IntelliGrape Hew





<u>Agenda</u>

- Collections
- Lists
- Sets
- Ranges
- Maps



<u>Prerequisites</u>

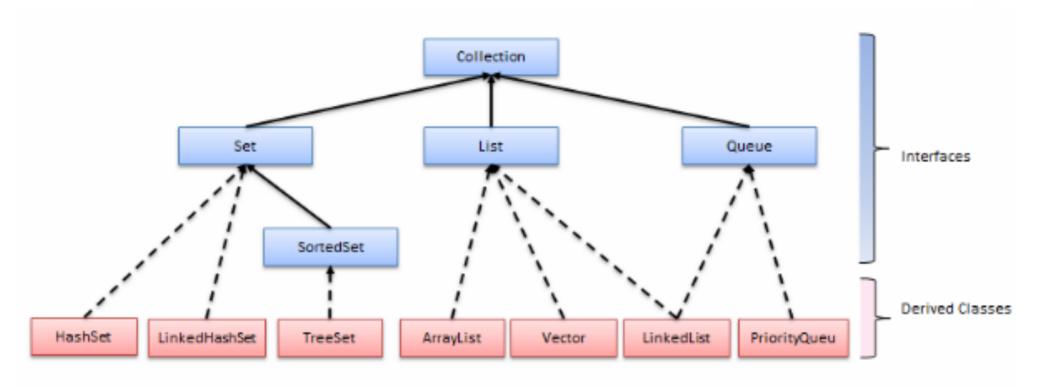
- Knowledge of Java collections.
- Basic working of groovy.
- Working knowledge of Closure.

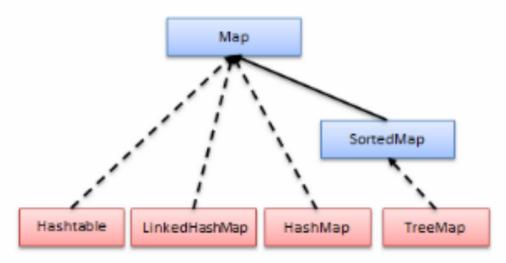


Groovy Collections

- Data structure that helps in dealing with a number of objects.
- A wide variety of methods available for easy manipulation.









<u>Lists</u>

- A list cares about the index
- Elements are assigned indices on the basis of how they are added
- Has methods related to the index
- Index starts from 0

```
Creating list
//create empty list with ech element of type 'def'
List list = []
//create empty list with elements of type 'type'
List<type> list = []
List<type> list = new ArrayList()
```

<u>Sets</u>

- A Set cares about uniqueness it doesn't allow duplicates
- It can be considered as a list with restrictions, and is often constructed from a list.

Set set =
$$[1,3,3,4]$$
 as Set $//[1,3,4]$

- No Ordering; element positions do not matter
- Most methods available to lists, besides those that don't make sense for unordered items, are available to sets

Eg. - getAt, putAt, reverse



Ranges

- Ranges allow you to create a list of sequential values.
- These can be used as Lists since Range extends java.util.List.
- Used for looping, switch, lists etc
- Ranges defined with the ".." notation are inclusive (that is the list contains the from and to value).
- Ranges defined with the "..<" notation are exclusive, they include the first value but not the last value.



Ranges

```
Range range = 1..10
range = -10..<10
range = 'a'..'z'
Range='#'..'~'</pre>
```

Methods

```
range.from - Get the lower limit of range range.to - Get upper limit of range range.contains(value) - Does range contain value?
```

<u>Maps</u>



A Map cares about unique identifiers.

null: 'z']

 Each key can map to at most one value. Keys and values can be of any type, and mixed together.

Initializing a Map: Map map = [:] Map map = new LinkedHashMap() Map<KeyType, ValueType> map = [:] Map<KeyType, ValueType> map = new LinkedHashMap() Map m = [1:'a', 2:'b', (true):'p', (false):'q',



<u>Maps</u>

```
Adding an element:

map.put(key, value)

map.putAll(Map)

map.key = value

map[key] = value
```

Fetching elements:

```
map[key] / map.get(key) / map.key
```



<u>Maps</u>

Removing elements:

map.remove(key): Remove key value pair

Adding Two Maps:

Map map3 = map1 + map2



Maps

```
Operations on keys:

map.containsKey(key)

map.keySet()
```

Operations on values:

```
map.containsValue(value)
map.values()
```



Maps

```
map.find { } -Find first occurrence of element being searched
map.findAll { } -Return map of all occurrences of element being
  searched
map.each { } -Perform action with all elements
map.eachWithIndex {entry,index->
        println entry.key + ". " + entry.value
}
```



More Map Methods...

```
isEmpty() - Is map empty?
toMapString() - Return map as a string
```

Some more List methods

groupBy{condition} - Group a list into a map using some criteria.

```
Eg.
List l = (1..100)
println l.groupBy { it %2 }
```



References

http://groovy.codehaus.org/Collections

http://groovy.codehaus.org/groovy-jdk/java/util/List.html

http://groovy.codehaus.org/api/groovy/lang/Range.html

http://groovy.codehaus.org/JN1035-Maps

http://groovy.codehaus.org/JN1015-Collections (sets)