

CSN-103: Fundamentals of Object Oriented Programming

Assignment 02

General Instructions:

- a) DO NOT ATTEMPT TO CHEAT. YOU WILL BE SEVERELY PENALIZED.
- b) Use of internet is **not** allowed. You can refer to your class notes.
- c) Make sure your TA record your marks after evaluation. Request for evaluation after the lab session will not be entertained.

Programming Problems

- 1) Write a Java program to add an int and a double variable having values 55 and 7.896, respectively. Use a third variable of the correct type to store the sum and display it on the screen.
- 2) Write a Java program to print the area of a rectangle of size 34567 cm X 76543 cm.
- 3) Write a Java program to print the ASCII value of all the characters from 'A' to 'Z' and 'a' to 'z'.
- 4) Write a Java program that assigns a value 3.5678 to a double variable. By explicit typecasting, store this double value to an int variable and display it on the screen.
- 5) Write a Java program to calculate the number of characters lies between 'F' and 'Q' in the English alphabet.
- 6) Write a Java program that prints the table of 7 using += operator.
- 7) Write a Java program that prints the value of 7^5 using *= operator.
- 8) Write a Java to print the following patterns on the screen (using a loop statement)
 - a.

```
*
**
***
****
*****
*****
```
 - b.

```
      *
     * *
    * * *
   * * * *
  * * * * *
 * * * * *
```
- 9) Write a Java program to declare and initialize a one-dimensional array of size 5 with random numbers. Calculate the sum of array elements and display it on the screen.
- 10) Write a Java program to declare and initialize two 2-D arrays A and B of size 3X4 and 4X3 with random numbers. Calculate AXB (matrix product) and display the resultant matrix on the screen.