Tutorial 4 Solutions

Consider the following instruction sequence where registers R_1 , R_2 and R_3 are general purpose and MEMORY[X] denotes the content at the memory location X.

| Semantics | Instruction Size (bytes) |
|--|---|
| $R1 \leftarrow \text{MEMORY}[5000]$ | 4 |
| $R2 \leftarrow \text{MEMORY}[R3]$ | 4 |
| $R2 \leftarrow R1 + R2$ | 2 |
| $\text{MEMORY}[R3] \leftarrow R2$ | 4 |
| $R3 \leftarrow R3 + 1$ | 2 |
| $R1 \leftarrow R1 - 1$ | 2 |
| Branch if not zero to the given absolute address | 2 |
| Stop | 1 |
| | $R1 \leftarrow \text{MEMORY}[5000]$ $R2 \leftarrow \text{MEMORY}[R3]$ $R2 \leftarrow R1 + R2$ $MEMORY[R3] \leftarrow R2$ $R3 \leftarrow R3 + 1$ $R1 \leftarrow R1 - 1$ Branch if not zero to the given absolute address |

Assume that the content of the memory location 5000 is 10, and the content of the register R_3 is 3000. The content of each of the memory locations from 3000 to 3020 is 50. The instruction sequence starts from the memory location 1000. All the numbers are in decimal format. Assume that the memory is byte addressable.

After the execution of the program, the content of memory location 3010 is _____

[5000] = 10 R3 = 3000 [3000 - 3020] = 50 BYTE ADDRESSABLE

| Address | Instruction | Trace |
|---------|----------------------|-------------------------------------|
| 1000 | MOV R1(5000) | R1 <- [5000] R1 <- 10 |
| 1004 | MOV <u>R2 ,</u> [R3] | R3 = 3000 R2 <-[3000] R2 = 50 |
| 1008 | ADD R2 R1 | R2 = R2 + R1 R2 = 60 |
| 1010 | MOV [R3] R2 | [3000] <- R2 [3000] = 60 |
| 1014 | INC R3 | R3 = R3+1 R3 = 3001 |
| 1016 | DEC R1 | R1 = R1 - 1 R1 = 9 |
| 1018 | BNZ 1004 | Z NOT SET TO 1004 |
| 1020 | HALT | - |

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[3001] = 50 + 9 = 59 R1 = 8

...

[3008] = 50 + 2 = 52 R1 = 1

[3009] = 50 + 1 = 51 R1 = 0
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[3010] = 50 Unaffected Z FLAG SET COMES OUT OF LOOP

Q1 Solution

Complement

Representation of 50 and -50 in Sign Magnitude 1st Complement and 2nd

50 Requires 6 bits for addressing and 1 bit for sign

2nd Complement 1st Complement and Sign Magnitude: 0110010

For -50, Representation will change

- Sign Magnitude 1110010
- 1st Complement: 1001101
- 2nd Complement 1001110

The 16-bit 2's complement representation of an integer is 1111 1111 1111 0101; its decimal representation is

2nd Complement number is 1111 1111 1111 0101

To find the value of the same, we can see this in 2 ways.

- Take 2nd Complement of the no, find the value, and put a negative sign as it is a negative integer
 1st Compliment: 0000 0000 0000 1010
 2nd Compliment 0000 0000 0000 1011
 1011 -> 11 in decimal and put a negative sign
 Value is (-11)
- Since 2nd Compliment is a weighted representation, we can directly calculate the value.
 Ignoring Trailing Zeros, we have 10101

| Let A = 1111 1010 and B = 0000 1010 be two 8-bit 2's complement numbers. Their product in 2's complement is | |
|---|--|
| | |
| | |

$$A = 1111$$
 $1010 = -6$
 $B = 0000$ $1010 = 10$
 $A \times B = -60 = 1100$ 0100

$$(-1)^{1} \times 2^{10110110-011111111} \times 1.011$$

$$= -1.375 \times 2^{55}$$

$$= -49539595901075456.0$$

$$= -4.9539595901075456 \times 10^{16}$$

Given the following binary number in 32-bit (single precision) IEEE-754 format:

0011111001101101000000000000000000

The decimal value closest to this floating- point number is

Exponent - 011111100 = 124

True exponent = 124 - 127 = -3

So in normalized form it will be

 $= 1.1101101 * 2^{-3}$

= 0.237

The decimal value 9.75 in IEEE single precision floating point

The decimal value 0.5 in IEEE single precision floating point

Exponent (8 bits) = 0111 1110

Mantissa (23 bits) = 000 0000 0000 0000 0000

| nsider three registers R1, R2, and R3 that store numbers in IEE ation) 0x42200000 and 0xC1200000, respectively. | EE-754 single precision floating point format. Assume that R1 and R2 contain the values (in hexadecimal |
|--|---|
| $R3=rac{R1}{R2}$, what is the value stored in R3? | |
| | |
| | |
| | |
| | |
| | |

Here, last 20 zeroes are not written in numerator and denominaor

$$R_3 = \frac{R_1}{R_2} = \frac{42200000}{C1200000} = \frac{0.100\ 0010\ 0.010}{1\ 100\ 0001\ 0.010} = \frac{+132\ 010}{-130\ 010} = -(2\ +\ 127)000 = 110000001000 = C08$$

For IEEE single precision format, S(Sign Bit) = 1 bit E(Exponent) = 8 bits M(Mantissa) = 23 bits (1) Sign bit will be -ve because division of +ve and -ve will result in a -ve number

- (2) Exponent will be (132 130 = 2) and biased exponent will be 2 + 127 = 129
- (3) Normalized Mantissa will be $\frac{1.010}{1.010} = 1.000$