

8.2) Given $x_{n+1} = (ax_n) \bmod 2^4$

a) Maximum period $= 2^{4-2} = 4$

b) a should be either 5 or 11 $2^4 = 16$

if $a = 5, x_0 = 1$

then 1, 5, 9, 13, 1, 5, 9

period = 4

if $a = 11, x_0 = 1$

1, 11, 9, 3, 1, 11

period = 4

c) Seed must be odd

8.4) Assume $x_0 = 10$

(i) $x_{n+1} = 6x_n \bmod 13$

then sequence 1, 6, 10, 8, 9, 2, 12, 7, 3, 5, 4, 11, ...

(ii) $x_{n+1} = 7x_n \bmod 13$

Sequence = 1, 7, 10, 5, 9, 11, 12, 6, 3, 8, 4, 2, 1, ...

Both are full period because the sequence contains all the integers between 1 and 12

(inclusive)

and the first sequence is more random because in the second sequence it contains 8, 4, 2, 1 which we can easily predict (by dividing with 2)

8.5] See attached file with the mail

8.6) After initialization we get S as

$$S \rightarrow [0, 1, 2, \dots, 255]$$

1) for $i=0$ to 255 do

$$2) \quad j = (j + s[i] + T[j]) \bmod 256$$

$$3) \quad \text{swap}(s[i], s[j])$$

Taking the keylength as 256

$$\text{So } T[i] = k[i] \quad \text{--- ①}$$

Step

Step 1) $i=0; j=0$

then in order remain the S value as same we need to get $j=j$

$$\text{At line 2: } j = 0 + 0 + T[0] \bmod 256$$

$$j = T[0] \bmod 256$$

In order to get $j=0$ we have to give $T[0]$ as 0 $T[0]=0$

Step 2)

$i=1; j=0$
We need to get j as 1

$$\text{At line 2: } j = 0 + 1 + T[1] \bmod 256$$

$$j = 1 + T[1] \bmod 256$$

In order to get $j=1$ we have to give $T[1]$ as 0 then $j=1$

$T[1]=0$

Step 3)

$i=2; j=0$

We need to get j as 2

$$\text{At line 2: } j = 1 + 2 + T[2] \bmod 256$$

$$j = 3 + T[2] \bmod 256$$

In order to get $j=2$ we have to give

$$T[2] \text{ as } 255 \text{ then } j=2$$

$T[2]=255$

Step 4)

$i=3; j=2$

We need to get j as 3

$$\text{At line 2: } j = 2 + 3 + T[3] \bmod 256$$

$$j = 5 + T[3] \bmod 256$$

In order to get $j=3$ we have to give

$T[3]$ as 254 then $j=3$

$$T[3]=254$$

Similarly $T[4]=253$

$$T[5]=252$$

$$T[255]=2$$

from ① we know that $T[i]=k[i]$

So k should be $[0, 0, 255, 254, \dots, 2]$

8.7 a) In order to store i, j & s we require

$$\underset{\downarrow}{8} + \underset{\downarrow}{8} + (\underset{\downarrow}{256} \times 8) \text{ bits}$$

$$= 16 + 2048 \text{ bits}$$

$$= 2064 \text{ bits}$$

b) number of states are $256! \times 256^2 = 2^{1700}$

So we need 1700 bits to represent the states

8.8

a) Since v is 80-bit value

By taking first 80 bits from $v||c$, we can get the initialization vector v , so the remaining bits are c .

Since we know the values of v, k and c , we can get the message m by applying the following formulae $RC4(v||k) \oplus c$

b) If adversary observes $(v_1||c_1)$ & $(v_2||c_2)$ and get to know that the first 80 bits are same in both the message he can get to know about v . So he can easily get the message back

d)

c) Key is fixed & we know that V is an 80 bit value. So By approximation

$$\sqrt{\frac{\pi}{2}} 2^{80} \approx 2^{40} \text{ messages can be transmitted}$$

d) The lifetime of the key will be 2^{40} messages