

PSET5: Ordered Collections

Priority Queues

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Tasks to do

Part II: Implement Ordered Collections with Priority Queues

- 1 Complete **ListQueue**: elements are stored a list
- 2 Complete **TreeQueue**: elements are stored in a BST
- 3 Complete **BinaryHeap**: elements are stored in a balanced binary tree

TreeQueue

Task: Use a BST to implement the signature of PRIOQUEUE .

Step 1 Load Files

Load Files

- 1 # #use "order.ml"
- 2 # #use "orderedcoll.ml"
- 3 # #use "prioqueue.ml"

Step 2: Complete the TreeQueue functor

Complete the types

```
type elt = Elt.t  
type queue = T.collection
```

Complete empty

```
let empty = T.empty
```

Complete is_empty

```
let is_empty (q : queue) = (q = T.empty)
```

Complete add

```
let add (e : elt) (q : queue) = T.insert e q
```

Step 2: Complete the TreeQueue functor

Complete take

```
let take (q : queue) =  
  let highest_pri = T.getmin q in  
  (highest_pri, (T.delete highest_pri q))
```

Complete to_string

```
let to_string (q: queue) : string =  
  T.to_string q
```

Step 2: Complete the ListQueue functor

Re-load prioqueue.ml (with your completed functions)

```
❶ # #use "prioqueue.ml"
```

Example

Now the examples in the next slides should work

Test all the new functions

First create the `IntTreeQueue` module

```
# module IntTreeQueue = (TreeQueue(IntCompare) :  
    PRIOQUEUE with type elt = IntCompare.t);;
```


Test add function

Example

- 1 First create an empty `TreeQueue` called `myQ`
`# let myQ = IntTreeQueue.empty;;`
- 2 Insert 65
`# let myQ = IntTreeQueue.add 65 myQ;;`

65

Example

Print the queue:

```
# IntTreeQueue.to_string myQ;;
```

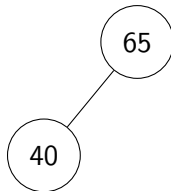
Output: - : string = "Branch (Leaf, [65], Leaf)"

Test add function

Example

① Now insert 40

```
# let myQ = IntTreeQueue.add 40 myQ;;
```



Example

Print the queue:

```
# IntTreeQueue.to_string myQ;;
```

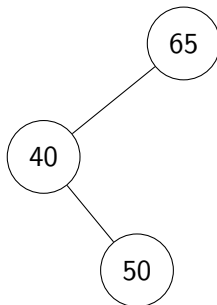
Output: - : string = "Branch (Branch (Leaf, [40], Leaf), [65], Leaf)"

Test add function

Example

① Now insert 50

```
# let myQ = IntTreeQueue.add 50 myQ;;
```

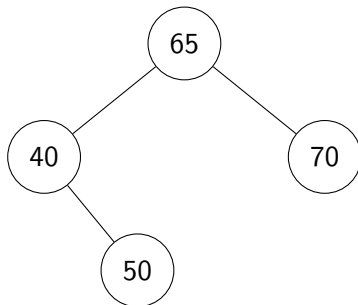


Test add function

Example

① Now insert 70

```
# let myQ = IntTreeQueue.add 70 myQ;;
```

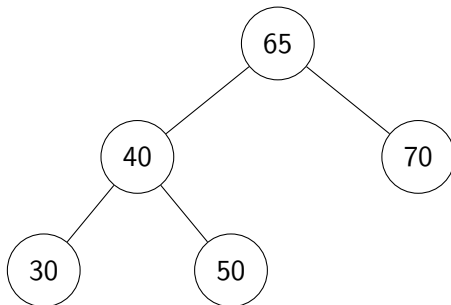


Test add function

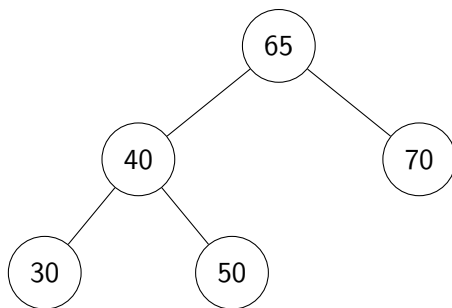
Example

① Now insert 30

```
# let myQ = IntTreeQueue.add 30 myQ;;
```



Test add function



Print myQ using the provided "to_string" function

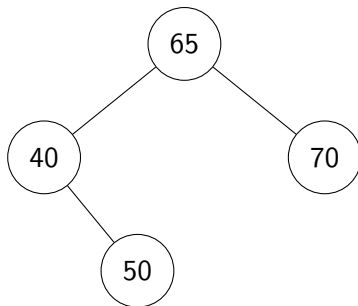
```
# IntTreeQueue.to_string myQ;;
```

```
"Branch (Branch (Branch (Leaf, [30], Leaf), [40], Branch (Leaf, [50],  
Leaf)), [65], Branch (Leaf, [70], Leaf))"
```

Test take function

Example

- 1 The take function returns the element with the highest priority (i.e: smallest value) and the remaining queue
`# let (hiPri, myQ) = IntTreeQueue.take myQ;;`
- 2 The value of **hiPri** = 30 and the new **myQ** is shown below



Average and worst-case time complexity

- 1 On the average, the BST is nearly balanced. So, the height of the tree is $\log n$. Hence the average time complexity to search an element is $O(\log n)$
- 2 In the worst case, the elements are inserted in sorted order. This will result in a completely right-skewed or left-skewed tree. So, the worst-case time complexity to search an element is $O(n)$