

Control Sections and Program Linking

- Control Section
 - Part of the program that maintain their identity
 - are most often used for subroutines or other logical subdivisions of a program
 - the programmer can assemble, load, and manipulate each of these control sections separately
 - instruction in one control section may need to refer to instructions or data located in another section
 - · External references
 - External Symbols

Control Sections and Program Linking

- How assembler processes external references?
- There should be some means for linking control sections together
- Assembler generates information for each external reference
- Loader does required linking
- Assembler directive csect

External Definition and References

- Symbols in one control section can not be used directly in other control section
- External definition
 - EXTDEF name [, name]
 - symbols that are defined in this control section and may be used by other sections
- · External reference
 - EXTREF name [,name]
 - symbols that are used in this control section and are defined elsewhere
- Control section names do not need to be named in an EXTDEF
- Assembler uses a separate location counter for each control section (starting from 0)

_							
1	сору	start	0	16	rdrec	csect	
1 2	. ,	extdef	buffer, bufend,	17		extref	buffer,length,
3		extref	length rdrec				bufend
4	first	stl	retadr	18		clear	Χ
5	cloop	+jsub	rdrec	19		clear	а
6		lda comp	length #0	20		clear	S
4 5 6 7 8 9		jeq	endfil	21		ldt	maxlen
		į	cloop	22	loop	td	input
10	endfil retadr	J resw	@retadr	23	-	jeq	loop
12	length	resw	1	24		rd	input
13	buffer	resb	4096	25		compr	a, s
14	bufend maxlen	equ equ	bufend-	26		jeq	exit
		- 4-	buffer	27		+stch	buffer,x
	:			28		tixr	t
				29		jlt	loop
				30	exit	+stx	length
				31		rsub	_
				32	input	byte	x'f3'
				33	maxler	word	buffer-bufend
				34		end	first

```
start
1
               copy
2
                       extdef
                              buffer, bufend, length
3
                       extref
                               rdrec
4
    0000
               first
                       stl
                               retadr
                                                      172013
5
    0003
               cloop
                       +jsub
                              rdrec
6
    0007
                       lda
                               length
                                                      03200F
7
    000a
                       comp
                               #0
                                                      290000
8
    000d
                               endfil
                                                      332003
                       jeq
9
    0010
                               cloop
                                                      3F2FF0
                       j
10 0013
               endfil
                      j
                               @retadr
                                                      3E2000
11 0016
               retadr
                      resw
                               1
12 0019
               length resw
                               1
                               4096
13 001c
               buffer
                      resb
14 101c
               bufend equ
15 1000
               maxlen equ
                               bufend-buffer
* Assembler will pass this information to loader
```

```
16
      0000 rdrec csect
17
                     extref buffer, length, bufend
18
      0000
                     clear
                                          b410
                            Х
19
      0002
                                          b400
                     clear
                            а
20
      0004
                     clear
                                          b440
                                                      This maxlen
                                                      is diff
21
      0006
                     ldt
                            maxlen
                                          77201f
22
      0009
             loop
                     td
                            input
                                          e3201b
23
      000c
                            loop
                                          332ffa
                     jeq
24
      000f
                     rd
                            input
                                          db2015
25
      0012
                     compr a, s
                                          a004
      0014
26
                                          332009
                     jeq
                            exit
27
      0017
                     +stch buffer,x
28
      001b
                     tixr
                            t
                                          b850
29
      001d
                     jlt
                            loop
                                          3b2fe9
30
      0020 exit
                     +stx
                            length
                                          . . .
31
      0024
                     rsub
                                          4f0000
32
      0027
                     byte
                           x'f3'
                                          f3
              input
                            buffer-bufend ...
33
       0028
              maxlenword
34
      002B
             end
                    first
```

Control Sections and Program Linking

- Assembler must check that in which control section the symbol is defined
- Using it in another control section must be flagged as error unless it is in EXTREF
- Same symbol name can be used in different control sections

9

Implementation

- The assembler must include information in the object program that will cause the loader to insert proper values where they are required
- · Define record
 - Col. 1 D
 - Col. 2-7 Name of external symbol defined in this control section
 - Col. 8-13 Relative address within this control section (hexadeccimal)
 - Col.14-73 Repeat information in Col. 2-13 for other external symbols
- Refer record
 - Col. 1 R
 - Col. 2-7 Name of external symbol referred to in this control section
 - Col. 8-73 Name of other external reference symbols

Modification Record

- · Modification record
 - Col. 1 M
 - Col. 2-7 Starting address of the field to be modified (hexiadecimal)
 - Col. 8-9 Length of the field to be modified, in half-bytes (hexadeccimal)
 - Col. 10 Modification Flag (+ or -)
 - Col.11-16 External symbol whose value is to be added to or subtracted from the indicated field
 - Note: control section name is automatically an external symbol,
 i.e. it is available for use in Modification records.
- The same modification records can be used for relocation M00000705 → M00000705+COPY

1		copy	start	0					
2			extdef	buffer, bufend, length					
3			extref	rdrec					
4	0000	first	stl	retadr	172013				
5	0003	cloop	+jsub	rdrec	4B100000				
6	0007		lda	length	03200F				
7	000a		comp	#0	290000				
8	000d		jeq	endfil	332003				
9	0010		j	cloop	3F2FF0				
10	0013	endfil	j	@retadr	3E2000				
11	0016	retadr	resw	1					
12	0019	length	resw	1					
13	001c	buffer	resb	4096					
14	101c	bufend	equ	*					
15	1000	maxlen	equ	bufend-buffer					
H COPY0000000101c D BUFFER00001cBUFEND00101cLENGTH000019 R RDREC T 000000 16 172013 4B100000 03200F 290000 332003 3F2FF0 3E2000 M000004 05 +RDREC E 000000									

· Object programs for two control section

H COPY 0000000101c

D BUFFER00001cBUFEND00101cLENGTH000019

RDREC

T 000000 16 172013 4B100000 03200F 290000 332003 3F2FF0 3E2000

M000004 05 +RDREC

E 000000

H RDREC_ 000000 00002B
R BUFFER LENGTH BUFEND
T 000000 1D B410 ... B850
T 00001D 0E 3B2FE9 ... 000000
M 000018 05 +BUFFER
M 000021 05 +LENGTH
M 000028 06 -BUFEND

M 000028 06 +BUFFER

E

13

External References in Expression

- · Earlier definitions
 - required all of the relative terms be paired in an expression (an absolute expression), or that all except one be paired (a relative expression)
- · New restriction
 - Both terms in each pair must be relative within the same control section
 - Ex: BUFEND-BUFFER
 - Ex: RDREC-COPY
- In general, the assembler cannot determine whether or not the expression is legal at assembly time.
- Handled by a linking loader.
- Assembler evaluates all the terms it can and combines these to form an initial expression
- And generates modification records for loader