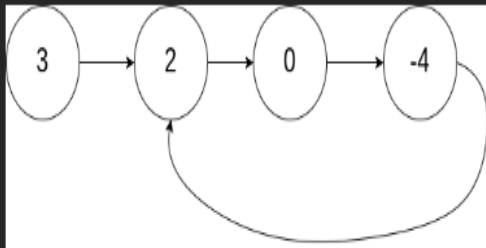


Given `head`, the head of a linked list, determine if the linked list has a cycle in it.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the `next` pointer. Internally, `pos` is used to denote the index of the node that tail's `next` pointer is connected to. **Note that `pos` is not passed as a parameter.**

Return `true` if there is a cycle in the linked list. Otherwise, return `false`.

Example 1:

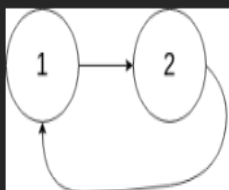


Input: `head = [3,2,0,-4], pos = 1`

Output: `true`

Explanation: There is a cycle in the linked list, where the tail connects to the 1st node (0-indexed).

Example 2:



Input: `head = [1,2], pos = 0`

Output: `true`

</> Code

C   Auto

```
1  /**
2   * Definition for singly-linked list.
3   * struct ListNode {
4   *     int val;
5   *     struct ListNode *next;
6   * };
7   */
8  bool hasCycle(struct ListNode *head) {
9      struct ListNode *s=head;
10     struct ListNode *f=head;
11     while(f!=NULL && f->next!=NULL){
12         f=f->next->next;
13         if(f==s)return true;
14         s=s->next;
15     }
16     return false;
17 }
```

Saved

☒ Testcase |  Test Result

Accepted Runtime: 3 ms

☒ Case 1

☒ Case 2

☒ Case 3

Input

head =
[3,2,0,-4]


pos =
1

Output

true

Expected

true

 [Contribute a testcase](#)