Hands on activities 4 - IR Remote

DR. B. I. MORSHED

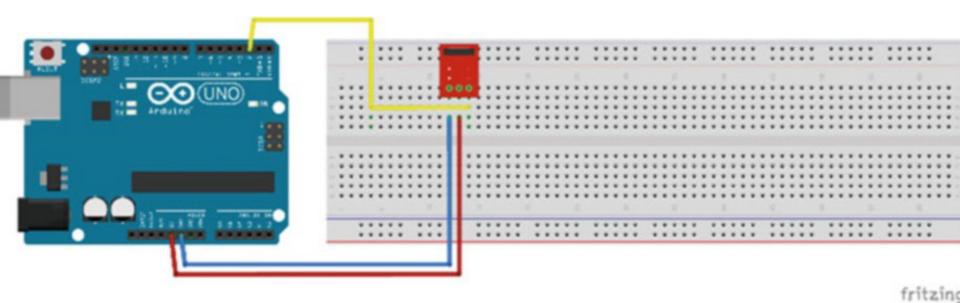
ASSOCIATE PROFESSOR COMPUTER SCIENCE TEXAS TECH UNIVERSITY

Embedded Systems/Cyber Physical Systems

CS 4380 / CS 5331

Example 1: IR Remote

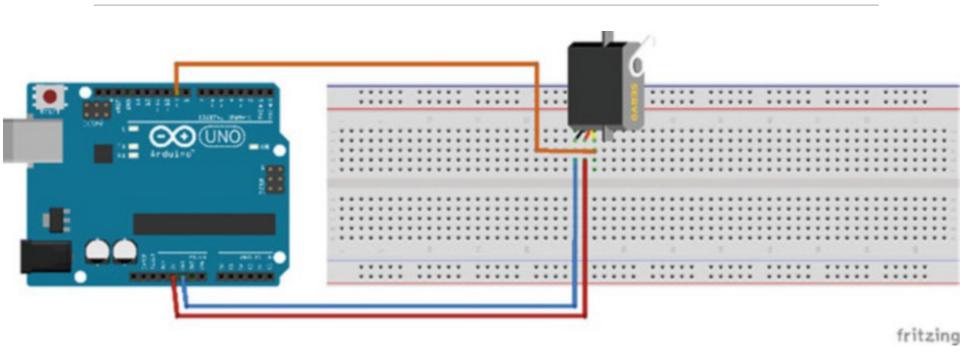
```
https://www.arduinolibraries.info/libraries/i-rremote
                               download IRremote-4.1.0.zip
#include <IRremote.hpp>
int IR RECEIVE PIN = 7;
                              After download and unzip, place the folder in Arduino Library
void setup() {
 Serial.begin(9600);
 IrReceiver.begin(IR RECEIVE PIN, ENABLE LED FEEDBACK); // Start the receiver
void loop() {
 if (IrReceiver.decode()) {
   Serial.println(IrReceiver.decodedIRData.decodedRawData, HEX);
   // Print "old" raw data
   /* USE NEW 3.x FUNCTIONS */
                                                         IrReceiver.decodedIRData.<field>
   IrReceiver.printIRResultShort(&Serial);
                                                         List of fields:
   // Print complete received data in one line
                                                         protocol / address / command /
   IrReceiver.printlRSendUsage(&Serial);
                                                         extra / numberOfBits / flags
   // Print the statement required to send this data
   IrReceiver.resume(); // Enable receiving of the next value
```



The IR receiver has 3 pins: GND (G), VDD (R), and Signal (Y). Attach the IR receiver on the breadboard so that the IR sensor is exposed for you to use the remote. The Signal pin connects to Digital Pin 2.

Example 2: Servo Motor

```
#include <Servo.h>
Servo myservo; // create servo object
int pos = 0; // servo position
void setup() {
 myservo.attach(9); // attaches the servo on pin 9
void loop() {
 for(pos = 0; pos < 180; pos += 1) \{ // forward
   myservo.write(pos);
   delay(10);
 for(pos = 180; pos>=1; pos-=1) { // backward
   myservo.write(pos);
   delay(10);
```



The Servo Motor has 3 pins: Brown (Gnd), Red (5 V), and Signal (Orange). Attach the Servo Motor on the breadboard as shown (You might have a different connector with a socket wired to Servo Motor, then you will plug in the jumper wire directly to the socket). The Signal pin connects to Digital Pin 9.

Example 3: Remote Servo Control

```
#include <IRremote.hpp>
                                                    Replace X1 and X2 with the two
#include <Servo.h>
                                                    codes of remote control
int IR RECEIVE PIN = 7;
                                                    (example 1) that you selected
int value;
Servo myservo; // create servo object
                                                    Example:
int pos = 0; // servo position
                                                    X1 -> Remote button 1 is "0x43"
void setup() {
                                                    X2 -> Remote button 3 is "0x44"
 Serial.begin(9600);
 IrReceiver.begin(IR RECEIVE PIN, ENABLE LED FEEDBACK); // Start the receiver
 myservo.attach(9); // attaches the servo on pin 9
void loop() {
 if (IrReceiver.decode()) {
   value = IrReceiver.decodedIRData.decodedRawData;
   //Serial.println( value, HEX); // Print "old" raw data
   /* USE NEW 3.x FUNCTIONS */
   //IrReceiver.printIRResultShort(&Serial); // Print complete received data in one line
   //IrReceiver.printIRSendUsage(&Serial); // Print the statement required to send this data
```

Example 3: Remote Servo Control (cont.)

```
switch(IrReceiver.decodedIRData.command) {
 case 0x^{(1)}: { for(pos = 0; pos < 180; pos += 1) { // forward
              myservo.write(pos);
              delay(50);
              break;
 case 0x (for(pos = 180; pos >= 1; pos -= 1) { // forward
              myservo.write(pos);
              delay(50);
              break;
IrReceiver.resume(); // Enable receiving of the next value
```