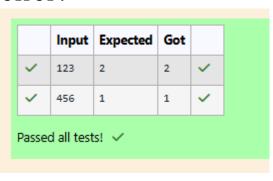
Academic Year: 2024-2025

Lab-01-Java Architecture, Language Basics

1.

SOLUTION:

```
import java.util.Scanner;
public class oddorEven{
public static void main(String[]args){
    Scanner s=new Scanner(System.in);
    int number = s.nextInt();
    if(number %2==0){
        System.out.println(1);
    }
    else {
        System.out.println(2);
    }
}
```



Write a program that returns the last digit of the given number. Last digit is being referred to the least significant digit i.e. the digit in the ones (units) place in the given number. The last digit is should be returned as a positive number.

For example, if the given number is 197, the last digit is 7

For example:

Input Result

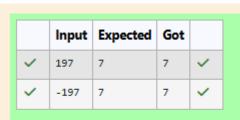
197

7

SOLUTION:

```
import java.util.Scanner;
import java.lang.Math;
public class LastDigit{
   public static void main(String[]args){
      Scanner s=new Scanner(System.in);
      int a = s.nextInt();
      int lastDigit=Math.abs(a%10);
      System.out.println(lastDigit);
   }
}
```

OUTPUT:



Passed all tests! <

```
Rohit wants to add the last digits of two given numbers.
If the given numbers are 267 and 154, the output should be 11.
Below is the explanation:
Last digit of the 267 is 7
Last digit of the 154 is 4
Sum of 7 and 4 = 11
Write a program to help Rohit achieve this for any given two numbers,
Note: Tile sign of the input numbers should be ignored.
if the input numbers are 267 and 154, the sum of last two digits should be 11
if the input numbers are 267 and -154, the slim of last two digits should be 11
if the input numbers are -267 and 154, the sum of last two digits should be 11
if the input numbers are -267 and -154, the sum of last two digits should be 11
For example:
 Input Result
 267
 267
        11
 -154
 -267
        11
 -154
```

```
import java.util.Scanner;
import java.lang.Math;
public class number{
   public static void main(String[]args){
        Scanner s= new Scanner(System.in);
        int a = s.nextInt();
        int b = s.nextInt();
        System.out.println(Math.abs(a)%10+Math.abs(b)%10);
   }
}
```

	Input	Expected	Got	
~	267 154	11	11	~
~	267 -154	11	11	~
~	-267 154	11	11	~
~	-267 -154	11	11	~

Lab-02-Flow Control Statements

1.

```
Consider the following sequence:
1st term: 1
2nd term: 1 2 1
3rd term: 1 2 1 3 1 2 1
4th term: 1 2 1 3 1 2 1 4 1 2 1 3 1 2 1
And so on. Write a program that takes as parameter an integer n and prints the nth terms of this sequence.
Example Input:
Output:
Example Input:
Output:
121312141213121
For example:
 Input Result
 1
        1
        1 2 1
        1 2 1 3 1 2 1
 4
        1 2 1 3 1 2 1 4 1 2 1 3 1 2 1
```

```
import java.util.Scanner;
public class SequenceGenerator{
   public static void main(String[]args){
        Scanner S = new Scanner(System.in);
        int n = S.nextInt();
        String term = generateTerm(n);
        System.out.print(term);
   }
   private static String generateTerm(int n){
        if (n==1){
            return "1";
        }
        String prevTerm = generateTerm (n-1);
        StringBuilder currentTerm = new StringBuilder(prevTerm);
   }
}
```

```
currentTerm.append(" " + n + " ");
  currentTerm.append(prevTerm);
  return currentTerm.toString();
  }
}
```

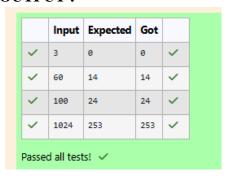
	Input	Expected	Got	
~	1	1	1	~
~	2	1 2 1	1 2 1	~
~	3	1 2 1 3 1 2 1	1 2 1 3 1 2 1	~
~	4	1 2 1 3 1 2 1 4 1 2 1 3 1 2 1	1 2 1 3 1 2 1 4 1 2 1 3 1 2 1	~

2.

```
Write a program that takes as parameter an integer n.
You have to print the number of zeros at the end of the factorial of n.
For example, 3! = 6. The number of zeros are 0. 5! = 120. The number of zeros at the end are 1.
Example Input:
Output:
Example Input:
Output:
Example Input:
100
Output:
Example Input:
1024
Output:
253
For example:
Input Result
1024 253
```

```
// Java program to count trailing 0s in n!
import java.io.*;
import java.util.Scanner;
class prog {
    // Function to return trailing
    // 0s in factorial of n
    static int findTrailingZeros(int n)
    {
        if (n < 0) // Negative Number Edge Case
        return -1;
```

```
// Initialize result
    int count=0;
    // Keep dividing n by powers
    // of 5 and update count
    for (int i = 5; n / i >= 1; i*=5){
       count += n / i;
}
    return count;
  }
  // Driver Code
  public static void main(String[] args)
    Scanner sc= new Scanner(System.in);
    int n=sc.nextInt();
    int res=findTrailingZeros(n);
    System.out.println(res);
  }
```



3.

```
Consider a sequence of the form 0, 1, 1, 2, 4, 7, 13, 24, 44, 81, 149...

Write a method program which takes as parameter an integer n and prints the rith term of the above sequence. The rith term will fit in an integer value. Example input:

5
Cutput:
4
Example input:
8
Cutput:
24
Example input:
11
Cutput:
149

For example:

Input Result:
5
Input Result:
13
149
```

```
import java.util.Scanner;
class fibo3{
  int a;
  int b;
  int c;
  fibo3(int a,int b,int c){
     this.a = a;
     this.b = b;
     this.c = c;
  }
  int nth(int x){
     if (x == 1){
        return 0;
     else if(x == 2 \&\& x == 3)
        return 1;
     else{
        int temp1,temp2,temp;
       int count = 4;
        while(x \ge count)
          temp = this.a+this.b+this.c;
          temp1 = this.c;
          this.c = temp;
          temp2 = this.b;
          this.b = temp1;
          this.a = temp2;
          count++;
       return this.c;
     }
  }
public class Main{
  public static void main(String[] args){
     Scanner s = new Scanner(System.in);
     int t = s.nextInt();
     fibo3 r = new fibo3(0,1,1);
     System.out.print(r.nth(t));
  }
```



Lab-03-Arrays

1.

```
You are provided with a set of numbers (array of numbers).
You have to generate the sum of specific numbers based on its position in the array set provided to you.
Example 1:
Let us assume the encoded set of numbers given to you is:
input1:5 and input2: {1, 51, 436, 7860, 41236}
Step 1:
Starting from the 0th index of the array pick up digits as per below:
0th index - pick up the units value of the number (in this case is 1).
1st index - pick up the tens value of the number (in this case it is 5).
2<sup>nd</sup> index - pick up the hundreds value of the number (in this case it is 4).
3rd index - pick up the thousands value of the number (in this case it is 7).
4th index - pick up the ten thousands value of the number (in this case it is 4).
(Continue this for all the elements of the input array).
The array generated from Step 1 will then be - {1, 5, 4, 7, 4}.
Square each number present in the array generated in Step 1.
{1, 25, 16, 49, 16}
Step 3:
Calculate the sum of all elements of the array generated in Step 2 to get the final result. The result will be = 107.
1) While picking up a number in Step1, if you observe that the number is smaller than the required position then use 0.
2) In the given function, input1[] is the array of numbers and input2 represents the number of elements in input1.
Example 2:
input1: 5 and input1: {1, 5, 423, 310, 61540}
Step 1:
Generating the new array based on position, we get the below array:
In this case, the value in input 1 at index 1 and 3 is less than the value required to be picked up based on position, so we use a 0.
Step 2:
{1, 0, 16, 0, 36}
Step 3:
The final result = 53.
For example:
 Input
                        Result
                        107
 1 51 436 7860 41236
```

SOLUTION:

1 5 423 310 61540

```
import java.util.Scanner;
public class digit{
  public static void main(String[]args){
     Scanner scanner = new Scanner(System.in);
}
```

```
int size =scanner.nextInt();
  int[]inpar=new int[size];
  for(int i=0;i<size;i++){</pre>
     inpar[i]=scanner.nextInt();
  int[]dig=new int[size];
  for(int i=0;i<size;i++){
     int num=inpar[i];
     if(i==0){
       dig[i]=num%10;
        else if (i==1){
          dig[i]=(num/10)\%10;
        else if(i==2){
          dig[i]=(num/100)\% 10;
        else if(i==3){
          dig[i]=(num/1000)\% 10;
        else if(i==4){
          dig[i]=(num/10000)%10;
        else{
          dig[i]=0;
  int fin=0;
  for(int digi:dig){
     fin+=digi*digi;
  System.out.print(fin);
}
```

	Input	Expected	Got	
~	5 1 51 436 7860 41236	107	107	~
~	5 1 5 423 310 61540	53	53	~
Passe	d all tests! 🗸			

```
The six of Success continues the second continues t
```

```
import java.util.Scanner;
public class longdig{
  public static void main(String[]args){
     Scanner sc=new Scanner(System.in);
     int n=sc.nextInt();
     int c = 1, v, seqtemp = 0, seq = 0, countmax = 0;
     int count = 0;
     while (c \le n)
       v = sc.nextInt();
       if(v >= 0){
       countmax = countmax + v;
       seqtemp++;
       }
       else{
          seqtemp = 0;
          countmax = 0;
       if(seqtemp > seq)
          seq = seqtemp;
          count = countmax;
       else if (seq == seqtemp){
          count = count + countmax;
       }
       c++;
    if (count == 0)
       System.out.print(-1);
     else
       System.out.print(count);
```

```
}
}
```

	Input	Expected	Got	
V	16 -12 -16 12 18 18 14 -4 -12 -13 32 34 -5 66 78 78 -79	62	62	~
~	11 -22 -24 -16 -1 -17 -19 -37 -25 -19 -93 -61	-1	-1	~
v	16 -58 32 26 92 -18 -4 12 0 12 -2 4 32 -9 -7 78 -79	174	174	~

3.

Given an integer array as input, perform the following operations on the array, in the below specified sequence.

- 1. Find the maximum number in the array.
- 2. Subtract the maximum number from each element of the array.
- 3. Multiply the maximum number (found in step 1) to each element of the resultant array.

After the operations are done, return the resultant array.

Example 1:

input1 = 4 (represents the number of elements in the input1 array)

input2 = {1, 5, 6, 9}

Expected Output = {-72, -36, 27, 0}

Explanation:

Step 1: The maximum number in the given array is 9.

Step 2: Subtracting the maximum number 9 from each element of the array:

 $\{(1-9), (5-9), (6-9), (9-9)\} = \{-8, -4, -3, 0\}$

Step 3: Multiplying the maximum number 9 to each of the resultant array:

 $\{(-8 \times 9), (-4 \times 9), (3 \times 9), (0 \times 9)\} = \{-72, -36, -27, 0\}$

So, the expected output is the resultant array {-72, -36, -27, 0}.

Example 2:

input1 = 5 (represents the number of elements in the input1 array)

input2 = {10, 87, 63, 42, 2}

Expected Output = {-6699, 0, -2088, -3915, -7395}

Explanation:

Step 1: The maximum number in the given array is 87.

Step 2: Subtracting the maximum number 87 from each element of the array:

 $\{(10-87), (87-87), (63-87), (42-87), (2-87)\} = \{-77, 0, -24, -45, -85\}$

Step 3: Multiplying the maximum number 87 to each of the resultant array:

 $((-77 \times 87), (0 \times 87), (-24 \times 87), (-45 \times 87), (-85 \times 87)\} = \{-6699, 0, -2088, -3915, -7395\}$ So, the expected output is the resultant array $\{-6699, 0, -2088, -3915, -7395\}$.

Example 3:

input1 = 2 (represents the number of elements in the input1 array)

input2 = {-9, 9}

Expected Output = {-162, 0}

Explanation:

Step 1: The maximum number in the given array is 9.

Step 2: Subtracting the maximum number 9 from each element of the array:

{(-9 - 9), (9 - 9)} = {-18, 0}

Step 3: Multiplying the maximum number 9 to each of the resultant array:

 $\{(-18 \times 9), (0 \times 9)\} = \{-162, 0\}$

So, the expected output is the resultant array {-162, 0}.

Note: The input array will contain not more than 100 elements

For example:

Input	Result
4 1 5 6 9	-72 -36 -27 Ø
5 10 87 63 42 2	-6699 0 -2088 -3915 -7395

```
import java.util.Scanner;
public class res{
  public static int[]pa(int[]arr){
     int maxs=Integer.MIN_VALUE;
     for (int num:arr){
       if(num>maxs){
          maxs=num;
        }
     for(int i=0;i<arr.length;i++){</pre>
       arr[i]=(arr[i]-maxs)*maxs;
     return arr;
  public static void main(String[]args){
     Scanner scanner = new Scanner (System.in);
     int n=scanner.nextInt();
     int[]arr=new int[n];
     for(int i=0;i< n;i++){
       arr[i]=scanner.nextInt();
     int[]res=pa(arr);
     for(int i=0;i< n;i++){
       System.out.print(res[i]+" ");
     scanner.close();
  }
```

	Input	Expected	Got	
/	4 1 5 6 9	-72 -36 -27 0	-72 -36 -27 8	~
~	5 10 87 63 42 2	-6699 0 -2088 -3915 -7395	-6699 0 -2088 -3915 -7395	~
~	2 -9 9	-162 0	-162 0	~

Lab-04-Classes and Objects

1.



```
import java.io.*;
import java.util.Scanner;
class Circle
  private double radius;
  public Circle(double radius){
    // set the instance variable radius
   this.radius = radius;
  public void setRadius(double radius){
    // set the radius
    this.radius=radius;
  public double getRadius() {
    // return the radius
    return radius;
  public double calculateArea() { // complete the below statement
    return Math.PI*radius*radius;
  public double calculateCircumference()
    // complete the statement
    return 2*Math.PI*radius;
  }
class prog{
  public static void main(String[] args) {
     Scanner sc= new Scanner(System.in);
     r=sc.nextInt();
     Circle c= new Circle(r);
     System.out.println("Area = "+String.format("%.2f", c.calculateArea()));
    // invoke the calculatecircumference method
     System.out.println("Circumference = "+String.format("%.2f",
c.calculateCircumference()));
     sc.close();
  }
```

	Test	Input	Expected	Got	
	1	4	Area = 50.27 Circumference = 25.13	Area = 58.27 Circumference = 25.13	,
,	1	4	Area > 113.10 Circumference + 37.70	Area = 113.10 Circumference = 37.70	~
4	1	2	Area = 12.57 Circumference = 12.57	Area = 12.57 Circumference = 12.57	×

2.

```
Create a Class Mobile with the attributes listed below,
private String manufacturer;
private String operating_system;
public String color;
private int cost;
Define a Parameterized constructor to initialize the above instance variables.
Define getter and setter methods for the attributes above.
for example: setter method for manufacturer is
void setManufacturer(String manufacturer){
this.manufacturer= manufacturer;
String getManufacturer(){
return manufacturer;}
Display the object details by overriding the toString() method.
For example:
 Test Result
       manufacturer = Redmi
       operating_system = Andriod
       color = Blue
       cost = 34000
```

```
public class mobile{
    private String man;
    private String os;
    public String clr;
    private int cost;
    public mobile(String man,String os,String clr,int cost){
        this.man=man;
        this.os=os;
        this.clr=clr;
        this.cost=cost;
     }
     public String toString(){
        return "manufacturer = "+man+"\n"+"operating_system = "+os+"\n"+"color = "+
        clr+"\n"+"cost = "+cost;
     }
     public static void main(String[]args){
```

```
mobile mobile=new mobile("Redmi","Andriod","Blue",34000);
System.out.println(mobile);
}
```

	Test	Expected	Got	
~	1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	~
Passe	d all te	sts! 🗸		

3.

```
Create a class Student with two private attributes, name and roll number. Create three objects by invoking different constructors available in the class Student.
Student(String name)
Student(String name, int rollno)
Input:
No input
Output:
No-arg constructor is invoked
1 arg constructor is invoked
2 arg constructor is invoked
Name = null , Roll no = 0
Name = Rajalakshmi , Roll no = 0
Name = Lakshmi , Roll no = 101
For example:
 Test Result
       No-arg constructor is invoked
       1 arg constructor is invoked
       2 arg constructor is invoked
       Name =null , Roll no = 0
       Name =Rajalakshmi , Roll no = 0
       Name =Lakshmi , Roll no = 101
```

```
public class stud{
  private String name;
  private int roll;
  public stud(){
    System.out.println("No-arg constructor is invoked");
    name=null;
    roll=0;
}

public stud(String name){
    System.out.println("1 arg constructor is invoked");
    this.name=name;
    roll=0;
```

```
public stud(String name,int roll){
    System.out.println("2 arg constructor is invoked");
    this.name=name;
    this.roll=roll;
}

public static void main (String[]args){
    stud s1=new stud();
    stud s2=new stud("Rajalakshmi");
    stud s3=new stud("Lakshmi",101);
    System.out.println("Name ="+s1.name+", Roll no = "+s2.roll);
    System.out.println("Name ="+s2.name+", Roll no = "+s2.roll);
    System.out.println("Name ="+s3.name+", Roll no = "+s3.roll);
    System.out.println("Name ="+s3.name+", Roll no = "+s3.roll);
}
```

	Test	Expected	Got	
~	1	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	>
Passe	d all te	sts! 🗸		

Lab-05-Inheritance

Balance after trying to withdraw \$250: \$300.0

1.

Create a subclass called SavingsAccount that overrides the withdraw() method to prevent withdrawals if the account balance falls below one hundred.

For example:

Result

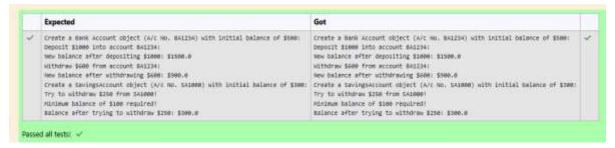
Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:
Deposit \$1000 into account BA1234:
New balance after depositing \$1000: \$1500.0
Withdraw \$600 from account BA1234:
New balance after withdrawing \$600: \$900.0
Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:
Try to withdraw \$250 from SA1000!
Minimum balance of \$100 required!

```
class BankAccount {
// Private field to store the account number
private String accountNumber;

// Private field to store the balance
```

```
private double balance;
  // Constructor to initialize account number and balance
  public BankAccount(String accountNumber,double balance){
     this.accountNumber=accountNumber;
     this.balance=balance;
  }
  // Method to deposit an amount into the account
  public void deposit(double amount) {
    // Increase the balance by the deposit amount
   balance+=amount;
  }
  // Method to withdraw an amount from the account
  public void withdraw(double amount) {
    // Check if the balance is sufficient for the withdrawal
    if (balance >= amount) {
       // Decrease the balance by the withdrawal amount
       balance -= amount;
     } else {
       // Print a message if the balance is insufficient
       System.out.println("Insufficient balance");
     }
  }
  // Method to get the current balance
  public double getBalance() {
    // Return the current balance
    return balance;
  public String getAccountNumber(){
     return accountNumber;
  }
class SavingsAccount extends BankAccount {
  // Constructor to initialize account number and balance
  public SavingsAccount(String accountNumber, double balance) {
    // Call the parent class constructor
     super(accountNumber,balance);
  // Override the withdraw method from the parent class
  @Override
  public void withdraw(double amount) {
    // Check if the withdrawal would cause the balance to drop below $100
```

```
if (getBalance() - amount < 100) {
       // Print a message if the minimum balance requirement is not met
       System.out.println("Minimum balance of $100 required!");
     } else {
       // Call the parent class withdraw method
       super.withdraw(amount);
  }
public class Main {
  public static void main(String[] args) {
    // Print message to indicate creation of a BankAccount object
    System.out.println("Create a Bank Account object (A/c No. BA1234) with initial
balance of $500:");
    // Create a BankAccount object (A/c No. "BA1234") with initial balance of $500
    BankAccount BA1234 = new BankAccount("BA1234", 500);
    // Print message to indicate deposit action
    System.out.println("Deposit $1000 into account BA1234:");
    // Deposit $1000 into account BA1234
    BA1234.deposit(1000);
    // Print the new balance after deposit
    System.out.println("New balance after depositing $1000: $"+BA1234.getBalance());
    // Print message to indicate withdrawal action
    System.out.println("Withdraw $600 from account BA1234:");
    // Withdraw $600 from account BA1234
   BA1234.withdraw(600);
    // Print the new balance after withdrawal
    System.out.println("New balance after withdrawing $600: $" +
BA1234.getBalance());
    // Print message to indicate creation of another SavingsAccount object
    System.out.println("Create a SavingsAccount object (A/c No. SA1000) with initial
balance of $300:");
    // Create a SavingsAccount object (A/c No. "SA1000") with initial balance of $300
    SavingsAccount SA1000 = new SavingsAccount("SA1000", 300);
    // Print message to indicate withdrawal action
    System.out.println("Try to withdraw $250 from SA1000!");
    // Withdraw $250 from SA1000 (balance falls below $100)
    SA1000.withdraw(250):
    // Print the balance after attempting to withdraw $250
    System.out.println("Balance after trying to withdraw $250: $" +
SA1000.getBalance());
  }
```



2.

```
create a deas called College with attribute String name, constructor to initialize the name attribute, a method called Admitted), Create a subclass called CSE that extends Student class, with department attribute, Course) method to sub class. Park the details of the Student class, with department attribute, Course) method called Admitted), Create a subclass called CSE that extends Student class, with department attribute, Course) method called Admitted), Create a subclass called CSE that extends Student class, with department attribute, Course) method called Admitted (CSE) and CSE (C
```

```
class College
{
public String collegeName;

public College(String collegeName) {
    // initialize the instance variables
    this.collegeName=collegeName;
    }

public void admitted() {
    System.out.println("A student admitted in "+collegeName);
    }
} class Student extends College{

String studentName;
String department;

public Student(String collegeName, String studentName,String department) {
    // initialize the instance variables
    super(collegeName);
    this.studentName=studentName;
    this.department=department;
```

A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE	Expected	Got	
	CollegeName : REC StudentName : Venkatesh	CollegeName : REC StudentName : Venkatesh	~

3.

```
Create a class. Mobile with constructor and a method basicMobile().
Create a subclass CameraMobile which extends Mobile class , with constructor and a method newFeature().
Create a subclass AndroidMobile which extends CameraMobile, with constructor and a method androidMobile().
display the details of the Android Mobile class by creating the instance. .
class Mobilet
class CameraMobile extends Mobile (
class AndroidMobile extends CameraMobile (
expected output:
Basic Mobile is Manufactured
Camera Mobile is Manufactured
Android Mobile is Manufactured
Camera Mobile with SMG pix
Touch Screen Mobile is Manufactured
For example:
 Basic Mobile is Manufactured
 Camera Mobile is Manufactured
Android Mobile is Manufactured
 Camera Mobile with DMG px
Touch Screen Mobile is Manufactured
```

```
class mob{
  mob(){
    System.out.println("Basic Mobile is Manufactured");
```

```
void basmob(){
    System.out.println("Basic Mobile is Manufactured");
class cam extends mob{
  cam(){
    super();
    System.out.println("Camera Mobile is Manufactured");
  void newm(){
    System.out.println("Camera Mobile with 5MG px");
class and extends cam{
  and(){
  super();
  System.out.println("Android Mobile is Manufactured");
  void andmob(){
    System.out.println("Touch Screen Mobile is Manufactured");
public class Main{
  public static void main(String[]args){
    and andmob=new and();
    andmob.newm();
    andmob.andmob();
```

	Expected	Got	
~	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	~
Passe	d all tests! ✓		

Lab-06-String, StringBuffer

```
You are provided a string of words and a 2-digit number. The two digits of the number represent the two words that are to be processed
If the string is "Today is a Nice Day" and the 2-digit number is 41, then you are expected to process the 4th word ("Nice") and the 1st word ("Today").
The processing of each word is to be done as follows:
Extract the Middle-to-Begin part: Starting from the middle of the word, extract the characters till the beginning of the word.
Extract the Middle-to-End part. Starting from the middle of the word, extract the characters till the end of the word.
Its Middle-to-Begin part will be "iN".
Its Middle-to-End part will be "ce".
So, merged together these two parts would form "iNce".
Similarly, if the word to be processed is "Today":
Its Middle-to-Begin part will be "doT".
Its Middle-to-End part will be "day".
So, merged together these two parts would form "doTday"
Note: Note that the middle letter 'd' is part of both the extracted parts. So, for words whose length is odd, the middle letter should be included in both the extracted parts.
The expected output is a string containing both the processed words separated by a space "iNce doTday"
input1 = "Today is a Nice Day"
input2 = 41
output = "iNce doTday"
Example 2:
input1 = "Fruits like Mango and Apple are common but Grapes are rare"
input2 = 39
output = "naMngo arGpes"
Note: The input string input1 will contain only alphabets and a single space character separating each word in the string.
Note: The input string input1 will NOT contain any other special characters.
Note: The input number input2 will always be a 2-digit number (>=11 and <=99). One of its digits will never be 0. Both the digits of the number will always point to a valid word in the input1 string.
For example:
 Today is a Nice Day
                                                                  iNce doTday
 Fruits like Mango and Apple are common but Grapes are rare naMngo arGpes
```

```
import java.util.*;
public class mix{
  public static void main(String[] args){
     Scanner scan = new Scanner(System.in);
     String g = scan.nextLine();
     int n = scan.nextInt(),ones,flag = 0;
     StringBuffer temp = new StringBuffer();
     StringBuffer temp1 = new StringBuffer();
     int space = 0;
     while (n > 0)
        ones = (n \% 10) - 1;
         for(int i = 0; i < g.length(); i++){
           if (g.charAt(i) == ' '){
              space = space + 1;
           else if(space == ones && flag == 0){
               temp.append(Character.toString(g.charAt(i)));
           }
           else if(space == ones && flag == 1){
               temp1.append(Character.toString(g.charAt(i)));
           }
```

```
space = 0;
         flag = 1;
         n = n / 10;
     rew m = new rew();
     System.out.println(m.r(temp1.toString()) + "" + m.r(temp.toString()));
  }
class rew{
  String r(String a){
     int le = a.length(),n,q;
     StringBuffer temp3 = new StringBuffer();
     if(le % 2 == 1){
        n = ((int)(le/2));
        q = ((int)(le/2));
     }
     else{
        n = ((int)(le/2)) - 1;
        q = ((int)(le/2));
     for(int i = n; i >= 0; i--){
          temp3.append(Character.toString(a.charAt(i)));
     for(int i = q;i < le;i++){
        temp3.append(Character.toString(a.charAt(i)));
     return temp3.toString();
  }
```

	Input	Expected	Got	
~	Today is a Nice Day 41	iNce doTday	iNce doTday	~
~	Fruits like Mango and Apple are common but Grapes are rare 39	naMngo arGpes	naMngo arGpes	~

```
Given a String linguil's, which contains many number of words reparated by and each word contains exactly two lower case algorithms as parenter an output based upon the balow II cases.
Z. Ingut T will always contain more than one word reparated by
3. Output should be returned in upperson.
Chack whether the two alphabets are sens.
If you, then take one alphabet from it and add it to the output.
Example 1:
  output + WPRO
 word! It was both are same hence take a
  word? it is both are cares hence take i
 HOVES IT gas, both are came hence take a
  world it in both are same herce take r
 word? It on both are same hance take o
  Hence the putput it WIPRO
 If the two alphabets are not same, then find the position value of them and find menimum value - minimum.
 Take the alphabet which comes at this presimum value - minimum valual position in the alphabet series.
frample 2"
 input) e prosese
 00'907 + $1E
 Equipmentos
   word! is an both ere not serve agriculty
 position value of z is 25
  position value of a in 24
 max - min will be 25 - 28 x 2
 Alphabet which corner in 2<sup>rd</sup> position is it
 Word2 is to both are not same alphabets
 position value of a tr.28
  max - min will be 26 + 1 a 25
 Alphabet which corner in 25th position is y
 sions is well both are same hence take a
  Hence the output is BYE.
 for example:
 Imput Result
de 11 de 11
```

```
import java.util.*;
class diff{
  char different(char a, char b){
     if ((int)a != (int)b)
       return (char)((int)'a' + ((int)a-(int)b) - 1);
     return a;
     }
public class Main{
  public static void main(String[] args){
     Scanner scan = new Scanner(System.in);
     diff z = new diff();
     String q = scan.nextLine();
     StringBuffer ans = new StringBuffer();
     StringBuffer temp = new StringBuffer();
     for(int i = 0;i < q.length();i++){
       if(q.charAt(i) == ':'){
          temp.append(" ");
        }
       else{
          temp.append(Character.toString(q.charAt(i)));
```

```
}
String h = temp.toString();
for(int i = 0;i < temp.length();i++){
    if(i%3 == 0){
        ans.append(Character.toString(z.different(h.charAt(i),h.charAt(i+1))));
    }
}
System.out.print(ans.toString().toUpperCase());
}
</pre>
```

	Input	Expected	Got	
~	ww:ii:pp:rr:oo	WIPRO	WIPRO	~
~	zx:za:ee	BYE	BYE	~
Passed	d all tests! 🗸			

3.



```
import java.util.*;
public class HelloWorld {
  public static void main(String[] args) {
     Scanner scan = new Scanner(System.in);
     String a = scan.nextLine();
     String b = scan.nextLine();
     StringBuffer ab = new StringBuffer();
     if(a.trim().isEmpty() && b.trim().isEmpty()){
        System.out.print("null");
     }
     else{
     for(int i = 0;i < a.length();i++){
       if (a.charAt(i) != ' ') {
          ab.append(Character.toString(a.charAt(i)));
        }
     for(int i = 0;i < b.length();i++){
       if (b.charAt(i) != ' '){
          ab.append(Character.toString(b.charAt(i)));
        }
     char[] d = ab.toString().toCharArray();
     Arrays.sort(d);
     for(int i = d.length - 1; i >= 1; i--){
       if(d[i] != d[i-1])
        System.out.print(d[i]);
     System.out.print(d[0]);
```

	Test	Input	Expected	Got	
~	1	apple orange	rponlgea	rponlgea	~
~	2	fruits are good	utsroigfeda	utsroigfeda	~
~	3		null	null	~

Lab-07-Interfaces

1.

```
RBI issues all national banks to collect interest on all customer loans.
Create an RBI interface with a variable String parentBank="RBI" and abstract method rateOfInterest().
RBI interface has two more methods default and static method.
default void policyNote() {
System.out.println("RBI has a new Policy issued in 2023.");
static void regulations(){
System.out.println("RBI has updated new regulations on 2024.");
Create two subclasses SBI and Karur which implements the RBI interface.
Provide the necessary code for the abstract method in two sub-classes.
Sample Input/Output:
RBI has a new Policy issued in 2023
RBI has updated new regulations in 2024.
SBI rate of interest: 7.6 per annum.
Karur rate of interest: 7.4 per annum.
For example:
Test Result
       RBI has a new Policy issued in 2023
       RBI has updated new regulations in 2024.
      SBI rate of interest: 7.6 per annum.
      Karur rate of interest: 7.4 per annum.
```

```
// Define the RBI interface
interface RBI {
  // Variable declaration
  String parentBank = "RBI";
  // Abstract method
  double rateOfInterest();
  // Default method
  default void policyNote() {
     System.out.println("RBI has a new Policy issued in 2023");
  }
  // Static method
  static void regulations() {
     System.out.println("RBI has updated new regulations in 2024.");
// SBI class implementing RBI interface
class SBI implements RBI {
  // Implementing the abstract method
  public double rateOfInterest() {
```

```
return 7.6;
  }
// Karur class implementing RBI interface
class Karur implements RBI {
  // Implementing the abstract method
  public double rateOfInterest() {
     return 7.4;
  }
}
// Main class to test the functionality
public class Main {
  public static void main(String[] args) {
     // RBI policies and regulations
     RBI rbi = new SBI(); // Can be any class implementing RBI
     rbi.policyNote();
                       // Default method
     RBI.regulations(); // Static method
     // SBI bank details
     SBI sbi = new SBI();
     System.out.println("SBI rate of interest: " + sbi.rateOfInterest() + " per annum.");
     // Karur bank details
     Karur karur = new Karur();
     System.out.println("Karur rate of interest: " + karur.rateOfInterest() + " per annum.");
```



```
Create interfaces shown below.
interface Sports (
public void setHomeTeam(String name);
public void setVisitingTeam(String name);
interface Football extends Sports {
public void homeTeamScored(int points);
public void visitingTeamScored(int points);}
create a class College that implements the Football interface and provides the necessary functionality to the abstract methods.
Rajalakshmi
Saveetha
22
21
Output
Rajalakshmi 22 scored
Saveetha 21 scored
Rajalakshmi is the Winner!
For example:
 Test Input
       Rajalakshmi Rajalakshmi 22 scored
                    Saveetha 21 scored
       Saveetha
                    Rajalakshmi is the winner!
```

```
import java.util.Scanner;
interface Sports {
  void setHomeTeam(String name);
  void setVisitingTeam(String name);
interface Football extends Sports {
  void homeTeamScored(int points);
  void visitingTeamScored(int points);
class College implements Football {
  private String homeTeam;
  private String visiting Team;
  private int home Team Points = 0;
  private int visiting TeamPoints = 0;
  public void setHomeTeam(String name) {
     this.homeTeam = name;
  }
  public void setVisitingTeam(String name) {
     this.visitingTeam = name;
  public void homeTeamScored(int points) {
```

```
homeTeamPoints += points;
    System.out.println(homeTeam + " " + points + " scored");
  public void visitingTeamScored(int points) {
    visitingTeamPoints += points;
    System.out.println(visitingTeam + " " + points + " scored");
  }
  public void winningTeam() {
    if (homeTeamPoints > visitingTeamPoints) {
       System.out.println(homeTeam + " is the winner!");
     } else if (homeTeamPoints < visitingTeamPoints) {</pre>
       System.out.println(visitingTeam + " is the winner!");
     } else {
       System.out.println("It's a tie match.");
public class Main {
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    // Get home team name
    String hname = sc.nextLine();
    // Get visiting team name
    String vteam = sc.nextLine();
    // Create College object
    College match = new College();
    match.setHomeTeam(hname);
    match.setVisitingTeam(vteam);
    // Get points scored by home team
    int htpoints = sc.nextInt();
    match.homeTeamScored(htpoints);
    // Get points scored by visiting team
    int vtpoints = sc.nextInt();
    match.visitingTeamScored(vtpoints);
    // Determine and print the winning team
    match.winningTeam();
    sc.close();
```

	Test	Input	Expected	Got	
~	1	Rajalakshmi Saveetha 22 21	Saveetha 21 scored	Rajalakshmi 22 scored Saveetha 21 scored Rajalakshmi is the winner!	~
~	2	Anna Balaji 21	Anna 21 scored Balaji 21 scored It's a tie match.	Anna 21 scored Balaji 21 scored It's a tie match.	~
~	3	SRM VIT 20 21	SRM 20 scored VIT 21 scored VIT is the winner!	SRM 20 scored VIT 21 scored VIT is the winner!	~

3.

```
create an interface Playable with a method glay II that takes not arguments and returns void. Clears three classed Football, Volleystall, and Beskettall that implement the Playable interface and override the play. If method to play the respective sports are interface in playable.

| class Football implements Playable |
| closing name|
| public Football/Drining name|
| public Football/Drining name|
| public Football/Drining name|
| public Football/Drining name|
| |
| Smelety create indepted and Equipment Playable |
| Common outperformance | Illiging football |
| |
| Smelety create indepted and Equipment Playable |
| Common outperformance | Illiging football |
| |
| Smelety create indepted interface and override the play I method to play the respective sports

| Sample outpet |
| Interface | Interface | Interface |
| Interface | Interface |
| Interface | Interface | Interface |
| Interface | Interfa
```

```
import java.util.Scanner;

// Define the Playable interface
interface Playable {
    // Abstract method to play the respective sport
    void play();
}

// Football class implementing Playable interface
class Football implements Playable {
    String name;

// Constructor
    public Football(String name) {
        this.name = name;
    }

// Override the play method
```

```
public void play() {
     System.out.println(name + " is Playing football");
}
// Volleyball class implementing Playable interface
class Volleyball implements Playable {
  String name;
  // Constructor
  public Volleyball(String name) {
     this.name = name;
  // Override the play method
  public void play() {
     System.out.println(name + " is Playing volleyball");
}
// Basketball class implementing Playable interface
class Basketball implements Playable {
  String name;
  // Constructor
  public Basketball(String name) {
     this.name = name;
  // Override the play method
  public void play() {
     System.out.println(name + " is Playing basketball");
}
// Main class to test the functionality
public class Main {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
    // Input for Football player
     String footballPlayerName = scanner.nextLine();
     Football footballPlayer = new Football(footballPlayerName);
     // Input for Volleyball player
     String volleyballPlayerName = scanner.nextLine();
     Volleyball volleyballPlayer = new Volleyball(volleyballPlayerName);
```

```
// Input for Basketball player

String basketballPlayerName = scanner.nextLine();
Basketball basketballPlayer = new Basketball(basketballPlayerName);

// Call the play method for each player
footballPlayer.play();
volleyballPlayer.play();
basketballPlayer.play();
scanner.close();
}
```

	Test	Input	Expected	Got	
~	1	Sadhvin Sanjay Sruthi	Sadhvin is Playing football Sanjay is Playing volleyball Sruthi is Playing basketball	Sadhvin is Playing football Sanjay is Playing volleyball Sruthi is Playing basketball	~
~	2	Vijay Arun Balaji	Vijay is Playing football Arun is Playing volleyball Balaji is Playing basketball	Vijay is Playing football Arun is Playing volleyball Balaji is Playing basketball	~

Lab-08 - Polymorphism, Abstract Classes, final Keyword 1.

```
As a logic building learner you are given the task to extract the string which has vowel as the first and last characters from the given array of Strings.
Step 1: Scan through the array of Strings, extract the Strings with first and last characters as vowels; these strings should be concatenated.
Step2: Convert the concatenated string to lowercase and return it.
If none of the strings in the array has first and last character as vowel, then return no matches found
input1: an integer representing the number of elements in the array.
input2: String array.
Example 1:
input1:3
input2: {"oreo", "sirish", "apple"}
output: oreoapple
Example 2:
input1: 2
input2: ("Mango", "banana")
output: no matches found
Explanation:
None of the strings has first and last character as vowel,
Hence the output is no matches found.
Example 3:
input1:3
input2: ("Ate", "Ace", "Girl")
output: ateace
For example:
 Input
                      orecapple
 oreo sirish apple
                      no matches found
 Mango banana
                      ateace
 Ate Ace Girl
```

```
import java.util.Scanner;
public class VowelStringExtractor {
  // Method to extract strings with vowels as first and last characters
  public static String extractVowelStrings(String[] stringArray) {
     StringBuilder result = new StringBuilder();
     String vowels = "aeiouAEIOU"; // String containing all vowels
    // Iterate through the array of strings
     for (String s : stringArray) {
       // Check if the string is not empty and if both the first and last characters are vowels
       if (s.length() > 0 \&\& vowels.indexOf(s.charAt(0)) != -1 \&\&
vowels.indexOf(s.charAt(s.length() - 1)) != -1) {
          result.append(s); // Append matching string to the result
        }
     }
    // Return the concatenated string in lowercase or "no matches found"
     return result.length() > 0 ? result.toString().toLowerCase() : "no matches found";
  }
```

```
public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);

// Input for the number of strings

int n = scanner.nextInt();
    scanner.nextLine(); // Consume the newline character

// Input for the strings in one line

String input = scanner.nextLine();
    String[] strings = input.split(" "); // Split input into an array

// Process and output the result
    String result = extractVowelStrings(strings);
    System.out.println(result);

scanner.close(); // Close the scanner
}
```

	Input	Expected	Got	
~	3 oreo sirish apple	oreoapple	oreoapple	~
~	2 Mango banana	no matches found	no matches found	~
~	3 Ate Ace Girl	ateace	ateace	~

```
1. Final Variable:

    Once a variable is declared final, its value cannot be changed after it is initialized.

  . It must be initialized when it is declared or in the constructor if it's not initialized at declaration.
  . It can be used to define constants
final int MAX_SPEED = 120; // Constant value, cannot be changed
2. Final Method:

    A method declared final cannot be overridden by subclasses.

  . It is used to prevent modification of the method's behavior in derived classes.
public final void display() {
 System.out.println("This is a final method.");
3. Final Class:

    A class declared as final cannot be subclassed (i.e., no other class can inherit from it).

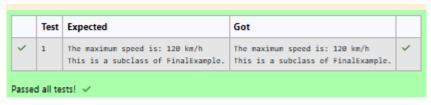
  . It is used to prevent a class from being extended and modified.

    public final class Vehicle {

Given a Java Program that contains the bug in it, your task is to clear the bug to the output.
you should delete any piece of code.
For example:
Test Result
      The maximum speed is: 120 km/h
This is a subclass of FinalExample
```

SOLUTION:

```
// Final class definition
final class FinalExample {
  // Final variable
  final int MAX SPEED = 120; // Constant value
  // Final method
  public final void display() {
     System.out.println("The maximum speed is: " + MAX_SPEED + " km/h");
}
// Main class to test the final class
public class Test {
  public static void main(String[] args) {
    // Create an instance of FinalExample
    FinalExample example = new FinalExample();
    example.display();
    // Uncommenting the following line will result in a compile-time error
    // because FinalExample is a final class and cannot be subclassed.
    // class SubclassExample extends FinalExample { }
     System.out.println("This is a subclass of FinalExample.");
  }
```



3.



```
import java.util.Scanner;

// Abstract class Shape
abstract class Shape {
    public abstract double calculateArea();
}

// Circle class
class Circle extends Shape {
    private double radius;

public Circle(double radius) {
    this.radius = radius;
}

@Override
```

```
public double calculateArea() {
     return Math.PI * radius * radius; // Area of circle: \pi r^2
}
// Rectangle class
class Rectangle extends Shape {
  private double length;
  private double breadth;
  public Rectangle(double length, double breadth) {
     this.length = length;
     this.breadth = breadth;
  }
  @Override
  public double calculateArea() {
     return length * breadth; // Area of rectangle: length * breadth
}
// Triangle class
class Triangle extends Shape {
  private double base;
  private double height;
  public Triangle(double base, double height) {
     this.base = base;
     this.height = height;
  }
  @Override
  public double calculateArea() {
     return 0.5 * base * height; // Area of triangle: 0.5 * base * height
}
// Main class to test the shapes
public class ShapeTest {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
    // Input for Circle
     double radius = scanner.nextDouble();
     Circle circle = new Circle(radius);
     System.out.printf("Area of a circle: %.2f%n", circle.calculateArea());
     // Input for Rectangle
```

```
double length = scanner.nextDouble();
  double breadth = scanner.nextDouble();
  Rectangle rectangle = new Rectangle(length, breadth);
  System.out.printf("Area of a Rectangle: %.2f%n", rectangle.calculateArea());

// Input for Triangle
  double base = scanner.nextDouble();
  double height = scanner.nextDouble();
  Triangle triangle = new Triangle(base, height);
  System.out.printf("Area of a Triangle: %.2f%n", triangle.calculateArea());
  scanner.close();
}
```

	Test	Input	Expected	Got	
~	1	4 5 6 4 3	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	~
~	2	7 4.5 6.5 2.4 3.6	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	~

Lab-09-Exception Handling

1

```
Write a Java program to create a method that takes an integer as a parameter and throws an exception if the number is odd.

Sample input and Output:

82 is even.

Error: 37 is odd.

Fill the preloaded answer to get the expected output.

For example:

Result

82 is even.

Error: 37 is odd.
```

```
class prog {
  public static void main(String[] args) {
```

```
int n = 82;
  trynumber(n);
  n = 37;
  trynumber(n); // Call the trynumber(n);
}

public static void trynumber(int n) {
  try {
    checkEvenNumber(n); // Call the checkEvenNumber()
    System.out.println(n + " is even.");
  } catch (Exception e) { // Catch the exception
    System.out.println("Error: " + e.getMessage());
  }
}

public static void checkEvenNumber(int number) {
  if (number % 2 != 0) {
    throw new RuntimeException(number + " is odd."); // Throw a RuntimeException
  }
}
```



2.

```
In the following program, an array of integer data is to be initialized.
During the initialization, if a user enters a value other than an integer, it will throw an InputMismatchException exception.
On the occurrence of such an exception, your program should print "You entered bad data."
If there is no such exception it will print the total sum of the array.
/* Define try-catch block to save user input in the array "name"
 If there is an exception then catch the exception otherwise print the total sum of the array. */
Sample Input:
521
Sample Output:
Sample Input:
2
1 g
Sample Output:
You entered bad data.
For example:
 Input Result
 5 2 1
         You entered bad data.
```

```
import java.util.Scanner;
import java.util.InputMismatchException;
class prog {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
     int length = sc.nextInt();
     // create an array to save user input
     int[] name = new int[length];
     int sum = 0; // save the total sum of the array.
     /* Define try-catch block to save user input in the array "name"
       If there is an exception then catch the exception otherwise print
       the total sum of the array. */
     try {
       for (int i = 0; i < length; i++) {
          name[i] = sc.nextInt(); // save user input in the array
       // Calculate the total sum
       for (int num: name) {
          sum += num;
       // Print the total sum
       System.out.println(sum);
     } catch (InputMismatchException e) {
       System.out.println("You entered bad data.");
     sc.close(); // Close the scanner
  }
```



```
Write a Java program to handle ArithmeticException and ArrayIndexOutOfBoundsException.
Create an array, read the input from the user, and store it in the array.
Divide the 0th index element by the 1st index element and store it.
if the 1st element is zero, it will throw an exception.
if you try to access an element beyond the array limit throws an exception.
Input:
10 0 20 30 40
Output:
java.lang.ArithmeticException: / by zero
I am always executed
Input:
3
10 20 30
Output
java.lang.ArrayIndexOutOfBoundsException: Index 3 out of bounds for length 3
I am always executed
For example:
 Test Input
                    Result
                    java.lang.ArithmeticException: / by zero
                    I am always executed
```

```
import java.util.Scanner;
public class ExceptionHandlingExample {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
    // Read the size of the array
    int size = scanner.nextInt();
    // Initialize the array
    int[] numbers = new int[size];
    // Read the elements into the array
    for (int i = 0; i < size; i++) {
       numbers[i] = scanner.nextInt();
    try {
       // Attempt to perform division
       int result = numbers[0] / numbers[1]; // This may cause an ArithmeticException
     } catch (ArithmeticException e) {
       System.out.println(e); // Catch division by zero
     } catch (ArrayIndexOutOfBoundsException e) {
       System.out.println(e); // Catch accessing out of bounds
     } catch (Exception e) {
       System.out.println(e); // Catch any other exceptions
```

```
} finally {
    // This block is always executed
}

try {
    // Attempt to access an out-of-bounds index
    int outOfBoundsValue = numbers[3]; // This will trigger

ArrayIndexOutOfBoundsException if size < 4
} catch (ArrayIndexOutOfBoundsException e) {
    System.out.println(e);
} finally {
    // This block is always executed for the second try
    System.out.println("I am always executed");
}

scanner.close();
}

scanner.close();
}
</pre>
```

Γ		Test	Input	Expected	Got	
	~	1		java.lang.ArithmeticException: / by zero I am always executed	java.lang.ArithmeticException: / by zero I am always executed	~
	~	2	3 10 20 30	java.lang.ArrayIndexDutOfBoundsException: Index 3 out of bounds for length 3 I am always executed	java.lang.ArrayIndexOutOfBoundsException: Index 3 out of bounds for length 3 I am always executed	~
P.	assec	d all te	sts! 🗸			

Lab-10- Collection- List

1.

```
Given an ArrayList, the task is to get the first and last element of the ArrayList in Java.

Input: ArrayList = [1, 2, 3, 4]

Dutput: First = 1, Last = 4

Input: ArrayList = [12, 23, 34, 45, 57, 67, 89]

Dutput: First = 12, Last = 89

Approach:

1. Get the ArrayList with elements.
2. Get the first element of ArrayList using the get(index) method by passing index = 0.

3. Get the last element of ArrayList using the get(index) method by passing index = size - 1.
```

```
import java.util.ArrayList;
import java.util.Scanner;

public class FirstAndLastElement {
   public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

   // Create an ArrayList
        ArrayList
   ArrayList
ArrayList
```

```
int numElements = scanner.nextInt();

for (int i = 0; i < numElements; i++) {
    int number = scanner.nextInt();
    numbers.add(number);
    }

    System.out.println("ArrayList: " + numbers);

// Get the first element
    int firstElement = numbers.get(0);

// Get the last element
    int lastElement = numbers.get(numbers.size() - 1);

// Print the results
    System.out.print("First: " + firstElement);
    System.out.println(", Last: " + lastElement);
}</pre>
```

	Test	Input	Expected	Got	
~	1	6 38 28 48 58 18	ArrayList: [30, 20, 40, 50, 10, 80] First : 30, Last : 80	ArrayList: [30, 20, 40, 50, 10, 80] First : 30, Last : 80	~
~	2	4 5 15 25 35	ArrayList: [5, 15, 25, 35] First : 5, Last : 35	ArrayList: [5, 15, 25, 35] First : 5, Last : 35	~

2.

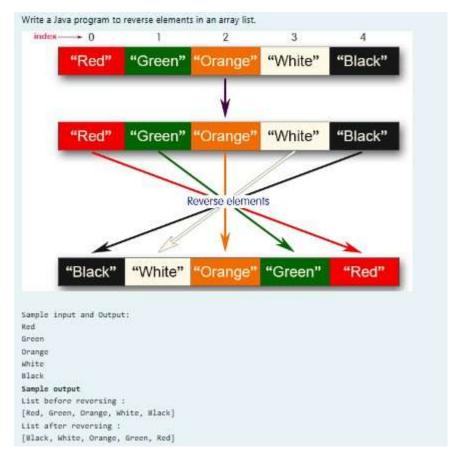
The given Java program is based on the ArrayList methods and its usage. The Java program is partially filled. Your task is to fill in the incomplete statements to get the desired output.
list.set():
list.indexOf()):
list.contains():
list.size()):
list.add():
list.add():
list.remove():
The above methods are used for the below Java program.

```
import java.util.ArrayList;
import java.util.Scanner;

public class Prog {
  public static void main(String[] args)
  {
```

```
Scanner sc= new Scanner(System.in);
int n = sc.nextInt();
ArrayList<Integer> list = new ArrayList<Integer>();
for(int i = 0; i < n; i++)
list.add(sc.nextInt());
// printing initial value ArrayList
System.out.println("ArrayList: " + list);
//Replacing the element at index 1 with 100
list.set(1,100);
//Getting the index of first occurrence of 100
System.out.println("Index of 100 = "+ list.indexOf(100)
                                                                  );
//Getting the index of last occurrence of 100
System.out.println("LastIndex of 100 = "+ list.lastIndexOf(100));
// Check whether 200 is in the list or not
System.out.println(list.contains(200)); //Output : false
// Print ArrayList size
System.out.println("Size Of ArrayList = "+list.size() );
//Inserting 500 at index 1
list.add(1,500);
                                    // code here
//Removing an element from position 3
list.remove(3);
                                  // code here
System.out.print("ArrayList: " + list);
```

	Test	Input	Expected	Got	
~	1	5	ArrayList: [1, 2, 3, 100, 5] Index of 100 = 1	ArrayList: [1, 2, 3, 100, 5] Index of 100 = 1	~
		3	LastIndex of 100 = 3 false	LastIndex of 100 = 3 false	
		100	Size Of ArrayList = 5 ArrayList: [1, 500, 100, 100, 5]	Size Of ArrayList = 5 ArrayList: [1, 500, 100, 100, 5]	



```
import java.util.ArrayList;
import java.util.Collections;
import java.util.Scanner;
public class ReverseArrayList {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     ArrayList<String> list = new ArrayList<>();
     int n = scanner.nextInt();
     for (int i = 0; i < n; i++) {
       String element = scanner.next();
       list.add(element);
     System.out.println("List before reversing : ");
     System.out.println(list);
     Collections.reverse(list);
     System.out.println("List after reversing : ");
     System.out.println(list);
```

```
}
}
```

	Test	Input	Expected	Got	
~	1	5 Red Green Orange White Black	List before reversing : [Red, Green, Orange, White, Black] List after reversing : [Black, White, Orange, Green, Red]	List before reversing : [Red, Green, Orange, White, Black] List after reversing : [Black, White, Orange, Green, Red]	~
~	2	4 CSE AIML AIDS CYBER	List before reversing : [CSE, AIML, AIDS, CYBER] List after reversing : [CYBER, AIDS, AIML, CSE]	List before reversing : [CSE, AIML, AIDS, CYBER] List after reversing : [CYBER, AIDS, AIML, CSE]	~

Lab-11-Set, Map

1.

Java HashSet class implements the Set interface; backed by a hash table which is actually a HashMap instance.

No quarantee is made as to the iteration order of the hash sets which means that the class does not guarantee the constant order of elements over time.

This class permits the null element.

The class also offers constant time performance for the trasic operations like add, remove, contains, and size assuming the hash function disperses the elements properly among the buckets.

Java HashSet Features

A few important features of HashSet are mentioned below:

- Implements Set Interface.
- . The underlying data structure for HashSet is Hashtable.
- As it implements the Set Interface, duplicate values are not allowed.
- . Objects that you insert in HashSet are not guaranteed to be inserted in the same order. Objects are inserted based on their hash code.
- NULL elements are allowed in HashSet.
- HashSet also implements Serializable and Cloneable interfaces.
- public class HarbSetsP extends AbstractSetsE> [eplements SetsE>, Claneable, Serializable Sample Input and Output:

 5
 80
 66
 45
 78
 28
 28
 28
 78
 Sample Output:
 78 was found in the met.
 Sample Input and output:
 3
 2
 7
 3
 9
 9
 9

SOLUTION:

Sample Input and output:

```
import java.util.HashSet;
import java.util.Scanner;

public class Prog {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

    // Read the number of elements
    int n = sc.nextInt();
```

```
// Create a HashSet object to store numbers
HashSet<Integer> numbers = new HashSet
// Add numbers to the HashSet
for (int i = 0; i < n; i++) {
    numbers.add(sc.nextInt());
}

// Read the search key
int skey = sc.nextInt();

// Check if skey is present in the HashSet
if (numbers.contains(skey)) {
    System.out.println(skey + " was found in the set.");
} else {
    System.out.println(skey + " was not found in the set.");
}

// Close the scanner
sc.close();
}
</pre>
```

	Test	Input	Expected	Got	
~	1	5 90 56 45 78 25 78	78 was found in the set.	78 was found in the set.	~
~	2	3 -1 2 4	5 was not found in the set.	5 was not found in the set.	~

Write a Java program to compare two sets and retain elements that are the same.

```
Sample Input and Output:
Football
Hockey
Cricket
Volleyball
Basketball
  // HashSet 2:
Golf
Cricket
Badminton
Football
Hockey
Volleyball
Handball
SAMPLE OUTPUT:
Football
Hockey
Cricket
Volleyball
Basketball
```

```
import java.util.HashSet;
import java.util.Scanner;
import java.util.Set;

public class CompareSets {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        // Read the size of the first set
        int size1 = Integer.parseInt(scanner.nextLine());

        // Create a HashSet to store the first set of elements
        Set<String> set1 = new HashSet<>>();

        // Read elements for the first set
        for (int i = 0; i < size1; i++) {
                  set1.add(scanner.nextLine());
        }

        // Read the size of the second set</pre>
```

```
int size2 = Integer.parseInt(scanner.nextLine());

// Create a HashSet to store the second set of elements
Set<String> set2 = new HashSet<>>();

// Read elements for the second set
for (int i = 0; i < size2; i++) {
    set2.add(scanner.nextLine());
}

// Retain common elements using the retainAll() method
set1.retainAll(set2);

// Print the common elements
for (String element : set1) {
    System.out.println(element);
}
scanner.close();
}
</pre>
```

	Test	Input	Expected	Got	
~	1	5 Football Hockey Cricket Volleyball Basketball 7 Golf Cricket Badminton Football Hockey Volleyball Throwball	Cricket Hockey Volleyball Football	Cricket Hockey Volleyball Football	~
~	2	4 Toy Bus Car Auto 3 Car Bus Lorry	Bus Car	Bus Car	~

```
Java HashMap Methods
containsKey() Indicate if an entry with the specified key exists in the map
containsValue() Indicate if an entry with the specified value exists in the map
putlfAbsent() Write an entry into the map but only if an entry with the same key does not already exist
remove() Remove an entry from the map
replace() Write to an entry in the map only if it exists
size() Return the number of entries in the map
Your task is to fill the incomplete code to get desired output
```

```
import java.util.HashMap;
import java.util.Map.Entry;
import java.util.Scanner;
import java.util.Set;
public class Prog {
  public static void main(String[] args) {
    // Creating HashMap with default initial capacity and load factor
    HashMap<String, Integer> map = new HashMap<String, Integer>();
    String name;
    int num;
    Scanner sc = new Scanner(System.in);
    int n = sc.nextInt();
    for (int i = 0; i < n; i++) {
       name = sc.next();
      num = sc.nextInt();
      map.put(name, num);
    }
    // Printing key-value pairs
    Set<Entry<String, Integer>> entrySet = map.entrySet();
    for (Entry<String, Integer> entry : entrySet) {
       System.out.println(entry.getKey() + ":" + entry.getValue());
    System.out.println("-----");
    // Creating another HashMap
    HashMap<String, Integer> anotherMap = new HashMap<String, Integer>();
    // Inserting key-value pairs to anotherMap using put() method
    anotherMap.put("SIX", 6);
```

```
anotherMap.put("SEVEN", 7);
    // Inserting key-value pairs of map to anotherMap using putAll() method
    anotherMap.putAll(map); // This line fills in the missing code
    // Printing key-value pairs of another Map
    entrySet = anotherMap.entrySet();
    for (Entry<String, Integer> entry : entrySet) {
       System.out.println(entry.getKey() + ":" + entry.getValue());
    }
    // Adds key-value pair 'FIVE-5' only if it is not present in map
    map.putIfAbsent("FIVE", 5);
    // Retrieving a value associated with key 'TWO'
    int value = map.get("TWO");
    System.out.println(value); // Prints the value associated with key "TWO" (if it
exists)
    // Checking whether key 'ONE' exists in map
    System.out.println(map.containsKey("ONE")); // Prints true if "ONE" is a key,
false otherwise
    // Checking whether value '3' exists in map
    boolean valueExists = map.containsValue(3); // You can use a variable to store
the result
    System.out.println(valueExists); // Prints true if value 3 exists in the map, false
otherwise
    // Retrieving the number of key-value pairs present in map
    System.out.println(map.size()); // Prints the number of entries in the map
  }
}
```



Lab-12-Introduction to I/O, I/O Operations, Object Serialization

1.

```
You are provided with a string which has a sequence of 1's and 0's.
This sequence is the encoded version of a English word. You are supposed write a program to decode the provided string and find the original word.
Each alphabet is represented by a sequence of 0s.
This is as mentioned below:
Z:0
Y:00
X:000
W:0000
V:00000
U:000000
T:0000000
The sequence of 0's in the encoded form are separated by a single 1 which helps to distinguish between 2 letters.
Example 1:
input1: 010010001
The decoded string (original word) will be: ZYX
Example 2:
The decoded string (original word) will be: WIPRO
Note: The decoded string must always be in UPPER case.
```

```
import java.util.Scanner;
public class DecodeString {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    String encodedString = scanner.nextLine();
    StringBuilder decodedString = new StringBuilder();
    int count = 0;
    for (int i = 0; i < encodedString.length(); i++) {
       if (encodedString.charAt(i) == '0') {
         count++;
       } else {
         char decodedChar = (char) ('Z' - count + 1);
         decodedString.append(decodedChar);
         count = 0;
       }
    }
    System.out.println(decodedString.toString());
```

}

OUTPUT:

	Input	Expected	Got	
/	010010001	ZYX	ZYX	~
~	0000100000000000000000100000000001000000	WIPRO	WIPRO	~

2.

Given two char arrays input1[] and input2[] containing only lower case alphabets, extracts the alphabets which are present in both arrays (common alphabets).

Get the ASCII values of all the extracted alphabets.

Calculate sum of those ASCII values. Lets call it sum1 and calculate single digit sum of sum1, i.e., keep adding the digits of sum1 until you arrive at a single digit.

Return that single digit as output.

Note:

- 1. Array size ranges from 1 to 10.
- 2. All the array elements are lower case alphabets.
- 3. Atleast one common alphabet will be found in the arrays.

Example 1:

input1: ('a', 'b', 'c') input2: ('b', 'c')

output: 8

Explanation:

'b' and 'c' are present in both the arrays.

ASCII value of 'b' is 98 and 'c' is 99.

98 + 99 = 197

1 + 9 + 7 = 17 1 + 7 = 8

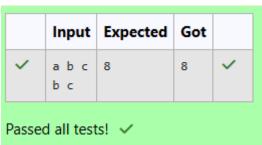


```
import java.util.HashSet;
import java.util.Set;

public class CommonAlphabetSum {

   public static int singleDigitSum(int num) {
      int sum = 0;
      while (num > 0) {
        sum += num % 10;
        num /= 10;
      }
      if (sum > 9) {
        return singleDigitSum(sum);
      }
}
```

```
return sum;
}
public static int calculateCommonAlphabetSum(char[] input1, char[] input2) {
  Set<Character> set1 = new HashSet<>();
  for (char c : input1) {
    set1.add(c);
  }
  int sum = 0;
  for (char c : input2) {
    if (set1.contains(c)) {
       sum += c;
    }
  }
  return singleDigitSum(sum);
}
public static void main(String[] args) {
  char[] input1 = {'a', 'b', 'c'};
  char[] input2 = {'b', 'c', 'd'};
  int result = calculateCommonAlphabetSum(input1, input2);
  System.out.println(result);
}
```



Write a function that takes an input String (sentence) and generates a new String (modified sentence) by reversing the words in the original String, maintaining the words position. In addition, the function should be able to control the reversing of the case (upper or lowercase) based on a case option parameter, as follows:

If case option = 0, normal reversal of words i.e., if the original sentence is "Wipro TechNologies Bangal.ore", the new reversed sentence should be "orpiW seigotoNhceT eroLagnaB".

If case option = 1, reversal of words with retaining position's case i.e., if the original sentence is "Wipro TechNologies BangaLore", the new reversed sentence should be "Orpiw SeigOlonhort FrotaGnab".

Note that positions 1, 7, 11, 20 and 25 in the original string are uppercase W, T, N, 8 and L

Similarly, positions 1, 7, 11, 20 and 25 in the new string are uppercase D, S, D, E and G.

NOTE

- Only space character should be treated as the word separator i.e., "Hello World" should be treated as two separate words, "Hello" and "World". However, "Hello, World", "Hello, World" is "Hello, World" or "Hello, World" should be considered as a single word.
- Non-alphabetic characters in the String should not be subjected to case changes. For example, if case option = 1 and the original sentence is "Wipro TechNologies, Bangalore" the new reversed sentence should be "Orpiw, self-olomical" Enologiesh. Note that comma has been treated as part of the word "Technologies," and when comma had to take the position of uppercase I' it remained as a comma and uppercase I' took the position of comma. However, the words "Wipro and Bangalore" have changed to "Orpiw" and "Enologiesh".
- 3. Kindly ensure that no extra (additional) space characters are embedded within the resultant reversed String.

Examples:

S. No.	input1	input2	output
10.	Wipro Technologies Bangalore	0	orp/W seigolonhceT erolagna6
2	Wipro Technologies, Bangalore	0	orpfW ,seigolonhceT erolagnaB
3	Wipro Technologies Bangalore	1	Orpiw Seigolonhoet Erolagnab
4	Wipro Technologies, Bangalore	3	Orpiw ,seigolonhceT Erolagnab

For example:

Input	Result
Hipro Technologies Bangalore 0	orgild seignlochtef grolegneß
	orpiN ,seignlonhcsT erolognat
Hipro Technologies Bangelore 1	Orgin Seignlonhunt Erolognen
Wipro Technologies, Hangelore 1	Orpiw ,seigolonhosT Erolagnab

```
import java.util.Scanner;
public class WordReverser {
  public static String reverseWordsWithCase(String sentence, int caseOption) {
    // Split the sentence into words based on spaces
    String[] words = sentence.split(" ");
    // StringBuilder to store the result
    StringBuilder result = new StringBuilder();
    // Process each word
    for (String word : words) {
       // Reverse the word
       String reversedWord = new StringBuilder(word).reverse().toString();
       if (caseOption == 0) {
         // If caseOption is 0, no case conversion, just reverse the word
         result.append(reversedWord).append(" ");
       } else if (caseOption == 1) {
         // If caseOption is 1, adjust the case while maintaining original letter
positions
```

```
result.append(applyCaseConversion(reversedWord, word)).append("");
       }
    }
    // Remove the trailing space and return the result
    return result.toString().trim();
  }
  private static String applyCaseConversion(String reversedWord, String
originalWord) {
    // StringBuilder to store the adjusted word
    StringBuilder adjustedWord = new StringBuilder();
    // Iterate over each character in the reversed word
    for (int i = 0; i < reversedWord.length(); i++) {</pre>
       char reversedChar = reversedWord.charAt(i);
       char originalChar = originalWord.charAt(i);
      if (Character.isLowerCase(originalChar)) {
         // If the original character was lowercase, the reversed character should be
uppercase
         adjustedWord.append(Character.toLowerCase(reversedChar));
       } else if (Character.isUpperCase(originalChar)) {
         // If the original character was uppercase, the reversed character should be
lowercase
         adjustedWord.append(Character.toUpperCase(reversedChar));
         // Non-alphabetic characters remain unchanged
         adjustedWord.append(reversedChar);
       }
    }
    return adjustedWord.toString();
  }
  public static void main(String[] args) {
    // Create a Scanner object to get input from the user
    Scanner scanner = new Scanner(System.in);
    // Get sentence input from the user
    String sentence = scanner.nextLine();
    // Get case option input from the user
    int caseOption = scanner.nextInt();
    // Validate the case option
    if (caseOption != 0 && caseOption != 1) {
```

```
System.out.println("Invalid case option. Please enter 0 or 1.");
} else {
    // Call the function and print the result
    String result = reverseWordsWithCase(sentence, caseOption);
    System.out.println(result);
}

// Close the scanner
scanner.close();
}
```

	Input	Expected	Got	
~	Wipro Technologies Bangalore #	orpiN seigolonhceT erolagnaB	orpiN seigolonhceT erolagnaB	~
4	Wipro Technologies, Bangalore B	orpiW ,seigolonhceT erolagnaB	orpiw ,seigolonhceT erolagnaB	~
~	Wipro Technologies Bangalore 1	Orpiw Seigolonhcet Erolagnab	Orpiw Seigolonhcet Erolagnab	~
V.	Wipro Technologies, Bangalore 1	Orpiw ,seigolonhceT trolagnab	Orpiw ,seigolonhceT Erolagnab	~