
ECE 720 – ESL & Physical Design

Lecture 13: Partitioning & Placement

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(with lots of slides from A. Richard Newton)

Announcements

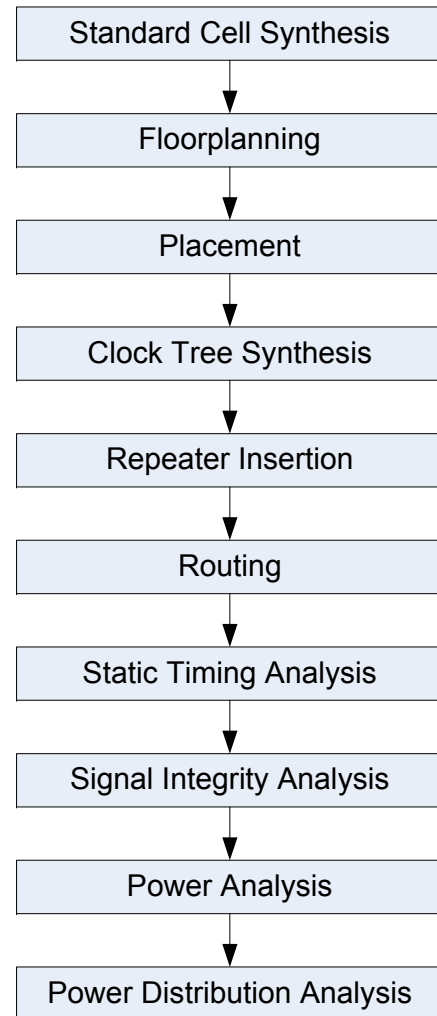
- Homework 5 solution posted
- Project 2 Due in 1 Week
- Homework 6 Due in 2 Weeks

Design Flow

Front-End Design
Logic Design

Back-End Design
Physical Design

Verification



```

module LFSR_TAPSR_TAPK (clock, Reset, Y1, Y2);
input  clock, Reset;
output [7:0] Y1, Y2;

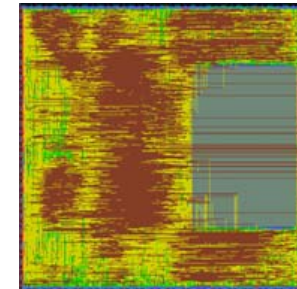
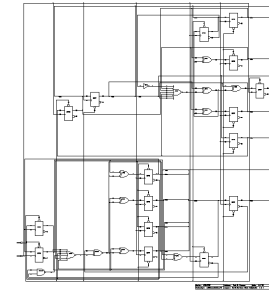
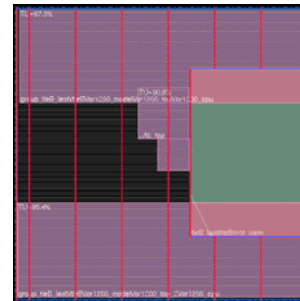
reg  [7:0] Y1, Y2;

parameter [7:0] seed1 = 8'h01010101;
parameter [7:0] seed2 = 8'h01101011;
parameter [7:0] Tap1  = 8'h00001100;
parameter [7:0] Tap2  = 8'h01011101;

task LFSR_TAPSR_TAPK;
input  [7:0] a;
input  [7:0] Tap1_LFSR_Reg;
output [7:0] Next_LFSR_Reg;

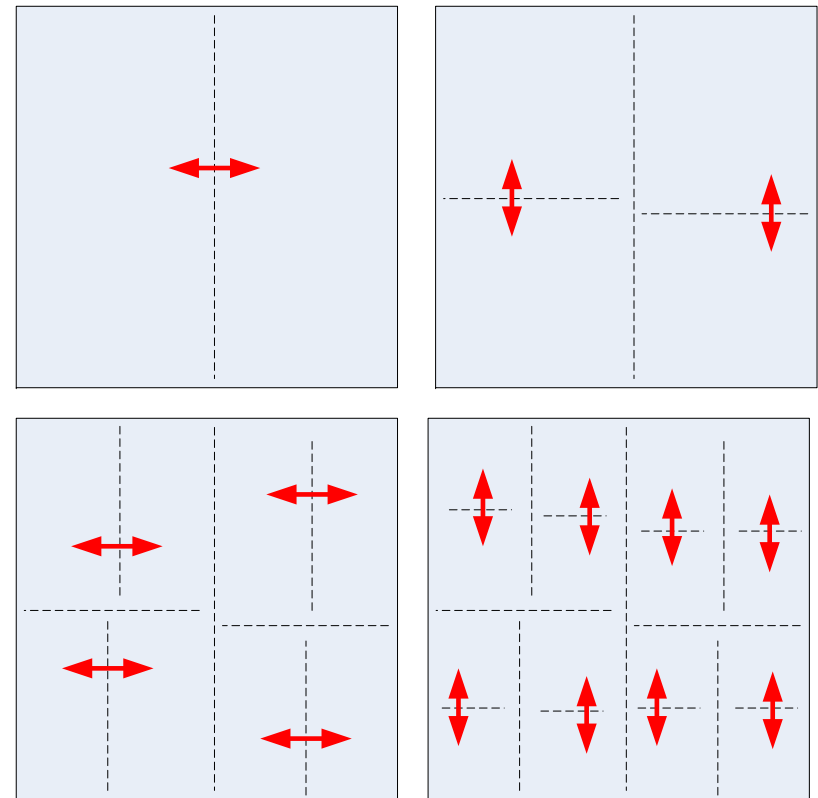
integer N;
reg [1:0] Bit0_L_Zero, Feedback;
reg [7:0] Next_LFSR_Reg;

begin
    Bit0_L_Zero = ~ a[6:0];
    Feedback = a[2] ^ Bit0_L_Zero;
    for (N=0; N<8; N=N+1) begin
        if (Tap1[N]=1) Next_LFSR_Reg[N] = Feedback;
    end
    Next_LFSR_Reg[0] = Feedback;
end
endtask `m LFSR_TAPSR_TAPK a/
    
```



Partitioning is Placement

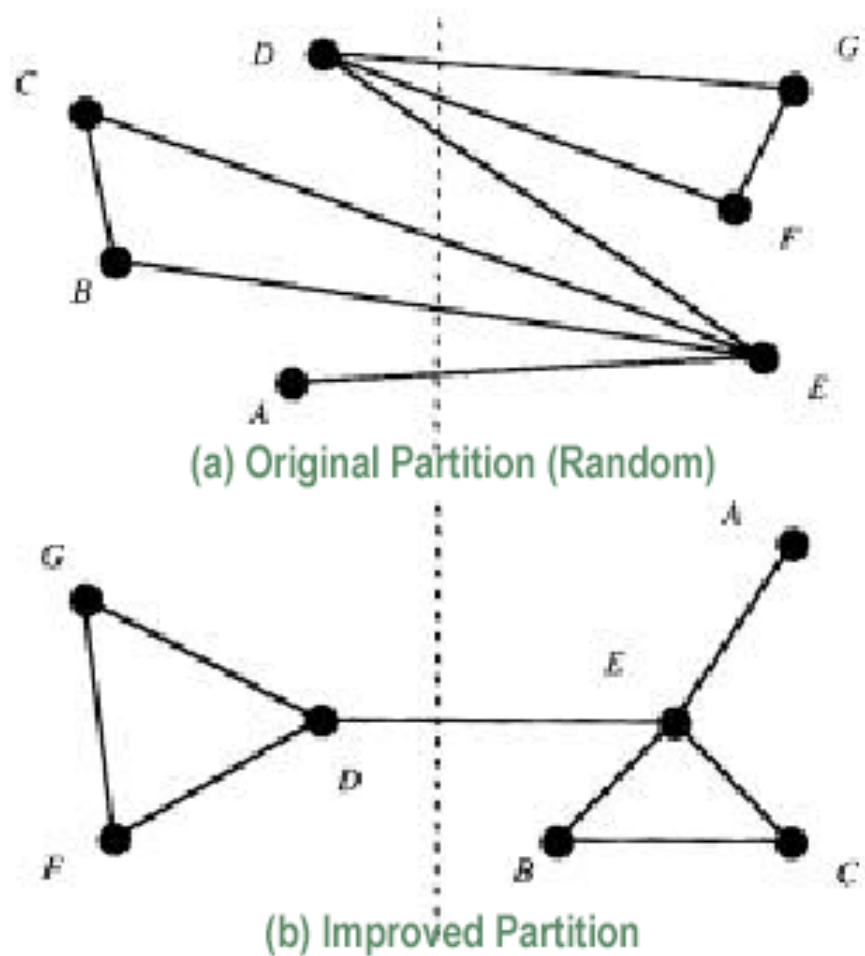
- With a good partitioning algorithm, placement can be accomplished with a successive partitioning of regions



Today's Lecture

- ● Kernighan & Lin (1970)
- Fiduccia & Mattheyses (1982)
- Karypis – hMETIS (1997)
- Antreich - GORDIAN (1991)

Partitioning for a Minimal Cut-Set



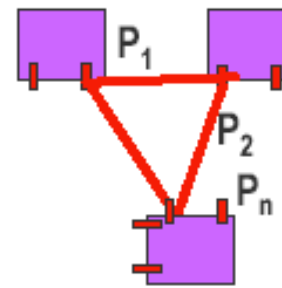
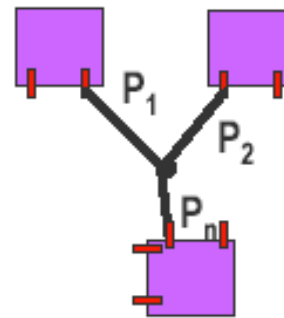
Converting a Hypergraph into a Graph

- Early partitioning algorithms worked on graphs
 - » edges between exactly two vertices
- Most netlists are hypergraphs
 - » hyperedges can exist between two or more vertices
- How to convert?

- ◆ Replace each net S_i with its complete graph.
- ◆ What weight on each edge?
- ◆ For n-pin net, $w=2/(n-1)$ has been used, also $w=2/n$
- ◆ Best weight is:

$$w = 4/(n^2 - \text{mod}(n, 2))$$

for $n=3$, $w=4/(9-1)=0.5$



Partitioning

- ◆ Given a graph, G , with n nodes with sizes (weights) w :

$$0 < w_i \leq p, i = 1, \dots, n$$

with costs on its edges, partition the nodes of G into k , subsets, $k > 0$, no larger than a given maximum size, p , so as to minimize the total cost of the edges cut.

- ◆ Define : $C = (c_{ij}), i, j = 1, \dots, n$

as a weighted connectivity matrix describing the edges of G .

- ◆ A k -way partition of G is a set of non-empty, pairwise-disjoint subsets of G , v_1, \dots, v_k , such that $\bigcup_{l=1}^k v_l = G$

- ◆ A partition is said to be admissible if $|v_i| \leq p, i = 1, \dots, k$

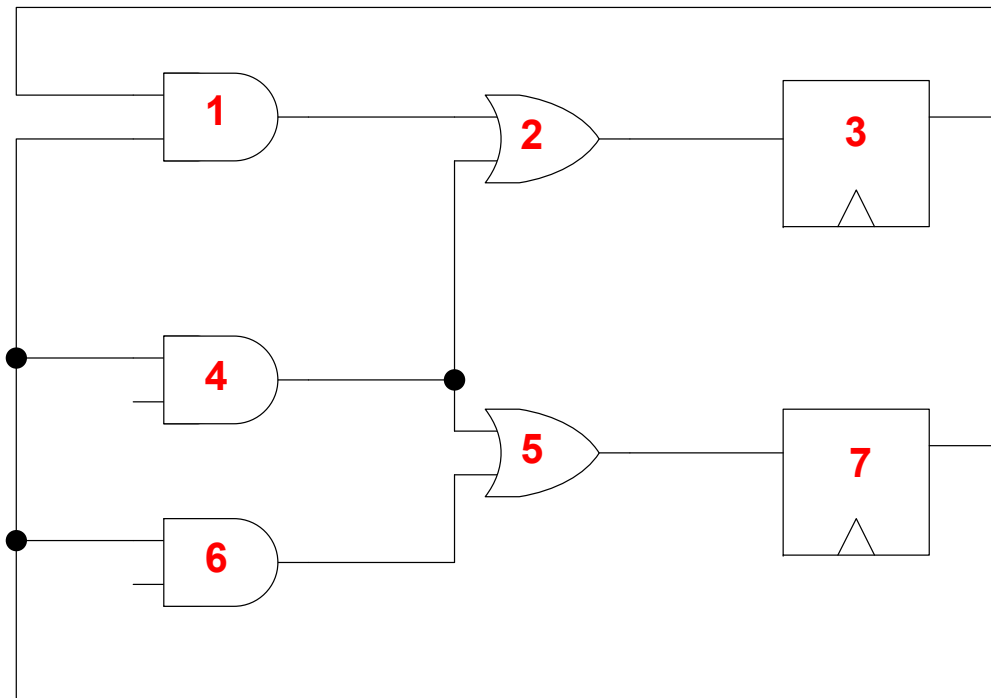
- ◆ **Problem:** Find a minimal-cost permissible partition of G

$$\text{permissible if } \forall_i \sum_{a \in v_i} w_a \leq P$$

2-Way Partitioning (Kernighan & Lin)

- ◆ Consider the set S of $2n$ vertices, all of equal size for now, with an associated cost matrix $C = (c_{ij}), i, j = 1, \dots, 2n$
- ◆ Assume C is symmetric and $c_{ii} = 0 \forall i$
- ◆ We want to partition S into two subsets A and B , each with n points, such that the external cost $T = \sum_{A \times B} C_{ab}$ is minimized
- ◆ Start with any arbitrary partition $[A, B]$ of S and try to decrease the initial cost T by a series of interchanges of subsets of A and B
- ◆ When no further improvement is possible, the resulting partition $[A', B']$ is a *local minimum* and has a fairly high probability of being a *global minimum* with this scheme

Example



- edge weight = $4/(n^2 - \text{mod}(n, 2))$ where n = no. of terminals on net
- Annotate this graph with its edge weights

Example

- Start w/ partition $A = \{ 1, 2, 4, 5, 6 \}$
 $B = \{ 3, 7 \}$

$$T = \sum_{A \times B} c_{ab} =$$

- Assume weights $w_{\text{AND}}, w_{\text{OR}}=4, w_{\text{FF}} = 10$
And partition size $P = 22$
Is this partition admissible?

$$\sum_{a \in A} w_a =$$

$$\sum_{b \in B} w_b =$$

Example

- Find two cells to swap such that gain is maximized

- Exchange 3 for 6

$$A = \{ 1, 2, 3, 4, 5 \}$$

$$B = \{ 6, 7 \}$$

» $T = \sum_{A \times B} c_{ab} =$

» gain =

- Is this partition admissible?

$$\sum_{a \in A} w_a =$$

$$\sum_{b \in B} w_b =$$

Example

- Find two cells to swap such that gain is maximized

- Exchange 5

$$A = \{ 1, 2, 3, 4 \}$$

$$B = \{ 5, 6, 7 \}$$

» $T = \sum_{A \times B} c_{ab} =$

» gain =

- Is this partition admissible?

$$\sum_{a \in A} w_a =$$

$$\sum_{b \in B} w_b =$$

Example

- Find two cells to swap such that gain is maximized

- Exchange 4

$$A = \{ 1, 2, 3 \}$$

$$B = \{ 4, 5, 6, 7 \}$$

» $T = \sum_{A \times B} c_{ab} =$

» gain =

- Is this partition admissible?

$$\sum_{a \in A} w_a =$$

$$\sum_{b \in B} w_b =$$

2-Way Partitioning (Kernighan & Lin)

◆ For each $a \in A$:

▲ external cost $E_a = \sum_{y \in B} c_{ay}$ (same for E_b)

▲ internal cost $I_a = \sum_{x \in A} c_{ax}$ (same for I_b)

$$D_z = E_z - I_z \forall z \in S$$

◆ If $a \in A$ and $b \in B$ are interchanged, then the gain:

$$g = D_a + D_b - 2c_{ab}$$

◆ Proof: If Z is the total cost of connections between A and B , excluding a and b , then:

$$\left. \begin{array}{l} T_{a,b} = Z + E_a + E_b - c_{ab} \\ T_{b,a} = Z + I_a + I_b + c_{ab} \end{array} \right\} \text{gain} = T_{a,b} - T_{b,a} = D_a + D_b - 2c_{ab}$$

2-Way Partitioning (Kernighan & Lin)

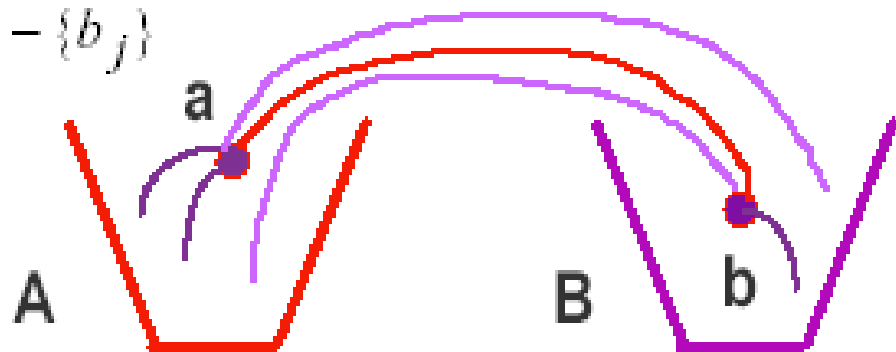
- (1) Compute all D values in S
- (2) Choose a_i, b_j such that $g_i = D_{a_i} + D_{b_j} - 2c_{a_i b_j}$ is maximized
- (3) Set a_i and b_j aside and call them a_i' and b_j'
- (4) Recalculate the D values for all the elements of $A - \{a_i\}, B - \{b_j\}$

$$D'_x = D_x + 2c_{xa_i} - 2c_{xb_j}, x \in A - \{a_i\}$$

$$D'_y = D_y + 2c_{yb_j} - 2c_{ya_i}, y \in B - \{b_j\}$$

$$D'_{a_i} = -D_{a_i}$$

$$D'_{b_j} = -D_{b_j}$$



Example, Revisited

swap	z	1	2	3	4	5	6	7
	E_z	5/4	1	2	1/4	1	1/4	7/4
	I_z	3/2	2	0	3/2	2	3/2	0
	D_z	-1/4	-1	2	-5/4	-1	-5/4	7/4
6,3	$2c_z a_i$	1/2	0	-	1/2	2	-	1/2
	$2c_z b_j$	2	2	-	0	0	-	0
	D_z	-7/4	-3	-2	-3/4	1	5/4	5/4
5,-	$2c_z a_i$	0	1	0	1	-	2	2
	D_z	-7/4	-2	-2	1/4	-1	-3/4	-3/4
4,-	$2c_z a_i$	1/2	1	0	-	1	1/2	1/2
	D_z	-5/4	-1	-2	-1/4	0	-1/4	-1/4

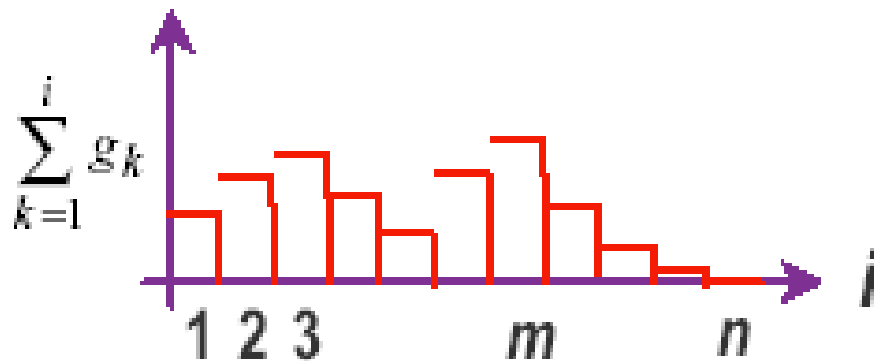
- Initial partition
 - » $A=\{1,2,4,5,6\}$
 - » $B=\{3,7\}$
- Swap $a_i=6, b_j=3$
 - » $g=2-5/4-0=3/4$
- Swap $a_i=5$
 - » $g=1$
- Swap $a_i=4$
 - » $g=1/4$

Number of operations is reduced

2-Way Partitioning (Kernighan & Lin)

- ◆ Repeat (2)-(4) on a new pair until all nodes exhausted

$$(a'_1, b'_1), (a'_2, b'_2), \dots, (a'_n, b'_n)$$



- ◆ If sum to $m > 0$, some gain, so repeat until sum to $m=0$

Today's Lecture

- Kernighan & Lin (1970)
- • Fiduccia & Mattheyses (1982)
- Karypis – hMETIS (1997)
- Antreich - GORDIAN (1991)

2-Way Partitioning (Fiduccia & Mattheyses)

- ◆ Move one cell at a time from one side of the partition to the other in an attempt to minimize the cutset of the final partition
 - ▲ **base cell** -- cell to be moved
 - ▲ **gain $g(i)$** -- no. of nets by which the cutset would decrease if cell i were moved from partition A to partition B (may be negative)
- ◆ To prevent thrashing, once a cell is moved it is locked for an entire pass
- ◆ Claim is $O(n)$ time

2-Way Partitioning (Fiduccia & Mattheyses)

- ◆ Steps:

- (1) Choose a cell

- (2) Move it

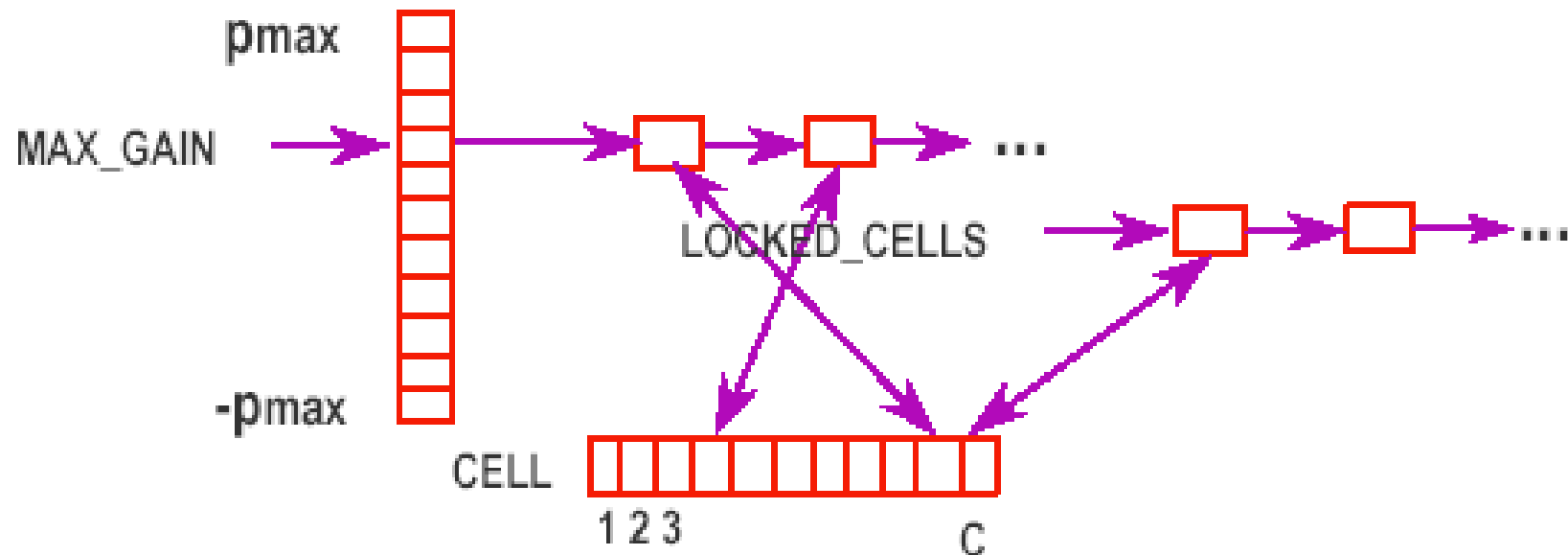
- (3) Update the $g(i)$'s of the neighbors

- ◆ $O(n)$ neighbors, each cell recomputed each time neighbor moved, and must recompute for each pin (assume #pins= $K.n$, Amdahl 470 $K \sim 2.7$)

$$n_1^2 + n_2^2 + \cdots n_i^2 = O(\# \text{ pins}^2) / \text{pass} !$$

2-Way Partitioning (Fiduccia & Mattheyses)

- ◆ If $p(i)$ = no. of pins on cell i : $-p(i) < g_i < p(i)$
- ◆ Bin-sort cells on g_i

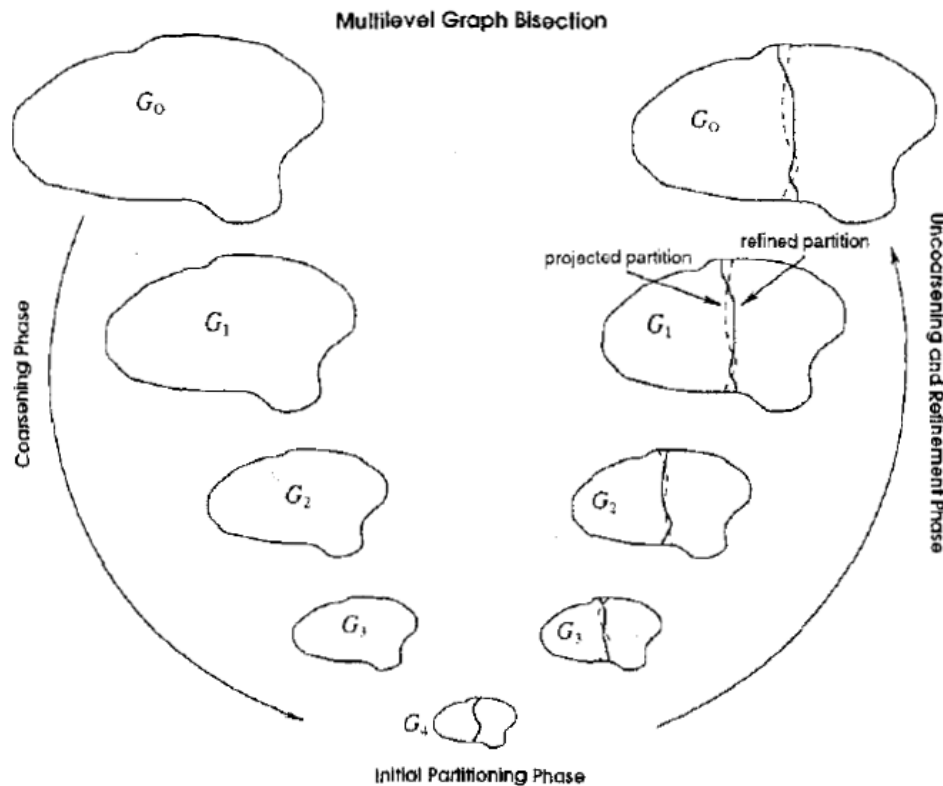


- ◆ Time required to maintain each bucket array $O(P)/pass$

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Coarsening/Uncoarsening

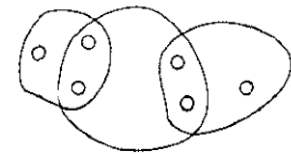
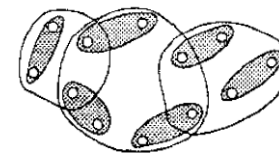
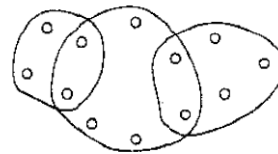


- To speed up partitioning, a large hypergraph is reduced to a smaller one through "coarsening"
- The reduced hypergraph is then successively partitioned (using KLFM) and "uncoarsened"

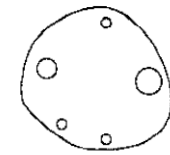
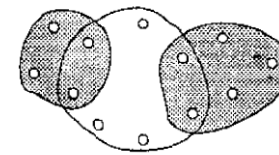
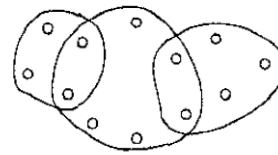
Source: Karypis, *et al*, DAC 1997

3 Types of Coarsening

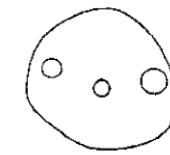
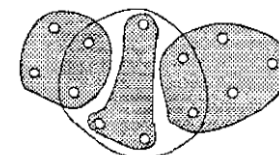
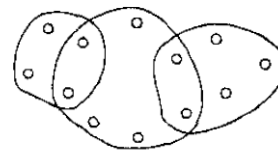
- Different types are used during coarsening process



(a) Edge Coarsening



(b) Hyperedge Coarsening



(c) Modified Hyperedge Coarsening

- In the figure, each circle represents a hyperedge (or multi-terminal net), each vertex represents a cell

Source: Karypis, *et al*, DAC 1997

- Claims partitions equal in quality to KLFM, but 10-100 times faster

Today's Lecture

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- Fiduccia & Mattheyses (1982)
- Karypis – hMETIS (1997)
- ➡ ● Antreich - GORDIAN (1991)

GORDIAN

J. Kleinhaus, G. Sigl, F. Johannes, K. Antreich,
*GORDIAN: VLSI Placement by Quadratic
Programming and Slicing Optimization*,
IEEE Trans. on CAD, March, 1991, pp. 356 - 365

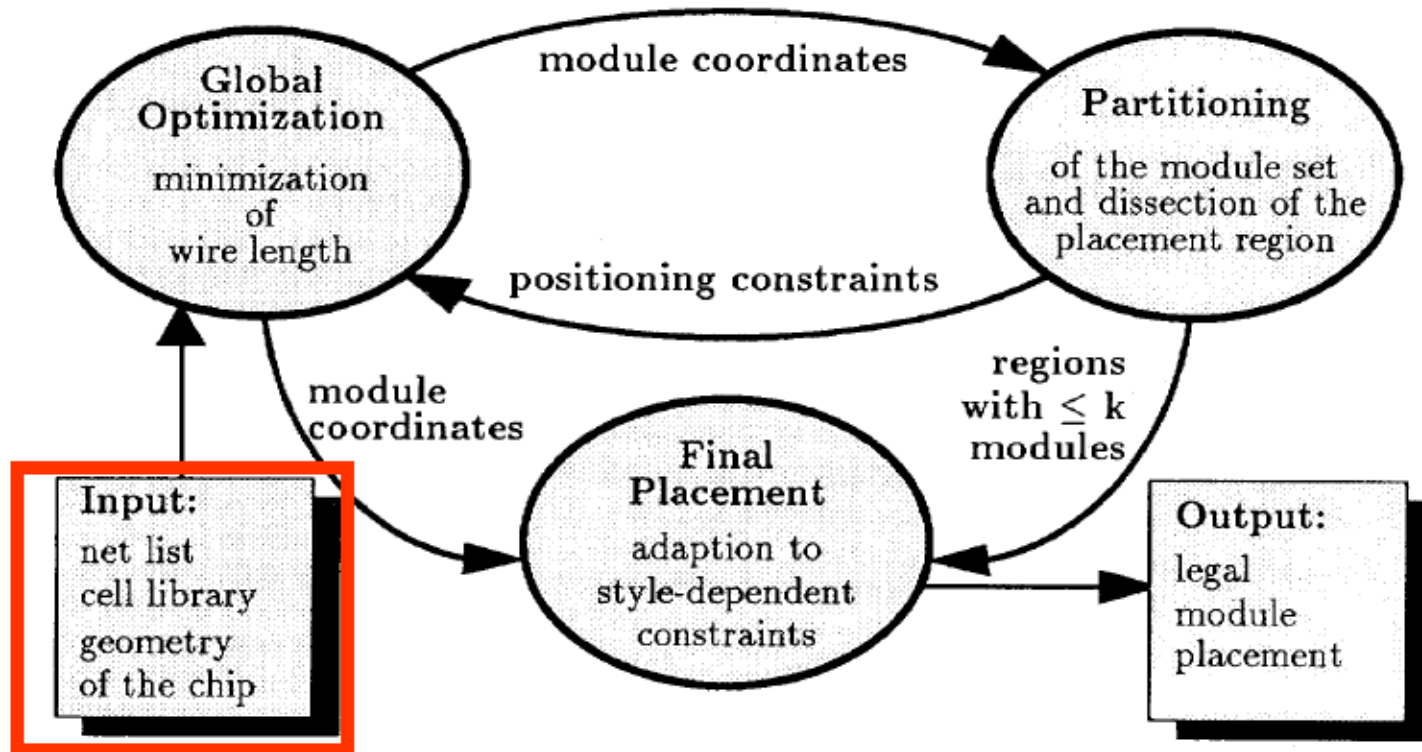


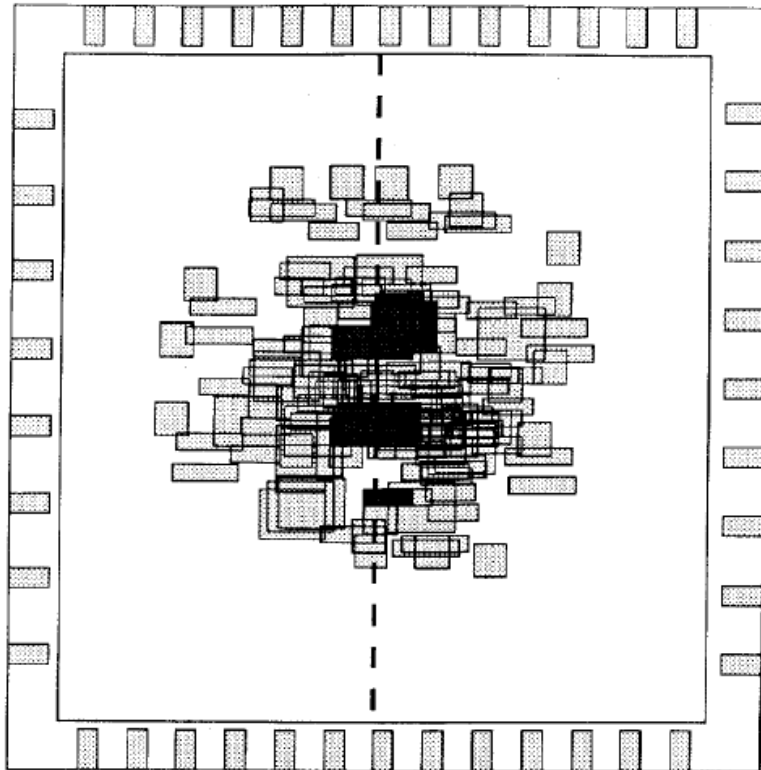
Fig. 1. Data flow in the placement procedure GORDIAN.

Basic Approach of GORDIAN

- A System Matrix (C) is defined that includes the squared “rubber-band” lengths of each net
- A Constraint Matrix (A) is defined that gives the current position of each block
- Objective function ϕ gives total cost of current placement, and is guaranteed to be convex and have a global minimum
- Convex optimization approach can be used to find the optimum
- Constraint Matrix is updated, and we iterate until a good solution is found

$$\text{LQP: } \min_{x \in \mathbb{R}^m} \left\{ \phi(x) = \frac{1}{2} x^T C x + d^T x \mid A^{(l)} x = u^{(l)} \right\}.$$

GORDIAN



- In 1991, placement with GORDIAN left a large amount of unused area
- Since then, many of these problems have been solved, and this basic formulation is commonly used
 - » Dragon2000 – Wang, Yang, & Sarrafzadeh ICCAD 2000
 - » FastPlace – Viswanathan & Chu, IEEE Trans. CAD 2005