



Fundamentals of Object Oriented Programming

CSN- 103

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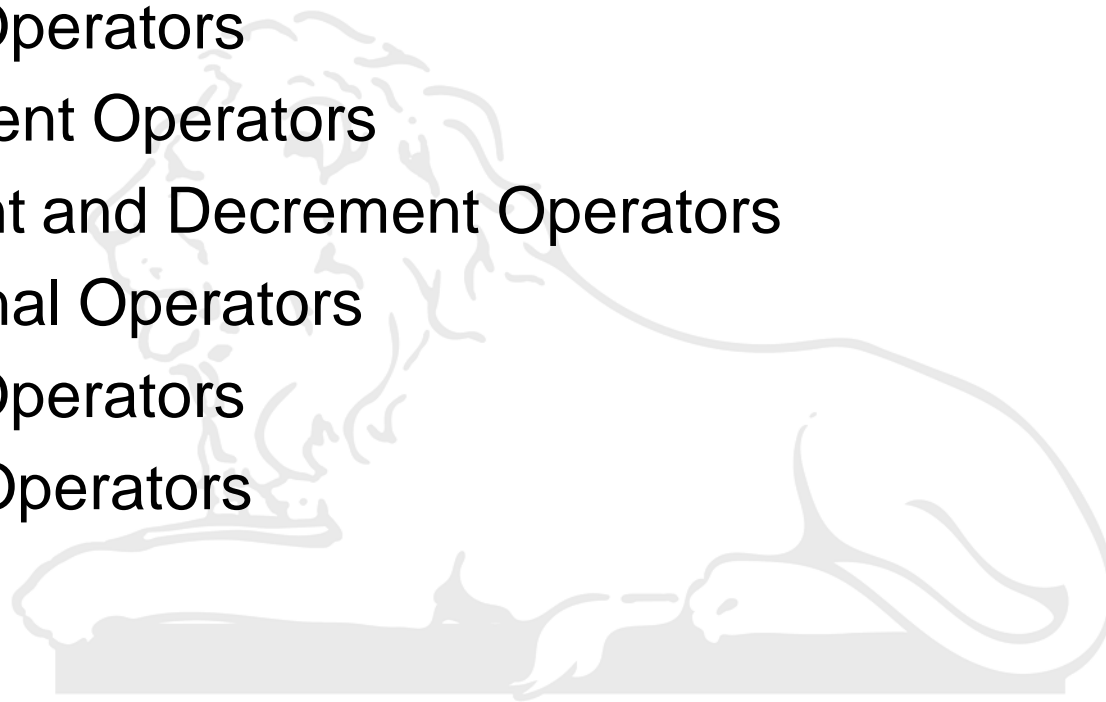
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Operators and Expressions

- Arithmetic Operators
- Relational Operators
- Logical Operators
- Assignment Operators
- Increment and Decrement Operators
- Conditional Operators
- Bitwise Operators
- Special Operators



Arithmetic Operators

Operator	Use of Operator
+	Use to Add Two Numbers and Also used to Concatenate two strings
-	Used for Subtraction
*	Used to multiply numbers
/	Used for Division
%	Used for Finding Mod (Remainder Operator)



$c = a \% b$

$25 \% 3$

$\rightarrow 1$

- Write a JAVA program to find the reverse of 4 digit numbers

```
1 import java.util.Scanner;
2
3 class ReverseNumber
4 {
5     public static void main(String args[])
6     {
7         int n, reverse;
8
9         System.out.println("Enter the number to reverse");
10        Scanner in = new Scanner(System.in);
11        n = in.nextInt();  $\rightarrow 4532$ 
12        reverse=n;  $\rightarrow 4532$ 
13        int a=reverse%10;  $a \rightarrow 2$ 
14        reverse=reverse/10;  $\rightarrow 453$   $b \rightarrow 3$ 
15        int b=reverse%10;  $b \rightarrow 3$ 
16        reverse/=10;  $\rightarrow 45$   $c \rightarrow 5$ 
17        int c=reverse%10;
18        reverse/=10;  $\rightarrow 4$ 
19        reverse=a*1000+b*100+c*10+reverse;
20        System.out.println("Reverse of given 4 digit number :" + reverse);
21    }
22 }
```

```
Terminal
sh-4.3$ javac ReverseNumber.java
sh-4.3$ java ReverseNumber
Enter the number to reverse
4532
Reverse of given 4 digit number :2354
sh-4.3$
```

\downarrow
2354

Relational Operator

\geq



if $(a == b)$

$a != b$

Operator

Result

$==$

Equal to

$!=$

Not equal to

$>$

Greater than

$<$

Less than

$>=$

Greater than or equal to

$<=$

Less than or equal to

if $(a >= b)$



Relational Operator

```
1 public class Test {  
2  
3     public static void main(String args[]) {  
4         int a = 10;  
5         int b = 20;  
6         System.out.println("a == b = " + (a == b) );  
7         System.out.println("a != b = " + (a != b) );  
8         System.out.println("a > b = " + (a > b) );  
9         System.out.println("a < b = " + (a < b) );  
10        System.out.println("b >= a = " + (b >= a) );  
11        System.out.println("b <= a = " + (b <= a) );  
12    }  
13 }
```

Terminal

```
sh-4.3$ javac Test.java  
sh-4.3$ java Test  
a == b = false  
a != b = true  
a > b = false  
a < b = true  
b >= a = true  
b <= a = false  
sh-4.3$
```

Bitwise Operator

$$\begin{array}{r} 2 \overline{) 5} \\ 2 \overline{) 2} - 1 \\ 1 - 0 \end{array}$$

$$\begin{array}{r} 2 \overline{) 10} \\ 2 \overline{) 5} - 0 \\ 2 \overline{) 2} - 1 \\ 1 - 0 \end{array}$$

10 → 1010

```
1 public class Test {
2
3     public static void main(String args[]) {
4         int a = 10;
5         int b = 5;
6         System.out.println("a & b = " + (a & b) );
7         System.out.println("a | b = " + (a | b) );
8     }
9 }
```

bitwise and

bitwise or

Truth table

	1	1	0
or	1	1	1
	0	1	0

&	1	0
1	1	0
0	0	0

```
Terminal
sh-4.3$ javac Test.java
sh-4.3$ java Test
a & b = 0
a | b = 15
sh-4.3$
```

Powers of 2



if $(a \& (a-1)) == 0$
 `sof("powers of 2");`



Write a JAVA program to find the maximum of three numbers.

a b c max
↓ ↓ ↓
10 30 20

if (a > b)

max = a; X

else

max = b; // max → 30

if (c > max)

max = c; X

Operator	Use of Operator
&&	Logical-AND
	Logical-OR
!	Logical- NOT

✓ $0 \rightarrow \text{false}$

Logical (Conditional) Operators

```
1 public class Test {  
2  
3     public static void main(String args[]) {  
4         boolean a = true;  
5         boolean b = false;  
6  
7         System.out.println("a && b = " + (a&&b));  
8  
9         System.out.println("a || b = " + (a||b) );  
10  
11        System.out.println("!(a && b) = " + !(a && b));  
12    }  
13 }
```

Handwritten annotations:
- Red arrow from `b = false` to `false`
- Red arrow from `(a&&b)` to `true`
- Red arrow from `(a||b)` to `true`
- Red arrow from `!(a && b)` to `false`

1 false → true

!true → false

Terminal

```
sh-4.3$ javac Test.java  
sh-4.3$ java Test  
a && b = false  
a || b = true  
!(a && b) = true  
sh-4.3$
```
