Game Design Document

Fill up the following document

1. Write the title of your project.

CowBoy – The Savior

1. What is the goal of the game?

Cow-Boy will Run on the streets of Bonney. And have to reach the Treasure after Shooting the mafia with his gun.

1. Write a brief story of your game.

Very Dangerous Mafia wanted to loot the precious treasure of **BONNEY**

in **Texas.** They have reached the treasure & was leaving the place with

treasure. Now, there was the only person that can save the treasure ***The***

***Cow-Boy.*** Now you are cowboy and have to fight the mafia and save the Treasure!!

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | CowBoy | Kill The mafia with his gun. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mafia’s | They have to Kill the Cowboy by hitting him. |
| 2 | Life bar | It will display the life of Cowboy. |
| 3 | Score | It will show the Score of Cowboy. |
| 4 | Bullets | It will show how many bullets are there in gun. |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

There will be 5 bullets loaded in the gun and when ever the player will shoot the mafia it will use 1 bullet increase the score by some points and

When there will be no bullets left in the gun then It will load automattically but will decrease score by some values.

Technology used in the Game?

Ans: Visual Studio Code.

Sound Files Used?

Ans: 1.Bullet released

2.Mafia Killed

3.Game won

4.Game over