OOPs

1. Abstraction

```
abstract class Animal{
   void eat(){
       System.out.println("Animal Eats.");
   abstract void walk();
class Horse extends Animal{
   void walk(){
       System.out.println("Walks on 4 Legs.");
class Chicken extends Animal{
   void walk(){
       System.out.println("Walk on 2 Legs.");
public class Abstraction {
   public static void main(String[] args) {
       Horse h = new Horse();
       h.eat();
       h.walk();
       Chicken c = new Chicken();
       c.eat();
       c.walk();
```

2. Access Modifiers

```
class BankAccount{
   public String username;
   private String password;
   public void setPassword(String pwd){
        password = pwd;
   }
}

public class AccessModifiers {
   public static void main(String[] args) {
        BankAccount myAcc = new BankAccount();
        System.out.println(myAcc.username = "Anubhav Singh");

        // myAcc.password = "abcde"; //Error becoz of private
        myAcc.setPassword("abcdefgh");
        // Unfortunately, you cannot directly print the password as it is private.
        // You would need a public method in the BankAccount class to access it.
   }
}
```

3. Complex Number

```
class Complex{
   int real;
   int imag;
   public Complex(int r, int i){
       real = r;
       imag = i;
   }
   public static Complex add(Complex a, Complex b){
       return new Complex((a.real + b.real), (a.imag + b.imag));
   public static Complex diff(Complex a, Complex b){
       return new Complex((a.real - b.real), (a.imag - b.imag));
   public static Complex product(Complex a, Complex b){
       return new Complex((a.real * b.real) - (a.imag * b.imag), (a.real * b.imag) + (a.imag *
b.real));
   public void printComplex(){
       if (real == 0 && imag != 0) {
           System.out.println(imag + "i");
       } else if(imag == 0 && real != 0){
           System.out.println(real);
       } else {
           System.out.println(real + " + " + imag + "i");
   }
public class CalculateComplexNums {
   public static void main(String[] args) {
       Complex c = new Complex(4, 5);
       Complex d = new Complex(9, 4);
       Complex e = Complex.add(c, d);
       Complex f = Complex.diff(c, d);
       Complex g = Complex.product(c, d);
       e.printComplex();
       f.printComplex();
       g.printComplex();
   }
```

4. Class - Object

```
class Pen{
   String color;
   int tip;
   void setColor(String newColor){
      color = newColor;
   }
   void setTip(int newTip){
      tip = newTip;
   }
}
public class ClassObject {
   public static void main(String[] args) {
      Pen p1 = new Pen(); //creating a Pen object p1
```

5. Constructor

```
class Student{
    String name;
    int roll;
    Student(){
        System.out.println("Constructor is Called...");
    }
}
public class Constructor {
    // Constructor is a special method which is invoked automatically at time of object creation.
    public static void main(String[] args) {
        Student s1 = new Student();
    }
}
```

6. Constructor Chaining Ist

```
// within same class using this() keyword

class Temp{
    Temp(){
        this(5);
        System.out.println("The Default Constructor");
    }
    Temp(int x){
        this(5, 15);
        System.out.println(x);
    }
    Temp(int x, int y){
        System.out.println(x * y);
    }
}

public class ConstructorChaining {
    public static void main(String[] args) {
        new Temp();
    }
}
```

7. Constructor Chaining IInd

```
class Base{
   String name;
   Base(){
      this(" ");
      System.out.println("No Argument Constructor of Base Class.");
}
```

```
Base(String name){
    this.name = name;
    System.out.println("Calling Parameterised Constructor of Base.");
}

class Derived extends Base{
    Derived(){
        System.out.println("No Argument Constructor of Derived.");
    }

    Derived(String name){
        System.out.println(name);
        System.out.println("Calling Parameterised Constructor of Derived.");
    }
}

public class ConstructorChainingSec {
    public static void main(String[] args) {
        Derived obj = new Derived("test");
    }
}
```

8. Copy Constructor

```
class Fruit{
   private double fprice;
   private String fname;
   Fruit(double fprice, String fname){
       this.fprice = fprice;
       this.fname = fname;
   Fruit(Fruit fruit){
       System.out.println("\n After invoking the Copy Constructor.");
       fprice = fruit.fprice;
       fname = fruit.fname;
   double showPrice(){
       return fprice;
   String showName(){
       return fname;
public class CopyConstructor {
   public static void main(String[] args) {
       Fruit f1 = new Fruit(399, "Anubhav");
       System.out.println("Name of the First Fruit: " + f1.showName());
       System.out.println("Price of the First Fruit: " + f1.showPrice());
       // Copy Constructor
       Fruit f2 = new Fruit(f1);
       System.out.println("Name of the Second Fruit: " + f2.showName());
       System.out.println("Price of the Second Fruit: " + f2.showPrice());
```

```
class Address {
   String city;
   // Constructor to initialize city
   public Address(String city) {
       this.city = city;
   // Copy constructor for deep copy
   public Address(Address address) {
       this.city = address.city;
class Person {
   String name;
   Address address;
   // Constructor to initialize name and address
   public Person(String name, Address address) {
        this.name = name;
        this.address = new Address(address); // Deep copy of Address
   }
   // Copy constructor for deep copy
   public Person(Person person) {
       if (person != null) {
            this.name = person.name;
            this.address = new Address(person.address); // Deep copy of address object
public class DeepCopy {
   public static void main(String[] args) {
       Address address1 = new Address("New York");
       Person person1 = new Person("John", address1);
       // Creating a deep copy of person1
       Person person2 = new Person(person1);
       // Modifying the address of person2
       person2.address.city = "Los Angeles";
       // Printing the addresses to verify deep copy
       System.out.println("Person 1 Address: " + person1.address.city); // Should print "New
York"
       System.out.println("Person 2 Address: " + person2.address.city); // Should print "Los
Angeles"
   }
```

```
class Pen{
   private String color;
   private int tip;
   String getColor(){
       return this.color;
   int getTip(){
       return this.tip;
   void setColor(String newColor){
       this.color = newColor;
   void setTip(int tip){
       this.tip = tip;
public class GettersSetters {
   public static void main(String[] args) {
       Pen p1 = new Pen();
       p1.setColor("Blue");
       System.out.println(p1.getColor());
       p1.setTip(5);
       System.out.println(p1.getTip());
```

11. Hierarchical Inheritance

```
class Animal{
    void eat(){
        System.out.println("Eating...");
    }
} class Dog extends Animal{
    void bark(){
        System.out.println("Barking...");
    }
} class Cat extends Animal{
    void meow(){
        System.out.println("Meowing...");
    }
} public class HierarchicalInheritance {
    public static void main(String[] args) {
        Cat c = new Cat();
        c.meow();
        c.eat();
    }
}
```

12. Hybrid Inheritance

```
interface LivingBeing{
   void breathe();
interface Animal extends LivingBeing{
   void eat();
interface Pet{
   void play();
class Dog implements Animal, Pet{
   public void breathe(){
       System.out.println("Dog is Breathing.");
   public void eat(){
       System.out.println("Dog is Eating.");
   public void play(){
       System.out.println("Dog is Playing.");
   }
oublic class HybridInheritance {
   public static void main(String[] args) {
       Dog PitBull = new Dog();
       PitBull.breathe();
       PitBull.eat();
       PitBull.play();
   }
```

13. Inheritance

```
/Base Class
class Animal{
   String color;
   void eat(){
       System.out.println("Eats");
   void breathe(){
       System.out.println("Breathes");
//Derived Class or Sub-class
class Fish extends Animal{
   int fins;
   void swim(){
       System.out.println("Swims in Water.");
public class Inheritance {
   public static void main(String[] args) {
       Fish shark = new Fish();
       shark.eat();
       shark.breathe();
```

```
interface ChessPlayer{
    void moves();
}
class Queen implements ChessPlayer{
    public void moves(){
        System.out.println("up, down, left, right, diagonal (all in 4 directions)");
    }
}
class Rook implements ChessPlayer{
    public void moves(){
        System.out.println("up, down, left, right");
    }
}
class King implements ChessPlayer{
    public void moves(){
        System.out.println("up, down, left, right, diagonal (by 1 step)");
    }
}
public class Interfaces {
    public static void main(String[] args) {
        Queen q = new Queen();
        q.moves();
    }
}
```

15. Multi-Level Inheritance

```
class X{
    public void methodX(){
        System.out.println("Class X Method.");
    }
} class Y extends X{
    public void methodY(){
        System.out.println("Class Y Method.");
    }
} class Z extends Y{
    public void methodZ(){
        System.out.println("Class Z Method.");
    }
} public class MultiLevelInheritance {
    public static void main(String[] args) {
        Z obj = new Z();
        obj.methodX();
        obj.methodZ();
    }
}
```

16. Polymorphism

```
class Calculator{
   int sum(int a, int b){
      return a+b;
   }
   float sum(float a, float b){
      return a+b;
   }
   int sum(int a, int b, int c){
      return a+b+c;
   }
}
public class Polymorphism {
   public static void main(String[] args) {
      Calculator cal = new Calculator();
      System.out.println(cal.sum(5, 8));
      System.out.println(cal.sum(55, 95));
      System.out.println(cal.sum(5, 5, 5));
}
```

17. Quiz Output

```
abstract class Car{
   static{
       System.out.println("1");
   public Car(String name){
       super();
       System.out.println("2");
       System.out.println("3");
class Bluecar extends Car{
   {
       System.out.println("4");
   public Bluecar(){
       super("blue");
       System.out.println("5");
   }
public class QuizOutput {
   public static void main(String[] args) {
       new Bluecar();
```

18. Run Time Polymorphism

```
class Animal{
    void eat(){
        System.out.println("Eats Anything...");
    }
} class Deer extends Animal{
    void eat(){
        System.out.println("Eats Grass...");
    }
} public class RunTimePolymorphism {
    public static void main(String[] args) {
        Deer d = new Deer();
        d.eat();
    }
}
```

19. Shallow Copy

```
class Person {
   String name;
   String address;
   // Shallow copy constructor
   public Person(Person person) {
       if (person != null) {
           this.name = person.name;
           this.address = person.address;
           // Shallow copy of address object
   }
public class ShallowCopy {
   public static void main(String[] args) {
       Person person1 = new Person(null);
       person1.name = "John";
       person1.address = "123 Main St";
       // Creating a shallow copy of person1
       Person person2 = new Person(person1);
       // Displaying the details of person1 and person2
       System.out.println("Person 1 Name: " + person1.name);
       System.out.println("Person 1 Address: " + person1.address);
       System.out.println("Person 2 Name: " + person2.name);
       System.out.println("Person 2 Address: " + person2.address);
       // Modifying the address of person2
       person2.address = "456 Elm St";
       // Displaying the details again to show the effect of shallow copy
       System.out.println("After modifying person2's address:");
       System.out.println("Person 1 Address: " + person1.address);
       System.out.println("Person 2 Address: " + person2.address);
```

20. Single Inheritance

```
class A{
    public void methodA(){
        System.out.println("Base Class Called");
    }
} class B extends A{
    public void methodB(){
        System.out.println("Child Class Called");
    }
} public class SingleLevelInheritance {
    public static void main(String[] args) {
        B obj = new B();
        obj.methodA();
        obj.methodB();
    }
}
```

21. Static Keyword

```
class Student{
   String name;
   int roll;
   static String schoolName;
   void setName(String name){
       this.name = name;
   String getName(){
       return this.name;
   }
public class StaticKeyword {
   public static void main(String[] args) {
       Student s1 = new Student();
       s1.schoolName = "RSMT";
       Student s2 = new Student();
       System.out.println(s2.schoolName);
       Student s3 = new Student();
       s3.schoolName = "GDES";
   }
```

22. Super Keyword

```
class Animal{
    String color;
    Animal(){
        System.out.println("Animal Constructor is Called...");
    }
}
class Horse extends Animal{
    Horse(){
        super.color = "Brown";
        System.out.println("Horse Constructor is Called...");
```

```
}
}
public class SuperKeyword {
   public static void main(String[] args) {
       Horse h = new Horse();
       System.out.println(h.color);
   }
}
```

23. Types of Constructors

```
class Student{
   String name;
   int roll;
   Student() {
                  //Non-parameterized
       System.out.println("Constructor is Called...");
   Student(String name){ //Parameterized
       this.name = name;
   Student(int roll){
                           //Parameterized
       this.roll = roll;
   }
public class TypesOfConstructor {
   public static void main(String[] args) {
       Student s1 = new Student();
       Student s2 = new Student("Anubhav");
       System.out.println("Student name: " + s2.name);
       Student s3 = new Student(210801);
       System.out.println("Student roll: " + s3.roll);
```