INDIAN INSTITUTE OF TECHNOLOGY ROORKEE



Fundamentals of Object Oriented Programming

CSN-103

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```
import java.util.Scanner;
class AddNumbers
  public static void main(String args[])
      int a, b, c;
      System.out.println("Enter two integers to calculate
      their sum "); > object
      Scanner in = new Scanner(System.in);
clan //System.in as InputStream
      a = in.nextInt();
      b = in.nextInt();
      c = a + b;
      System.out.println("Sum of entered integers = "+c);
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```

An Application with Two Classes



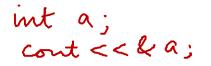
```
class RoomArea{
                             public static void
class Room{
                             main(String args [ ])
  float length;
                               float area;
  float breadth;
                               Room room1 = new Room();
  void getdata(float a,
                               room1.getdata(14,10);
  float b)
                          area=room1.length*room1.breadth;
                             System.out.println("Area=",
      length=a;
                             +area);
      breadth=b;
```

Java Program Structure



				2000
(1) F	inding	Faci	forial	/* Helloward x/
Documentation Section	\leftarrow		Suggested	1/Add Num
Package Statement	←		Optional	
Import Statements	←		Optional	
Interface Statements			Optional	
Class Definition	\leftarrow		Optional	
Main Method Class { Main Method Definition }	├		Essential	

How Java differs from C





- Java does not include keywords sizeof and typedef
- Java does not contain the data types struct and union
- Java does not define the type modifiers keywords auto,
 extern, register, signed and unsigned
- Java does not support an explicit pointers
- Java does not have a preprocessor and therefore we can not use #define, #include, and #ifdef statements

How Java differs from C++



- Java does not support operator overloading
- Java does not have Template class
- Java does not support multiple inheritance of classes. This is accomplished using a new feature called "Interface"
- Java does not support global variables. Every variable and method is declared within a class and forms part of that class
- Java does not use pointers
- There are no header files in Java

Java and Internet



- Started with HotJava, a web browser to run applets on internet
- Websites with Java applet
- Java and WWW
- Web Browsers like HotJava, Netscape Navigator, Internet Explorer, Chrome....
 - HTML documents and <APPLET>

JAVA Tokens



- Reserved Keywords
- Identifiers
- Literals
- Operators
- Separators

Java Character Set



ASCII character set in developing the programs

ASCII stands for American Standard Code for Information

Interchange

$$A - 65 \mid \alpha - 97$$
 $B - 66 \mid 6 - 98$
 $C - 67 \mid \vdots$

ideone.com



```
</>
source code
```

```
/* package whatever; // don't place package name! */
 3
    import java.util.*;
   import java.lang.*;
    import java.io.*;
    /* Name of the class has to be "Main" only if the class is public. */
    class Ideone
 9 + {
                public static void main (String[] args) throws java.lang.Exception
10
11 -
                                                  11 char Str.
                char x;
12
13
                x=66;
14
                System.out.println(x);
15
16
```

☐ input ♣ Output

В

Success #stdin #stdout 0.09s 27768KB

https://ideone.com/D0zYjL

Keywords



Abstract	assert	boolean	break	byte
case	catch	char	class	const
continue	default	do	double	else
enum	extends	final	finally	float
for	goto	if	implements	import
instanceof	int	interface	long	native
new	package	private	protected	public
return	short	static	strictfp	super
switch	synchronized	dthis	throw	throws
Transient	try	void	volatile	while

Identifiers



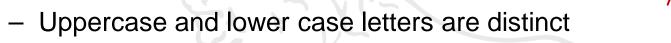




Programmer-designed tokens



- Classes, methods, variables, objects, labels, packages and interfaces
- Java identifiers follow the following rules
 - They can have alphabets, digits and the underscore and dollar sign characters
 - They must not begin with a digit



- They can be of any length
- Name of all public methods and instance variables start with a leading lowercase letters
 - average
 - sum

Identifiers



- When more than one words are used in a name
 - dayTemparature
 - firstDayOfMonth
 - totalMarks



- All private and local variables use only lowercase letters combined with underscores
 - length
 - batch_strength
- All classes and interfaces start with a leading uppercase letter
 - Student
 - HelloJava
 - Vehicle
 - MotorCycle

Identifiers



- Variables that represent Constant Values use uppercase letters and underscores
 - TOTAL
 - F_MAX
 - PRINCIPAL_AMOUNT