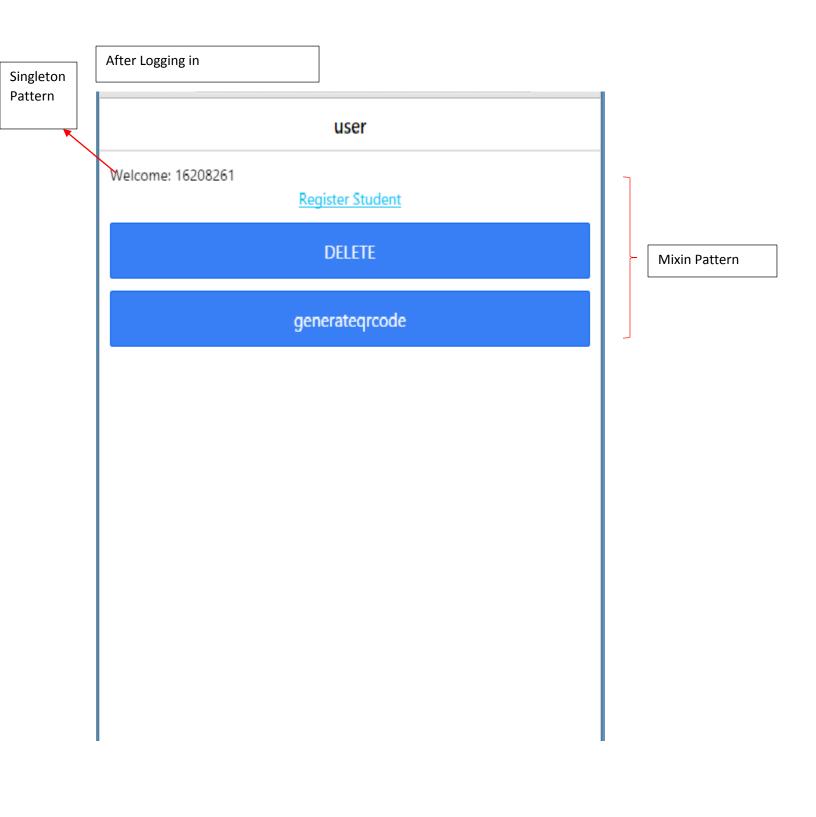
Login page	
16208261	
	Login



### **Singleton Pattern**

```
1 ♥ var User = (function () {
 2 // Instance stores a reference to the Singleton
 3
     var instance;
 4
 5 ▼ function init() {
 6
       // Singleton
       // Private methods and variables
 7
 8 V
       function privateMethod(){
 9
           console.log( "I am private" );
10
11
       var privateVariable = "Im also private";
12
13
14 ♥
       return {
       // Public methods
15
        username: function () {
16 ♥
17
          return instance.username;
18
        },
         //Public Properties
19
20
        username : "username"
     };
21
    };
22
23
24 ▼ return {
25 // Get the Singleton instance if one exists
26
       // or create one if it doesn't
      getInstance: function () {
27 ♥
28 ♥
       if ( !instance ) {
          instance = init();
29
30
31
        return instance;
32
       }
```

```
90 ▼ .controller('adminCtrl', function($scope, $state) {
      var username = User.getInstance();
 92
 93
      console.log(username.username()); // true
 94
 95
 96
 97
       $scope.username = user.username;
        $scope.generateqrcode=function() {
 98 ₹
             $state.go('qrpage');
 99
 100
101 })
```

#### Mixin Pattern

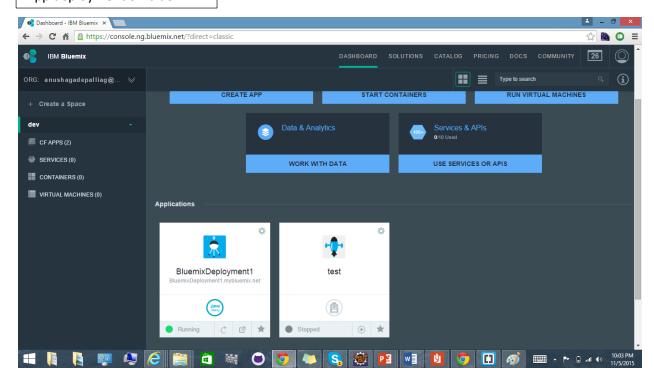
```
27 var Mixin = function() {}
  28 ▼ Mixin.prototype = {
  29 ▼ login: function(){
  30
        console.log( "user logging in" );
  31
        },
  32 ▼ delete: function(){
  33
        console.log( "deleting a user account" );
  34
  35 ▼ register: function(){
  36
        console.log( "user can register now" );
  37
  38 };
  39
 40 // A skeleton carAnimator constructor
 41 ♥ function Student() {
 42 ▼ this.login = function(){
 43
        console.log( "student logs in" );
      };
 44
 45
     }
 46
 47 // A skeleton personAnimator constructor
 48 function Admin(){
 49 ▼ this.delete = function(){
        console.log("admin can delete student account");
 51 V
        this.register = function(){
 52
        console.log("admin can register a student");
 53 };
 54 }
 55
 56 augment(Student, Mixin);
 57 augment(Admin, Mixin);
58
```

```
4 ▼ .controller('LoginCtrl', function($scope, LoginService, UpdateService, DeleteService, $ionicPopup, $state) {
      $scope.data = {};
6 augment(Inside, Mixin);
8 var inside = new Inside();
9
10 ▼
      $scope.login = function(username) {
11 ♥
         LoginService.loginUser($scope.data.username, $scope.data.password).success(function(data) {
               $state.go('adminhome');
12
13 ₹
           }).error(function(data) {
14 V
               var alertPopup = $ionicPopup.alert({
15
                    title: 'Login failed!',
                    template: 'Please check your credentials!'
17
               });
18
           });
19
```

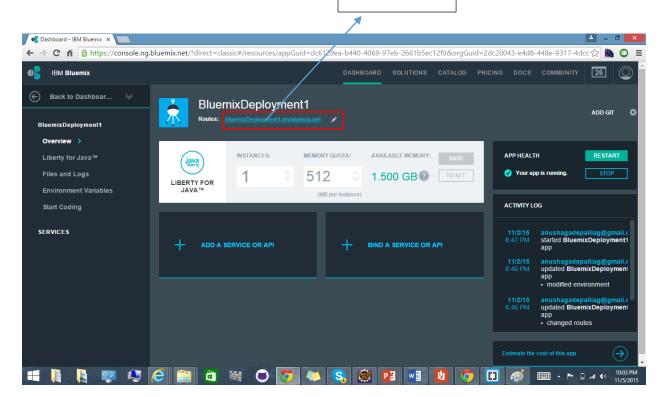
### **Factory Pattern**

```
2 ▼ function StudentDatabase(options) {
 3
      // some defaults
      this.idnumber = options.idnumber || localStorage.getItem("username");
 4
      this.name = options.name || localStorage.getItem("fname");
     this.email = options.email || localStorage.getItem("email");
 6
 7 }
 8
 9 // A constructor for defining new trucks
10 ▼ /*function Truck(options) {
     this.state = options.state || "used";
11
     this.wheelSize = options.wheelSize || "large";
12
13
      this.color = options.color || "blue";
14 }*/
15
16 // Define a skeleton vehicle factory
17 function DatabaseFactory() {}
18 // Define the prototypes and utilities for this factory
19
20 // Our default vehicleClass is Car
21 DatabaseFactory.prototype.studentClass = StudentDatabase;
22
23 // Our Factory method for creating new Vehicle instances
24 ▼ DatabaseFactory.prototype.createStudent = function ( options ) {
25
      return new this.studentClass( options );
26
   };
27
28
```

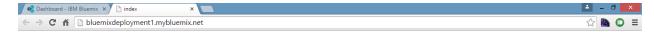
## App deployment on bluemix



## Application URL



Application running on bluemix



# **Bluemix Deployment**

