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Data Science Glosary II

Data Latency:

Data latency is the total time elapsed between when data are acquired by a sensor and when these data are made available to the public.

ETL:

Extract, transform, and load (ETL) is the process of combining data from multiple sources into a large, central repository called a data warehouse. ETL uses a set of business rules to clean and organize raw data and prepare it for storage, data analytics, and machine learning (ML).

Target Leakage:

Target leakage occurs when your predictors include data that will not be available at the time you make predictions. It is important to think about target leakage in terms of the timing or chronological order that data becomes available, not merely whether a feature helps make good predictions.

Service vs microservice:

While microservices are an approach to building an application from a set of smaller services, web services are programmable components that communicate with one another using the internet as a conduit. They share similarities but are different in purpose and implementation.

Bagging vs Boosting vs Stacking:

<u>Bagging</u>, that often considers homogeneous weak learners, learns them independently from each other in parallel and combines them following some kind of deterministic averaging process.

Boosting, that often considers homogeneous weak learners, learns them sequentially in a very adaptative way (a base model depends on the previous ones) and combines them following a deterministic strategy.

Stacking, that often considers heterogeneous weak learners, learns them in parallel and combines them by training a meta-model to output a prediction based on the different weak models predictions.

Orchestration vs Choreography:

