

Lecture on Control Flow in Programs at Anonymous Institute

Practice Worksheet

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October 15, 2024

Example Question and Answer

Program

```
0  a = read()
1  a = a + 1
2  # end
```

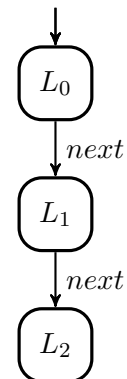
Structural abstraction

```
0  expression assignment
1  expression assignment
2  # end
```

Table of Control Transfer Functions

i	next	error
0	1	2
1	2	2
2		

Control Flow Graph



Execution path for the input $a = 1$.

$$L_0 \xrightarrow{\text{next}} L_1 \xrightarrow{\text{next}} L_2$$

Section 1

Program

```
0  x = read()  
1  y = 1  
2  z = x + y  
3  # end
```

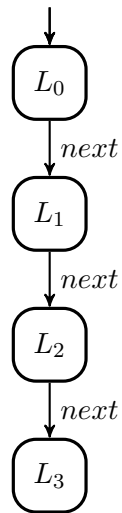
Write the structural abstraction of the program.

```
0  expression assignment  
1  expression assignment  
2  expression assignment  
3  # end
```

Fill in the table of Control Transfer Functions with the appropriate locations for the program.

i	next	error
0	1	3
1	2	3
2	3	3
3		

Draw the Control Flow Graph (CFG) for the program.



Trace the actual execution of the program for the input $x = 2$.

$L_0 \xrightarrow{\text{next}} L_1 \xrightarrow{\text{next}} L_2 \xrightarrow{\text{next}} L_3$

Section 2

Program

Write the structural abstraction of the program.

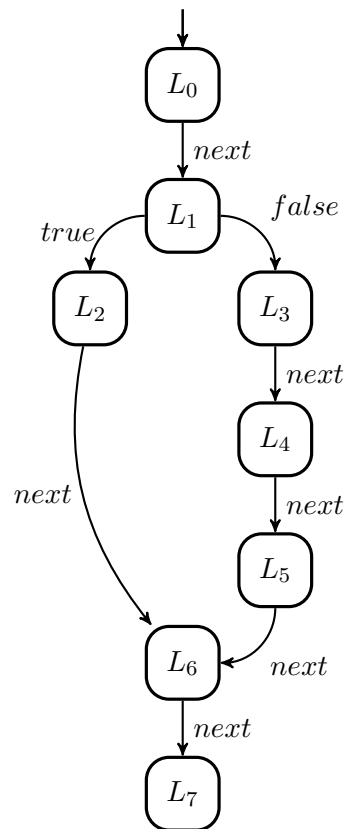
```
0  x = read()
1  if x > 10:
2      y = 2
3  else:
4      y = x
5      x = x * 2
6  z = x - y
7  # end
```

```
0  expression assignment
1  if:
2      expression assignment
3  else:
4      expression assignment
5      expression assignment
6  expression assignment
7  # end
```

Fill in the table of Control Transfer Functions with the appropriate locations for the program.

i	next	true	false	error
0	1			7
1		2	3	7
2	6			7
3	4			
4	5			7
5	6			7
6	7			7
7				

Draw the Control Flow Graph (CFG) for the program.



Trace the actual execution of the program for the input $x = 6$.

$L_0 \xrightarrow{\text{next}} L_1 \xrightarrow{\text{false}} L_3 \xrightarrow{\text{next}} L_4 \xrightarrow{\text{next}} L_5 \xrightarrow{\text{next}} L_6 \xrightarrow{\text{next}} L_7$

Section 3

Program

Write the structural abstraction of the program.

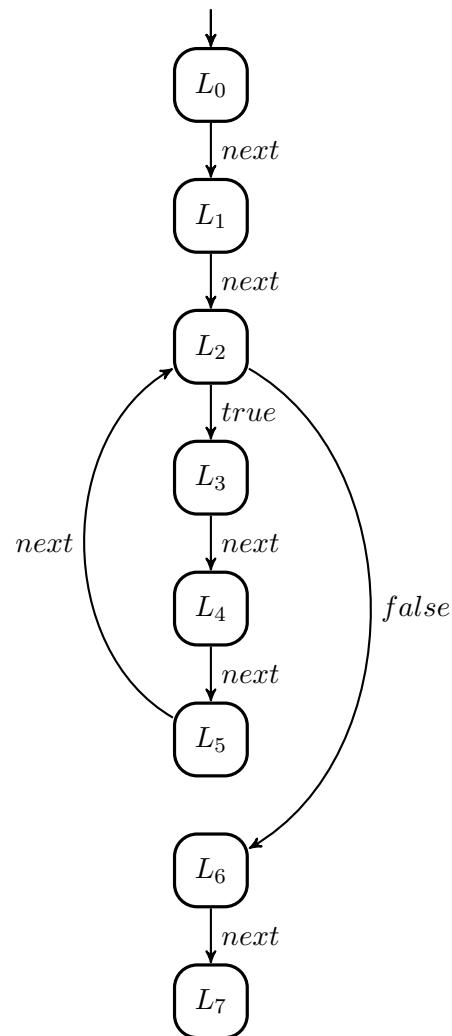
```
0  i = read()
1  x = 5
2  while i > 0:
3      i = i - 1
4      y = x * i
5      continue
6  x = i + y
7  # end
```

```
0  expression assignment
1  expression assignment
2  while:
3      expression assignment
4      expression assignment
5      continue
6  expression assignment
7  # end
```

Fill in the table of Control Transfer Functions with the appropriate locations for the program.

i	next	true	false	error
0	1			7
1	2			7
2		3	6	7
3	4			7
4	5			7
5	2			
6	7			7
7				

Draw the Control Flow Graph (CFG) for the program.



Trace the actual execution of the program for the input $i = 2$.

$L_0 \xrightarrow{\text{next}} L_1 \xrightarrow{\text{next}} L_2 \xrightarrow{\text{true}} L_3 \xrightarrow{\text{next}} L_4 \xrightarrow{\text{next}} L_5 \xrightarrow{\text{next}} L_2 \xrightarrow{\text{true}} L_3$
 $\xrightarrow{\text{next}} L_4 \xrightarrow{\text{next}} L_5 \xrightarrow{\text{next}} L_2 \xrightarrow{\text{false}} L_6 \xrightarrow{\text{next}} L_7$

Section 4

Program

Write the structural abstraction of the program.

```

0  def add(a, b):
1      c = a + b
2      return c
3  def modify(x):
4      x = x * 2
5      k = add(x, 1)
6      return k
7  m = add(5, 3)
8  n = modify(m)
9  # end

```

```

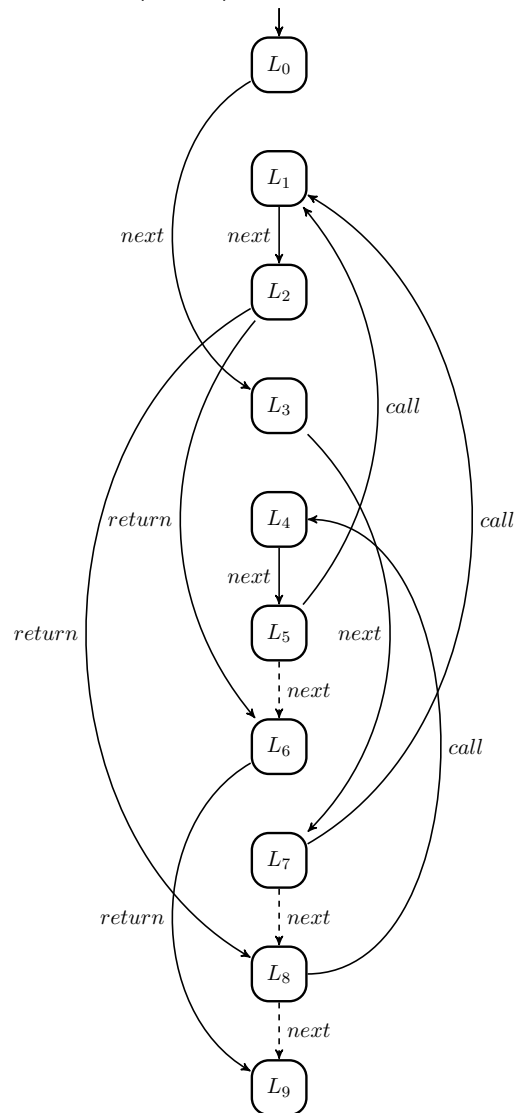
0  def add:
1      expression assignment
2      return
3  def modify:
4      expression assignment
5      call add assignment
6      return
7      call add assignment
8      call modify assignment
9  # end

```

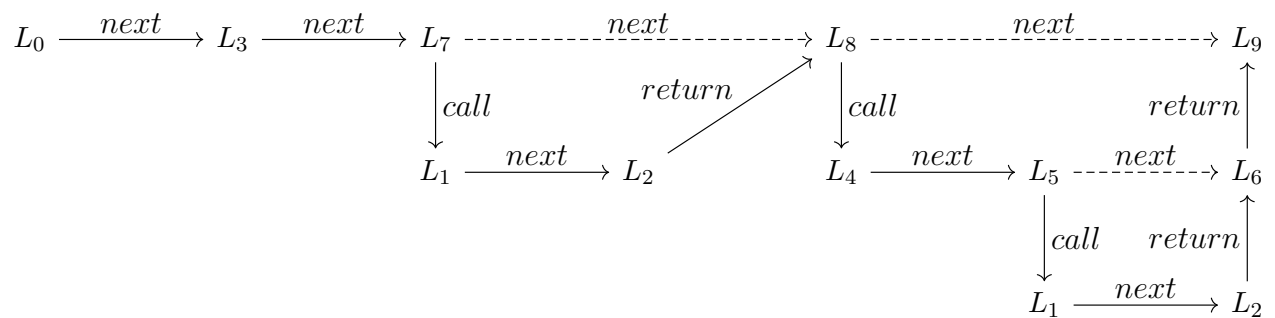
Fill in the table of Control Transfer Functions with the appropriate locations for the program.

i	next	call	ret	error
0	3			
1	2			9
2			{8, 6}	9
3	7			
4	5			9
5	6	1		9
6			{9}	9
7	8	1		9
8	9	4		9
9				

Draw the Control Flow Graph (CFG) for the program.



Trace the actual execution of the program.



Section 5

Program

Write the structural abstraction of the program.

```

0  def func(x):
1      y = 5//x
2      return x - 1
3  i = read()
4  while i >= 0:
5      i = func(i)
6      continue
7  # end

```

```

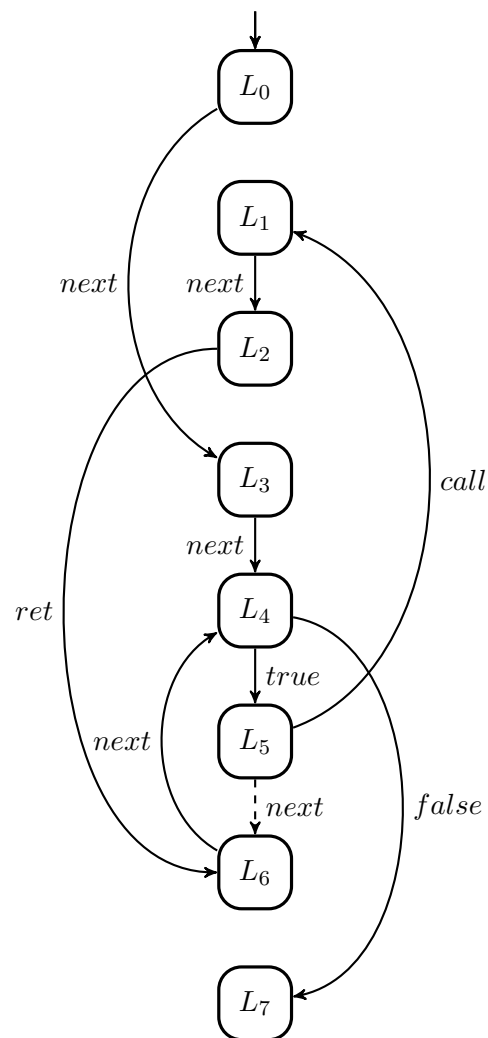
0  def func:
1      expression assignment
2      return
3  expression assignment
4  while:
5      call func assignment
6      continue
7  # end

```

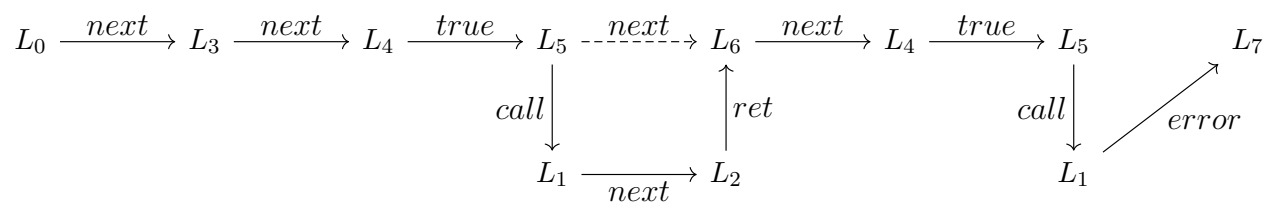
Fill in the table of Control Transfer Functions with the appropriate locations for the program.

i	next	true	false	call	ret	error
0	3					
1	2					7
2					{6}	7
3	4					7
4		5	7			7
5	6			1		7
6	4					
7						

Draw the Control Flow Graph (CFG) for the program.



Trace the actual execution of the program for the input $i = 1$.



Space for Rough Work