# Lecture 3 Static Modeling

H. Gomaa, Chapter 7 - *Software Modeling and Design*, Cambridge University Press, 2011

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#### **Static Modeling**

- Define structural relationships between classes
  - Depict classes and their relationships on class diagrams
- Static Modeling
  - In OO Analysis Modeling
    - Define classes in system
    - Defines attributes of classes
    - Defines relationships between classes
  - In OO Design Modeling
    - Defines operations of each class
- Relationships between classes
  - Associations
  - Composition / Aggregation
- Generalization / Specialization

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# Static Modeling during Requirements Analysis Modeling

- Static Modeling
  - Software System Context Class Diagram
  - Static Modeling of Entity

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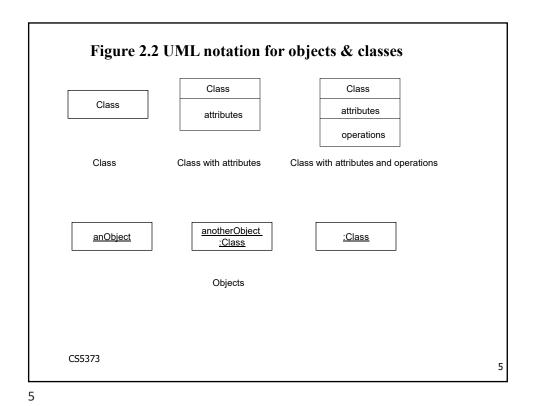
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### **Objects and Classes**

- An Object (object instance) is a single "thing"
  - E.g., John's car
  - Mary's account
- A Class (object class) is a collection of objects with the same characteristics
  - E.g., account, employee, car, customer
- Attribute
  - Data value held by object
- Example of Attributes
  - E.g., account number, balance
- UML notation for objects & classes
- Example of classes and objects css373

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Class
Class
Customer
Objects
aCustomer:Customer

anCustomer
:Customer

#### **Example of class with attributes**

#### Class with attributes

#### Account

accountNumber : Integer balance : Real

#### **Objects with values**

anAccount: Account

accountNumber = 1234 balance = 525.36 anotherAccount: Account

accountNumber = 5678 balance = 1,897.44

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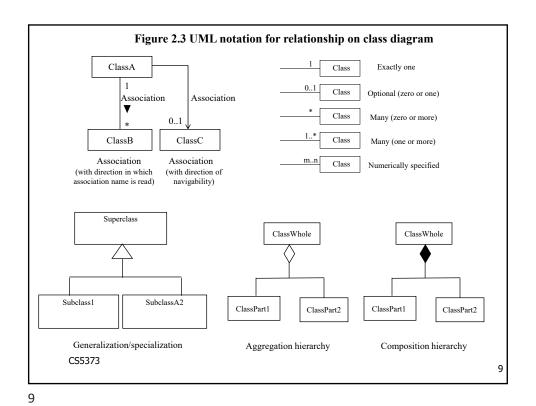
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# **Associations**

- Association is
  - Static, structural relationship between classes
  - e.g., Employee works in Department
- Multiplicity of Associations
  - Specifies how many instances of one class may relate to a single instance of another class
  - Examples
    - 1-to-1 association
    - 1-to-many association
    - Optional association (0 or 1)
    - Optional association (0, 1, or many)

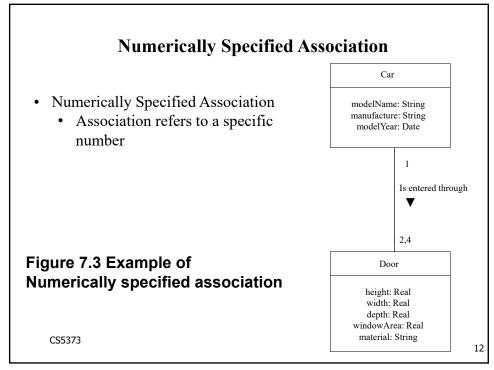
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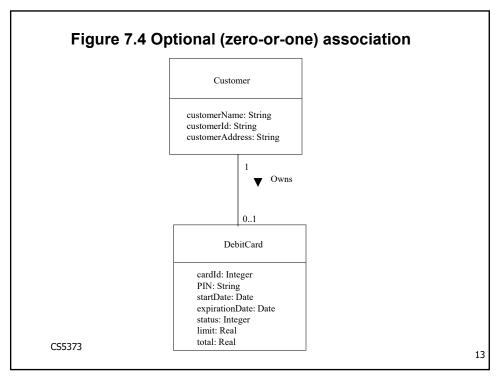


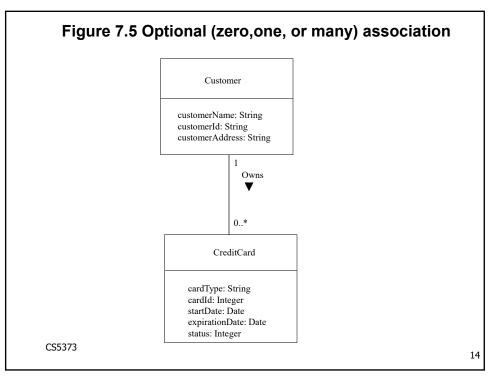
**One-to-One Association** Company 1-to-1 association name: String • Association between two classes is address: String businessSector: String 1-to-1 in both directions Is led by CEO Figure 7.1 Example of 1-to-1 association name: String employeeId: String address: String phoneNumber: Integer CS5373 Direction of Association 10

#### **One-to-Many Association** 1-to-many association Bank • Association between two bankName: String classes is bankAddress: String • 1-to-many in one direction Administers • 1-to-1 in other direction 1..\* Account Figure 7.2 Example of 1-to-many accountNumber: Integer association balance: Real CS5373 11

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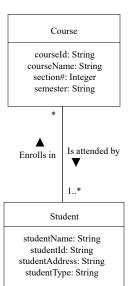






#### Many-to-Many Association

- Many-to-Many association
  - 1-many association in each direction



# Figure 7.6 Many-to-many association

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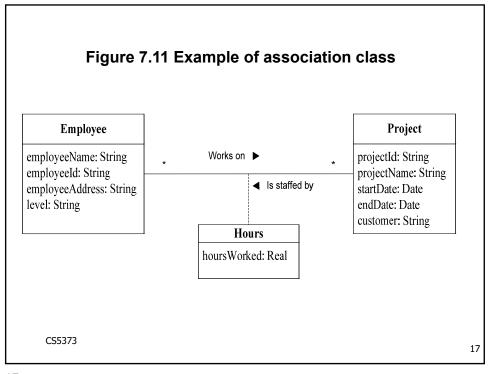
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#### **Association Class**

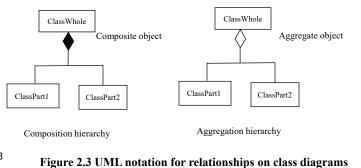
- Modeling class association between two or more classes
  - Usually for many-to-many associations
  - Attributes of Association Class
    - Attributes of association
- E.g., Many-to-many association between
  - Project and Employee classes
    - Project Is staffed by Employee
    - Employee Works on project
  - Association Class Hours
    - Attribute Hours Worked

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# **Composition and Aggregation Hierarchies**

- Whole/Part Relationships
  - Show parts of more complex class
  - Is part of Relationship
    - Between part classes and whole class
- Composition is stronger relationship than aggregation



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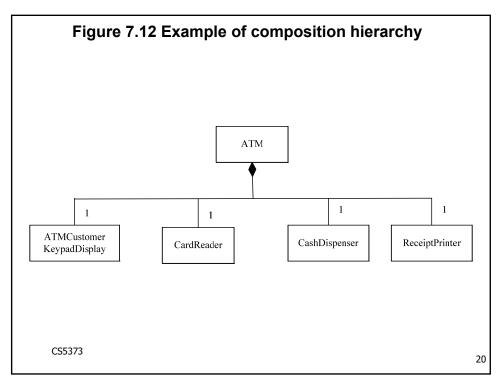
# **Composition Hierarchy**

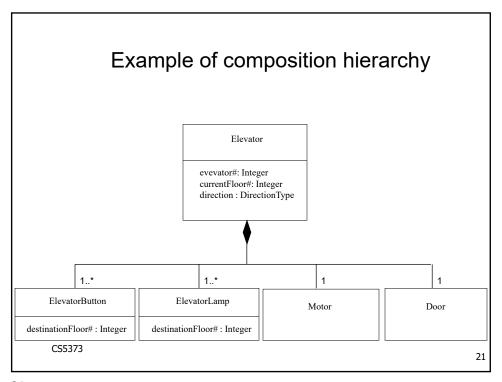
- Composition Hierarchy
  - Whole and part objects are created, live, die together
  - Often also has a physical association
  - Association between instances
- E.g., Composite class
  - ATM
  - Part classes

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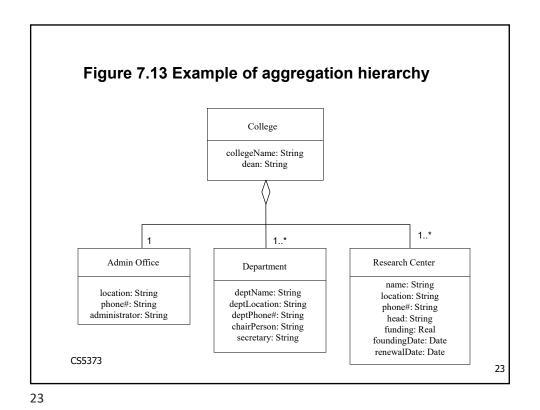


# **Aggregation Hierarchy**

- Aggregation Hierarchy
  - Part objects of aggregate object may be created and deleted independently of aggregate object
  - E.g., Aggregate class
    - College

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**Generalization / Specialization Hierarchy** 

Also know as inheritance

Some classes are similar but not identical

- Have some attributes in common, others different

• Common attributes abstracted into generalized class (superclass)

• Different attributes are properties of specialized class (subclass)

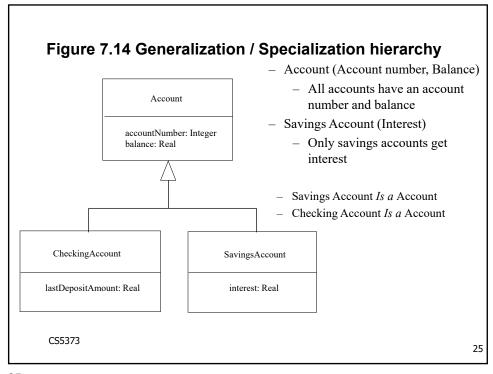
• Is a relationship between subclass and superclass

Generalization/specialization

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# **Software System Context Class Diagram**

- Defines boundary between software system and external environment
- Software System
  - Depict as one aggregate «software system» class
- External environment
  - External classes that software system interfaces to
- Categories of external classes
  - «external I/O device»
  - «external user»
  - «external system»
  - «external timer»

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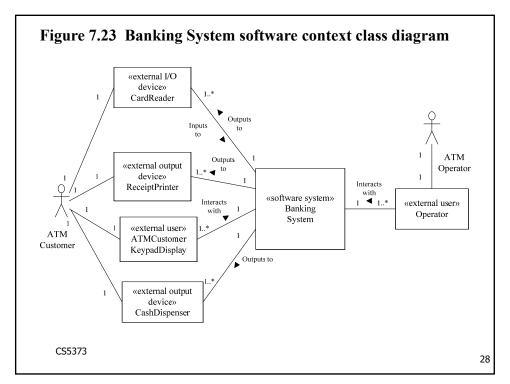
# Associations on Software System Context Class Diagram

- Software System Context Class Diagram shows
  - Association between software system and external class
  - Multiplicity of association (1 to 1, 1..\* to 1, etc.)
- Associations have standard names
  - «external input device» Inputs to «software system»
  - «software system» Outputs to «external output device»
  - «external user» Interacts with «software system»
  - «external system» Communicates with «software system»
  - «external timer» Signals «software system»

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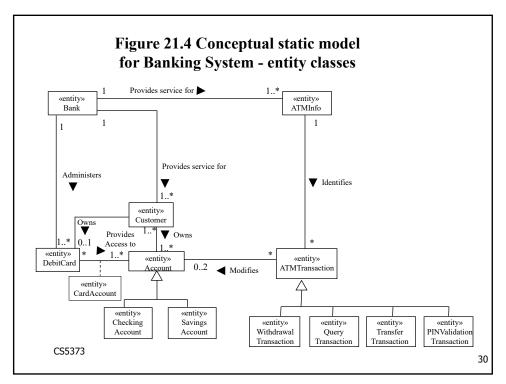
# **Static Modeling of Entity Classes**

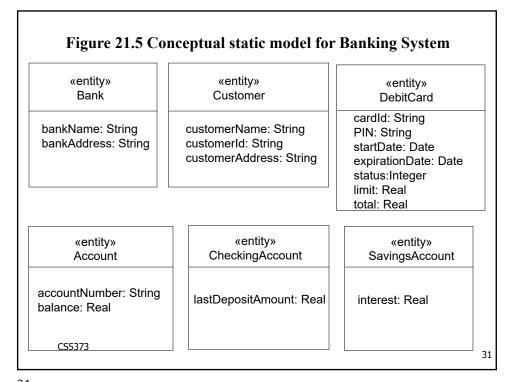
- Entity classes
  - Data-intensive classes
  - Store long-living (persistent) data
- During analysis modeling
  - Model entity classes in the problem domain
  - Attributes
  - Relationships

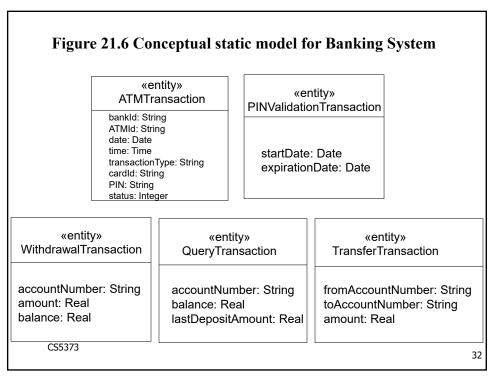
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### Figure 21.7 Conceptual static model for Banking System

«entity» CardAccount

cardId: String accountNumber: String

«entity» ATMInfo

bankld: String ATMId: String ATMLocation: String ATMAddress: String

«entity» ATMCash

cashAvailable: Integer fives: Integer tens: Integer twenties: Integer «entity» ATMCard

cardId: String startDate: Date expirationDate: Date

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