

ANVITA KUMAR  
Roll No.: 2104097

//WAP to evaluate postfix expression using stack ADT

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#include <stdlib.h>
#include <math.h>

struct Stack
{
    int top;
    unsigned capacity;
    int* array;
};

struct Stack* createStack( unsigned capacity )
{
    struct Stack* stack = (struct Stack*) malloc(sizeof(struct Stack));
    if (!stack) return NULL;
    stack->top = -1;
    stack->capacity = capacity;
    stack->array = (int*) malloc(stack->capacity * sizeof(int));
    if (!stack->array) return NULL;
    return stack;
}

int isEmpty(struct Stack* stack)
{
    return stack->top == -1 ;
}

char peek(struct Stack* stack)
{
    return stack->array[stack->top];
}
```

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```
}  
  
char pop(struct Stack* stack)  
{  
    if (!isEmpty(stack))  
        return stack->array[stack->top--] ;  
    return '$';  
}  
  
void push(struct Stack* stack, char op)  
{  
    stack->array[++stack->top] = op;  
}  
  
int isOperand(char ch)  
{  
    return (ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z') || (ch >= '0' && ch <= '9');  
}  
  
int Prec(char ch)  
{  
    switch (ch) {  
        case '+':  
        case '-':  
            return 1;  
        case '*':  
        case '/':  
            return 2;  
        case '^':  
            return 3;  
    }  
    return -1;  
}  
  
char* infixToPostfix(char* exp)
```

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```
{
int i, k;

    struct Stack* stack = createStack(strlen(exp));
    if(!stack)
        return NULL ;
    for (i = 0, k = -1; exp[i]; ++i) {
        if (isOperand(exp[i]))
            exp[++k] = exp[i];
        else if (exp[i] == '(')
            push(stack, exp[i]);
        else if (exp[i] == ')') {
            while (peek(stack) != '(')
                exp[++k] = pop(stack);
            pop(stack);
        }
        else {
            while (!isEmpty(stack) && Prec(exp[i]) <= Prec(peek(stack)) && exp[i] != '^')
                exp[++k] = pop(stack);
            push(stack, exp[i]);
        }
    }
    while (!isEmpty(stack))
        exp[++k] = pop(stack);
    exp[++k] = '\0';
    printf("Resultant postfix expression: %s\n", exp);
    return exp;
}

int evaluatePostfix(char* exp)
{
    struct Stack* stack = createStack(strlen(exp));
```

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```
int i;

if (!stack) return -1;

printf("Token\t\tStack\n");

for (i = 0; exp[i]; ++i) {

    if (isdigit(exp[i]))

        push(stack, exp[i] - '0');

    else

    {

        int val1 = pop(stack);

        int val2 = pop(stack);

        switch (exp[i]) {

            case '+': push(stack, val2 + val1); break;

            case '-': push(stack, val2 - val1); break;

            case '*': push(stack, val2 * val1); break;

            case '/': push(stack, val2/val1); break;

            case '^': push(stack, pow(val2, val1)); break;

        }

    }

    printf("%-16c", exp[i]);

    for (int i = 0; i <= stack->top; i++) {

        printf("%d ", stack->array[i]);

    }

    printf("\n");

}

return pop(stack);

}

int main()

{

    int c;
```

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here:

```
printf("You can enter infix or postfix expression, choose an option\n1. Infix expression\n2. Postfix Expression\n");
```

```
scanf("%d", &c);
```

```
char exp[20];
```

```
switch(c) {
```

```
    case 1:
```

```
        printf("Enter the infix expression : ");
```

```
        scanf("%s", exp);
```

```
        printf ("infix evaluation: %d", evaluatePostfix(infixToPostfix(exp)));
```

```
        break;
```

```
    case 2:
```

```
        printf("Enter the postfix expression : ");
```

```
        scanf("%s", exp);
```

```
        printf ("postfix evaluation: %d", evaluatePostfix(exp));
```

```
        break;
```

```
    default:
```

```
        goto here;
```

```
}
```

```
return 0;
```

```
}
```