Java Stream

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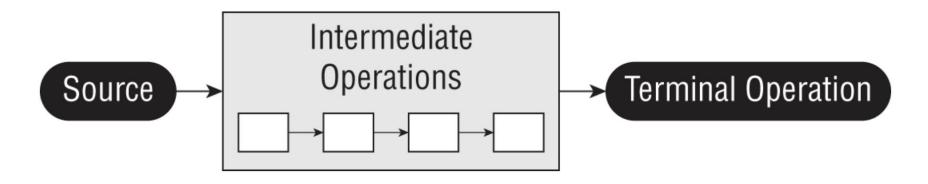
What is Java Stream API?

- Stream in Java is a sequence of data.
- Stream pipeline the operations that run on a stream to produce a result.
- Stream API is a powerful framework for sequential and parallel data processing.
- Since JDK 8.
- java.util.stream package

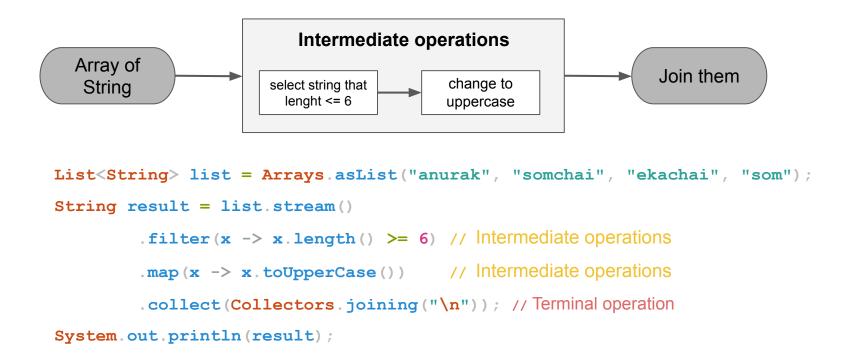


Stream Pipeline

- **Source:** where the stream of data comes from.
- Intermediate operations (0..*): transforms the stream into another one.
- **Terminal operation:** produces a non-stream result, such as a primitive value, a collection, or no value at all.
- Lazy Evaluation



Pipeline Example



Demo BasicPipelineExample.java

Stream Creation

- Stream<T> interface
- Infinite streams

```
O Stream<Double> randoms = Stream.generate(Math::random);
O Stream<Integer> oddNumbers = Stream.iterate(1, n -> n + 2);
```

Finite streams

```
O Stream<String> singleStream = Stream.of("Hello");
O Stream<String> arrayStream = Stream.of("Hello", "world");
O Stream<String> emtryStream = Stream.empty();
```

Parallel Streams

Create from parallel() of stream object

```
Stream<Integer> listStream = Stream.iterate(1, n -> n + 1);
Stream<Integer> parallelStream = listStream.parallel();
```

Create from parallelStream() from collection object

```
■ List<String> listForParallel = Arrays.asList("anurak", "somchai", "ekachai", "som");

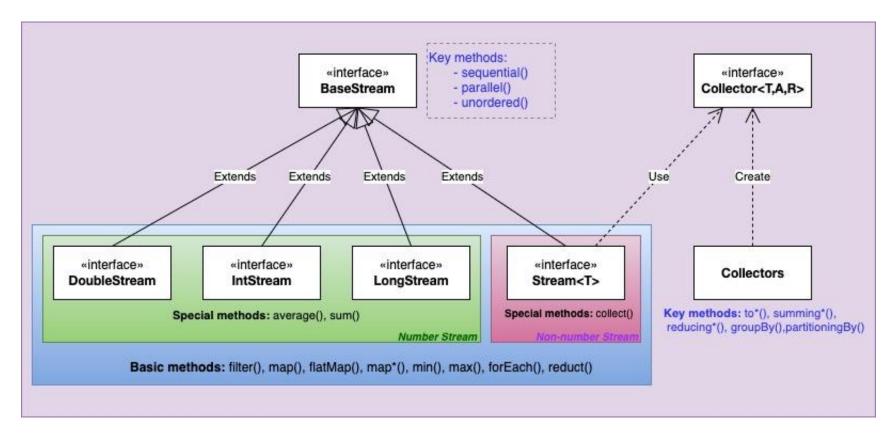
Stream<String> parallelStream = listForParallel.parallelStream();
```

Demo CreateStreamExample.java

Stream Characteristics (compare with Collections)

- Streams have no storage.
- Infinite elements.
- The design of streams is based on internal iteration.
- Can be processed in parallel with no additional work from the developers.
- Support functional programming.
- Support lazy operations.
- Can be ordered or unordered.
- Streams cannot be reused

Stream API Architecture



java.util.stream package

Terminal Operations

- Provide a "final" output of the stream pipeline, so they will not return a stream.
- A pipeline can have only one terminal operation.
- The stream is no longer valid after a terminal operation completes.
 - o java.lang. Illegal State Exception: stream has already been operated upon or closed
- Reduction operation the contents of the stream are combined into a single primitive or Object, for examples count(), min(), max(), collect() and reduce().
- Non-Reduction operation for examples foreach(), findAny(), findFirst(), allMatch(), anyMatch() and noneMatch().
- Infinite streams
 - Terminates, for examples findAny(), findFirst() and xxxMatch()
 - Does not terminate, for examples forEach(), reduce() and count()
- <u>Collectors</u> implementations of <u>Collector</u> that implement various useful reduction operations
- Demo TerminalOperationExample.java

Intermediate Operations

- Convert a stream into another stream.
- Do not run until the terminal operation runs.

Stateful type

- distinct() returns a stream with duplicate values removed.
- limit() and skip() can make a Stream smaller.
- o **sorted()** method returns a stream with the elements sorted.

Stateless type

- o **filter()** returns a Stream with elements that match a given expression.
- o **map()** creates a one-to-one mapping from the elements in the stream to the elements of the next step in the stream.
- flatMap() takes each element in the stream and makes any elements it contains top-level elements in a single stream.
- peek() can use to shows how a particular step of the process is doing, without actually changing the stream (used for debugging).

Demo IntermediateOpExample.java

flatMap()

- A combination of transformation and flattening (map then flat).
- Use to combine a stream of lists.
- Demo FlatMapExample.java

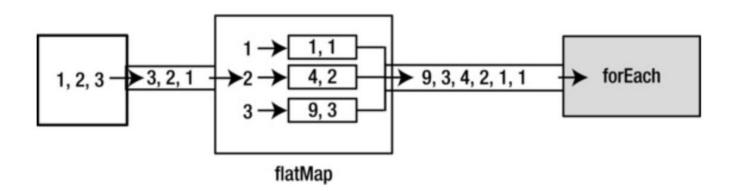
```
Stream.of(1, 2, 3)

// map the elements of the input stream to streams, and then flatten the mapped

// streams.

.flatMap(n -> Stream.of(n, n * n))

.forEach(System.out::println);
```



Parallel Stream Consideration

- For smaller streams, it might be faster to do it sequentially.
- Mutable data, share state and side effects.
- Stateful operations
- Having a performance problem in the first place.
- Don't already run the process in a multi-thread environment
- Synchronized access logic will make a process parallel will have no effect or even a negative one.
- Predictable stream sizes help the parallel performance.
- Demo ParallelStreamExample.java, ParallelStreamExample2.java