

ANUSHA DATAR

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EDUCATION

OLIN COLLEGE OF ENGINEERING

MAY 2021

BACHELOR OF SCIENCE IN ELECTRICAL AND COMPUTER ENGINEERING

Recipient of Four-Year, Half-Tuition Merit Scholarship

Relevant Coursework (through Fall 2020): Data Structures and Algorithms, Software Systems, Computer Networks, Computer Architecture, Circuits, Electronics, Data Science, Digital Power Conversion, User-Oriented Collaborative Design

Activities: Human Augmentation Lab (Researcher, Signal Processing and Brain-Computer Interfaces), Student Government (President in 2019-2020), Stay Late and Create Leadership, Amateur Radio

SKILLS

COMPUTING: C, Python, Java, C#, C++, MATLAB, Embedded Development, Wireless Networking, HTML/CSS/JS, Git

OTHER: Electronics Design/Fabrication, HAM Radio (Extra Licensed), Basic CAD, Laptop Diagnostics/Repair (Dell Certified)

EXPERIENCE

GOOGLE LLC – **SOFTWARE ENGINEERING INTERN**

SUMMER 2020

Used C++ to develop **Bluetooth stack emulation capability** to enable integration testing of Basic Rate/Extended Data Rate Bluetooth profiles for novel, open-source **Fuchsia OS**. [Personal contributions tracked publicly](#).

MICROSOFT CORPORATON – **DEVICES SOFTWARE ENGINEERING INTERN**

SUMMER 2019

Built **C# software interfaces** to automate optical validation for device displays as part of larger Manufacturing Test Engineering ecosystem. Designed and implemented **C# tools and manufacturing processes** leveraging these interfaces.

SILICON LABS – **APPLICATIONS ENGINEERING INTERN**

SUMMER 2018

Developed customer-facing programs, demonstrations, and projects in **C with a focus on ZigBee 3.0 wireless network security** for microprocessor/radio modules. Public-facing projects include [a set of customer code and instructions for a trust center swap-out toolkit for the EmberZNet stack on Host/NCP and SoC platforms](#).

THE MITRE CORPORATION – **EMBEDDED SOFTWARE INTERN**

SUMMER 2017 AND JAN 2018

Created **Python/C++** maintenance and platform abstraction frameworks for multi-platform GNSS system. Also applied machine learning to real-time **wireless signal modulation recognition** and in **MATLAB** and **Python**.

OLIN COLLEGE OF ENGINEERING – **IT TECHNICIAN**

SEPT 2017 - PRESENT

Diagnose, repair, and maintain student and school devices, equipment, and networks.

OLIN COLLEGE OF ENGINEERING – **TEACHING ASSISTANT**

SEPT 2018 - PRESENT

Hold office hours, provide feedback and guidance in lab work, and assist with grading for **Data Structures and Algorithms, Machine Learning, Analog and Digital Communications, Analog Electronics** and **Neurotechnology**.

ART OF PROBLEM SOLVING INC – **GRADER/TEACHING ASSISTANT**

APR 2017 - PRESENT

Provide valuable, inquiry-based feedback for student homework and answer questions in Python and mathematics courses. Review new graders' work and provide them with constructive feedback.

PROJECTS

BRAIN-COMPUTER INTERFACING RESEARCH

JANUARY 2018-PRESENT

Developed experiments and analysis frameworks as part of Olin College's [Human Augmentation Lab](#). Work includes studies on the role of stimulus ergonomics in electroencephalography-based attention classification, facial expression classification using electromyography, and the feasibility of combining biometric sensors and augmented reality headsets. Focused on signal processing and machine learning using MATLAB and Python.

USRP AIRDROP

DECEMBER 2019

Wirelessly sent images between two USRP radio devices using Lempel-Ziv compression and QPSK modulation implemented in MATLAB. Worked in a four-person team. Produced extensive [final report](#) and [repository](#).

UNIX SHELL AND TEXT EDITOR IN C

MARCH 2019

Collaborated with three-person team to build [fully functioning UNIX shell](#) that supported piping, redirection, and globbing and contained both a functional, Vim-like text editor and LISP interpreter. Implemented project in C.

CNC PCB MILL

OCTOBER - DECEMBER 2018

Worked with an interdisciplinary, four-person team to iteratively develop a functional and robust CNC PCB mill capable of producing complex designs with a smooth user interface. Focused on electrical and software design and implementation. Primarily wrote software in C, C++, and Python. Created [project website](#).