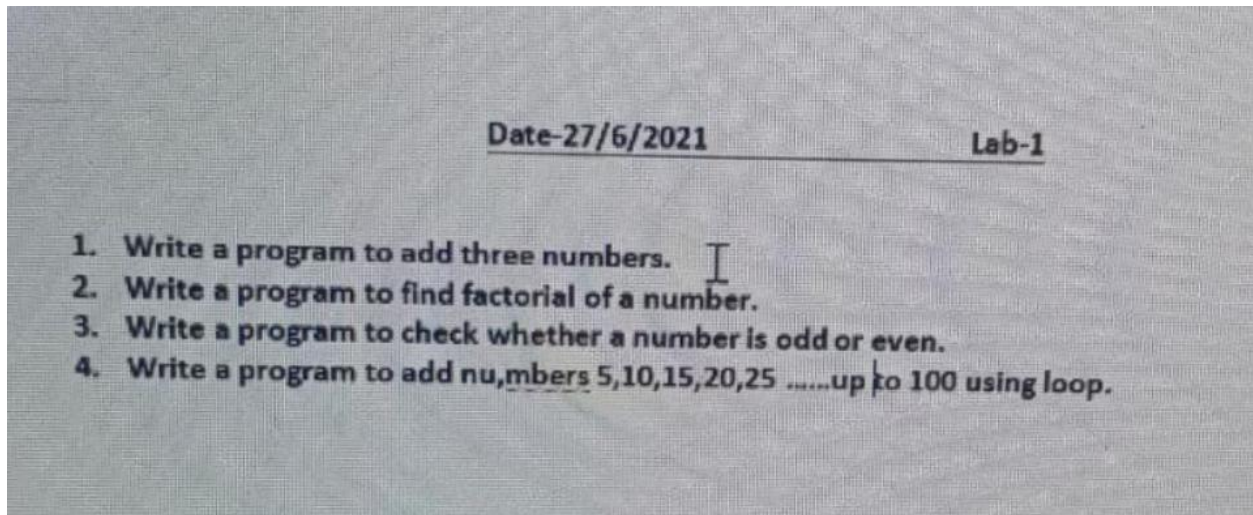


## Data Structure and Algorithms

(Mid-sem submission )

### Lab 1



Date:- 26\_7\_2021

Q.

1.

Code:-

// In 1 st lab teacher said to code in language in which we are COMFORTABLE so therefore only lab1 is in c++ language

```
#include<iostream> //By Anusthan Singh (20051337)
using namespace std;

int addition(int a, int b, int c);
int main(){

    float num1,num2,num3,add;

    cout<<"Enter any three numbers =\n";
    cin>>num1>>num2>>num3;
```

```

        add=addition(num1,num2,num3);

        cout<<"Addition = "<<add;

return 0;
}

int addition(int a, int b, int c){
    float sum =(a+b+c);

    return sum;
}

```

Output:-

```

Enter any threee numbers =
2 4 6
Addition = 12
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 1) 26_7_2021> 

```

Q2.

```

#include<iostream>
using namespace std; //By Anusthan Singh (20051337)

int factorical(int a);
int main()
{
    int fact=1,n;
    cout<<"Enter any Number =\n";
    cin>>n;

    fact= factorical(n);

    cout<<"Factorial of  is= "<<fact<<endl;
    return 0;
}

int factorical(int a){
    int i,fact=1;
    for(i=1;i<=a;i++){

```

```
        fact=fact*i;
    }
    return fact;
}
```

Output:-

```
Enter any Number =
4
Factorial of  is= 24
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 1) 26_7_2021> █
```

Q3.

```
#include<iostream>//By Anusthan Singh (20051337)
using namespace std;

int even_odd(int num);
int main(){
    int n, ans;
    cout<<"Enter any number= \n";
    cin>>n;

    ans= even_odd(n);
    cout<<ans<<"\n (Where 0 represent even & -1 represent odd) ";

    return 0;
}

int even_odd(int num){
    if(num%2==0){
        return 0;
    }
    else
        return -1;
}
```

Output:-

Enter any number=

3

-1

(Where 0 represent even & -1 represent odd)

PS C:\Users\KIIT\Documents\DSA Lab\ (Class 1) 26\_7\_2021>

Q4.

```
#include<iostream>//By Anusthan Singh (20051337)
using namespace std;
int main()
{
    int sum=0,n;

    for(int i=1;i<=100;i=i*5){
        cout<<i;
    }
    return 0;
}
```

Output:-

```
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 1) 26_7_2021> cd "c:\Users\KIIT\Documents\DSA Lab\ (Class 1) 26_7_2021\" ; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnerFile } ; if ($?) { .\tempCodeRunnerFile }
1525
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 1) 26_7_2021> 
```

Lab 2

Date:- 2/8/2021

Q

- WAP to find out the smallest and largest element stored in an array of n integers.
- WAP to reverse the contents of a array of n elements.
- WAP to search an element in a array of n numbers.
- Given an unsorted array of size n, WAP to find and display the number of elements between two elements a and b (both inclusive). E.g. Input : arr = [1, 2, 2, 7, 5, 4], a=2 and b=5, Output : 4 and the numbers are: 2, 2, 5, 4.
- Let A be n x n square matrix. WAP by using appropriate **user defined functions** for the following:
  - a) Find the number of nonzero elements in A
  - b) Find the sum of the elements above the leading diagonal.
  - c) Display the elements below the minor diagonal.
  - d) Find the product of the diagonal elements.
- WAP to store n employee's data such as employee name, gender, designation, department, basic pay. Calculate the gross pay of each employees as follows:  
Gross pay = basic pay + HR + DA  
HR=25% of basic and DA=75% of basic.

1.

Code:-

```
#include<stdio.h>//By Anusthan Singh (20051337)

int main()
{
    int a[50],i,n,large,small;

    printf("\nEnter the number of elements :\n");
    scanf("%d",&n);
    printf("\nInput the array elements :\n");

    for(i=0;i<n;++i)
        scanf("%d",&a[i]);

    large=small=a[0];

    for(i=1;i<n;++i)
    {
        if(a[i]>large)
```

```

large=a[i];

    if(a[i]<small)
small=a[i];
}
printf("\nThe smallest element is %d\n",small);
printf("\nThe largest element is %d\n",large);

return 0;
}

```

Output:-

```

Enter the number of elements :
5

```

```

Input the array elements :
1 2 3 4 5

```

```

The smallest element is 1

```

```

The largest element is 5

```

```

PS C:\Users\KIIT\Documents\DSA Lab\ (Class 2) 2_8_2021> █

```

Q2.

```

#include <stdio.h>
#include <stdlib.h>

int main(void)
{
    int n;
    printf("Enter the no of elements int the array = ");
    scanf("%d",&n);
    int arr[n];
    printf("\n Enter the elements of array = \n");
    for(int i=0;i<n;i++)

```

```

    {scanf("%d",&arr[i]);}
    printf("Reversed format of the array are = \n");
    for(int i=n-1;i>=0;i--)
        {printf("%d \n",arr[i]);}
}

```

```

Enter the no of elements
4
Enter the elements of array
1
2
3
4
Reversed elements of array are :
4
3
2
1

```

Output:-

Q3.

Code:-

```

#include <stdio.h>//By Anusthan Singh (20051337)
#include <conio.h>

int main()
{
    int a[10000],i,n,found;

    printf("Enter the number of element in array : ");
    scanf("%d", &n);
    printf("Input elements in array : ");
    for(i=0; i<n; i++)

```

```

{
    scanf("%d",&a[i]);
}
printf("Enter the number to find : ");
scanf("%d", &found);

for(i=0; i<n; i++)
{
    if(a[i]==found)
    {
        printf("Element found = ");
        printf("%d",found);
        return 0;
    }
}
}

```

Output:-

```

Enter the number of element in array : 5
Input elements in array : 1
2
3
4
5
Enter the number to find : 4
Element found = 4
PS C:\Users\KIIT\Documents\DSA Lab\Class 2) 2_8_2021> 

```

Q4.

```

#include <stdio.h>//By Anusthan Singh (20051337)

```



```
#include <conio.h>

int main()
{
    int a[10000],i,j,n,c,b;

    printf("Enter the number of element in array : ");
    scanf("%d", &n);
    printf("Input elements in array : ");
    for(i=0; i<n; i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Enter the number that is your 'a' element : ");
    scanf("%d", &c);

    printf("Enter the number that is your 'b' element : ");
    scanf("%d", &b);

    for(i=0; i<n; i++)
    {
        if(a[i]>=c && a[i]<=b)

            printf("%d ", a[i]);

    }
}
```

Output:-

```
Enter the number of element in array : 6
Input elements in array : 1
2
3
4
5
6
Enter the number that is your 'a' element : 2
Enter the number that is your 'b' element : 5
2 3 4 5
PS C:\Users\KIIT\Documents\DSA Lab\Class 2) 2_8_2021>
```

Q5

```
#include<stdio.h> //By Anusthan Singh (20051337)
#include<stdlib.h>
int main()
{
    int n, diagonal_sum=0, no_zero=0, multiplication=1;

    printf("Enter the size of 2d array \n");
    scanf("%d", &n);

    int **arr = (int **)malloc(n * sizeof(int *));
    for (int i=0; i<n; i++)
        arr[i] = (int *)malloc(n * sizeof(int));

    printf("Enter the elements of the 2d array \n");
    for (int i = 0; i < n; i++)
    {
        for (int j = 0; j < n; j++)
        {
            scanf("%d", &arr[i][j]);
        }
    }
    for (int i = 0; i < n; i++)
```

```

{
    for (int j = 0; j < n; j++)
    {
        if(arr[i][j]!=0) no_zero++;
    }
}
for (int i = 0; i <n; i++)
{
    for (int j = 0; j <n; j++)
    {
        if(j>i) diagonal_sum+=arr[i][j];
    }
}
for (int i = 0,j=0; i < n; i++,j++)
{
    multiplication*=arr[i][j];
}
printf("The elements below the minor diagonal = \n");
for (int i = 0; i < n; i++)
{
    for (int j = 0; j < n; j++)
    {
        if(j<i) printf("%d ",arr[i][j]);
        else printf("- ");
    }
    printf("\n");
}
printf("Number of non-zero elements = %d\n",no_zero);

printf("The sum of elements above the diagonal = %d\n ",diagonal_sum);

    printf("The product of diagonal elements = %d\n",multiplication);
}

```

Output:-

Enter the elements of the 2d array

1  
2  
3  
4  
5  
6  
7  
8  
9

The elements below the minor diagonal =

- - -

4 - -

7 8 -

Number of non-zero elements = 9

The sum of elements above the diagonal = 11

The product of diagonal elements = 45

PS C:\Users\KIIT\Documents\DSA Lab\ (Class 2) 2\_8\_2021> 0

0

Q6

```
#include <stdio.h>
struct empl
{
    int id,basic;
    char name[100], desig[100], dept[100];
    char gender;
    float gross;
};
int main()
{
    float da, ha;
    struct empl b[10];
    int n;
    printf("Enter No Of Employee : ");
    scanf("%d", &n);

    for (int i = 0; i < n; i++)
    {
        printf("Enter the employee id = ");
        scanf("%d", &b[i].id);
        printf("Enter the employee Name = ");
        scanf(" %[^\\n]*c", b[i].name);
        printf("Enter the employee Gender = ");
        scanf(" %[^\\n]*c", &b[i].gender);
        printf("Enter the employee designation = ");
```

```

scanf("%[^\\n]*c", b[i].desig);
printf("Enter employee dept = ");
scanf("%[^\\n]*c", b[i].dept);
printf("Enter basic pay = ");
scanf("%d", &b[i].basic);
da = (75 * b[i].basic) / 100.0;
ha = (25 * b[i].basic) / 100.0;
b[i].gross = b[i].basic + ha + da ;
printf("\\n");
}
int i = 0;

```

```

for (int i = 0; i < n; i++)
{
    printf("\\nEmployee id =");
    printf("%d", b[i].id);
    printf("\\nEmployee name ");
    printf("%s",b[i].name);
    printf("\\nEmployee Gender ");
    printf("%c",b[i].gender);
    printf("\\nEmployee desig ");
    printf("%s",b[i].desig);
    printf("\\nEmployee dept ");
    printf("%s",b[i].dept);
    printf("\\nEmployee gross");
    printf("%.2f",b[i].gross);
}

```

```

return 0;
}

```

Output:-

```

Enter No Of Employee : 1
Enter the employee id = 12
Enter the employee Name = Anusthan
Enter the employee Gender = male
Enter the employee designation = btech
Enter employee dept = cse
Enter basic pay = 10000

```

```

Employee id =12
Employee name Anusthan
Employee Gender m
Employee desig btech
Employee dept cse
Employee gross20000.00

```

```

PS C:\Users\KIIT\Documents\DSA Lab\Class 2\2_8_2021>

```

### Lab 3

Date – 9/8/2021

Q

**Date-9/8/2021**      **Lab-3 (use of dynamic memory allocation)**      **ESE**

- WAP to store a single employee data such as employee name, gender, designation, department, basic pay. Calculate the gross pay of each employees as follows:  
Gross pay = basic pay + HR + DA  
HR=25% of basic and DA=75% of basic.  
**Use pointer variable to access the elements of the structure.**
- WAP to enter elements in a **dynamic array** of n numbers.(use malloc to allocate the memory for 10 integers).
- WAP to search an element in a dynamic array of n numbers.
- Create 3 student structure using array of pointer variables (each pointer indicates one student structure). members are name, class, marks, roll number.
- WAP to arrange the elements of a dynamic array such that all even numbers are followed by all odd numbers.

Q1

```
//By Anusthan Singh (20051337)

#include<stdio.h>
#include<stdlib.h>
int n;

typedef struct
{
char dep[50],name[50],des[50],gen[6];
float basic;
}a;
```

```

int main()
{
    int i;
    float gp,hr,da;
    printf("Enter the number of employee =");
    scanf("%d",&n);

    a * x= (a*) malloc(n*sizeof(a));

    for(i=0;i<n;i++)
    {
        printf("Enter the employee Name = ");
        scanf("%s",x[i].name);
        printf("Enter the employee Gender = ");
        scanf("%s",x[i].gen);
        printf("Enter the employee Department = ");
        scanf("%s",&x[i].dep);
        printf("Enter the employee Designation = ");
        scanf("%s",&x[i].des);
        printf("Enter the employee's Basic Pay = ");
        scanf("%f",&x[i].basic);

    }

    printf("Name          Gender          Department          Designation          Basic Pay\n");
    printf("Gross Pay \n");

    for(i=0;i<n;i++)
    {
        hr= (25.0/100.0)*x[i].basic;
        da=(75.0/100.0)*x[i].basic;
        gp= hr+da+x[i].basic;
        printf("%s          %s          %s          %s          %f          %f\n",
x[i].name,x[i].gen,x[i].dep,x[i].des,x[i].basic,gp);
    }

    return 0;
}

```

Output

```

EMPLOYEE }
Enter the number of employee =2
Enter the employee Name = Anuthan
Enter the employee Gender = male
Enter the employee Department = ele
Enter the employee Designation = cse
Enter the employee's Basic Pay = 10000
Enter the employee Name = Devang
Enter the employee Gender = male
Enter the employee Department = sto
Enter the employee Designation = don
Enter the employee's Basic Pay = 20000
Name          Gender      Department  Designation  Basic Pay    Gross Pay
Anuthan        male          ele         cse          10000.000000 20000.000000
Devang         male          sto         don          20000.000000 40000.000000
PS C:\Users\KIIT\Documents\DSA Lab\Class 3) 8 9 2021>

```

Q2

```

//By Anusthan Singh (20051337)
#include<stdio.h>
#include<stdlib.h>

int main()
{
    int *ptr,a,i;

    printf("\nEnter the size of array = ");
    scanf("%d",&a);

    ptr = (int*)malloc(10 * sizeof(int));

    printf("\n Enter its %d elements = ",a);

    for (i=0;i<a;i++)
        scanf("%d",(ptr+i));
    printf("After the allocation your array becomes =");
    for (i=0;i<a;i++)

        printf("%d",*(ptr+i));

    return 0;
}

```



Output

Enter the size of array = 3

Enter its 3 elements = 1

2

3

After the allocation your array becomes =123

Q3.

```
#include<stdio.h>//By Anusthan Singh (20051337)

int main()
{
    int arr[10], n, i, find, Flag;

    printf("\nEnter the size of array = ");
    scanf("%d",&n);

    printf("\nEnter %d elements of the array= \n", n);
    for(i = 0; i < n; i++)
    {
        scanf("%d",&arr[i]);
    }
    printf("\nEnter the Element to Search = ");
    scanf("%d",&find);

    Flag = 0;
    for(i = 0; i < n; i++)
    {
        if(arr[i] == find)
        {
            Flag = 1;
            break;
        }
    }
}
```

```

    if(flag == 1)
    {
        printf("\nfounded the Search Element was %d at at the Position %d ", find,
i + 1);
    }
    else
    {
        printf("\n Not found the the Search Element %d ", find);
    }
    return 0;
}

```

Output

```
Enter the size of array = 4
```

```
Enter 4 elements of the array=
```

```
1
```

```
2
```

```
3
```

```
4
```

```
Enter the Element to Search = 2
```

```
founded the Search Element was 2 at at the Position 2
```

```
PS C:\Users\KIIT\Documents\DSA Lab\Class 3) 8_9_2021> 
```

Q4.

```

#include <stdlib.h>
#include <stdio.h>
struct student
{
    int roll, class, mark;
    char name[50];
};

```

```

int main(void)
{
    struct student s[3], *ptr;
    for (int i = 0; i < 3; i++)
    {
        printf("\n\nEnter the roll no of the student = ");

        scanf("%d", &s[i].roll);
        printf("Enter the name of the student = ");
        scanf("%s", &s[i].name);
        printf("Enter the class of the student = ");
        scanf("%d", &s[i].class);
        printf("Enter the marks of the student = ");
        scanf("%d", &s[i].mark);
    }
    ptr = s;
    for (int i = 0; i < 3; i++)
    {
        printf("Name : %s\n", ptr->name);
        printf("Roll : %d\n", ptr->roll);
        printf("Class : %d\n", ptr->class);
        printf("Marks : %d\n\n", ptr->mark);
        ptr++;
    } }

```

Output:-

Enter the roll no of the student = 1  
Enter the name of the student = Anusthan  
Enter the class of the student = 4  
Enter the marks of the student = 99

Enter the roll no of the student = 2  
Enter the name of the student = Devang  
Enter the class of the student = 4  
Enter the marks of the student = 98

Enter the roll no of the student = 3  
Enter the name of the student = shobhit  
Enter the class of the student = 4  
Enter the marks of the student = 97

Name : Anusthan  
Roll : 1  
Class : 4  
Marks : 99

Name : Devang  
Roll : 2  
Class : 4  
Marks : 98

Marks : 98

Name : shobhit

Roll : 3

Class : 4

Marks : 97

Q5.

```
#include <stdio.h> //By Anusthan Singh (20051337)

int main()
{
    int n;
    printf("Enter the size of array = ");
    scanf("%d", &n);

    int x[n], y[n], tempo = 0;
    printf("Enter the %d Elements: \n", n);
    for (int i = 0; i < n; i++)
    {
        scanf("%d", &x[i]);
    }
    for (int i = 0; i < n; i++)
    {
        if (x[i] % 2 == 0)
        {
            y[tempo] = x[i];
            tempo++;
        }
    }
    for (int i = 0; i < n; i++)
    {
        if (x[i] % 2 != 0)
        {
            y[tempo] = x[i];
            tempo++;
        }
    }
}
```



```

int main()
{
    int num1;
    printf("Enter the size of the array = ");
    scanf("%d",&num1);
    int arr[num1],i;
    printf("Enter array the elements in the array: ");
    for(i=0;i<num1;i++)
        scanf("%d",&arr[i]);
    printf(" Array = ");
    for(i=0;i<num1;i++)
        printf("%d\t",arr[i]);
    return 0;
    getch();
}

```

Output:-

```

Enter the size of the array = 12
Enter array the elements in the array: 1
2
3
4
5
6
7
8
9
8
7
6
Array = 1      2      3      4      5      6      7      8      9      8 7
6

```

Q2.

```

#include <stdio.h> //By Anusthan Singh (20051337)
#define MAX_SIZE 100

int main()

```

```

{
    int arr[MAX_SIZE];
    int i, size, element, position;
    printf("Enter the size of the array : ");
    scanf("%d", &size);
    printf("Enter elements in array : ");
    for(i=0; i<size; i++)
    {
        scanf("%d", &arr[i]);
    }
    printf("Enter element which you want to insert : ");
    scanf("%d", &element);
    printf("Enter that position : ");
    scanf("%d", &position);

    if(position > size+1 || position <= 0)
    {
        printf(" Not possible! Please enter position between 1 to %d", size);
    }
    else
    {
        for(i=size; i>=position; i--) // // New room by right shift kar ke
        {
            arr[i] = arr[i-1];
        }
        arr[position-1] = element; //Insertation
        size++;

        printf(" The New Array after insertion : ");
        for(i=0; i<size; i++)
        {
            printf("%d  ", arr[i]);
        }
    }

    return 0;
}

```

Output:-



```
Enter the size of the array : 4
Enter elements in array : 1
2
3
4
Enter element which you want to insert : 5
Enter that position : 2
The New Array after insertion : 1 5 2 3 4
PS C:\Users\KIIT\Documents\DSA Lab\Class 4) 8.16.2021> █
```

Q3.

```
#include <stdio.h> //By Anusthan Singh (20051337)

int main()
{
    int arr[100] = { 0 };
    int i, x, insert, n = 10;

    for (i = 0; i < 10; i++)
        arr[i] = i + 1;

    for (i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");

    x = 50;
    insert = 5;

    n++;
    for (i = n-1; i >= insert; i--)
        arr[i] = arr[i - 1];

    arr[insert - 1] = x;

    for (i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");

    return 0;
}
```

```
}
```

Output.

```
\DSA Lab\ (Class 4) 8.16.2021\ , if ($?) { gcc Q3_inerst_pre
if ($?) { .\Q3_inerst_pre }
1 2 3 4 5 6 7 8 9 10
1 2 3 4 50 5 6 7 8 9 10
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 4) 8.16.2021> 
```

Q4.

```
#include <stdio.h> //By Anusthan Singh (20051337)
int main()
{
    int n, i, d, a[100], b[100];
    printf("Enter the size of the array : \n");
    scanf("%d", &n);
    printf("Enter the array elements of the array : \n");
    for (i = 0; i < n; i++){
        scanf("%d", &a[i]);
    }
    for (i = n - 1, d = 0; i >= 0; i--, d++)
        b[d] = a[i];
    for (i = 0; i < n; i++)
        a[i] = b[i];
    printf("Reverse array is : \n");
    for (i = 0; i < n; i++)
        printf("%d ", a[i]);
    return 0;
}
```

Output.

```
Enter the size of the array :
5
Enter the array elements of the array :
1
2
3
4
5
Reverse array is :
5 4 3 2 1
PS C:\Users\KIIT\Documents\DSA Lab\> (Class 4) 8.16.2021> █
```

Q5.

```
#include<stdio.h> //By Anusthan Singh (20051337)
#include<conio.h>
int main()
{
    int arr[50], i, j, n, temp;
    printf("Enter number of the elements in the array =");
    scanf("%d", &n);
    printf("\n Enter %d elements = ", n);
    for(i=0; i<n; i++)
        scanf("%d", &arr[i]);

    for(i=0; i<(n-1); i++)
    {
        for(j=0; j<(n-i-1); j++)
        {
            if(arr[j]>arr[j+1])
            {
                temp = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = temp;
            }
        }
    }

    printf("Array elements are sorted in ascending order = \n");
```

```

    for(i=0; i<n; i++)
        printf("%d ", arr[i]);
    getch();
    return 0;
}

```

Output.

```

Enter number of the elements in the array =6

Enter 6 elements = 2
48
6
7
4
5
Array elements are sorted in ascending order =
2 4 5 6 7 48

```

Q6.

```

#include<stdio.h>//By Anusthan Singh (20051337)
#include<conio.h>
int main()
{
    int n,m;
    printf("Enter the size of the 1st array = ");
    scanf("%d",&n);
    printf("\nEnter the size of the 2nd array = ");
    scanf("%d",&m);
    int arr1[n],arr2[m],arr3[m+n],i,j;
    printf("\nEnter elements for the 1st array = ");
    for(i=0;i<n;i++)
        scanf("%d",&arr1[i]);
    printf("\nEnter elements for the 2nd array = ");
    for(i=0;i<m;i++)

```

```

scanf("%d",&arr2[i]);

printf("\n Array after merged = ");
for(i=0,j=0;i<(m+n);i++){
    if(i<n)
        arr3[i] = arr1[i];
    else{
        arr3[i] = arr2[j];
        j++;
    }
    printf("%d ",arr3[i]);
}
return 0;
getch();
}

```

Output.

```

Enter the size of the 1st array = 4

Enter the size of the 2nd array = 4

Enter elements for the 1st array =
1
2
3
4

Enter elements for the 2nd array = 8
8
9
7

Array after merged = 1 2 3 4 8 8 9 7
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 4) 8.16.2021> 

```

Q7.

```

#include<stdio.h>//By Anusthan Singh (20051337)
#include<conio.h>
int main()
{
    int n,count=0;
    printf("Enter the size of array = ");
    scanf("%d",&n);
    int arr[n],i,element;
    printf("Enter the elements of the array = ");
    for(i=0;i<n;i++)
        scanf("%d",&arr[i]);
    printf("Enter the elemnts to search in array : ");
    scanf("%d",&element);

    for(i=0;i<n;i++){
        if(arr[i]==element){
            count++;
            printf("Element is founded at %d position ",i+1);
            break;
        }
    }
    if(count==0)
        printf("Element is not found ");

    return 0;
    getch();
}

```

Output.

```

Enter the size of array = 4
Enter the elements of the array = 1
2
3
4
Enter the elemnts to search in array : 3
Element is founded at 3 position
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 4) 8.16.2021> █

```

## Lab – 5

Date – 23/8/2021

Q

Date-23/08/2021 Lab-5 cse

- WAP to represents a polynomial expression with single variable (i.e.  $5x^7 - 3x^5 + x^2 + 9$ ) using array.
- WAP to add two polynomials with single variable. Use the function for creation, display and addition operations.
- WAP to multiply two polynomials with single variable. Use the function for creation, display and addition operations.
- A matrix  $m \times n$  that has relatively few non-zero entries is called sparse matrix. It may be represented in much less than  $m \times n$  space. An  $m \times n$  matrix with  $k$  non-zero entries is sparse if  $k \ll m \times n$ . It may be faster to represent the matrix compactly as a list of the non-zero indexes and associated entries. WAP to represent a sparse matrix represented in 3-tuple representation using Array.
- WAP to find out the transpose of a sparse matrix represented in 3-tuple representation..
- WAP to add two sparse matrix represented in 3-tuple representation.

Q1.

```
#include<stdio.h> //By Anusthan Singh (20051337)
#include<conio.h>
int main()
{
    int x;
    printf("Enter no. of terms in the expression : ");
    scanf("%d",&x);
    int coe[x],exp[x];
    for(int i=0;i<x;i++){
        printf("Enter the coefficient of %d term : ",i+1);
        scanf("%d",&coe[i]);
        printf("Enter the exponent of %d term : ",i+1);
        scanf("%d",&exp[i]);
    }
```

```

    }
    printf("The polynomial would be : \n");
    for(int i=0;i<x-1;i++){
        printf("%dx^%d+",coe[i],exp[i]);
    }
    printf("%dx^%d",coe[x-1],exp[x-1]);
    return 0;
    getch();
}

```

Output .

```

Enter no. of terms in the expression : 3
Enter the coefficient of 1 term : 2
Enter the exponent of 1 term : 3
Enter the coefficient of 2 term : 4
Enter the exponent of 2 term : 1
Enter the coefficient of 3 term : 3
Enter the exponent of 3 term : 5
The polynomial would be :
2x^3+4x^1+3x^5
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 5) 8.23.2021> █

```

Q2.

```

#include<stdio.h>//By Anusthan Singh (20051337)
#include<math.h>
struct poly
{
    float coeff;
    int exp;
};
struct poly a[20],b[20],c[20],d[20];
int main()
{
    int i;
    int deg1,deg2;
    int k=0,l=0,m=0;

    printf("Enter the highest degree of the poly1:");

```



```

scanf("%d",&deg1);

for(i=0;i<=deg1;i++)
{
    printf("\nEnter the coeff of x^%d :",i);
    scanf("%f",&a[i].coeff);
    a[k++].exp = i;
}
printf("\nEnter the highest degree of poly2:");
scanf("%d",&deg2);

for(i=0;i<=deg2;i++)
{
    printf("\nEnter the coeff of x^%d :",i);
    scanf("%f",&b[i].coeff);

    b[l++].exp = i;
}
printf("\nExpression 1 = %.1f",a[0].coeff);
for(i=1;i<=deg1;i++)
{
    printf("+ %.1fx^%d",a[i].coeff,a[i].exp);
}
printf("\nExpression 2 = %.1f",b[0].coeff);
for(i=1;i<=deg2;i++)
{
    printf("+ %.1fx^%d",b[i].coeff,b[i].exp);
}
if(deg1>deg2)
{
    for(i=0;i<=deg2;i++)
    {
        c[m].coeff = a[i].coeff + b[i].coeff;
        c[m].exp = a[i].exp;
        m++;
    }

    for(i=deg2+1;i<=deg1;i++)
    {
        c[m].coeff = a[i].coeff;
        c[m].exp = a[i].exp;
        m++;
    }
}
}

```

```

else
{
    for(i=0;i<=deg1;i++)
    {
        c[m].coeff = a[i].coeff + b[i].coeff;
        c[m].exp = a[i].exp;
        m++;
    }

    for(i=deg1+1;i<=deg2;i++)
    {
        c[m].coeff = b[i].coeff;
        c[m].exp = b[i].exp;
        m++;
    }
}
printf("\nExpression after additon = %.1f",c[0].coeff);
for(i=1;i<m;i++)
{
    printf("+ %.1fx^%d",c[i].coeff,c[i].exp);
}

return 0;
}

```

Output.

```
Enter the highest degree of the poly1:2

Enter the coeff of x^0 :1

Enter the coeff of x^1 :2

Enter the coeff of x^2 :3

Enter the highest degree of poly2:3

Enter the coeff of x^0 :1

Enter the coeff of x^1 :2

Enter the coeff of x^2 :3

Enter the coeff of x^3 :4

Expression 1 = 1.0+ 2.0x^1+ 3.0x^2
Expression 2 = 1.0+ 2.0x^1+ 3.0x^2+ 4.0x^3
Expression after additon = 2.0+ 4.0x^1+ 6.0x^2+ 4.0x^3
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 5) 8.23.2021> █
```

Q3.

```
#include<stdio.h>//By Anusthan Singh (20051337)
#include<conio.h>

struct poly
{
    int degree;
    int coeff;
};

void main ()
{
    struct poly poly1[10], poly2[10], multi[100];
    int n1, n2, count = -1;
```

```

int i, j;
printf ("\nEnter Size Of the 1st Polynomial: ");
scanf ("%d", &n1);
for (i = 0; i < n1; i++)
{
    printf ("\nEnter its Degree: ");
    scanf ("%d", &poly1[i].degree);
    printf ("\nEnter its Coefficient: ");
    scanf ("%d", &poly1[i].coeff);
}
printf ("\nEnter Size of the Of 2nd Polynomial: ");
scanf ("%d", &n2);
for (i = 0; i < n2; i++)
{
    printf ("\nEnter its Degree: ");
    scanf ("%d", &poly2[i].degree);
    printf ("\nEnter its Coefficient: ");
    scanf ("%d", &poly2[i].coeff);
}
for (i = 0; i < n1; i++)
{
    for (j = 0; j < n2; j++)
    {
        multi[++count].degree = poly1[i].degree + poly2[j].degree;
        multi[count].coeff = poly1[i].coeff * poly2[j].coeff;
    }
}
printf ("\nThe Multiplication Of the Two Polynomials is = \n");
for (i = 0; i <= count; i++)
{
    if (multi[i].degree == 0)
        printf ("%d ", multi[i].coeff);
    else if (multi[i].degree == 1)
        printf ("%dx ", multi[i].coeff);
    else
    {
        printf ("%dx^%d ", multi[i].coeff, multi[i].degree);
    }
    if (i != count)
        printf (" + ");
}
getch ();
}

```

Output.

```
Enter Size Of the 1st Polynomial: 2

Enter its Degree: 2

Enter its Coefficient: 1

Enter its Degree: 3

Enter its Coefficient: 4

Enter Size of the Of 2nd Polynomial: 2

Enter its Degree: 4

Enter its Coefficient: 1

Enter its Degree: 3

Enter its Coefficient: 2

The Multiplication Of the Two Polynomials is =
1x^6 + 2x^5 + 4x^7 + 8x^6
```

Q4.

```
#include<stdio.h>//By Anusthan Singh (20051337)
int main()
{
    int sparseMatrix[4][5] =
    {
        {0 , 0 , 3 , 0 , 4 },
```

```

        {0 , 0 , 5 , 7 , 0 },

        {0 , 0 , 0 , 0 , 0 },

        {0 , 2 , 6 , 0 , 0 }
    };

    int size = 0;

    for (int i = 0; i < 4; i++)
        for (int j = 0; j < 5; j++)
            if (sparseMatrix[i][j] != 0)
                size++;

    int compactMatrix[3][size];
    int k = 0;                                // yeha se naya matrix banega

    for (int i = 0; i < 4; i++)
        for (int j = 0; j < 5; j++)
            if (sparseMatrix[i][j] != 0)
            {
                compactMatrix[0][k] = i;
                compactMatrix[1][k] = j;
                compactMatrix[2][k] = sparseMatrix[i][j];
                k++;
            }

    for (int i=0; i<3; i++)
    {
        for (int j=0; j<size; j++)
            printf("%d ", compactMatrix[i][j]);
        printf("\n"); // printing machine
    }

    return 0;
}

```

Output.

```

PS C:\Users\KIIT\Documents\DSA Lab\Class 5) 8.23.2021> cd "c:\Users\KIIT\
s\DSA Lab\Class 5) 8.23.2021\" ; if ($?) { gcc Q4_sparse.c -o Q4_sparse }
?) { .\Q4_sparse }
0 0 1 1 3 3
2 4 2 3 1 2
3 4 5 7 2 6
PS C:\Users\KIIT\Documents\DSA Lab\Class 5) 8.23.2021> 

```

Q5

```

#include<stdio.h>//By Anusthan Singh (20051337)
#include<conio.h>
#include<string.h>
#include<math.h>

int k=1,i,j,m,num,n,p[10][10],q[10][10],ct=0,R=1,C,r1,r2,c1,c2;

void read(int a[10][10],int r,int c)
{
    k=1;
    R=1;
    ct=0;
    printf("Enter the matrix:");
    for(i=0;i<r;i++)
    {
        for(j=0;j<c;j++)
        {
            scanf("%d",&num);
            if(num!=0)
            {
                a[R][C]=i;
                a[R][++C]=j;
                a[R][++C]=num;
                ct++;
                R++;
                C=0;
            }
        }
    }
    a[0][0]=r;
    a[0][1]=c;
    a[0][2]=ct;
}

```

```

void trans()
{
    printf("Enter row & coloumn of matrix to transpose: ");
    scanf("%d %d",&r1,&c1);
    read(p,r1,c1);
    printf("IT'S TRANSPOSE : ");
    k=1;
    for(i=0;i<r1;i++)
    {
        for(j=0;j<c1;j++)
        {
            if(p[k][0]==i&& p[k][1]==j)
            {
                q[j][i]=p[k][2];
                k++;
            }
            else
                q[j][i]=0;
        }
    }
    for(i=0;i<c1;i++)
    {
        for(j=0;j<r1;j++)
        {
            printf(" %d ",q[i][j]);
        }
        printf("\n");
    }
}

void main()
{
    char ch;
    fflush(stdin);
    do
    {
        ct=0;
        fflush(stdin);
        fflush(stdout);
        trans();

    }while(ch=='y');
}

```



Output.

```
Enter row & coloumn of matrix to transpose: 3
3
Enter the matrix:1
2
3
4
5
6
7
8
9
IT'S TRANSPOSE : 1 4 7 2 5 8 3 6 9
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 5) 8.23.2021> █
```

Q6.

```
#include<stdio.h>//By Anusthan Singh (20051337)
#include<conio.h>
#include<string.h>
#include<math.h>

int k=1,i,j,m,num,n,p[10][10],q[10][10],ct=0,R=1,C,r1,r2,c1,c2;

void read(int a[10][10],int r,int c)
{
    k=1;
    R=1;
    ct=0;
    printf("Enter the matrix:");
    for(i=0;i<r;i++)
    {
        for(j=0;j<c;j++)
        {
```

```

        scanf("%d",&num);
        if(num!=0)
        {
            a[R][C]=i;
            a[R][++C]=j;
            a[R][++C]=num;
            ct++;
            R++;
            C=0;
        }
    }
}
a[0][0]=r;
a[0][1]=c;
a[0][2]=ct;
}

void add()
{
    printf("Enter the row & coloumn of 1st matrix: ");
    scanf("%d %d",&r1,&c1);
    printf("Enter the row & coloumn of 2nd matrix: ");
    scanf("%d %d",&r2,&c2);
    if(r1==r2&&c1==c2)
    {
        read(p,r1,c1);
        read(q,r2,c2);
        k=1;
        printf("Sum Matrix:");
        for(i=0;i<r1;i++)
        {
            for(j=0;j<c1;j++)
            {
                if((p[k][0]==i&&p[k][1]==j)&&(q[k][0]==i&&q[k][1]==j))
                {
                    printf(" %d ",p[k][2]+q[k][2]);
                    k++;
                }
                else if(p[k][0]==i&&p[k][1]==j)
                {
                    printf(" %d ",p[k][2]);
                    k++;
                }
                else if(q[k][0]==i&&q[k][1]==j)

```

```

        {
            printf(" %d ",q[k][2]);
            k++;
        }
        else
            printf(" 0 ");
    }
    printf("");
}
}
else
    printf("Addition not possible!");
}

void main()
{
    char ch;
    fflush(stdin);
    do
    {
        ct=0;
        fflush(stdin);
        fflush(stdout);
        add();
    }while(ch=='y');
}

```

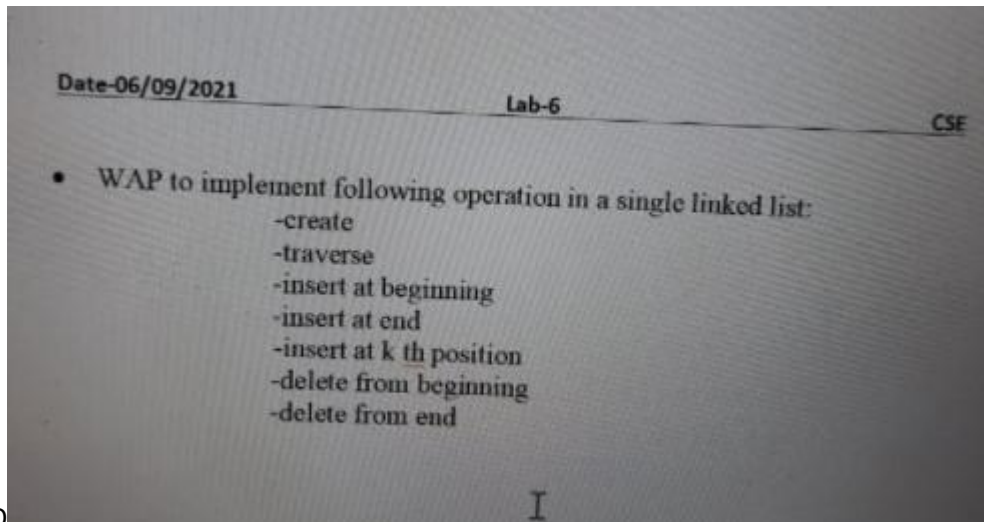
Output .

```

Enter the row & coloumn of 1st matrix: 3 3
Enter the row & coloumn of 2nd matrix: 3 3
Enter the matrix:1 2 3 4 5 6 7 8 9
Enter the matrix:1 2 3 4 5 6 7 8 9
Sum Matrix: 2 4 6 8 10 12 14 16 18
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 5) 8.23.2021> 

```

Date – 6/9/2021



Q

Q1.

```
#include <stdio.h> //By Anusthan Singh (20051337)
#include <stdlib.h>

struct node {
    int data; //data
    struct node *next; // Address
}*head;

void creatingList(int n);
void insertNodeAtBeginning(int NUMBER);
void insertNodeAttheEnd(int NUMBER);
void insertNodeAttheMiddle(int NUMBER, int pos);
void deletethefirstnode();
void deletethelastnode();
void displaythatList();

int main()
{
    int n, data, position, choice;

    //Create a singly linked list of n nodes
```

```

printf("Enter the total number of nodes in the list = ");
scanf("%d", &n);
creatingList(n);

printf("\n Now Data in the list is \n");
displaythatList();

    // Insert data at the beginning of the singly linked list

printf("\nEnter that data which you want to insert at beginning of the list: ")
;
scanf("%d", &data);
insertNodeAtBeginning(data);

printf("\nNow Data in the list is \n");
displaythatList();

    // Insert data at the end of the singly linked list

printf("\nEnter that data which you want to insert at end of the list: ");
scanf("%d", &data);
insertNodeAttheEnd(data);

printf("\nNow Data in the list is \n");
displaythatList();

    // Insert data at middle of the singly linked list

printf("\nEnter data to insert at the middle of the list: ");
scanf("%d", &data);
printf("Enter the position for that insert new node: " );
scanf("%d", &position);
insertNodeAttheMiddle(data, position);

printf("\nNow Data in the list is \n");
displaythatList();

printf("\nPress 1 to delete the first node: ");
scanf("%d", &choice);

/* Delete first node from list */
if(choice == 1)
    deleteFirstNode();

```

```

printf("\nNow Data in the list is \n");
displaythatList();

printf("\nPress 2 to delete last node: ");
scanf("%d", &choice);

/* Delete last node from list */
if(choice == 2)
    deleteLastNode();

printf("\nNow Data in the list is \n");
displaythatList();

return 0;
}

void creatingList(int n)//n node
{
    struct node *newNode, *temp;
    int data, i;

    head = (struct node *)malloc(sizeof(struct node));

    if(head == NULL)
    {
        printf("Unable to allocate memory.");
    }
    else
    {
        printf("Enter the data of node 1: ");
        scanf("%d", &data);

        head->data = data; // Link data field to data
        head->next = NULL; // Link address field to NULL

        temp = head;

        /*
         * Create n nodes and adds to linked list
         */
        for(i=2; i<=n; i++)

```

```

    {
        newNode = (struct node *)malloc(sizeof(struct node));

        if(newNode == NULL)
        {
            printf("Unable to allocate memory.");
            break;
        }
        else
        {
            printf("Enter the data of node %d: ", i);
            scanf("%d", &data);

            newNode->data = data; // Link data field of newNode with data
            newNode->next = NULL; // Link address field of newNode with NULL

            temp->
>next = newNode; // Link previous node i.e. temp to the newNode

            temp = temp->next;
        }
    }

    printf("SINGLY LINKED LIST CREATED SUCCESSFULLY\n");
}
}

//1 insert new node at beginning(create new node)
void insertNodeAtBeginning(int data)
{
    struct node *newNode;

    newNode = (struct node*)malloc(sizeof(struct node));

    if(newNode == NULL)
    {
        printf("Unable to allocate memory.");
    }
    else
    {
        newNode->data = data; // Link data part
        newNode->next = head; // Link address part

        head = newNode;
    }
}

```

```

        printf("DATA INSERTED SUCCESSFULLY\n");
    }
}

// inserts at the end of the linked list.(create new node)
void insertNodeAttheEnd(int data)
{
    struct node *newNode, *temp;

    newNode = (struct node*)malloc(sizeof(struct node));

    if(newNode == NULL)
    {
        printf("Unable to allocate memory.");
    }
    else
    {
        newNode->data = data; // Link the data part
        newNode->next = NULL;

        temp = head;

        // Traverse to last (node)
        while(temp != NULL && temp->next != NULL)
            temp = temp->next;

        temp->next = newNode; // Link address part

        printf("DATA INSERTED SUCCESSFULLY\n");
    }
}

//inserts at middle of the linked list.
void insertNodeAttheMiddle(int data, int position)
{
    int i;
    struct node *newNode, *temp;

    newNode = (struct node*)malloc(sizeof(struct node));

    if(newNode == NULL)
    {

```



```

        printf("Unable to allocate memory.");
    }
    else
    {
        newNode->data = data; // Link data part
        newNode->next = NULL;

        temp = head;

        for(i=2; i<=position-1; i++) // Traverse to the n-1 position
        {
            temp = temp->next;

            if(temp == NULL)
                break;
        }

        if(temp != NULL)
        {
            /* Link address part of new node */
            newNode->next = temp->next;

            /* Link address part of n-1 node */
            temp->next = newNode;

            printf("DATA INSERTED SUCCESSFULLY\n");
        }
        else
        {
            printf("UNABLE TO INSERT DATA AT THE GIVEN POSITION\n");
        }
    }
}

//Deletes the first node

void deleteFirstNode()
{
    struct node *toDelete;

    if(head == NULL)
    {
        printf("List is already empty.");
    }
    else

```

```

{
    toDelete = head;
    head = head->next;

    printf("\nData deleted = %d\n", toDelete->data);

    // Clears the memory OF first node
    free(toDelete);

    printf("DELETETION DONE FOR FIRST NODE FROM LIST\n");
}
}

// Delete last node of the linked list
void deleteLastNode()
{
    struct node *toDelete, *secondLastNode;

    if(head == NULL)
    {
        printf("List is already empty.");
    }
    else
    {
        toDelete = head;
        secondLastNode = head;

        // Traverse to the last node
        while(toDelete->next != NULL)
        {
            secondLastNode = toDelete;
            toDelete = toDelete->next;
        }

        if(toDelete == head)
        {
            head = NULL;
        }
        else
        {

```

```

        secondLastNode->next = NULL;          /* Disconnect link of second
last node with last node */
    }

    free(toDelete);

    printf("DELETETION DONE FOR LAST NODE OF LIST \n");
}

/*
 * Display entire list
 */
void displaythatList()
{
    struct node *temp;

    /*
     * If the list is empty i.e. head = NULL
     */
    if(head == NULL)
    {
        printf("List is empty.");
    }
    else
    {
        temp = head;
        while(temp != NULL)
        {
            printf("Data = %d\n", temp->data); // Print data of current node
            temp = temp->next;                // Move to next node
        }
    }
}

```

Output .

Enter the total number of nodes in the list = 5

Enter the data of node 1: 1

Enter the data of node 2: 2

Enter the data of node 3: 3

Enter the data of node 4: 4

Enter the data of node 5: 5

SINGLY LINKED LIST CREATED SUCCESSFULLY

Now Data in the list is

Data = 1

Data = 2

Data = 3

Data = 4

Data = 5

Enter that data which you want to insert at beginning of the list: 6

DATA INSERTED SUCCESSFULLY

Now Data in the list is

Data = 6

Data = 1

Data = 2

Data = 3

Data = 4

Data = 5

Enter that data which you want to insert at end of the list: 7

DATA INSERTED SUCCESSFULLY

Now Data in the list is

Data = 6

Data = 1

Data = 2

Data = 3

Data = 4

Data = 5

Data = 7

Enter data to insert at the middle of the list: 8

Enter the position for that insert new node: 4

DATA INSERTED SUCCESSFULLY

Now Data in the list is

Data = 6

Data = 1

Data = 2

Data = 8

Data = 3

Data = 4

Data = 5

Data = 7

Press 1 to delete the first node: 1

Data deleted = 6

DELETETION DONE FOR FIRST NODE FROM LIST

Now Data in the list is

Data = 1

Data = 2

Data = 8

Data = 3

Data = 4

Data = 5

Data = 7

```
Press 2 to delete last node: 2
DELETETION DONE FOR LAST NODE OF LIST
```

Now Data in the list is

Data = 1

Data = 2

Data = 8

Data = 3

Data = 4

Data = 5

```
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 6) 9.6.2021> █
```

Q// Same question with switch case(simple)

```
#include <stdio.h>
#include <stdlib.h>

struct node{
int data;
struct node *next;
}*head=NULL;

void create(){
struct node *ptr,*last;

head=(struct node*)malloc(sizeof(struct node));

printf("Enter 1st element: ");
scanf("%d",&head->data);
head->next=NULL;

last=head;
while(1){
int temp;
printf("Enter the next element(press 0 to end): ");
scanf("%d",&temp);
if(temp==0)
break;
else{
```

```

ptr=(struct node*)malloc(sizeof(struct node));
ptr->data=temp;
last->next=ptr;
ptr->next=NULL;
last=ptr;
}
}
printf("\nLINKED LIST IS CREATED SUCCESFULLY\n");
}

void displaythatList(){
struct node *ptr;
ptr=head;
printf("\nLINKED LIST = \n");
while(ptr!=NULL){
    printf("%d\t",ptr->data);
    ptr=ptr->next;
}
}

void search(){
struct node* ptr;
int count=0,temp;
printf("\nEnter element to search: ");
scanf("%d",&temp);
ptr=head;
while(ptr!=NULL && temp!=ptr->data){
    count++;
    ptr=ptr->next;
}
printf("\nelement found at %d position\n",count+1);
}

void insert(){
struct node *ptr,*temp;
int s;
printf("\nEnter element to add after = ");
scanf("%d",&s);
ptr=head;
while(ptr!=NULL && s!=ptr->data){
    ptr=ptr->next;
}
temp=(struct node*)malloc(sizeof(struct node));
printf("\nEnter element to insert: ");
scanf("%d",&temp->data);
temp->next=ptr->next;

```

```

    ptr->next=temp;
    printf("\nElement inserted\n");
}
void dlt(){
    struct node *ptr,*temp;
    int s;
    printf("\nEnter element to delete: ");
    scanf("%d",&s);
    ptr=head;
    while(s!=(ptr->next)->data){
        ptr=ptr->next;
    }
    ptr->next=ptr->next->next;
}
int main(void){
    int caseno;
    printf("\n0\tExit\n1)\tCreate\n2)\tDisplay\n3)\tInsert\n4)\tDelete\n");
    printf("Enter operation: ");
    scanf("%d",&caseno);
    switch (caseno){
        case 0:
            exit(1);
        case 1:
            create();
            main();
        case 2:
            displaythatList();
            main();
        case 3:
            insert();
            main();
        case 4:
            dlt();
            main();
    } }

```

Output:-



- 0        Exit
- 1)       Create
- 2)       Dispaly
- 3)       Insert
- 4)       Delete

Enter operation: 1

Enter 1st element: 1

Enter the next element(press 0 to end): 2

Enter the next element(press 0 to end): 3

Enter the next element(press 0 to end): 4

Enter the next element(press 0 to end): 0

LINKED LIST IS CREATED SUCCESFULLY

- 0        Exit
- 1)       Create
- 2)       Dispaly
- 3)       Insert
- 4)       Delete

Enter operation: 2

LINKED LIST =

1            2            3            4

0            Exit

1)           Create

2)           Dispaly

3)           Insert

4)           Delete

Enter operation: 3

Enter element to add after = 1

Enter element to insert: 5

Element inserted

0            Exit

1)           Create

2)           Dispaly

3)           Insert

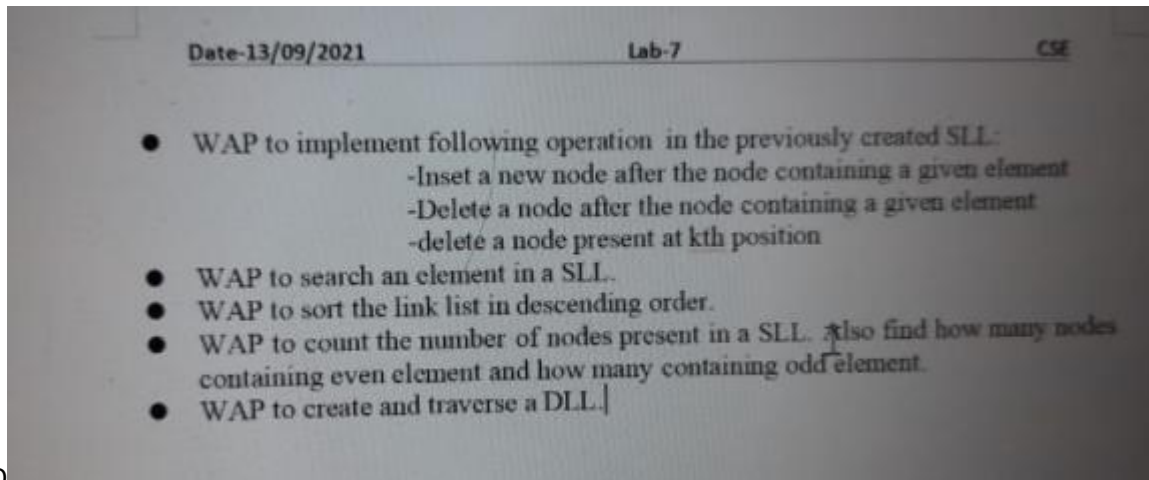
4)           Delete

Enter operation: 2

LINKED LIST =

1            5            2            3            4

Date – 13/8/2021



Q

Q1.// Without switch case

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
typedef struct Node
{
    int data;
    struct Node *next;
}node;
node *head;

node* createnewlinkedlist(int);
void traverselinkedlist (node *head);
void insertNode();
void deleteNode();
void DeletedNodeatK();
int main()
{
    int n;
    printf("Enter the no of nodes in the linked list = ");
    scanf("%d",&n);
    head = createnewlinkedlist(n);
    traverselinkedlist(head);
    insertNode();
    deleteNode();
    DeletedNodeatK();
    return 0;
}
```

```

    getch();
}

node* createnewlinkedlist(int n){
    node *head=NULL,*temp,*p;
    for(int i=0;i<n;i++){
        temp= (node*)malloc(sizeof(node));
        printf("Enter data in %d node : ",i+1);
        scanf("%d",&(temp->data));
        temp->next=NULL;

        if(head==NULL)
            head = temp;
        else{
            p=head;
            while(p->next != NULL)
                p = p->next;
            p->next = temp;
        }
    }
    return head;
}

void traverselinkedlist(node *head){
    node *temp = head;
    if(temp == NULL)
        printf("Linked list is empty \n");
    else{
        printf("\nCreated linked list is = ");
        while(temp != NULL){
            printf("%d -> ",temp->data);
            temp = temp->next;
        }
    }
}

void insertNode(){
    int ele;
    printf("\nEnter element from linked list to insert new node after that : ");
    scanf("%d",&ele);
    node *newNode=NULL,*temp,*p;
    newNode = (node*)malloc(sizeof(node));
    printf("Enter data of new node : ");
    scanf("%d",&(newNode->data));
    newNode->next= NULL;
}

```

```

    temp = head;
    while(temp->next != NULL){
        if(temp->data == ele){
            newNode->next = temp->next;
            temp->next= newNode;
            break;
        }
        else
            temp=temp->next;
    }
    if(temp->next == NULL)
    {
        newNode->next = temp->next;
        temp->next= newNode;
    }
    traverselinkedlist(head);
}

void deleteNode(){
    int delete;
    printf("\nEnter element from linked list to delete node after that : ");
    scanf("%d",&delete);

    node *p,*q;
    p = head;
    while(p->next != NULL){
        if(p->data == delete){
            break;
        }
        else
            p = p->next;
    }

    q = p->next;
    p->next = q->next;
    q->next = NULL;
    free(q);
    traverselinkedlist(head);
}

void DeletedNodeatK(){
    int k;
    printf("\nEnter the kth position to delete the node : ");
    scanf("%d",&k);

```

```

node *p,*q;
p = head;
while(k>2){
p = p->next;
--k;
}

q = p->next;
p->next = q->next;
q->next = NULL;
free(q);
traverselinkedlist(head);
}

```

Output:-

```

Enter the no of nodes in the linked list = 5
Enter data in 1 node : 1
Enter data in 2 node : 2
Enter data in 3 node : 3
Enter data in 4 node : 4
Enter data in 5 node : 5

Created linked list is = 1 > 2 > 3 > 4 > 5 >
Enter element from linked list to insert new node after that : 1
Enter data of new node : 2

Created linked list is = 1 > 2 > 2 > 3 > 4 > 5 >
Enter element from linked list to delete node after that : 3

Created linked list is = 1 > 2 > 2 > 3 > 5 >
Enter the kth position to delete the node : 4

Created linked list is = 1 > 2 > 2 > 5 >
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```

Q2.

```

#include<stdio.h>
#include<malloc.h> //By Anusthan Singh (20051337)
struct node
{

```

```

        int data;
        struct node *next;
    }
first, *new;

int search(int item)
{
    int count=1;
    new=&first;
    while(new->next!=NULL)
    {
        if(new->data==item)
            break;
        else
            count++;
        new=new->next;
    }
    return count;
}

int main()
{
    int number,i,searching,position;

    first.next=NULL;
    new=&first;
    printf("Enter the no. of nodes in linked list = ");
    scanf("%d",&number);
    printf("\n");
    for(i=0;i< number;i++)
    {
        new->next=(struct node *)malloc(sizeof(struct node));

        printf("Enter element in the node %d: ",i+1);
        scanf("%d",&new->data);
        new=new->next;
    }
    new->next=NULL;
    printf("\nElements in linked list = \n\n");
    new=&first;
    while(new->next!=NULL)
    {
        printf("%d ",new->data);
        new=new->next;
    }
    printf("\n");
}

```

```

printf("\nEnter element to be searched : ");
scanf("%d",&searching);

position=search(searching);
if(position<=number)
    printf("\n'%d' is found at node = %d",searching,position);
else
    printf("The number '%d' is not in linked list.",searching);
return 0;
}

```

Output .

```

Enter the no. of nodes in linked list = 4

```

```

Enter element in the node 1: 1

```

```

Enter element in the node 2: 2

```

```

Enter element in the node 3: 3

```

```

Enter element in the node 4: 4

```

```

Elements in linked list =

```

```

1 2 3 4

```

```

Enter element to be searched : 3

```

```

'3' is found at node = 3

```

```

PS C:\Users\KIIT\Documents\DSA Lab\ (Class 7) 9.13.2021>

```

Q3.

```

#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
struct node
{
    int data;
    struct node *next;
}

```



```

}*head=NULL;
void arranging(struct node *h)
{
    struct node *current,*ptr;
    int i,j,n;
    for(ptr=h;ptr!=NULL;ptr=ptr->next)
    {
        for(current=ptr->next;current!=NULL;current=current->next)
        {
            if(ptr->data<current->data)
            {
                n=ptr->data;
                ptr->data=current->data;
                current->data=n;
            }
        }
    }
}
void desending(struct node *h)
{
    struct node *current;
    current=h;
    printf("\nOrder of the elements : ");
    while(current!=NULL)
    {
        printf("%d ",current->data);
        current=current->next;
    }
}
void main()
{
    struct node *current,*ptr;
    int n,i,ch,d=1;
    printf("Enter the no. of nodes in the link list : ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        current=malloc(sizeof(struct node));
        printf("Enter the elements of the %d th postion : ",(i+1));
        scanf("%d",&current->data);
        current->next=NULL;
        if(head==NULL)
        {
            head=current;
            ptr=current;
        }
    }
}

```

```

    }
    else
    {
        ptr->next=current;
        ptr=current;
    }
}
desending(head);
arranging(head);
desending(head);
printf("\n");
getch();
}

```

Output:-

```

Enter the no. of nodes in the link list : 5
Enter the elements of the 1 th postion : 1
Enter the elements of the 2 th postion : 2
Enter the elements of the 3 th postion : 3
Enter the elements of the 4 th postion : 4
Enter the elements of the 5 th postion : 5

Order of the elements : 1 2 3 4 5
Order of the elements : 5 4 3 2 1

```

Q4

```

#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
struct node
{
    int data;
    struct node *next;
}*head=NULL;
void count(struct node *h)

```

```

{
    struct node *current,*ptr;
    int count=0,elements=0;
    for(ptr=h;ptr!=NULL;ptr=ptr->next)
    {
        count++;
        if(ptr->data%2==0)
            elements++;
    }
    printf("\n");
    printf("\nThe No. Of Node in the linklist = %d ",count);
    printf("\nThe total even elements in the linklist = %d ",elements);
    printf("\nTHE total odds elements in the linklist = %d ",count-elements);
}

void traverse(struct node *h)
{
    struct node *current;
    current=h;
    printf("\n Your node is : ");
    while(current!=NULL)
    {
        printf("%d ",current->data);
        current=current->next;
    }
}

void main()
{
    struct node *cur,*ptr;
    int n,i,ch,d=1;
    printf("Enter the no of nodes in the linklist : ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        cur=malloc(sizeof(struct node));
        printf("Enter the elements of node %d : ",(i+1));
        scanf("%d",&cur->data);
        cur->next=NULL;
        if(head==NULL)
        {
            head=cur;
            ptr=cur;
        }
        else
        {
            ptr->next=cur;

```

```

        ptr=cur;
    }
}
traverse(head);
count(head);
printf("\n");
getch();
}

```

Output:-

```

4_count }
Enter the no of nodes in the linklist : 5
Enter the elements of node 1 : 1
Enter the elements of node 2 : 2
Enter the elements of node 3 : 3
Enter the elements of node 4 : 4
Enter the elements of node 5 : 5

Your node is : 1 2 3 4 5

The No. Of Node in the linklist = 5
The total even elements in the linklist = 2
THE total odds elements in the linklist = 3
□

```

Q5,

```

#include <stdio.h> //By Anusthan Singh (20051337)
#include <stdlib.h>

struct node {
    int data;

```

```

        struct node * prev;
        struct node * next;
    }*head, *last;

void createList(int n);
void displayListFromStarting();
void displayListFromEnding();

int main()
{
    int n, choice;

    head = NULL;
    last = NULL;

    printf("Enter the number of nodes you want to create: ");
    scanf("%d", &n);

    createList(n);

    printf("\nPress 1 to display list from First ");
    printf("\nPress 2 to display list from End(Transverse) : ");
    scanf("%d", &choice);

    if(choice==1)
    {
        displayListFromStarting();
    }
    else if(choice == 2)
    {
        displayListFromEnding();
    }

    return 0;
}

void createList(int n)
{
    int i, data;
    struct node *newNode;

    if(n >= 1)
    {

```

```

head = (struct node *)malloc(sizeof(struct node));

if(head != NULL)
{
    printf("Enter data of 1 node: ");
    scanf("%d", &data);

    head->data = data;
    head->prev = NULL;
    head->next = NULL;

    last = head;

    for(i=2; i<=n; i++)
    {
        newNode = (struct node *)malloc(sizeof(struct node));

        if(newNode != NULL)
        {
            printf("Enter data of %d node: ", i);
            scanf("%d", &data);

            newNode->data = data;
            newNode->prev = last; // Link new node to the previous node
            newNode->next = NULL;

            last->
>next = newNode; // vice versa Link previous node to the new node
            last = newNode; // now new node bcome last/previous node
        }
        else
        {
            printf("Unable to allocate memory.");
            break;
        }
    }

    printf("\nDOUBLY LINKED LIST CREATED \n");
}
else
{
    printf("Unable to allocate memory");
}
}

```

```

void displayListFromStarting()
{
    struct node * temp;
    int n = 1;

    if(head == NULL)
    {
        printf("List is empty.");
    }
    else
    {
        temp = head;
        printf("\n\nDATA IN THE LIST:\n");

        while(temp != NULL)
        {
            printf("DATA of %d node = %d\n", n, temp->data);

            n++;

            temp = temp->next; // Move the current pointer to next node
        }
    }
}

void displayListFromEnding()
{
    struct node * temp;
    int n = 0;

    if(last == NULL)
    {
        printf("List is empty.");
    }
    else
    {
        temp = last;
        printf("\n\nDATA IN THE LIST:\n");

        while(temp != NULL)
    }
}

```

```

        {
            printf("DATA of last-%d node = %d\n", n, temp->data);
            n++;

            temp = temp->prev;           // Move the current pointer to previous node
        }
    }
}

```

Output.

```

Enter the number of nodes you want to create: 4
Enter data of 1 node: 1
Enter data of 2 node: 2
Enter data of 3 node: 3
Enter data of 4 node: 4

DOUBLY LINKED LIST CREATED

Press 1 to display list from First
Press 2 to display list from End(Transverse) : 2

DATA IN THE LIST:
DATA of last-0 node = 4
DATA of last-1 node = 3
DATA of last-2 node = 2
DATA of last-3 node = 1
PS C:\Users\KIIT\Documents\DSA Lab\ (Class 7) 9.13.2021> 

```

\*\*\*\*\*The End\*\*\*\*\*

By:- Anusthan Singh(20051337)



Date			
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Anustham Singh

20051337