## Indian Institute of Technology Jodhpur CSL7360: Computer Vision Practice Questions Set 1

- 1. Compare the time complexity of convolution with a nn filter when using
  - (a) direct convolution with the 2-D mask
  - (b) a separable kernel
- 2. Prove that convolving a 1-D signal twice with a Gaussian kernel of standard deviation  $\sigma$  is equivalent to convolving the signal with a Gaussian kernel of  $\sigma_c = \sqrt{2}\sigma$ , scaled by the area of the Gaussian filter.
- 3. Explain why the  $(\rho, \theta)$  parametrization for lines leads to a better discretization of the Hough parameter space than (m, c) in y = mx + c. Compare the accuracies of the parameter estimates you can hope to achieve in both cases, given the search for the maxima must take place in a reasonable time
- 4. Consider the following 1D filter  $g = \frac{1}{4} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}$ , which also serves as a very rough size-3 approximation of a 1D Gaussian filter. We can transpose the filter to create an equivalent 1D filter  $g^{\top} = \frac{1}{4} \begin{bmatrix} 1 \\ 2 \end{bmatrix}$  that

applies a blur in the vertical direction. Using zero-padding and full output size, compute  $H = g * g^{\top}$ . The filter H is an instance of a special kind of filter called a separable filter, which has the property that the result of the 2D filtering operation can be computed by doing two 1D filtering operations in series. Prove that convolving an image F with H gives the same result as convolving it with g, then convolving the result with  $g^{\top}$ . Does the above proof hold true for this particular filter if you use cross-correlation instead of convolution?

5. Extraction of visual features from images often involves convolution with filters that are themselves constructed from combinations of differential operators. One example is the Laplacian  $\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}$  of a Gaussian  $n(x, y, \sigma)$  having scale parameter  $\sigma$ , generating the filter  $\nabla^2 n(x, y, \sigma)$  for convolution with the image I(x, y). Explain in detail each of the following three operator sequences, where \* signifies two-dimensional convolution.

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- (a)  $\nabla^2[n(x, y, \sigma) * I(x, y)]$
- (b)  $n(x, y, \sigma) * \nabla^2 I(x, y)$
- (c)  $[\nabla^2 n(x, y, \sigma)] * I(x, y)$

What are the differences amongst them in their effects on the image?

6. At a pixel in an image, the covariance matrix is given as  $\begin{bmatrix} 6 & 0 \\ 0 & 5 \end{bmatrix}$ . Is it a corner pixel?