## //C program to perform Breadth First Search

```
#include <stdio.h>
#include <stdlib.h>
#include<time.h>
int q[10],n,s[10],a[10][10];
void bfs(int source)
{int f,r, v,u;
  f=r=u=v=1;
  q[u]=source;
  s[source]=1;
  while(f<=r)
  {
    u=q[f++];
    for(v=1;v<=n;v++)
      if(a[u][v]==1 \&\& s[v]==0)
         s[v]=1;
         q[++r]=v;
      }
    }
int main()
{
  int i,j,source;
  printf("Enter the number of vertices\n");
  scanf("%d",&n);
```

```
printf("Enter the source vertex\n");
  scanf("%d",&source);
  printf("Enter the adjacency matrix\n");
  for(i=1;i<=n;i++)
  {
    for(j=1;j<=n;j++)
    {
      scanf("%d",&a[i][j]);
    }
  }
  for(i=1;i<=n;i++)
    s[i]=0;
  bfs(source);
  for(i=1;i<=n;i++)
  {
    if(s[i]==1)
      printf("Vertex %d is reachable from %d\n",i,source);
 }
}
```

## **Output:**

```
Enter the number of vertices

| Enter the source vertex | 1 2 3 |
| Enter the adjacency matrix | 1 2 3 |
| Enter the source vertex | 1 2 3 |
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