

CS 586 – Software System Architecture

Final Project Report

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This project is based on the coursework of CS586 Software System Architecture.
The Project includes various patterns used in software design and implements them.

Overview of Project:

It includes Gas-Pump model with design of 3 Gas Pumps each has some differences based on a bit functional and the arguments it accepts.

There are three Gas Pump components: GasPump-1, GasPump-2 and GasPump-3.

The GasPump-1 component supports the following operations:

```
Activate (int a) // the gas pump is activated where a is the price of the gas per gallon  
Start()          //start the transaction  
PayCredit()      // pay for gas by a credit card  
Reject()         // credit card is rejected  
Cancel()         // cancel the transaction  
Approved()       // credit card is approved  
PayCash(int c)   // pay for gas by cash, where c represents prepaid cash  
StartPump()      // start pumping gas  
PumpGallon()     // one gallon of gas is disposed  
StopPump()       // stop pumping gas
```

The GasPump-2 component supports the following operations:

```
Activate (float a, float b)      // the gas pump is activated where a is the price of the regular gas  
                                // and b is the price of super gas per gallon  
Start()                      //start the transaction  
PayCredit()                   // pay for gas by a credit card  
Reject()                      // credit card is rejected  
Cancel()                      // cancel the transaction  
Approved()                    // credit card is approved  
Super()                       // Super gas is selected  
Regular()                     // Regular gas is selected  
StartPump()                   // start pumping gas  
PumpGallon()                  // one gallon of gas is disposed  
StopPump()                    // stop pumping gas
```

The GasPump-3 component supports the following operations:

Activate (float a, float b)	// the gas pump is activated where a is the price of regular gas // and b is the price of premium gas per liter
Start()	//start the transaction
PayCash(float c)	// pay for gas by cash, where c represents prepaid cash
Cancel()	// cancel the transaction
Premium()	// Premium gas is selected
Regular()	// Regular gas is selected
StartPump()	// start pumping gas
PumpLiter()	// one liter of gas is disposed
StopPump()	// stop pumping gas
Receipt()	// Receipt is requested
NoReceipt()	// No receipt

All three GasPump components are state-based components and are used to control a simple gas pumps. Users can pay by cash or a credit card. The gas pump may dispose different types of Gasoline. The price of the gasoline is provided when the gas pump is activated. The detailed behavior of GasPump components is specified using EFSM.

The several differences between GasPump components.

Aspects that vary between three GasPump components:

- a. Types of gasoline disposed
- b. Types of payment
- c. Display menu(s)
- d. Messages
- e. Receipts
- f. Operation names and signatures
- g. Data types
- h. etc.

This project implements three GasPumps using Model Driven Architecture. The GasPumps differ in their user interface specifications, but are similar in behavior. The main goal is to separate the Platform specific portion of the system from the Platform independent portion. The general outline of the implementation is to use Model-Driven-Architecture as the overall design, and use an Extended-Finite-State-Machine to capture the states in which the model can be in at any point of time. The project implements the Output Processor using Strategy pattern, and uses Abstract Factory Pattern to select and initialize a list of output actions for each GasPumps.

GENERAL ARCHITECTURE:

MDA-EFSM Events:

```
Activate()
Start()
PayCredit()
PayCash()
Reject()
Cancel()
Approved()
StartPump()
Pump()
StopPump()
SelectGas(int g)
Receipt()
NoReceipt()
```

MDA-EFSM Actions:

```
StoreData // stores price(s) for the gas from the temporary data store
PayMsg // displays a type of payment method
StoreCash // stores cash from the temporary data store
DisplayMenu // display a menu with a list of selections
RejectMsg // displays credit card not approved message
SetW(int k) // set value for credit/cash flag
SetPrice(int g) // set the price for the gas identified by g identifier
```

ReadyMsg	// displays the ready for pumping message
SetInitialValues	// set G (or L) to 0
PumpGasUnit	// disposes unit of gas and counts # of units disposed
GasPumpedMsg	// displays the amount of disposed gas
StopMsg	// stop pump message and receipt? msg (optionally)
PrintReceipt	// print a receipt
CancelMsg	// displays a cancellation message

Pseudo Code

Operations of the Input Processor

(GasPump-1)

Activate(int a) {

if (a>0) {

d->temp_a=a;

m->Activate()

}

}

Start() {

m->Start();

}

PayCredit() {

m->PayCredit();

}

Reject() {

m->Reject();

}

Cancel() {

m->Cancel();

}

Approved() {

m->Approved();

}

PayCash(int c) {

if (c>0) {

d->temp_c=c;

m->PayCash();

}

StartPump() {

m->SelectGas(1);

m->StartPump();

}

PumpGallon() {

if (d->w==1) m->Pump();

else if (d->w==0) {

if (d->cash<(d->G+1)*d->price) {

m->StopPump();

m->Receipt()

}

else m->Pump();

}

}

StopPump() {

m->StopPump();

m->Receipt();

}

Operations of the Input Processor

(GasPump-2)

Activate(float a, float b) {

if ((a>0)&&(b>0)) {

d->temp_a=a;

d->temp_b=b;

m->Activate()

}

}

Start() {

m->Start();

}

PayCredit() {

m->PayCredit();

}

Reject() {

m->Reject();

}

Cancel() {

m->Cancel();

}

Approved() {

m->Approved();

}

Super() {

m->SelectGas(2)

}

Regular() {

m->SelectGas(1)

}

StartPump() {

m->StartPump();

}

PumpGallon() {

m->Pump();

StopPump() {

m->StopPump();

m->Receipt();

}

Operations of the Input Processor

(GasPump-3)

Activate(float a, float b) {

if ((a>0)&&(b>0)) {

d->temp_a=a;

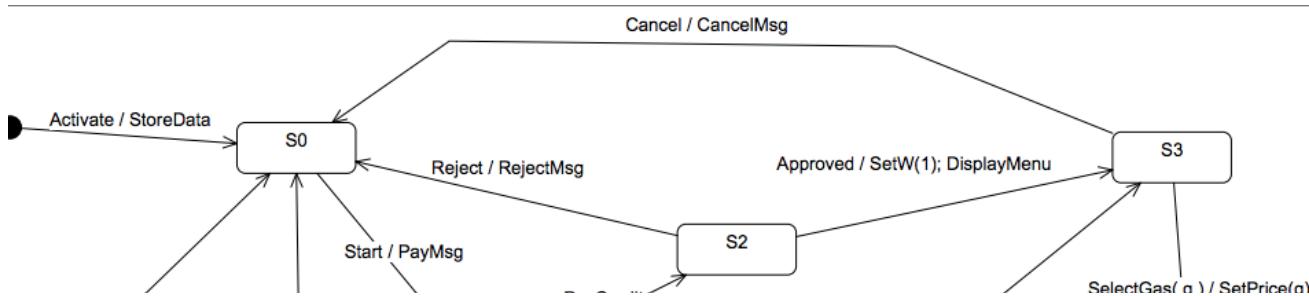
```

d->temp_b=b;
m->Activate()
}
}
Start() {
m->Start();
}
PayCash(float c) {
if (c>0) {
d->temp_c=c;
m->PayCash()
}
}
Cancel() {
m->Cancel();
}
Premium() {
m->SelectGas(2);
}
Regular() {
m->SelectGas(1);
}
StartPump() {
m->StartPump();
}

PumpLiter() {
if (d->cash<(d->L+1)*d->price)
m->StopPump();
else m->Pump()
}
StopPump() {
m->StopPump();
}
Receipt() {
m->Receipt();
}
NoReceipt() {
m->NoReceipt();
}

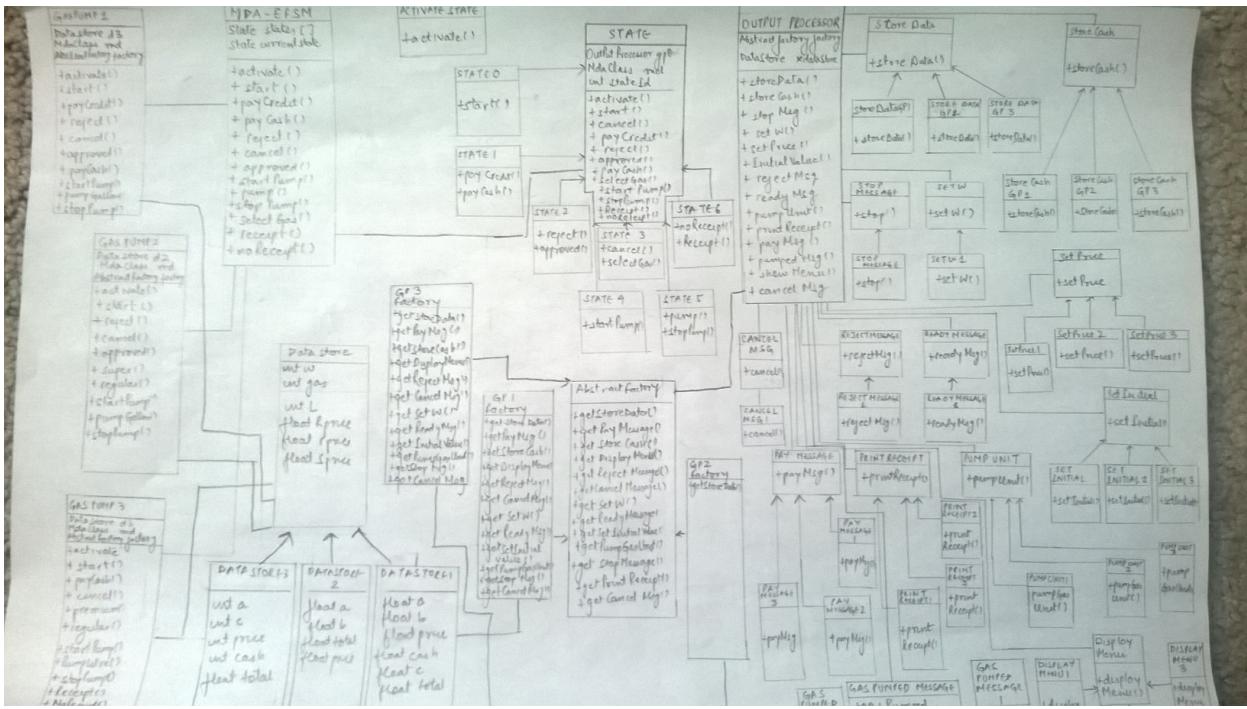
```

STATE DIAGRAM



MDA_EFSM

CLASS DIAGRAM



Code Documented

Driver Class

```
// Contains the main method and calls all the functions
import java.util.Scanner;
public class GasDriverMain {
    public static void main(String []args)
    {
        GasDriverMain gasDriver = new GasDriverMain();
        gasDriver.displayOptions();
    }
    public void displayOptions()
    {
        Scanner input = new Scanner(System.in);
        System.out.println("Welcome to the Gas Station");
        System.out.println("1. Gas-Pump -1");
        System.out.println("2. Gas-Pump -2");
        System.out.println("3. Gas-Pump -3");
        System.out.println("4. Exit");

        System.out.println("\n");
        System.out.println("Select option(1-3): ");

        int option = input.nextInt();

        switch(option)
        {
            case 1 :
            {
                DataStoreGP1 ds1 = new DataStoreGP1(); //creating object of datastore1
                GasPump1Factory factory = new GasPump1Factory(); //creating object of
factory1
```

```

GPOutputProcessor op = new
GPOutputProcessor(factory,factory.GetDataStore()); // creating
object of gas processor
MdaClass md = new MdaClass(factory,ds1); // creating object of mda class
GasPump1 gp1 = new GasPump1(md,ds1,factory); // creating object of gas
pump1 class

System.out.println("Gas Pump Execution 1");

String ch ="1";
while(ch!="q")
{
    System.out.println("Select option");

    System.out.println("0- Activate ,1-Start ,2-PayCredit,3-Reject,4-Cancel, 5-
Approved,6-PayCash,7-StartPump,8-PumpGallon,9-StopPump,q-quit");

    ch = input.next();

    if(ch.equalsIgnoreCase("0"))
    {
        System.out.println("Operation Activate (int a )");
        System.out.println("Enter the a ");
        int a = input.nextInt();

        gp1.activate(a);
    }
    else if(ch.equalsIgnoreCase("1"))
    {
        gp1.start();
    }
    else if(ch.equalsIgnoreCase("2"))
    {
        gp1.payCredit();
    }
    else if(ch.equalsIgnoreCase("3"))
    {
        gp1.reject();
    }
    else if(ch.equalsIgnoreCase("4"))
    {

        gp1.cancel();
    }
    else if(ch.equalsIgnoreCase("5"))
    {

```

```

                gp1.approved();
            }
            else if(ch.equalsIgnoreCase("6"))
            {
                System.out.println("Enter the value of c ");
                int c = input.nextInt();

                gp1.payCash(c);
            }
            else if(ch.equalsIgnoreCase("7"))
            {

                gp1.startPump();
            }
            else if(ch.equalsIgnoreCase("8"))
            {

                gp1.pumpGallon();
            }
            else if(ch.equalsIgnoreCase("9"))
            {

                gp1.stopPump();
            }

        }
        break;
    }
    case 2 :

    {
        DataStoreGP2 ds2 = new DataStoreGP2(); // creating object of
datastore 2
        GasPump2Factory factory = new GasPump2Factory(); //creating object
for facoty 2
        GPOutputProcessor op = new
        GPOutputProcessor(factory,factory.GetDataStore()); //creating object for output processor
        MdaClass md = new MdaClass(factory,ds2); // creating mda class
object
        GasPump2 gp2 = new GasPump2(md,ds2,factory); //creating gp 2
object

        System.out.println("Gas Pump Execution 2");

        String ch = "1";
        while(ch != "q")
        {
            System.out.println("Select option");

```

```
System.out.println("0- Activate,1-Start,2-PayCredit,3-Reject,4-Cancel, 5-  
Approved,6-Super,7-Regular,8-StartPump,9-PumpGallon,10-StopPump,q-quit");  
  
ch = input.next();  
  
if(ch.equalsIgnoreCase("0"))  
{  
  
System.out.println("Enter the value of a \n");  
float a = input.nextFloat();  
System.out.println("Enter the value of b \n");  
  
float b = input.nextFloat();  
gp2.activate(a, b);  
}  
else if(ch.equalsIgnoreCase("1"))  
{  
  
gp2.start();  
}  
else if(ch.equalsIgnoreCase("2"))  
{  
  
gp2.payCredit();  
}  
else if(ch.equalsIgnoreCase("3"))  
{  
  
gp2.reject();  
}  
else if(ch.equalsIgnoreCase("5"))  
{  
  
gp2.approved();  
}  
else if(ch.equalsIgnoreCase("6"))  
{  
  
gp2.Super();  
}  
else if(ch.equalsIgnoreCase("7"))  
{  
  
gp2.regular();  
}  
else if(ch.equalsIgnoreCase("8"))  
{
```

```

gp2.startPump();
}
else if(ch.equalsIgnoreCase("9"))
{
    gp2.pumpGallon();
}
else if(ch.equalsIgnoreCase("10"))
{
    gp2.stopPump();
}

}
break;
}
case 3 :
{
    DataStoreGP3 ds3 = new DataStoreGP3();
    GasPump3Factory factory = new GasPump3Factory();
    GPOutputProcessor op = new
GPOutputProcessor(factory,factory.GetDataStore());
    MdaClass md = new MdaClass(factory,ds3);
    GasPump3 gp3 = new GasPump3(md,ds3,factory);

    System.out.println("Gas Pump Execution 3");

    String ch ="1";
    while(ch!= "q")
    {
        System.out.println("Select option");

        System.out.println("0- Activate,1-Start,2-PayCash,3-Cancel,4-Premium, 5-
Regular,6-StartPump,7-PumpLitre,8-StopPump,9-Receipt,10-NoReceipt,q-quit");

        ch = input.next();

        if(ch.equalsIgnoreCase("0"))
        {

            System.out.println("Enter the value of a \n");
            float a = input.nextFloat();

            System.out.println("Enter the value of b \n");

```

```
        float b = input.nextFloat();

        gp3.activate(a, b);
    }
    else if(ch.equalsIgnoreCase("1"))
    {

        gp3.start();
    }
    else if(ch.equalsIgnoreCase("2"))
    {

        System.out.println("Enter the value of c \n");

        int c = input.nextInt();

        gp3.payCash(c);
    }
    else if(ch.equalsIgnoreCase("3"))
    {

        gp3.cancel();
    }
    else if(ch.equalsIgnoreCase("4"))
    {
        gp3.premium();
    }
    else if(ch.equalsIgnoreCase("5"))
    {

        gp3.regular();
    }
    else if(ch.equalsIgnoreCase("6"))
    {

        gp3.startPump();
    }
    else if(ch.equalsIgnoreCase("7"))
    {

        gp3.pumpLitre();
    }
    else if(ch.equalsIgnoreCase("8"))
    {

        gp3.stopPump();
    }
}
```

```

        else if(ch.equalsIgnoreCase("9"))
        {
            gp3.Receipt();

        }
        else if(ch.equalsIgnoreCase("10"))
        {
            System.out.println("NoReceipt");
            gp3.noReceipt();
        }
    }

    break;
}
case 4 :
{
    System.out.println("Exiting the system Thank You");
    break;
}

default :
{
    System.out.println("Invalid Input");
    break;
}
}
}
}

```

GASPUMP1

```

// It's the input processor of Gas Pump1

public class GasPump1 {

    private DataStore ds1;
    private MdaClass md;
    private AbstractFactory factory;
    public GasPump1(MdaClass md, DataStore ds1 ,AbstractFactory factory)
    {
        this.ds1 = ds1;
    }
}

```

```

        this.md = md;
        this.factory = factory;

    }

public void activate(int a)
{
    if(a > 0)
    {
        System.out.println("Setting the temporary A value IN DATA STORE\n");
        ((DataStoreGP1) ds1).setA(a);
        md.activate(factory,ds1);
    }
    else
    {
        System.out.println("Incorrect input");
    }
}

public void start()
{
    md.start(factory,ds1);
}

public void payCredit()
{
    md.payCredit(factory,ds1);
}

public void reject()
{
    md.reject(factory,ds1);
}

public void cancel()
{
    md.cancel(factory,ds1);
}

public void approved()
{
    md.approved(factory,ds1);
}

}

public void payCash(int c)
{
    if(c>0)
    {

```

```

        ((DataStoreGP1) ds1).setC(c);

        md.payCash(factory,ds1);
    }

}

public void startPump()
{
    md.selectGas(1,factory,ds1);

    md.startPump(factory,ds1);

}
public void pumpGallon()
{
    if( ds1.getW()==1)
    {
        md.pump(factory,ds1);
    }
    else if(ds1.getW()==0)
    {
        if(((DataStoreGP1) ds1).getCash()<(ds1.getGas()+1)*((DataStoreGP1)
ds1.getPrice()))
        {

            md.pump(factory,ds1);
            md.receipt(factory,ds1);
        }

        else
        {
            System.out.println("Calling pump function in mda class");

            md.stopPump(factory,ds1);
        }
    }
}

public void stopPump()
{
    md.stopPump(factory,ds1);
    md.receipt(factory,ds1);
}
}

```

GASPUMP 2

// it's the input processor for gas pump2

```
public class GasPump2 {  
  
    private DataStore ds2;  
    private MdaClass md;  
    private AbstractFactory factory;  
  
    public GasPump2(MdaClass md, DataStore ds2 ,AbstractFactory factory)  
    {  
        this.ds2 = ds2;  
        this.md = md;  
        this.factory = factory;  
    }  
  
    public void activate(float a , float b)  
    {  
        if((a > 0)&&(b > 0))  
        {  
            ((DataStoreGP2) ds2).setA(a);  
  
            ((DataStoreGP2) ds2).setB(b);  
  
            md.activate(factory,ds2);  
        }  
        else  
        {  
            System.out.println("Incorrect input");  
        }  
    }  
  
    public void start()  
    {  
        md.start(factory,ds2);  
    }  
  
    public void payCredit()  
    {
```

```
        md.payCredit(factory,ds2);
    }

    public void reject()
    {
        md.reject(factory,ds2);
    }

    public void cancel()
    {
        md.cancel(factory,ds2);
    }

    public void approved()
    {
        md.approved(factory,ds2);
    }

    public void Super()
    {
        md.selectGas(2,factory,ds2);
    }

    public void regular()
    {
        md.selectGas(1,factory,ds2);
    }

    public void startPump()
    {
        md.startPump(factory,ds2);
    }

    public void pumpGallon()
    {
        md.pump(factory,ds2);
    }

    public void stopPump()
    {
        md.stopPump(factory,ds2);
    }
}
```

```

        md.receipt(factory,ds2);
    }
}

GASPUMP3

public class GasPump3 {

    private DataStore ds3;
    private MdaClass md;
    private AbstractFactory factory;
    public GasPump3(MdaClass md, DataStore ds3, AbstractFactory factory)
    {
        this.ds3 = ds3;
        this.md = md;
        this.factory = factory;
    }

    public void activate(float a,float b)
    {
        if((a > 0) && (b>0))
        {

            ((DataStoreGP3) ds3).setA(a);

            ((DataStoreGP3) ds3).setB(b);

            md.activate(factory,ds3);
        }
        else
        {
            System.out.println("Incorrect input");
        }
    }

    public void start()
    {

        md.start(factory,ds3);
    }

    public void payCash(int c)
    {
        if(c>0)
        {

```

```

        ((DataStoreGP3) ds3).setC(c);

        md.payCash(factory,ds3);
    }

}

public void cancel()
{
    md.cancel(factory,ds3);
}

public void premium()
{
    md.selectGas(2,factory,ds3);
}

public void regular()
{
    md.selectGas(1,factory,ds3);
}

public void startPump()
{
    md.startPump(factory,ds3);
}

public void pumpLitre()
{
    if(((DataStoreGP3) ds3).getCash() < (ds3.getL()+1)*((DataStoreGP3) ds3).getPrice())
    {

        md.pump(factory,ds3);

    }
    else
    {

        md.stopPump(factory,ds3);
    }
}

```

```

public void stopPump()
{
    md.stopPump(factory,ds3);
}

public void Receipt()
{
    md.receipt(factory,ds3);
}

public void noReceipt()
{
    md.noReceipt(factory,ds3);
}
}

```

// Over here abstract factory pattern is implemented
ABSTRACT FACTORY

// it's the abstract class for the factory

```

public abstract class AbstractFactory {

    public abstract StoreDataAbstract getStoreData();

    public abstract PayMessageAbstract getPayMessage();

    public abstract StoreCashAbstract getStoreCash();

    public abstract DisplayMenuAbstract getDisplayMenu();

    public abstract RejectMessageAbstract getRejectMessage();

    public abstract SetWAbstract getSetW();

    public abstract SetPriceAbstract getSetPrice();

    public abstract ReadyMessageAbstract getReadyMessage();

    public abstract SetInitialValueAbstract getSetInitialValue();

    public abstract PumpGasUnitAbstarct getPumpGasUnit();
}

```

```

        public abstract GasPumpedMessageAbstract getGasPumpedMessage();

        public abstract StopMessageAbstract getStopMessage();

        public abstract PrintReceiptAbstract getPrintReceipt();

        public abstract CancelMessageAbstract getCancelMessage();

    }


```

GAS pumpFACTORY 1

Concrete factory class for Gas pump 1

```
public class GasPump1Factory extends AbstractFactory{
```

```
    DataStore dataStore = new DataStoreGP1();
```

```

    public DataStore CreateDataStore()
    {
        return dataStore;
    }
    public DataStore GetDataStore()
    {
        return dataStore;
    }

    public StoreDataAbstract getStoreData()
    {
        return new StoreDataGasPump1();
    }

```

```

    public PayMessageAbstract getPayMessage()
    {
        return new PayMessage1();
    }

```

```

    public StoreCashAbstract getStoreCash()
    {
        return new StoreCashGasPump1();
    }

```

```

    public DisplayMenuAbstract getDisplayMenu()
    {
        return new DisplayMenuGasPump1();
    }

```

```
public RejectMessageAbstract getRejectMessage()
{
    return new RejectMessage1();
}

public SetWAbstract getSetW()
{
    return new SetW1();
}
public SetPriceAbstract getSetPrice()
{
    return new SetPrice1();
}

public ReadyMessageAbstract getReadyMessage()
{
    return new ReadyMessage1();
}

public SetInitialValueAbstract getSetInitialValue()
{
    return new SetInitial1();
}
public PumpGasUnitAbstarct getPumpGasUnit()
{
    return new PumpGasUnit1();
}

public GasPumpedMessageAbstract getGasPumpedMessage()
{
    return new GasPumpedMessage1();
}

public StopMessageAbstract getStopMessage()
{
    return new StopMessage1();
}

public PrintReceiptAbstract getPrintReceipt()
{
    return new PrintReceipt1();
}
public CancelMessageAbstract getCancelMessage()
{
    return new CancelMessage1();
}
```

}

Gas Pump FACTORY 2

// concrete class for factory 2

```
public class GasPump2Factory extends AbstractFactory{
```

```
    DataStore dataStore = new DataStoreGP2();
```

```
    public DataStore CreateDataStore()
```

```
{
```

```
    return dataStore;
```

```
}
```

```
    public DataStore GetDataStore()
```

```
{
```

```
    return dataStore;
```

```
}
```

```
    public StoreDataAbstract getStoreData()
```

```
{
```

```
    return new StoreDataGasPump2();
```

```
}
```

```
    public PayMessageAbstract getPayMessage()
```

```
{
```

```
    return new PayMessage2();
```

```
}
```

```
    public StoreCashAbstract getStoreCash()
```

```
{
```

```
    return null;
```

```
}
```

```
    public DisplayMenuAbstract getDisplayMenu()
```

```
{
```

```
    return new DisplayMenuGasPump2();
```

```
}
```

```
    public RejectMessageAbstract getRejectMessage()
```

```
{
```

```
    return new RejectMessage1();
```

```
}
```

```
    public SetWAbstract getSetW()
```

```
{
```

```
    return new SetW1();
```

```
}
```

```

public SetPriceAbstract getSetPrice()
{
    return new SetPrice2();
}

public ReadyMessageAbstract getReadyMessage()
{
    return new ReadyMessage1();
}

public SetInitialValueAbstract getSetInitialValue()
{
    return new SetInitial2();
}
public PumpGasUnitAbstarct getPumpGasUnit()
{
    return new PumpGasUnit2();
}

public GasPumpedMessageAbstract getGasPumpedMessage()
{
    return new GasPumpedMessage1();
}

public StopMessageAbstract getStopMessage()
{
    return new StopMessage1();
}

public PrintReceiptAbstract getPrintReceipt()
{
    return new PrintReceipt2();
}
public CancelMessageAbstract getCancelMessage()
{
    return new CancelMessage1();
}

}

```

FACTORY 3

```

// concrete class for gas pump 3 3
public class GasPump3Factory extends AbstractFactory {

    DataStore dataStore = newDataStoreGP3();

```

```
public DataStore CreateDataStore()
{
    return dataStore;
}
public DataStore GetDataStore()
{
    return dataStore;
}

public StoreDataAbstract getStoreData()
{
    return new StoreDataGasPump3();
}

public PayMessageAbstract getPayMessage()
{
    return new PayMessage3();
}

public StoreCashAbstract getStoreCash()
{
    return new StoreCashGasPump3();
}

public DisplayMenuAbstract getDisplayMenu()
{
    return new DisplayMenuGasPump3();
}

public RejectMessageAbstract getRejectMessage()
{
    return new RejectMessage1();
}

public SetWAbstract getSetW()
{
    return new SetW1();
}
public SetPriceAbstract getSetPrice()
{
    return new SetPrice3();
}

public ReadyMessageAbstract getReadyMessage()
{
    return new ReadyMessage1();
}
```

```

public SetInitialValueAbstract getSetInitialValue()
{
    return new SetInitial3();
}
public PumpGasUnitAbstarct getPumpGasUnit()
{
    return new PumpGasUnit3();
}

public GasPumpedMessageAbstract getGasPumpedMessage()
{
    return new GasPumpedMessage2();
}

public StopMessageAbstract getStopMessage()
{
    return new StopMessage1();
}

public PrintReceiptAbstract getPrintReceipt()
{
    return new PrintReceipt3();
}
public CancelMessageAbstract getCancelMessage()
{
    return new CancelMessage1();
}

}

// over here state pattern is implemented

```

STATES

```

public abstract class State {

    GPOutputProcessor gpOut ;

    public GPOutputProcessor getGpOut() {
        return gpOut;
    }
    public void setGpOut(GPOutputProcessor gpOut) {
        this.gpOut = gpOut;
    }
}

```

```
}

public MdaClass md ;

private int statId;

public int getStatId() {
    return statId;
}

public void setStatId(int statId) {
    this.statId = statId;
}

public void activate(AbstractFactory factory, DataStore dataStore)
{

}

public void start(AbstractFactory factory, DataStore dataStore)
{

}

public void payCredit(AbstractFactory factory, DataStore dataStore)
{

}

public void reject(AbstractFactory factory, DataStore dataStore)
{

}

public void approved(AbstractFactory factory, DataStore dataStore)
{

}

public void cancel()
{

}

public void payCash(AbstractFactory factory, DataStore dataStore)
{

}

public void selectGas(int g,AbstractFactory factory, DataStore dataStore)
{

}

public void startPump(AbstractFactory factory, DataStore dataStore)
{

}
```

```

public void pump(AbstractFactory factory, DataStore dataStore)
{
}

public void stopPump(AbstractFactory factory, DataStore dataStore)
{
}

public void receipt(AbstractFactory factory, DataStore dataStore)
{
}

public void noReceipt()
{
}

}

}

```

ACTIVATE STATE

```

public class ActivateState extends State {

    public ActivateState(AbstractFactory factory, DataStore dataStore)
    {
        setId(0);
        if(gpOut == null)
            this_gpOut = new GPOutputProcessor(factory, dataStore);
    }

    public void activate(AbstractFactory factory, DataStore dataStore)
    {
        gpOut.storeData( dataStore);

    }
}

```

STATE 0

```

public class State0 extends State {

```

```

public State0(AbstractFactory factory, DataStore dataStore)
{
    setId(1);
    if(gpOut == null)
        this_gpOut = new GPOutputProcessor(factory, dataStore);

}

public void start(AbstractFactory factory, DataStore dataStore)
{
    System.out.println("In the State 0 \n");

    System.out.println("Now calling the pay message \n");
    gpOut.payMsg();
}

}

```

STATE 1

```

public class State1 extends State{

    public State1(AbstractFactory factory, DataStore dataStore)
    {
        setId(2);
        if(gpOut == null)
            this_gpOut = new GPOutputProcessor(factory, dataStore);

    }

    public void payCredit(AbstractFactory factory, DataStore dataStore)
    {

    }

    public void payCash(AbstractFactory factory, DataStore dataStore)
    {
        gpOut.storeData( dataStore);
        gpOut.setW(0);
    }
}

```

```
        gpOut.displayMenu( );  
    }  
  
}
```

STATE 2

```
public class State2 extends State {  
  
    public State2(AbstractFactory factory, DataStore dataStore)  
    {  
  
        setId(3);  
        if(gpOut == null)  
            this_gpOut = new GPOutputProcessor(factory, dataStore);  
  
    }  
  
    public void reject(AbstractFactory factory, DataStore dataStore)  
    {  
        gpOut.rejectMsg();  
  
    }  
  
    public void approved(AbstractFactory factory, DataStore dataStore)  
    {  
        gpOut.setW(1);  
        gpOut.displayMenu();  
  
    }  
}
```

STATE 3

```
public class State3 extends State{  
    public State3(AbstractFactory factory, DataStore dataStore)  
    {  
  
        setId(4);  
        if(gpOut == null)  
            this_gpOut = new GPOutputProcessor(factory, dataStore);  
    }
```

```

        }
    public void cancel(AbstractFactory factory, DataStore dataStore)
    {
        gpOut.cancelMsg();
    }

    public void selectGas(int g, AbstractFactory factory, DataStore dataStore)
    {
        gpOut.setPrice(g);
    }

}

```

STATE 4

```

public class State4 extends State{

    public State4(AbstractFactory factory, DataStore dataStore)
    {

        setStateId(5);
        if(gpOut == null)
            this_gpOut = new GPOutputProcessor(factory, dataStore);

    }

    public void startPump(AbstractFactory factory, DataStore dataStore)
    {
        gpOut.setInitialValues( dataStore);
        gpOut.readyMsg();

    }
}

```

STATE 5

```

public class State5 extends State {
    public State5(AbstractFactory factory, DataStore dataStore)
    {

        setStateId(6);
        if(gpOut == null)

```

```

        this.gpOut = new GPOutputProcessor(factory, dataStore);

    }

    public void pump(AbstractFactory factory, DataStore dataStore)
    {
        gpOut.pumpGasUnit(dataStore);
        gpOut.gasPumpedMsg(dataStore);

    }
    public void stopPump(AbstractFactory factory, DataStore dataStore)
    {
        gpOut.stopMsg(dataStore);

    }
}

```

STATE 6

```

public class State6 extends State{

    public State6(AbstractFactory factory, DataStore dataStore)
    {

        setStateId(7);
        if(gpOut == null)
            this.gpOut = new GPOutputProcessor(factory, dataStore);

    }

    public void noReceipt(AbstractFactory factory, DataStore dataStore)
    {

    }

    public void receipt(AbstractFactory factory, DataStore dataStore)
    {
        gpOut.printReceipt( dataStore);

    }
}

```

MDA

```
public class MdaClass {
```

```

private State[] states = new State[8] ;

private State currentState;

public MdaClass(AbstractFactory factory, DataStore dataStore)
{

    states[0] = new ActivateState(factory,dataStore);
    states[1] = new State0(factory,dataStore);
    states[2] = new State1(factory,dataStore);
    states[3] = new State2(factory,dataStore);
    states[4] = new State3(factory,dataStore);
    states[5] = new State4(factory,dataStore);
    states[6] = new State5(factory,dataStore);
    states[7] = new State6(factory,dataStore);

    currentState = states[0];

}

public void activate(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 0)
    {
        currentState.activate(factory,dataStore);
    currentState = states[1];
    }
}

public void start(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 1)
    {
        currentState.start(factory,dataStore);
    currentState = states[2];
    }
}

public void payCredit(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 2)
    {
        currentState.payCredit(factory,dataStore);
    }
}

```

```

        currentState = states[3];
    }
}

public void payCash(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 2)
    {
        currentState.payCash(factory,dataStore);
        currentState = states[4];
    }
}
public void reject(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() ==3 )
    {
        currentState.reject(factory,dataStore);
        currentState = states[1];
    }
}

public void cancel(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 4)
    {
        currentState.cancel();
        currentState = states[1];
    }
}
public void approved(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 3)
    {
        currentState.approved(factory,dataStore);
        currentState = states[4];
    }
}
public void startPump(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 5)
    {
        currentState.startPump(factory,dataStore);
        currentState = states[6];
    }
}
```

```

    }

}

public void pump(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 6)
    {
        currentState.pump(factory,dataStore);
        currentState = states[6];
    }
}

public void stopPump(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 6)
    {
        currentState.stopPump(factory,dataStore);
        currentState = states[7];
    }
}

public void selectGas(int g,AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 4)
    {
        currentState.selectGas(g,factory,dataStore);
        currentState = states[5];
    }
}

public void receipt(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 7)
    {
        currentState.receipt(factory,dataStore);
        currentState = states[1];
    }
}

public void noReceipt(AbstractFactory factory, DataStore dataStore)
{
    if(currentState.getStatId() == 7)
    {
        currentState.noReceipt();
        currentState = states[1];
    }
}

```

```
}
```

```
// In this the strategy pattern is implemented
```

OUTPUT PROCESSOR

```
public class GPOutputProcessor {  
  
    AbstractFactory factory = null;  
    DataStore dataStore = null;  
  
    public GPOutputProcessor(AbstractFactory factory, DataStore dataStore)  
    {  
        this.factory = factory;  
        this.dataStore = dataStore;  
    }  
  
    private StoreDataAbstract storeData;  
    private StoreCashAbstract storeCash;  
    private StopMessageAbstract stopMsg;  
    private SetWAbstract setW;  
    private SetPriceAbstract setPrice;  
    private SetInitialValueAbstract initialValue;  
    private RejectMessageAbstract rejectMsg;  
    private ReadyMessageAbstract readyMsg;  
    private PumpGasUnitAbstarct pumpUnit;  
    private PrintReceiptAbstract printReceipt;  
    private PayMessageAbstract payMsg;  
    private GasPumpedMessageAbstract pumpedMsg;  
    private DisplayMenuAbstract showMenu;  
    private CancelMessageAbstract cancelMsg;  
  
    public void storeData(DataStore dataStore)  
    {  
        storeData = factory.getStoreData();  
        storeData.StoreData(dataStore );  
    }  
  
    public void payMsg()  
    {  
        payMsg = factory.getPayMessage();  
    }
```

```

        payMsg.PayMessage();
    }
    public void storeCash()
    {
        storeCash = factory.getStoreCash();
        storeCash.StoreCash(dataStore);
    }
    public void displayMenu()
    {
        showMenu = factory.getDisplayMenu();
        showMenu.DisplayMenu();
    }
    public void rejectMsg()
    {
        rejectMsg = factory.getRejectMessage();
        rejectMsg.RejectMessage();
    }
    public void setW(int w)
    {
        setW = factory.getSetW();
        setW.SetW(w, dataStore);
    }

    public void setPrice(int g)
    {
        setPrice = factory.getSetPrice();
        setPrice.SetPrice(g,dataStore);
    }
    public void readyMsg()
    {
        readyMsg = factory.getReadyMessage();
        readyMsg.ReadyMessage();
    }
    public void setInitialValues(DataStore dataStore)
    {
        initialValue = factory.getSetInitialValue();
        initialValue.SetInitial(dataStore);
    }
    public void pumpGasUnit(DataStore dataStore)
    {
        pumpUnit = factory.getPumpGasUnit();
        pumpUnit.PumpGasUnit(dataStore);
    }
    public void gasPumpedMsg(DataStore dataStore)
    {
        pumpedMsg = factory.getGasPumpedMessage();
        pumpedMsg.GasPumpedMessage(dataStore);
    }
}

```

```

public void stopMsg(DataStore dataStore)
{
    stopMsg = factory.getStopMessage();
    stopMsg.StopMessage(dataStore);
}
public void printReceipt(DataStore dataStore)
{
    printReceipt = factory.getPrintReceipt();
    printReceipt.PrintReceipt(dataStore);
}
public void cancelMsg()
{
    cancelMsg = factory.getCancelMessage();
    cancelMsg.CancelMessage();
}
}

```

STORE DATA ABSTRACT

```

public abstract class StoreDataAbstract {

    public abstract void StoreData(DataStore dataStore);

}

```

STORE DATA GASPUMP1

```

public class StoreDataGasPump1 extends StoreDataAbstract{

    public void StoreData(DataStore dataStore)
    {
        ((DataStoreGP1) dataStore).setPrice(((DataStoreGP1) dataStore).getA());
    }
}

```

STORE DATA GASPUMP2

```

public class StoreDataGasPump2 extends StoreDataAbstract{

```

```

public void StoreData(DataStore dataStore)
{
    ((DataStoreGP2) dataStore).setRPrice(((DataStoreGP2) dataStore).getA());

    ((DataStoreGP2) dataStore).setSprice(((DataStoreGP2) dataStore).getB());

}

}

```

STORE DATA GASPUMP3

```

public class StoreDataGasPump3 extends StoreDataAbstract{

    public void StoreData(DataStore dataStore)
    {

        ((DataStoreGP3) dataStore).setRPrice(((DataStoreGP3) dataStore).getA());

        ((DataStoreGP3) dataStore).setPprice(((DataStoreGP3) dataStore).getB());


    }
}

```

STORE CASH ABSTRACT

```

public abstract class StoreCashAbstract {

    public abstract void StoreCash(DataStore dataStore);
}

```

STORE CASH GASPUMP1

```

public class StoreCashGasPump1 extends StoreCashAbstract{

    public void StoreCash(DataStore dataStore)
    {
        ((DataStoreGP1) dataStore).setCash(((DataStoreGP1) dataStore).getCash());
        System.out.println("Cash value is set");
    }
}

```

```
    }  
  
}
```

STORE CASH GASPUMP3

```
public class StoreCashGasPump3 extends StoreCashAbstract{  
  
    public void StoreCash(DataStore dataStore)  
    {  
        ((DataStoreGP3) dataStore).setCash(((DataStoreGP3) dataStore).getCash());  
        System.out.println("Cash value is set");  
    }  
  
}
```

STOP MESSAGE ABSTRACT

```
public abstract class StopMessageAbstract {  
  
    public abstract void StopMessage(DataStore dataStore);  
  
}
```

STOP MESSAGE 1

```
public class StopMessage1 extends StopMessageAbstract{  
  
    public void StopMessage(DataStore dataStore) {  
  
        System.out.println("GAS PUMP HAS STOPPED WORKING");  
  
    }  
  
}
```

SET W ABSTRACT

```
public abstract class SetWAbstract {
```

```
    public abstract void SetW(int w, DataStore d);
}
```

SETW1

```
public class SetW1 extends SetWAbstract{
```

```
    public void SetW(int w, DataStore d) {
        d.setW(w);
    }
```

```
}
```

SET PRICE ABSTRACT

```
public abstract class SetPriceAbstract {
```

```
    public abstract void SetPrice(int g, DataStore dataStore);
```

```
}
```

SET PRICE 1

```
public class SetPrice1 extends SetPriceAbstract{
```

```
    public void SetPrice(int g, DataStore dataStore) {
        System.out.println("THE PRICE OF REGULAR GAS IS SET");
    }
}
```

SET PRICE 2

```
public class SetPrice2 extends SetPriceAbstract{
```

```

public void SetPrice(int g, DataStore dataStore) {

    System.out.println("Price is set");
    if(g == 1)
    {
        ((DataStoreGP2) dataStore).setPrice(((DataStoreGP2) dataStore).getRPrice());
    }
    else if(g == 2)
    {
        ((DataStoreGP2) dataStore).setPrice(((DataStoreGP2) dataStore).getSprice());
    }
}

```

SETPRICE 3

```

public class SetPrice3 extends SetPriceAbstract{

    public void SetPrice(int g, DataStore dataStore) {

        if(g == 1)
        {
            ((DataStoreGP3) dataStore).setPrice(((DataStoreGP3) dataStore).getRPrice());
        }
        else if(g==2)
        {
            ((DataStoreGP3) dataStore).setPrice(((DataStoreGP3) dataStore).getPprice());
        }
    }
}

```

SET INITIAL ABSTRACT

```
public abstract class SetInitialValueAbstract {
```

```

    public abstract void SetInitial(DataStore dataStore);

}
```

SET INITIAL 1

```
public class SetInitial1 extends SetInitialValueAbstract{

    public void SetInitial(DataStore dataStore) {

        dataStore.setGas(0);

        ((DataStoreGP1) dataStore).setTotal(0);
        System.out.println("your values are set");

    }
}
```

SET INITIAL 2

```
public class SetInitial2 extends SetInitialValueAbstract{
```

```
    public void SetInitial(DataStore dataStore) {

        dataStore.setGas(0);
        // dataStore.setL(0);
        ((DataStoreGP2) dataStore).setTotal(0);

    }
}
```

SET INITIAL 3

```
public class SetInitial3 extends SetInitialValueAbstract{
```

```
    public void SetInitial(DataStore dataStore) {

        dataStore.setL(0);

        ((DataStoreGP3) dataStore).setTotal(0);

    }
}
```

REJECT MESSAGE ABSTRACT

```
public abstract class RejectMessageAbstract {  
    public abstract void RejectMessage();  
}
```

REJECT MESSAGE 1

```
public class RejectMessage1 extends RejectMessageAbstract{  
    public void RejectMessage() {  
        // TODO Auto-generated method stub  
  
        System.out.println("CARD IS REJECTED");  
    }  
  
}
```

READY MESSAGE ABSTRACT

```
public abstract class ReadyMessageAbstract {  
    public abstract void ReadyMessage();  
}
```

READY MESSAGE 1

```
public class ReadyMessage1 extends ReadyMessageAbstract{  
    public void ReadyMessage()  
    {  
        System.out.println("System is ready to pump");  
    }  
  
}
```

PUMP GAS UNIT ABSTRACT

```
public abstract class PumpGasUnitAbstarct {  
    public abstract void PumpGasUnit(DataStore dataStore);  
}
```

PUMP GAS UNIT 1

```
public class PumpGasUnit1 extends PumpGasUnitAbstarct{  
    public void PumpGasUnit(DataStore dataStore) {  
  
        System.out.println("you asked for this much gallon");  
        dataStore.setGas(dataStore.getGas()+1) ;  
        ((DataStoreGP1) dataStore).setTotal(((DataStoreGP1)  
dataStore).getPrice()*dataStore.getGas());  
    }  
}
```

PUMP GAS UNIT 2

```
public class PumpGasUnit2 extends PumpGasUnitAbstarct{  
    public void PumpGasUnit(DataStore dataStore) {  
        // TODO Auto-generated method stub  
        System.out.println("AMOUNT OF GAS YOU REQUESTED");  
  
        dataStore.setGas(dataStore.getGas()+1);  
        ((DataStoreGP2) dataStore).setTotal(((DataStoreGP2)  
dataStore).getPrice()*dataStore.getGas());  
    }  
}
```

PUMP GAS UNIT 3

```
public class PumpGasUnit3 extends PumpGasUnitAbstarct{  
    public void PumpGasUnit(DataStore dataStore) {  
    }
```

```

// TODO Auto-generated method stub
System.out.println("you asked for this much gallon");

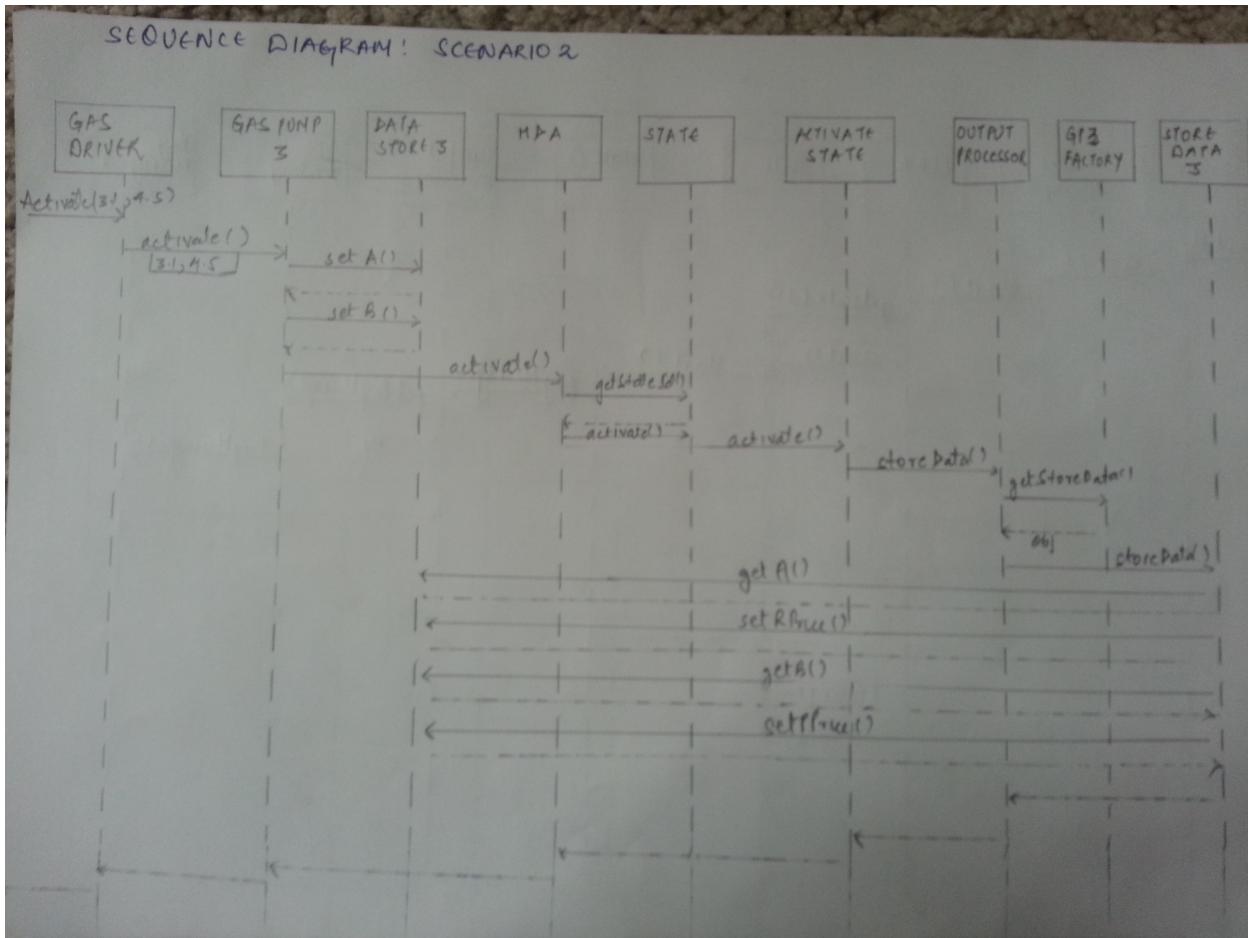
dataStore.setL(dataStore.getL()+1);

((DataStoreGP3) dataStore).setTotal(((DataStoreGP3)
dataStore).getPrice()*dataStore.getL());
}

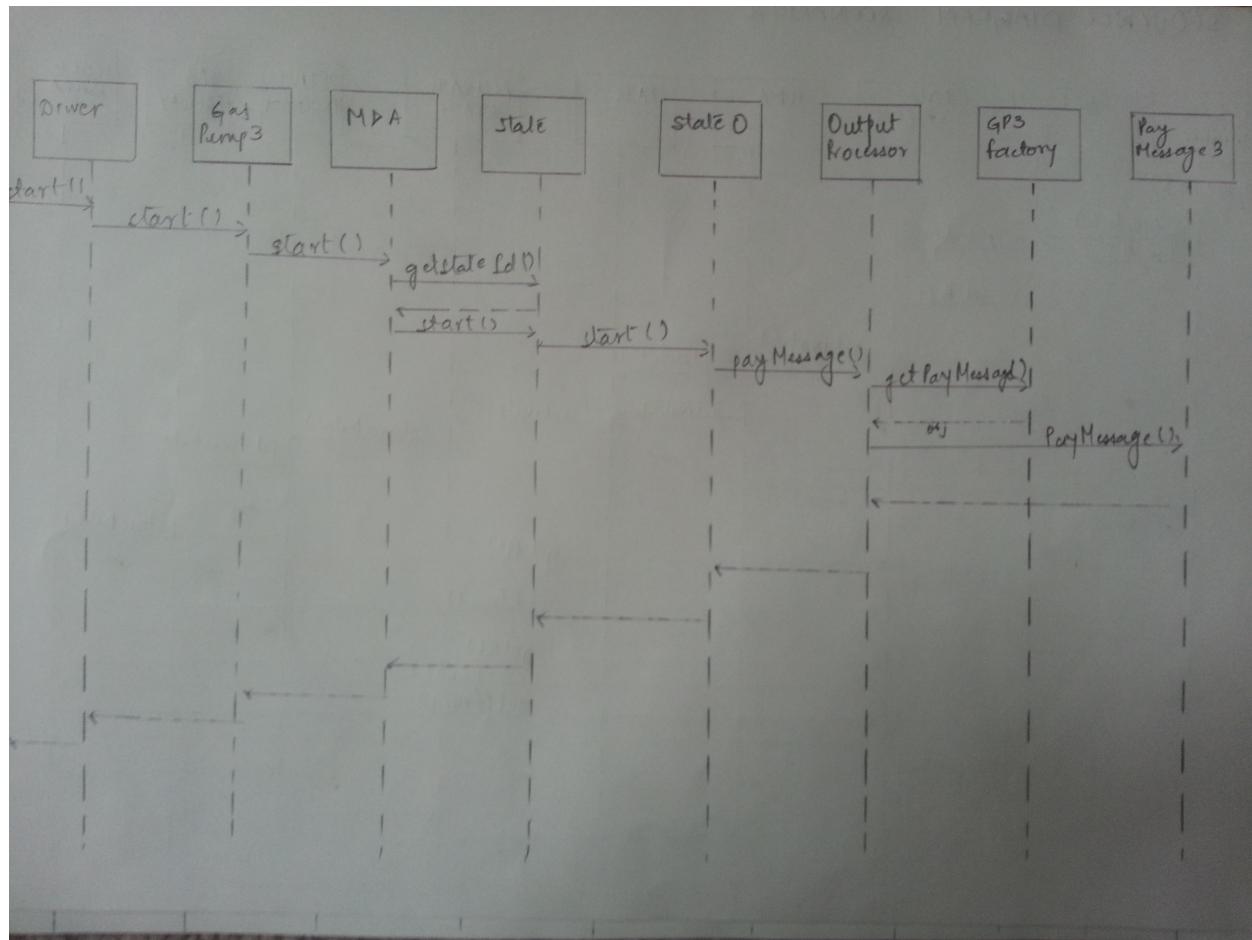
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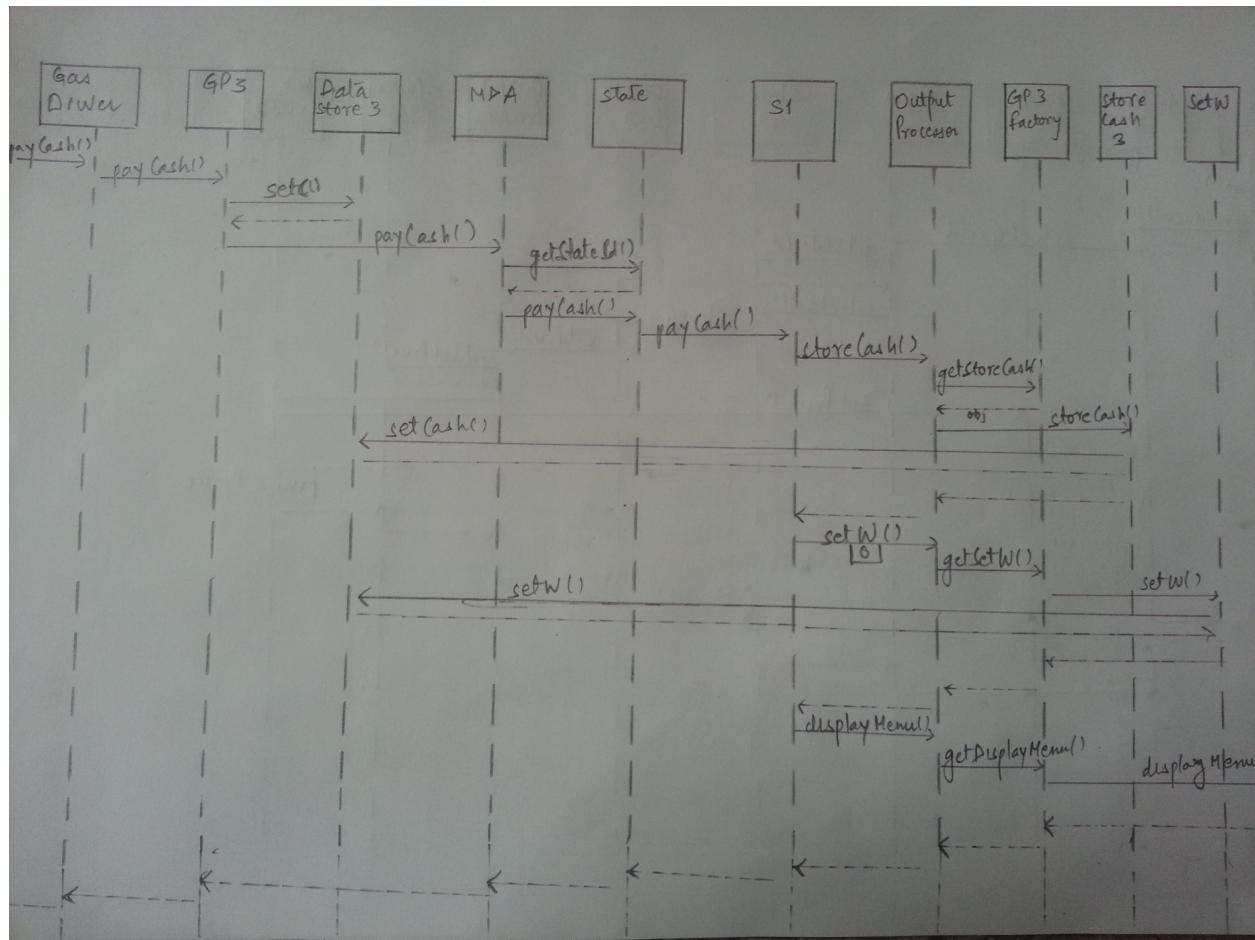
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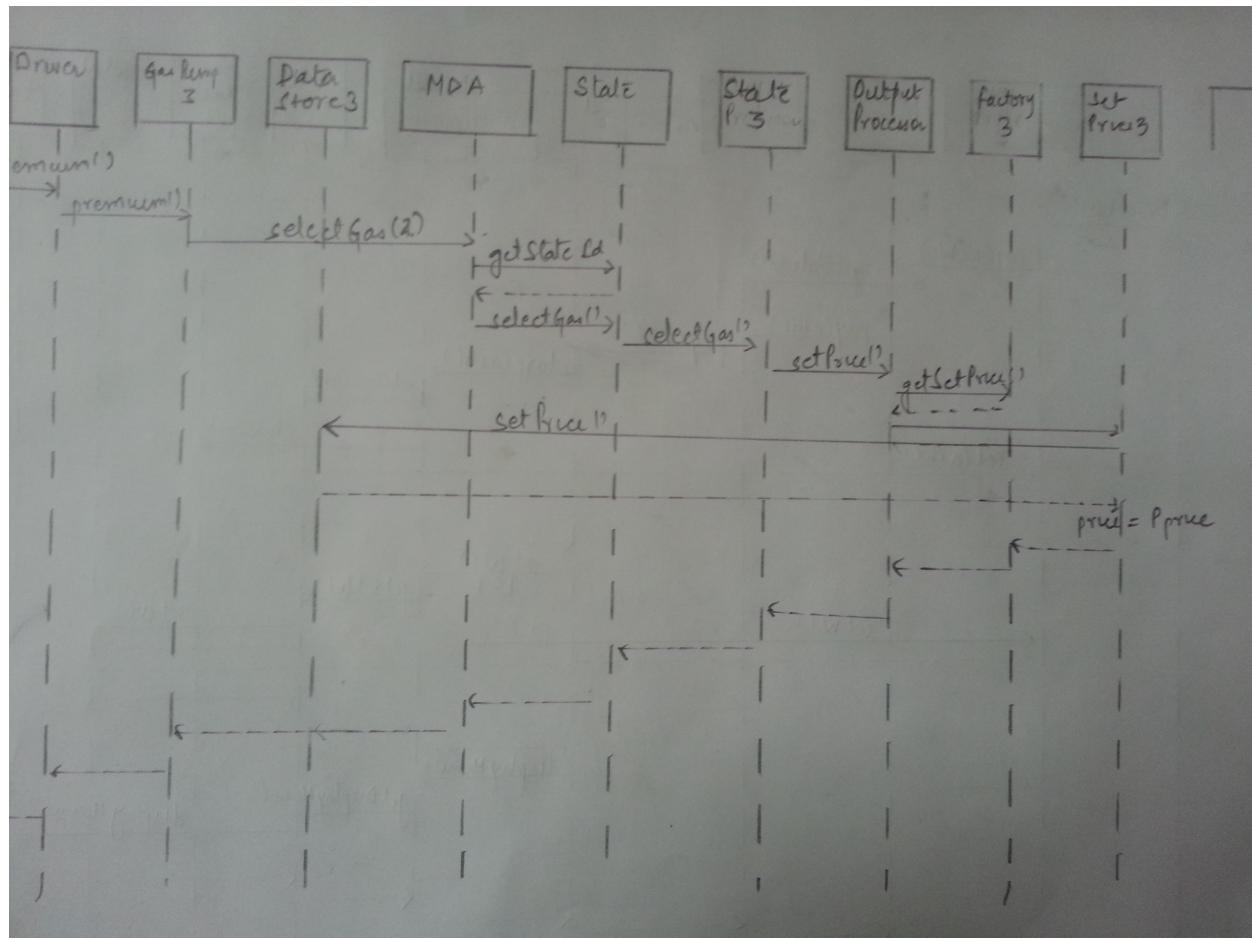
SEQUENCE DIAGR

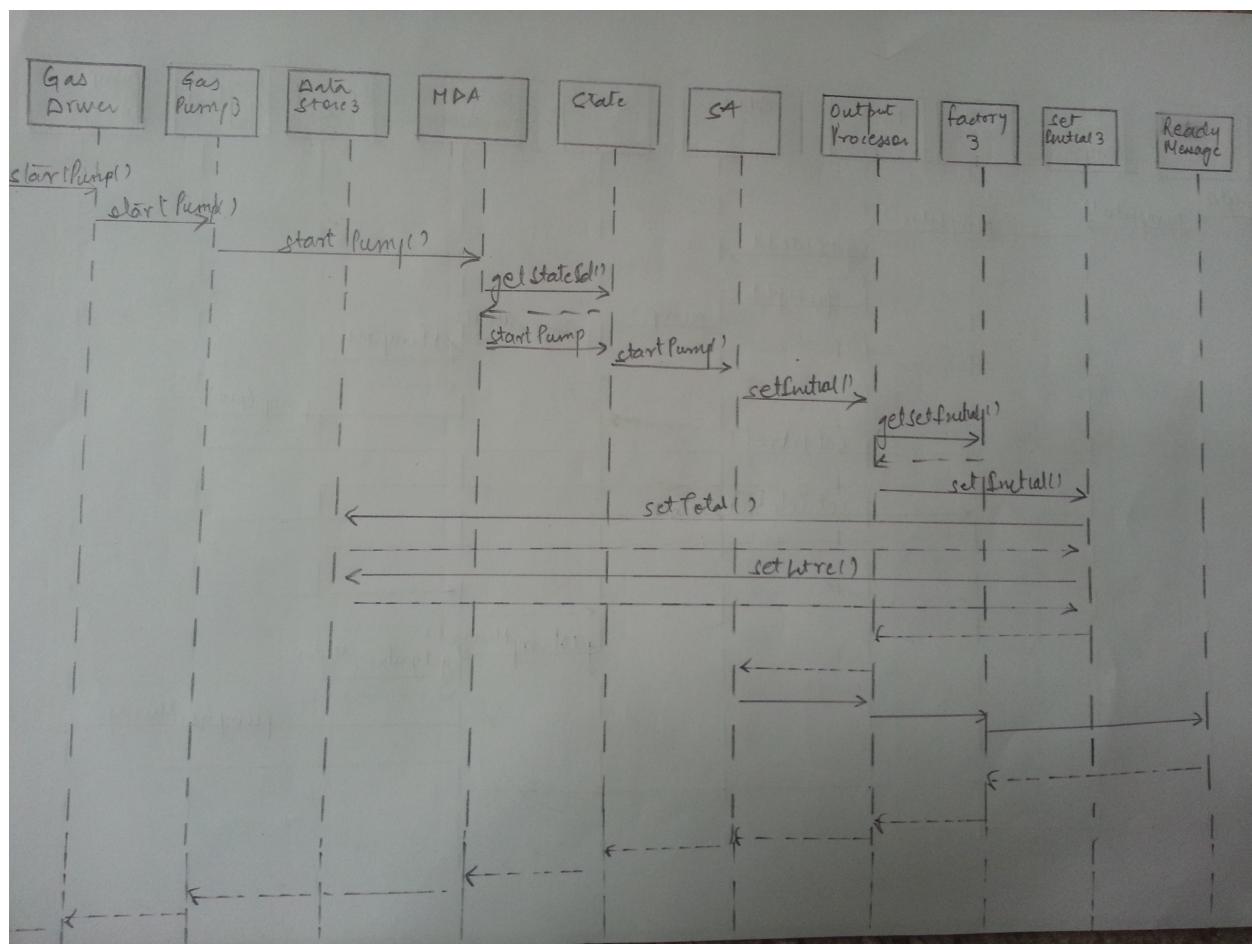


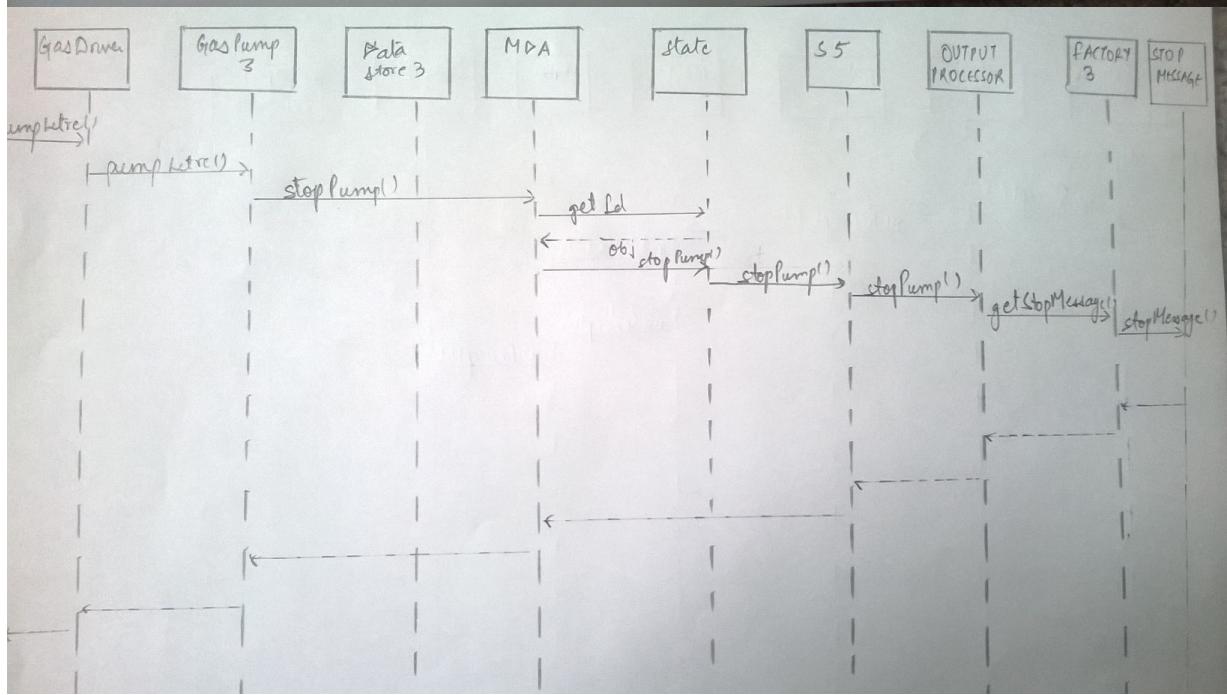
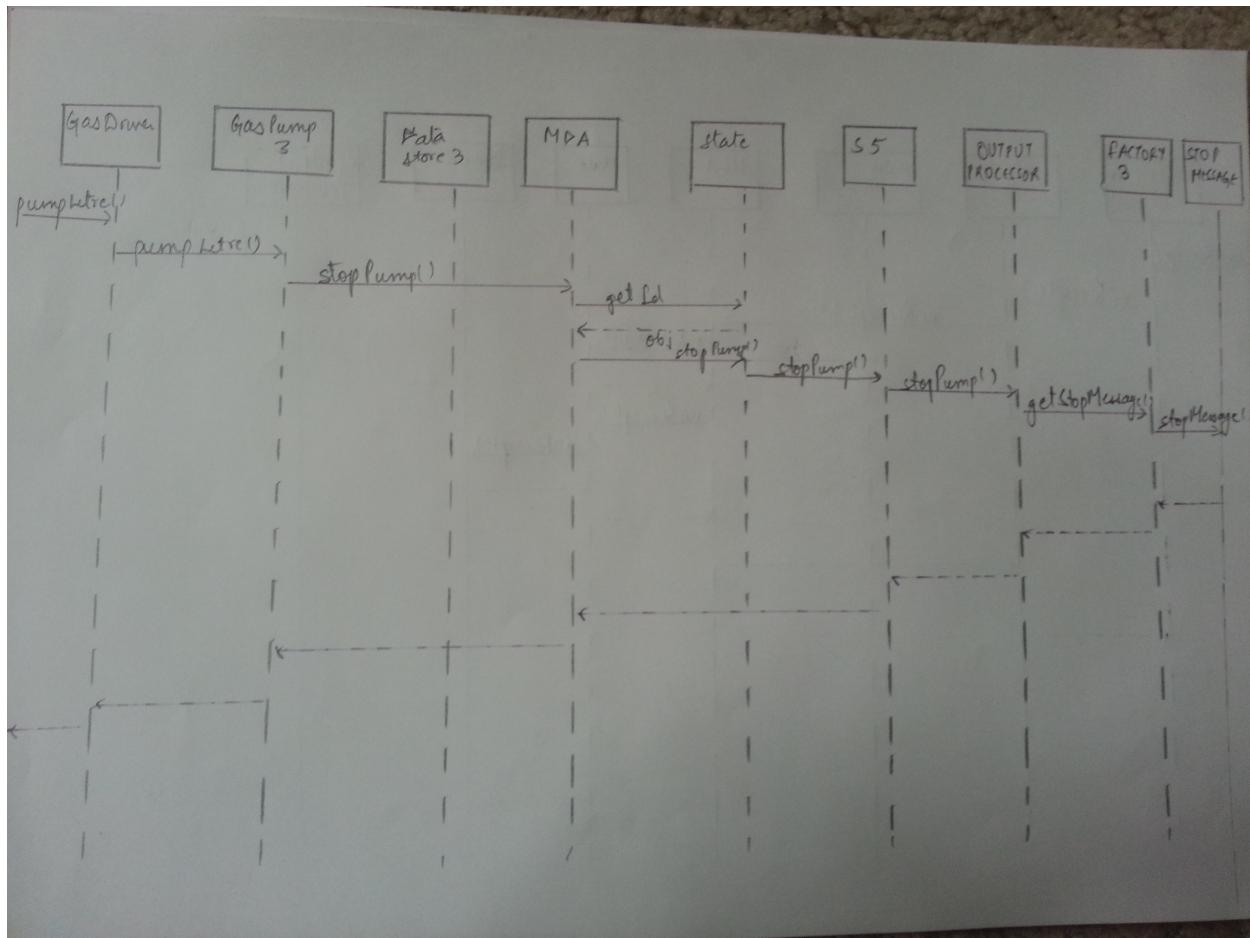
AM

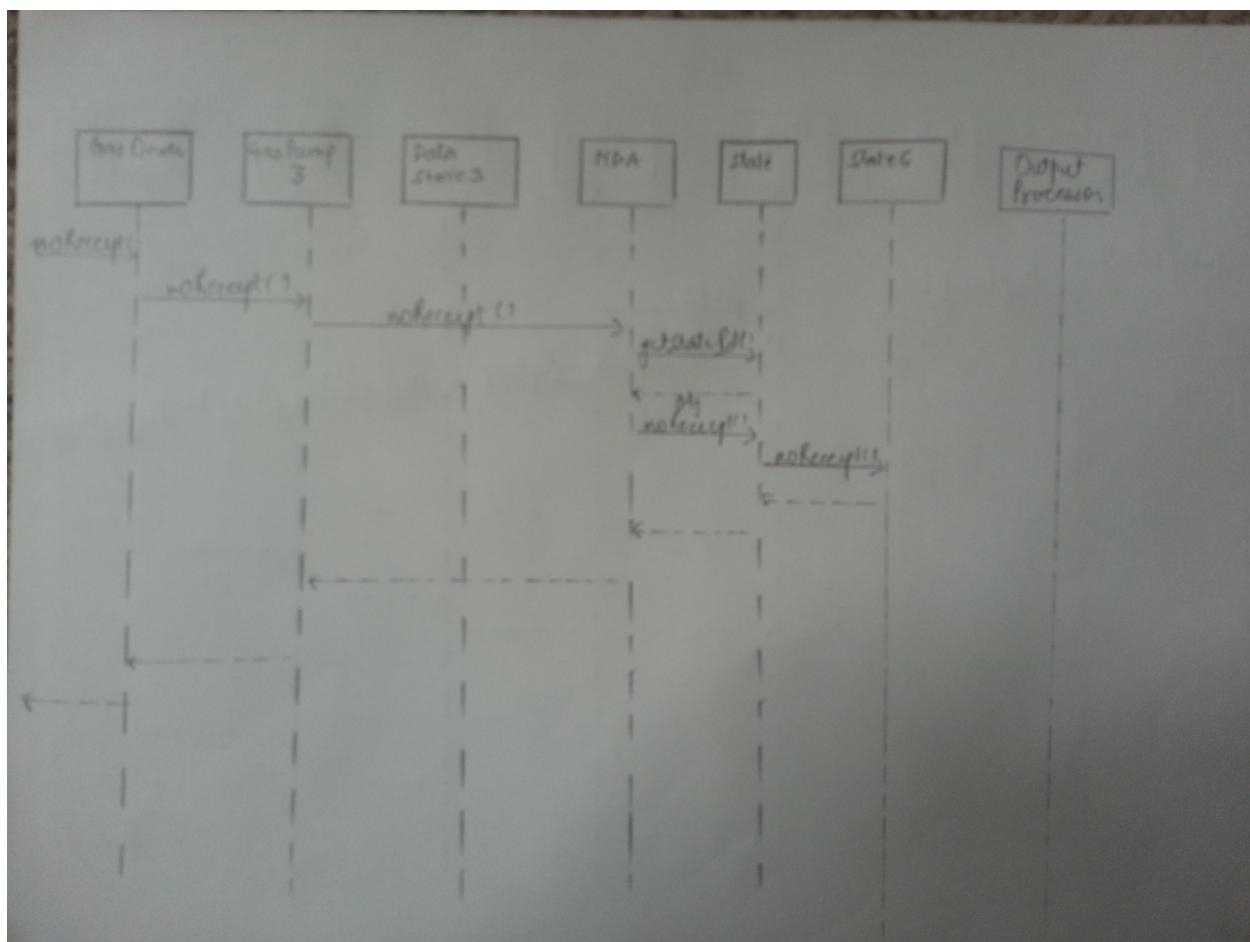


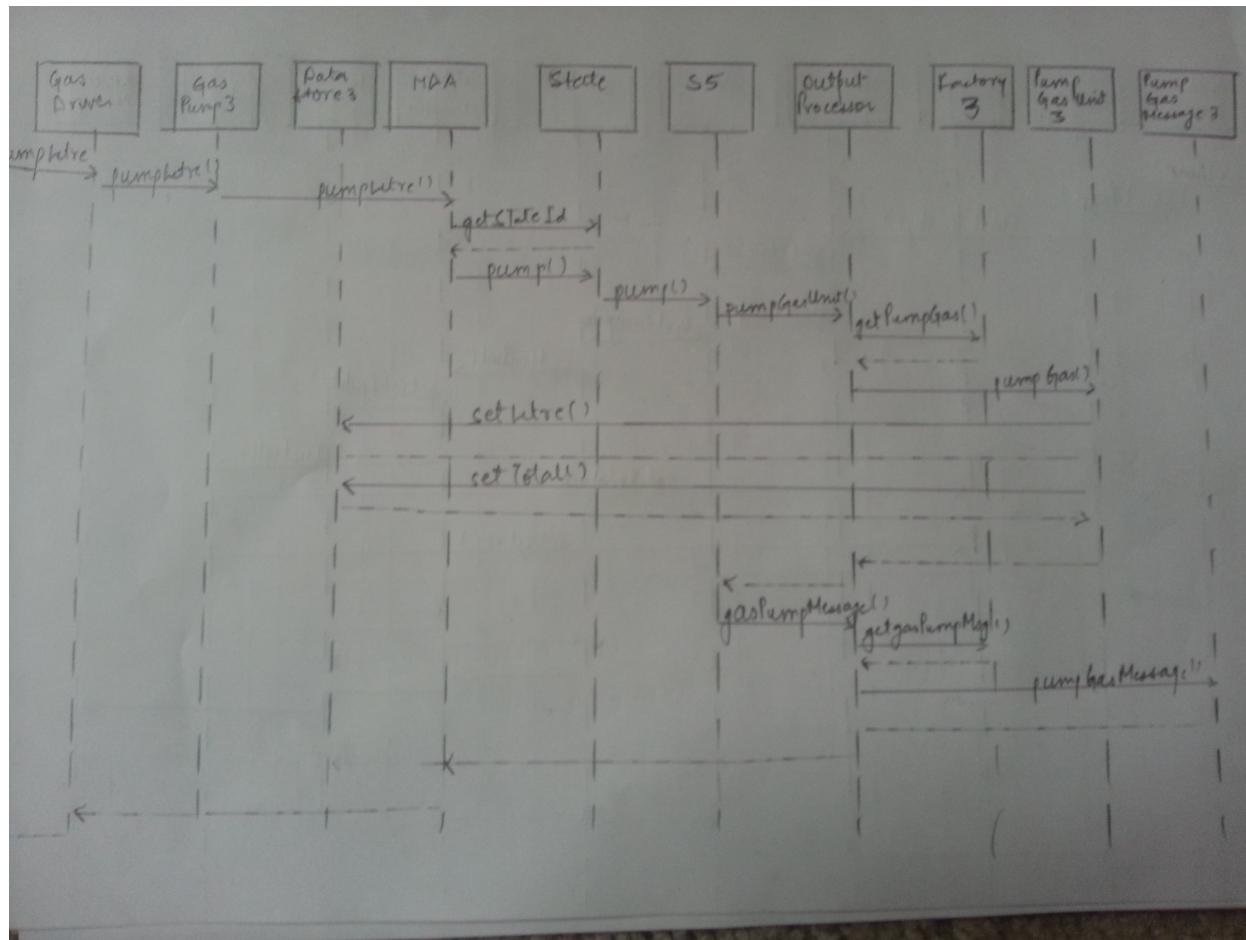












SEQUENCE 1

SEQUENCE DIAGRAM : SCENARIO 1

