The Business Model Canvas

Designed for: WIE Hacks 2.0 Designed by: Solitude Date: 08/04/2020

Version: SolitAR v.1.0

Key Partners



Key Activities

and jewellers

- Establishment of



Value Propositions

Value for Users:

experience



Customer Relationships



Customer Segments



- Payment providers. Eg. UPI

- Taking and processing orders (Platform Management)

partnership with designers



- To provide an online shopping platform that offers a seamless jewellery shopping

- Customer-first service mindset, flexible return policy

- Social media

- Common public who prefer wearing artificial/cheap iewellery

- Jewellers (including artificial jewellery manufacturers)

- Payment Processing

- To offer the users a multidimensional view of the jewels before they buy them

- Mid tier consumers who prefer wearing fine jewellery/ silver jewellery

- Delivery service providers

Key Resources

- Marketing

(jewellery)



Value for Partners:

- To eliminate the need for physical stores, salesmen's wages, maintenance costs that come with operating

physical stores

Channels

- iOS mobile app

- Advertisements

- Android mobile app

- High end consumers who prefer designer/wedding iewellery

- Software Developers

- Products of partner jewellers

- Platform Services

- To provide a platform to bridge the gap between sellers and their prospective

customers

Revenue Streams



- Software development (server, tools, etc.)

- Staff salaries

Cost Structure

- Marketing and customer education costs

- Stocking warehouse centres

- Revenue streams from retail

- Sponsored advertisements

- Delivery fee charged from customers

- Commission charged from partners











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