



System Software

CSN-252

Assembler Design



- Object program contains three type of records

Header record:

Col.	Information
1	H
2-7 (6)	Program name
8-13 (6)	Starting address of the object program (hex)
14-19 (6)	Length of object program in bytes (hex)

Text record:

1	T
2-7 (6)	Starting address for object code in this record (hex)
8-9 (2)	Length of object code in this record in bytes (hex)
10-69 (60)	Object code in hex

End record:

1	E
2-7 (6)	Address of first executable instruction in object program (hex)

SIC Assembler V1.2

1000		test	start	1000
1000	001012	first	lda	five
1003	0C100F		sta	alpha
1006	501015		ldch	charz
1009	541016		stch	c1
100C	4C0000		rsub	
100F		alpha	resw	1
1012	000005	five	word	5
1015	5A	charz	byte	c'Z'
1016		c1	resb	1
1017			end	first

Header record:

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End record:

1	E
2-7 (6)	Address of first executable instruction in object program (hex)

Pass 1:

begin		test	start	1000
read first input line		first	lda	five
if (OPCODE = 'START') then			sta	alpha
begin			ldch	charz
save #[operand] as starting address			stch	c1
initialize LOCCTR to starting address				:
write line to intermediate file ;		alpha	resw	1
read next input line;		five	word	5
end		charz	byte	c'Z'
else initialize LOCCTR to 0		c1	resb	1
while (OPCODE != 'END') do			end	first
begin				
if (this is not a comment line) then				
begin				
if (there is a symbol in the LABEL field) then				
begin				
search SYMTAB for LABEL				
if (found) then				
set error flag (duplicate)				
else insert (LABEL, LOCCTR) into SYMTAB				
end				
search OPTAB for OPCODE				
if (found) then				

	test	start	1000
	first	lda	five
		sta	alpha
		ldch	charz
		stch	c1
		:	
		alpha	resw 1
		five	word 5
		charz	byte c'Z'
		c1	resb 1
		end	first

```

Pass 1: (contd.)
    search OPTAB for OPCODE
    if (found) then
        add 3 to LOCCTR
    else if WORD
    else if RESW
    else if RESB
    else if BYTE
    else set error flag (invalid opcode)
    write line to intermediate file
    read next input line
end (while)
write last line to intermediate file
save (LOCCTR – starting address) as program length
end

```

Pass 2:

	test	start	1000
	first	lda	five
		sta	alpha
		ldch	charz
		stch	c1
		:	
		alpha	resw 1
		five	word 5
		charz	byte c'Z'
		c1	resb 1
		end	first

```

begin
    read first input line (from intermediate file)
    if (OPCODE = 'START') then
        begin
            write listing line
            read next input line
        end
    write header record to object program
    initialize first Text record
    while (OPCODE != 'END') do
        begin
            if (this is not a comment line) then
                begin
                    search OPTAB for OPCODE
                    if (found) then
                        begin
                            if (there is a symbol in OPERAND field) then
                                begin
                                    search SYMTAB for OPERAND
                                    if (found) then
                                        store symbol value as operand address
                                    else {store 0 as operand address; set error flag; }
                                else store 0 as operand address
                                assemble the instruction;
                            end
                        end
                    end
                end
            end
        end
    end
end

```

Assembler



- What else?
 - There may be WORD or BYTE in opcode field
 - Write / change text records
 - Write end record
- Why intermediate file?
- What is in intermediate file?
- Output of assembler?
 - An object file + A listing file

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Assembler



- Do we need to search for OPCODE both in pass 1 and Pass 2?
- Enter symbol in SYMTAB if encountered in col. 1 or either in col. 1 or 3?
- Errors
 - invalid opcodes / assembler directive
 - Invalid symbols / duplicate symbols
- Retain pointers to OPCODE table / SYMTAB in intermediate file

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1015	5A	charz	byte	c'Z'
1016		c1	resb	1
1017			end	first

Htest 001000000017

T0010000F0010120C100F5010155410164C0000

T00100F040000055A

E001000