



# Macro Processors

Ref: L. L. Beck Book Chapter 4



## Position-Independent Code (PIC)



- Code segments of the shared modules are compiled so that they can be loaded anywhere in memory without having to be modified by the linker => No relocations are needed
- Compile using `-fpic` option when using gcc
- Compilers that generate PIC references to global variables use a table called the *global offset table (GOT)*
- This table is generally at the beginning of the data segment
- The **GOT contains an entry for each global data object** (procedure or global variable) that is referenced by the object module.
- The **compiler also generates a relocation record for each entry in the GOT.**



code/link/as

```

int addcnt = 0;

void addvec(int *x, int *y,
            int *z, int n)
{
    int i;

    addcnt++;

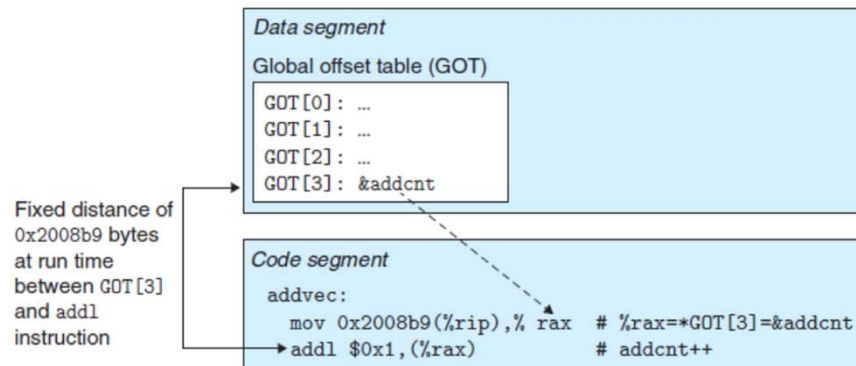
    for (i = 0; i < n; i++)
        z[i] = x[i] + y[i];
}

```

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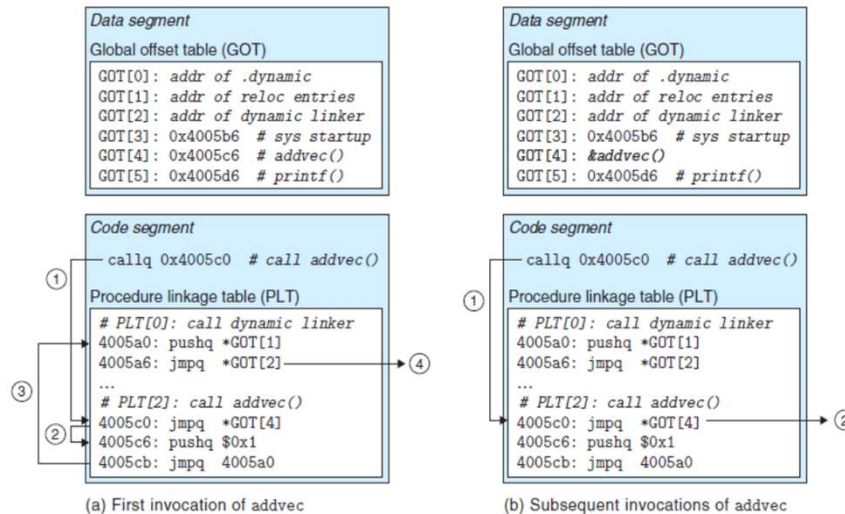
### Using the GOT to reference a global variable



- At load time, the dynamic linker relocates each GOT entry so that it contains the absolute address of the object.
- Each object module that references global objects has its own GOT.

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## Using the PLT and GOT to call external functions

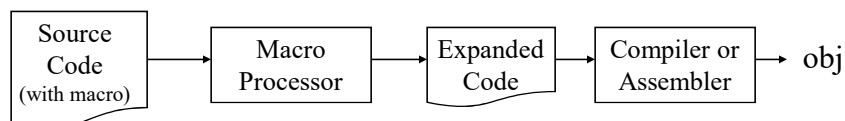


Lazy Binding

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## Introduction

- A macro instruction is a notational convenience for the programmer
- It allows the programmer to write **shorthand version** of a set of instructions
- The macro processor replaces each **macro invocation** with the corresponding sequence of statements (expanding)



## Example from C preprocessor



```
manoj@manoj-VirtualBox:~/CSN-252/macro$ more ex1.c
# define set int x = 1; int y = 2; char z;

int main(){
set
}
manoj@manoj-VirtualBox:~/CSN-252/macro$ gcc -E ex1.c
# 1 "ex1.c"
# 1 "<built-in>"
# 1 "<command-line>"
# 31 "<command-line>"
# 1 "/usr/include/stdc-predef.h" 1 3 4
# 32 "<command-line>" 2
# 1 "ex1.c"

int main(){
int x = 1; int y = 2; char z;
}
manoj@manoj-VirtualBox:~/CSN-252/macro$ ex1.c
```

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## Macro Processor

- Function
  - Substitute one group of characters or lines for another
  - No analysis of the text that it handles
  - Design is not directly related to the architecture of the computer
  - Can be used with assembler language / high-level programming language

## Macro Processor

- Recognize **macro definitions**
  - Save the macro definition
- Recognize **macro calls**
  - Expand macro calls

## Macro Definition

- copy code
- parameter substitution
- conditional macro expansion
- macro instruction defining macros

## Copy code -- Example

### Source

```

STRG      MACRO
          STA  DATA1
          STB  DATA2
          STX  DATA3
          MEND
          .
          STRG
          .
          STRG
          .
          .

```

### Expanded source

```

.
.
.
{ STA  DATA1
  STB  DATA2
  STX  DATA3
.
.
{ STA  DATA1
  STB  DATA2
  STX  DATA3
.
.

```

## Parameter Substitution -- Example

### Source

```

STRG MACRO &a1, &a2, &a3
      STA  &a1
      STB  &a2
      STX  &a3
      MEND
      .
STRG DATA1, DATA2, DATA3
      .
STRG DATA4, DATA5, DATA6
      .
      .

```

### Expanded source

```

.
.
.
{ STA  DATA1
  STB  DATA2
  STX  DATA3
.
.
{ STA  DATA4
  STB  DATA5
  STX  DATA6
.
.

```

## Macro Definition and Expansion

Macro name		Macro parameters		Macro invocation / call	
1	copy	start	0	17	first stl retadr
2	rdrec	macro	&in, &buf, &recl	18	cloop rdrec f1, buf, length
3		clear	x	19	lda length
4		clear	a	20	comp #0
5		clear	s	21	jeq endfil
6		+ldt	#4096	22	j cloop
7		td	=x'&in'	23	endfil J @retadr
8		jeq	*-3	24	eof byte c'eof'
9		rd	=x'&in'	25	three word 3
10		compr	a, s	26	retadr resw 1
11		jeq	*+11	27	length resw 1
12		stch	&buf,x	28	buffer resb 4096
13		tixr	t	29	end first
14		jlt	*-19		
15		stx	&recl		
16		mend			

- Two new assembler directives
- Body of the macro contains no labels
- \*-3 – previous instruction

## Macro Definition and Expansion

				Code after the expansion of macro		
1	copy	start	0	1	copy	start 0
2	rdrec	macro	&in, &buf, &recl	2	first	stl retadr
3		clear	x	3	.cloop	rdrec f1, buf, length
4		clear	a	4	cloop	clear x
5		clear	s			clear a
6		+ldt	#4096	5		clear s
7		td	=x'&in'	6		+ldt #4096
8		jeq	*-3	7		td =x'f1'
9		rd	=x'&in'	8		jeq *-3
10		compr	a, s	9		rd =x'f1'
11		jeq	*+11	10		compr a, s
12		stch	&buf,x	11		jeq *+11
13		tixr	t	12		stch buf,x
14		jlt	*-19	13		tixr t
15		stx	&recl	14		jlt *-19
16		mend		15		stx length
17	first	stl	retadr			
18	cloop	rdrec	f1, buf, length			

## Macro Definition and Expansion

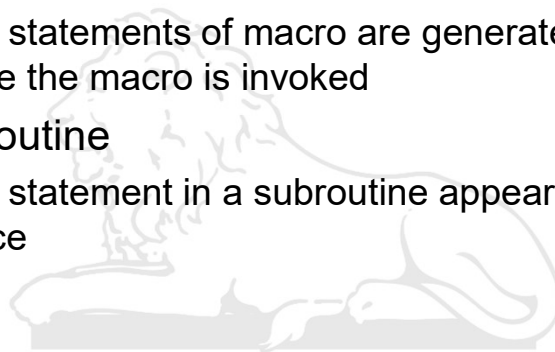
Output of macro processor

1	copy	start	0	19	lda	length
2	first	stl	retadr	20	comp	#0
3	.cloop	rdrec	f1, buf, length	21	jeq	endfil
4	cloop	clear	x	22	j	cloop
2		clear	a	23	J	@retadr
5		clear	s	24	eof	byte c'eof'
6		+ldt	#4096	25	three	word 3
7		td	=x'f1'	26	retadr	resw 1
8		jeq	*-3	27	length	resw 1
9		rd	=x'f1'	28	buffer	resb 4096
10		compr	a, s	29	end	first
11		jeq	*+11			
12		stch	buf,x			
13		tixr	t			
14		jlt	*-19			
15		stx	length			

## Macro vs. Subroutine



- Macro
  - the statements of macro are generated each time the macro is invoked
- Subroutine
  - the statement in a subroutine appears only once





## Parameter Substitution

- Dummy arguments
  - Positional argument

```
RDBUF MACRO  &IN, &BUFADR, &RECLTH, &EOR, &MAX
RDBUF  F3, BUF, RECL, 04, 2048
RDBUF  0E, BUFFER, LENGTH,,80
```

```
GENER MACRO  &A, &B, &C, &D, &E, &F, &G, &H, &I
GENER      ,,DIRECT,,,,,,3
```

## Parameter Substitution

- Dummy arguments
  - Keyword argument

```
RDBUF MACRO  &IN, &BUFADR, &RECLTH, &EOR, &MAX
RDBUF      BUFADR=BUFFER, RECLETH=LENGTH
```

```
GENER MACRO  &A, &B, &C, &D, &E, &F, &G, &H, &I
GENER      C=DIRECT, I=3
```

## Concatenation of Macro Parameters

Most macro processors allow parameters to be concatenated with other character strings.

```
LDA    XA1
ADD    XA2
ADD    XA3
STA    XAS
```

```
LDA    XBETA1
ADD    XBETA2
ADD    XBETA3
STA    XBETAS
```

## Concatenation of Macro Parameters

- Pre-concatenation  
– LDA X&ID1
- Post-concatenation  
– LDA X&ID→1
- Example:

```
1 SUM    MACRO    &ID
2          LDA     X&ID→1
3          ADD     X&ID→2
4          ADD     X&ID→3
5          STA     X&ID→S
6          MEND
```

(a)

```
SUM    A
↓
LDA    XA1
ADD    XA2
ADD    XA3
STA    XAS
```

(b)

```
SUM    BETA
↓
LDA    XBETA1
ADD    XBETA2
ADD    XBETA3
STA    XBETAS
```

(c)