機械学習特論

~理論とアルゴリズム~ 第9回 (Neural Networks)

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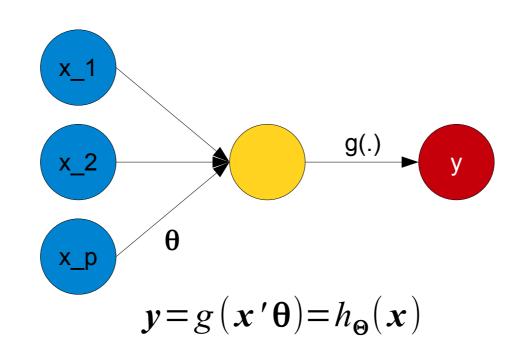
Neural Network; what is it?

 Originally developed in 1950's by mimicking the network of neurons in human brain.



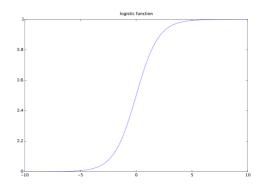
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Single layer network (a.k.a. linear / logistic regression)

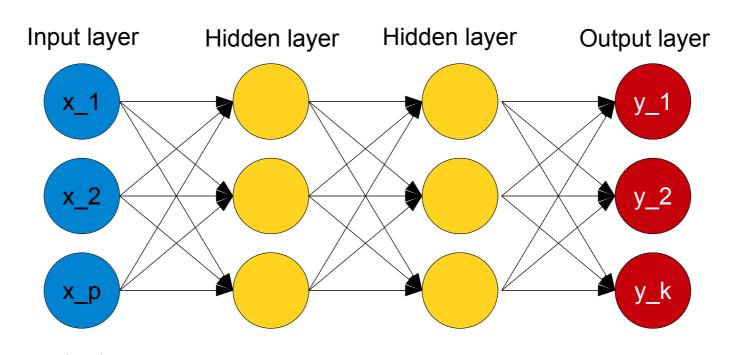


g(.) is a logistic sigmoid function

$$g(x) = \frac{\exp(-x)}{1 + \exp(-x)}$$



Multi-layer network for multi-class classification

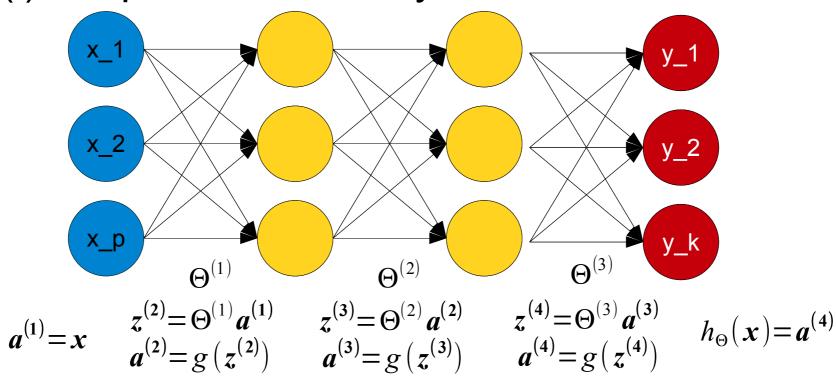


$$\boldsymbol{x}_1 = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_p \end{pmatrix}$$

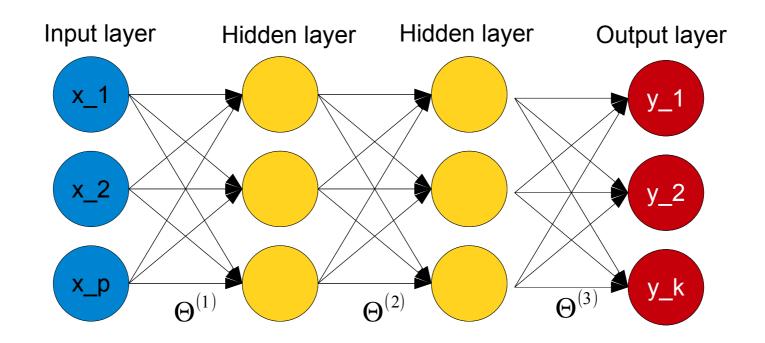
$$y_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, y_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, y_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Multi-layer network model parameters

- a[^](I): input to the I-th layer
- z[^](I): output of the I-th layer



Difficulty in training multi-layer network



• Number of parameters in this example: $|\Theta^{(1)}| + |\Theta^{(2)}| + |\Theta^{(3)}| = 3 \times 3 + 3 \times 3 + 3 \times 3 = 27$

$$p \times h_1 + h_1 \times h_2 + h_2 \times k$$

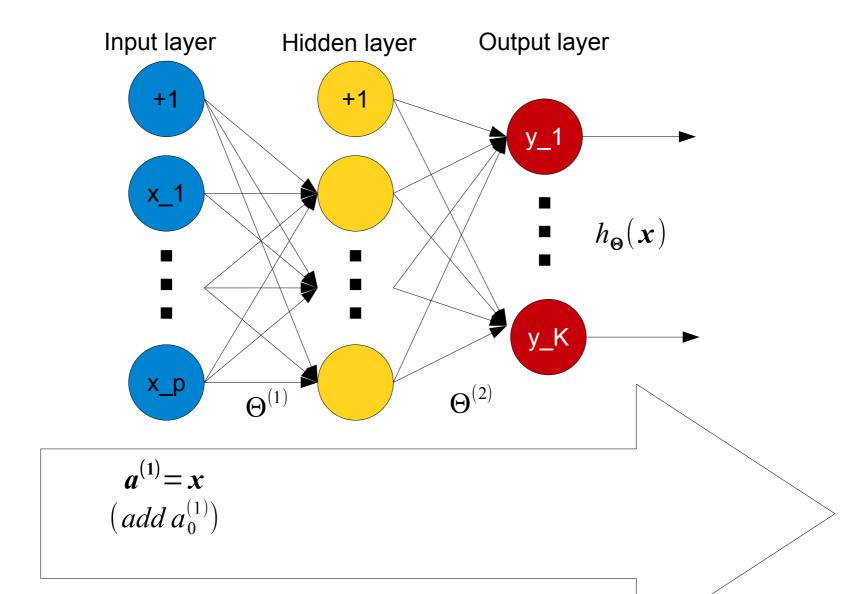
- More formerly:
 - Easily above millions!

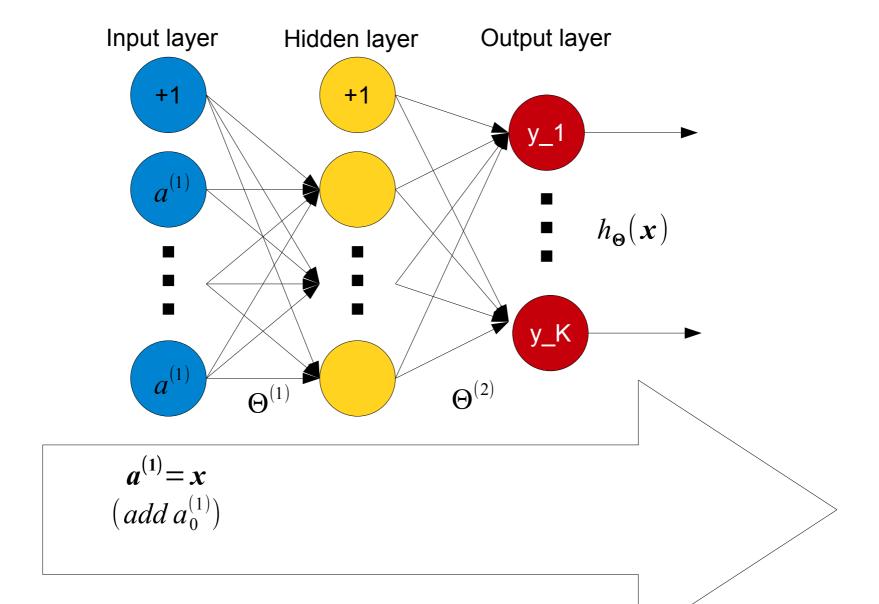
Efficiently updating parameters via forward/backward propagation

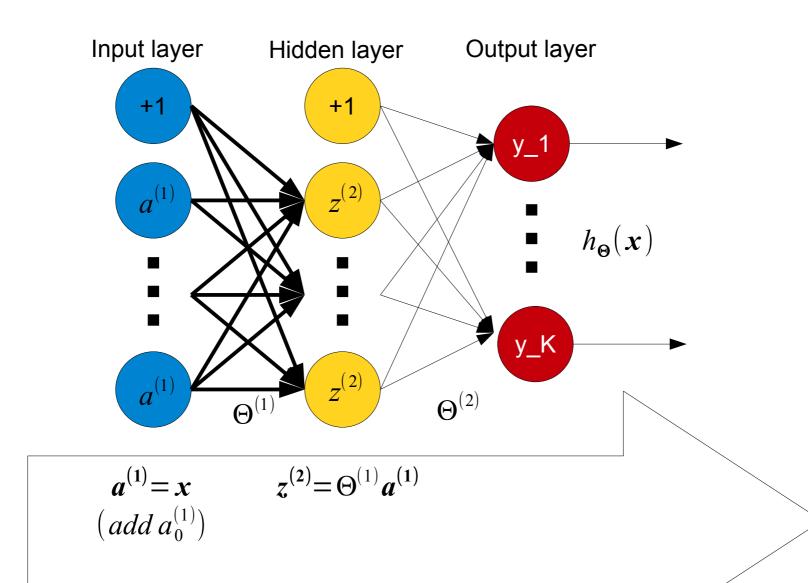
 For handling large number of parameters, an efficient updating technique is necessary.

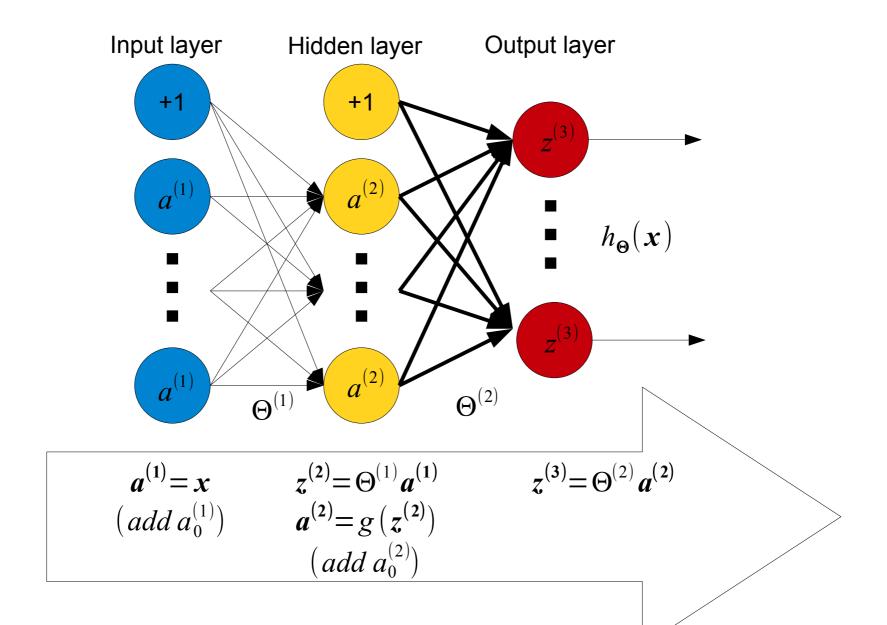
 Forward propagation algorithm computes variables a and z from left (input) to right (output).

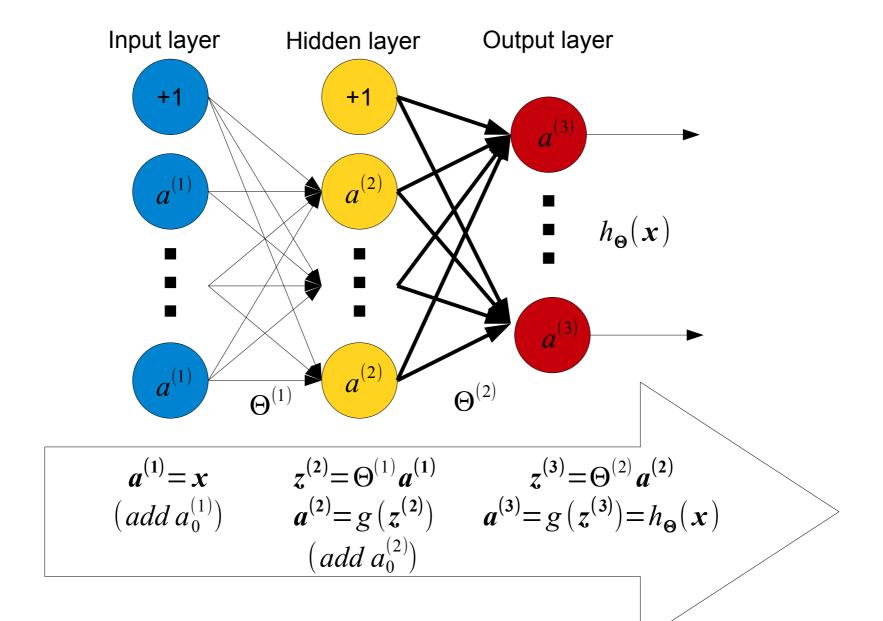
• Backward propagation algorithm computes $^{\delta}$ from right (output) to left (input).











Algorithm: Feedforward Propagation

- Input $\{(x_1), ..., (x_m)\}, \Theta_{ij}^{(l)}$
- Output $\{h_{\Theta}(x_1), \dots, h_{\Theta}(x_m)\}$
- Procedure
 - Set $a^{(1)} = x$
 - For i=2:L

$$z^{(l)} = \Theta^{(l-1)} a^{(l-1)}$$
$$a^{(l)} = g(z^{(l)})$$

 $h_{\Theta}(\mathbf{x}) = \mathbf{a}^{(L)}$

Ex 1: Feedforward propagation (Prediction)

- Load data and variables by
 - load('MNIST.mat')
 - load('Weights.mat');
- Complete the following function
 - Function pred = feedforward(Theta1, Theta2, X)
 - where pred is 5000 x 10 matrix of prediction results

- If implemented correctly,
 - [M I] = max(pred, [], 2)
 - returns 0...,0, 1...,1, 2...,2, 3...,3 ...

Dataset

MNIST dataset

- X: 5000 x 256 (digits 0-9 from 500 people. Each image consists of 16 x 16 pixels)
 - Visualization: > imagesc(reshape(X(1,:),[16 16]))
- Xy: 5000 x 1 true digits
- Theta1: 25 x 257 learnt parameters for the first layer.
- Theta2: 10 x 26 learnt parameters for the second layer.
- Tips: you need to augment matrices with a column of ones from left; X = [ones(5000,1) X]
- Tips; you need "sigmoid" function, or h.m from the previous exercise.

Objective function

• L2-Logistic regression

$$y_{i} = \{0, 1\}, h(.) \in R$$

$$J(\mathbf{\theta}) = -\sum_{i=1}^{n} \{y_{i} \log g(\mathbf{\theta}' \mathbf{x}_{i}) + (1 - y_{i}) \log (1 - g(\mathbf{\theta}' \mathbf{x}_{i}))\} + \frac{\lambda}{2} \sum_{j=1}^{p} \theta_{j}^{2}$$

Multi-output neural nets for classification

$$\begin{split} y_i^{(k)} &= \{0, 1\}^k, h_k \in R^k \\ J(\mathbf{\Theta}) &= -\sum_{i=1}^n \sum_{k=1}^K \{y_i^{(k)} \log h_{\mathbf{\Theta}}(\mathbf{x}_i)^k + (1 - y_i^{(k)}) \log (1 - h_{\mathbf{\Theta}}(\mathbf{x}_i)^k)\} \\ &+ \frac{\lambda}{2} \sum_{l=1}^{L-1} \sum_{i=1}^n \sum_{j=1}^p (\Theta_{ij}^{(l)})^2 \end{split}$$

Gradient of the objective

• Gradient of the objective w.r.t. parameters $\frac{\partial J(\Theta)}{\partial \Theta^{(l)}}$

$$rac{\partial J(\mathbf{\Theta})}{\partial \mathbf{\Theta}_{ii}^{(l)}}$$

• using a chain rule $\frac{\partial J(\Theta)}{\partial \Theta^{(l)}} = \frac{\partial J(\Theta)}{\partial z^{(l)}} = \frac{\partial J(\Theta)}{\partial z^{(l)}} \frac{\partial z^{(l)}}{\partial \Theta^{(l)}}$

• Let
$$\delta_i^{(l+1)} = \frac{\partial J(\Theta)}{\partial z_i^{(l)}}$$
 be an "error" (at node j in the l-th layer)

- propagated from the (I+1)-th layer

 Since $z_i^{(l)} = \sum_i \Theta_{ji}^{(l)} a_j^{(l)}$, $\frac{\partial z_i^{(l)}}{\partial \Theta_{ii}^{(l)}} = \frac{\partial}{\partial \Theta_{ii}^{(l)}} \left(\sum_i \Theta_{ji}^{(l)} a_j^{(l)}\right) = a_j^{(l)}$
- Plugging in the above relations obtains

$$\frac{\partial J(\boldsymbol{\Theta})}{\partial \boldsymbol{\Theta}_{ii}^{(l)}} = \delta_{i}^{(l+1)} a_{j}^{(l)}$$

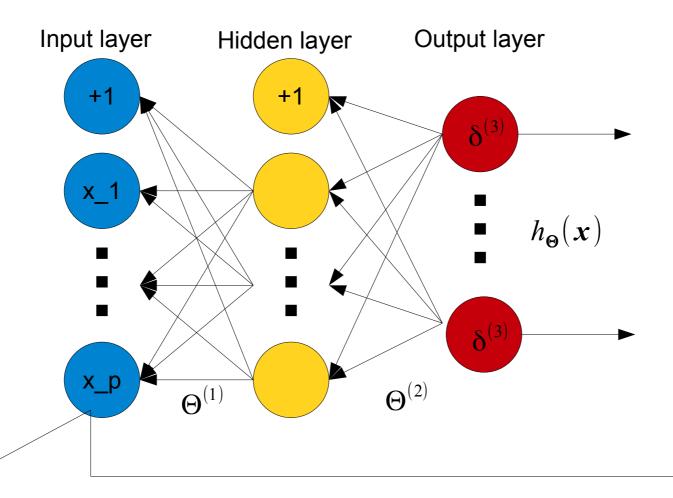
Gradient Computation

- Input: $\{(x_{1}, y_{1}), ..., (x_{m}, y_{m})\}, \Theta_{ij}^{(l)}$
- Output: $\Delta_{ij}^{(l)} = \frac{\partial J(\Theta)}{\partial \Theta_{ij}^{(l)}} = a_j^{(l)} \delta_i^{(l+1)}$
- Procedure
 - For i=1:m (each example) Feedforward propagation

Set
$$a^{(1)} = x^{(i)}$$

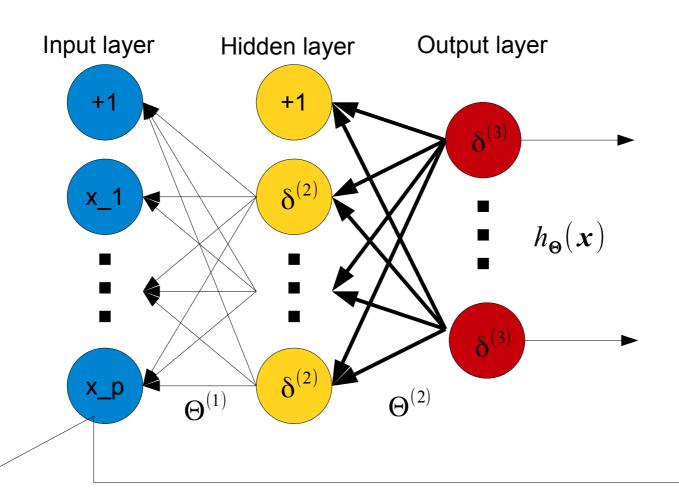
- For I=1:L Feedforward propagation to compute $a^{(l)}$
- Compute $\delta^{(L)} = a^{(L)} y$
- For I=L:2 Compute $\delta^{(l)} = (\Theta^{(l)})^T \delta^{(l+1)} . *g'(z^{(l)})$
- Update $\Delta_{ij}^{(l)} = \Delta_{ij}^{(l)} + a_j^{(l)} \delta_i^{(l+1)}$ Backward propagation

Backward Propagation (L=3)



Difference between current prediction and label $\delta^{(3)} = a^{(3)} - y$

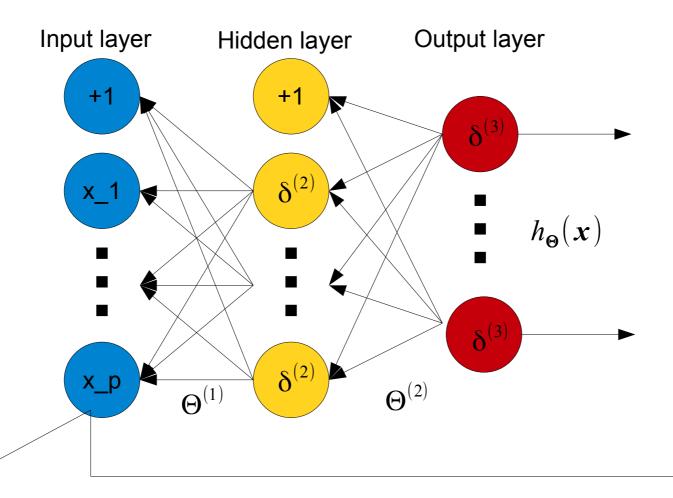
Backward Propagation (L=3)



$$\delta^{(2)} = (\Theta^{(2)})^T \delta^{(3)} \cdot *g'(z^{(2)}) \qquad \delta^{(3)} = a^{(3)} - y$$

$$\delta^{(3)} = a^{(3)} - y$$

Backward Propagation (L=3)



Until the end (beginning).. $\delta^{(2)} = (\Theta^{(2)})^T \delta^{(3)} . *g'(z^{(2)})$ $\delta^{(3)} = a^{(3)} - v$

Understanding the update rule

$$\delta^{(l)} = (\Theta^{(l)})^T \delta^{(l+1)} \cdot *g'(z^{(l)}) \qquad \delta_i^{(l+1)} = \frac{\partial J(\Theta)}{\partial z_i^{(l)}}$$

• We focus on one delta (j), and apply chain rule.

$$\delta_{j}^{(l)} = \frac{\partial J(\Theta)}{\partial z_{j}^{(l)}} = \sum_{k} \frac{\partial J(\Theta)}{\partial z_{k}^{(l)}} \frac{\partial z_{k}^{(l)}}{\partial z_{j}^{(l)}} = \sum_{k} \delta_{k}^{(l+1)} \frac{\partial z_{k}^{(l)}}{\partial z_{j}^{(l)}}$$

• Since $z_k^{(l)} = \sum_j \Theta_{kj}^{(l)} a_j^{(l)}$ and $a_j^{(l)} = g(z_j^{(l)})$,

$$\frac{\partial z_{k}^{(l)}}{\partial z_{j}^{(l)}} = \frac{\partial}{\partial z_{j}^{(l)}} \sum_{j} \Theta_{kj}^{(l)} a_{j}^{(l)} = \frac{\partial}{\partial z_{j}^{(l)}} \sum_{j} \Theta_{kj}^{(l)} g(z_{j}^{(l)}) = \Theta_{kj}^{(l)} g'(z_{j}^{(l)})$$

Plugging in the above relationships obtains

$$\delta_{j}^{(l)} = \sum_{k} \delta_{k}^{(l+1)} \frac{\partial z_{k}^{(l)}}{\partial z_{j}^{(l)}} = g'(z_{j}^{(l)}) \sum_{k} \delta_{k}^{(l+1)} \Theta_{kj}^{(l)} = (\Theta^{(l)})^{T} \delta^{(l+1)} . *g'(z_{j}^{(l)})$$

Gradient Computation

- Input: $\{(x_1, y_1), ..., (x_m, y_m)\}, \Theta_{ij}^{(l)}$
- Output: $\Delta_{ij}^{(l)} = \frac{\partial J(\Theta)}{\partial \Theta_{ij}^{(l)}} = a_j^{(l)} \delta_i^{(l+1)}$
- Procedure
 - For i=1:m (each example) Feedforward propagation

Set
$$a^{(1)} = x^{(i)}$$

- For I=1:L Feedforward propagation to compute $a^{(l)}$
- Compute $\delta^{(L)} = a^{(L)} y$
- For I=L:2 Compute $\delta^{(l)} = (\Theta^{(l)})^T \delta^{(l+1)} \cdot *g'(z^{(l)})$
- Update $\Delta_{ij}^{(l)} = \Delta_{ij}^{(l)} + a_j^{(l)} \delta_i^{(l+1)}$ Backward propagation

Optimization by gradient descent

$$\Theta_{ij}^{(l)} = \Theta_{ij}^{(l)} + \epsilon \Delta_{ij}^{(l)}$$

- Once gradient is computed, then variants of gradient descent methods are available
 - SGD, Momentum, AdaGrad, Adam

Newton's method is too expensive.

Only local convergence is guaranteed.

Ex 2: neural net training

Try "nn_demo.m"

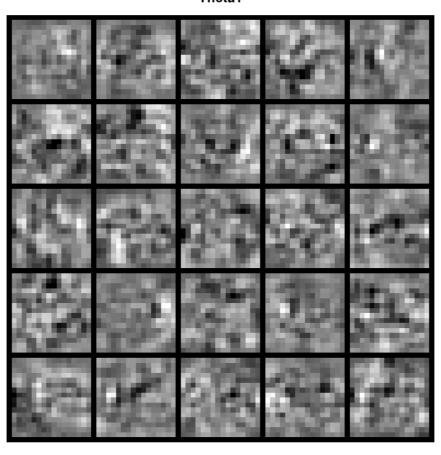
```
> nn_demo
```

 "nnCostFunction.m" performs gradient computation. Read and compare the code with lecture slides.

- Try different # of iterations, lambda by editing nn_demo.m
 - Can you achieve 100% accuracy?

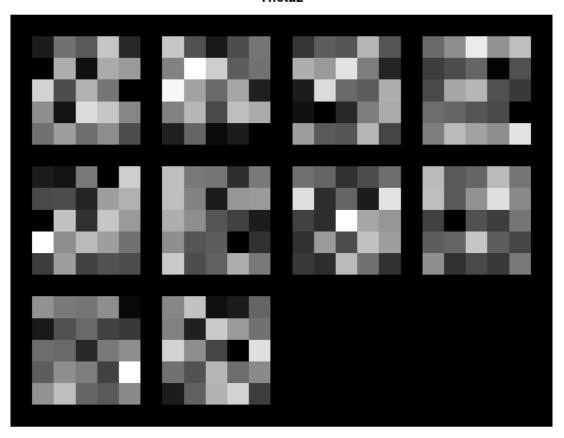
Theta1: 256 x 25

Theta1

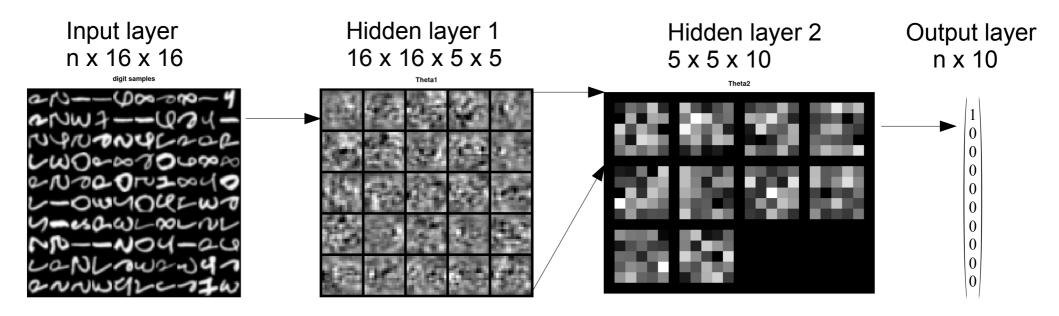


Theta2: 25 x 10

Theta2



Overall structure



Objective computation in nnCostfunction.m

```
p_vec = zeros(size(X, 1), 1); % prediction vector
for i=1:m
 h1 = sigmoid([1 X(i,:)] * Theta1');
 h2 = sigmoid([1 h1] * Theta2');
 p \text{ vec} = h2';
 y_vec = (1:num_labels == y(i))'; % one hot encoding for y, such as y(2) -> [ 0 1 0 0 0 ]
 J += -(y \text{ vec'*log}(p \text{ vec}) + (1-y \text{ vec})'*log(1-p \text{ vec})); \% \text{ objective function}
end
J = J/m + lambda/(2*m)*(norm(Theta1(:,2:end)(:)).^2 + norm(Theta2(:,2:end)(:)).^2); % +regularization
```

Forward/Backward computation in nnCostfunction.m

```
for t=1:m
% Feedforward
 a_1 = [1; X(t,:)'];
 z 2 = Theta1 * a 1;
 a 2 = [1; sigmoid(z 2)];
 z 3 = Theta2 * a 2;
 a 3 = sigmoid(z 3);
% Backward propagation
 y_vec = (1:num_labels == y(t))'; % label vector in one-hot encoding
 delta 3 = a \cdot 3 - y \cdot vec;
 delta 2 = Theta2(:,2:end)' * delta 3 .* sigmoidGradient(z 2);
% Gradient update
 Theta2 grad += delta 3 * a 2';
 Theta1 grad += delta 2 * a 1';
end
```

Appendix

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 - Random initialization
 - Model zoo
 - Activation functions
 - Network design
 - Gradient Checking
 - Software

Random Initialization

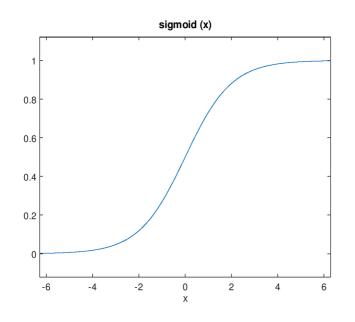
- Suppose that weights are initialized by zeros.
 Then all a and z become zeros as well, and we cannot compute gradients by backprop.
- Thereby weights must be initialized by random values.
- Implemented in "randInitializeWeights.m"

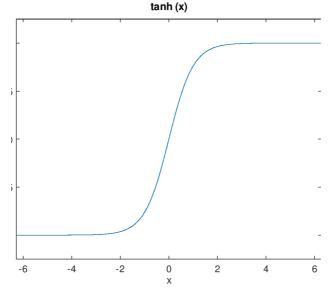
Activation functions

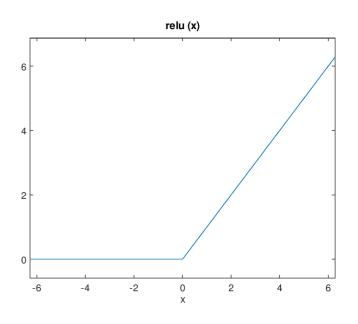
• Logistic sigmoid $g(x) = \frac{\exp(-x)}{1 + \exp(-x)}$

$$g(x) = \frac{\exp(-x)}{1 + \exp(-x)}$$

- Tanh $g(x) = \tanh(x)$
- Relu g(x)=x>0?x:0





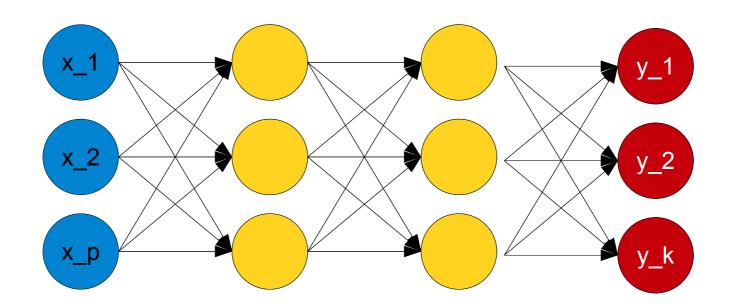


Network design tips

- Number of input units is the same as the number of features.
- Number of output units is the same as the number of classes.
- Number of hidden units is approximately the number of features.
- More number of layers can represent more complex decision boundary.

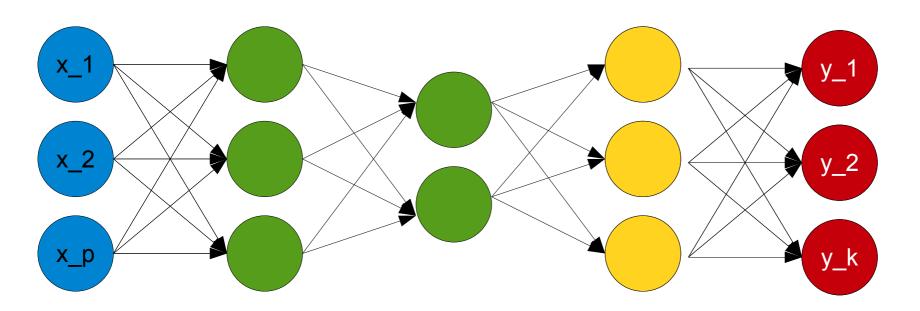
Multi-layer perceptron (MLP)

Input nodes
Output nodes
Hidden nodes



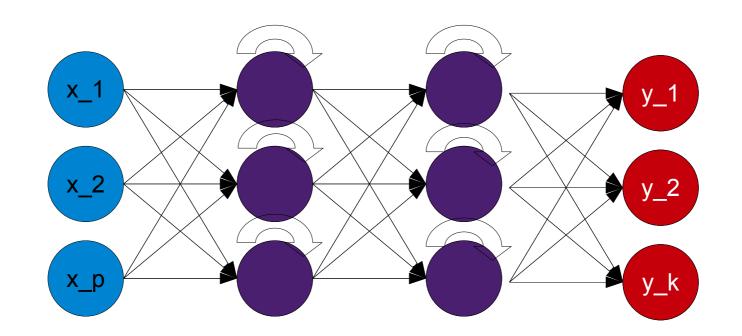
Convolution Neural Network (CNN)

Input nodes
Output nodes
Hidden nodes
Convolution/Pooling nodes



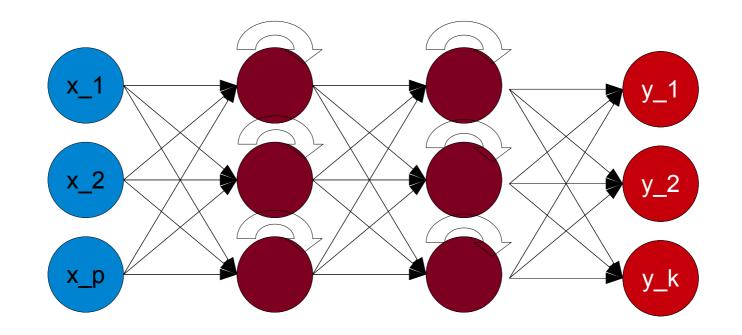
Rucurrent Neural Network (RNN)

Input unit
Output unit
Recurrent unit



Long/Short Term Memory (LSTM)

Input unit
Output unit
Memory unit



Types of nodes

Input nodes Output nodes Hidden nodes Convolution nodes Pooling nodes Memory nodes Recurrent nodes

Software

- For handling large dataset, use of optimization packages with GPU support is highly recommended.
- Popular packages
 - TensorFlow + Keras (C++/Python)
 - Google
 - Pytorch (C++/Python)
 - Facebook