

Today's agenda:

Recursion in LC

The Y combinator denoted by Y

$Y = \lambda t. (\lambda x. t (x x)) (\lambda x. t (x x))$ compare any subterm with $sa = \lambda x. x x$

Here sa is modified as: $sa' = (\lambda x. \underline{t} (x x))$ the t is introduced

Now we do $sa' sa'$ and ensure that it is a closed term. So we obtain

$Y = \lambda t. (\lambda x. t (x x)) (\lambda x. t (x x)) \qquad Y t = t (Y t)$

Recursive function: eg factorial function—say f

$f n = \text{if } n=0 \text{ then } 1 \text{ else } n * f (n-1)$

We will show later how the other symbols can be expressed in LC.

--we need a lambda term for zero. Then we have the successor function.

--successor function: $S0 = 1$, $SS0 = 2$, and so on.

--predecessor function: $\text{pred } 1 = 0$, $\text{pred } 2 = 1$, and so on, undefined for 0.

thus, $1 = S0$, $n-1 = \text{pred } n$;

*, - are primitive recursive functions that can be obtained using 0, Successor function in LC. IF can be defined in LC.

For equality '=' we need to define the function 'iszero' where iszero 0 is true and false otherwise.

Thus rewriting the above as $f n = \text{IF } (\text{iszero } n) S0 n * f (\text{pred } n)$

Recursive function: eg factorial function—say f

$f n = \text{if } n=0 \text{ then } 1 \text{ else } n * f (n-1) \qquad f n = \text{IF } (\text{iszero } n) S0 n * f (\text{pred } n)$

So let $G = \lambda f. \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n * f (n-1)$, (non recursive)

$G = \lambda f. \lambda n. \text{IF } (\text{iszero } n) S0 n * f (\text{pred } n)$ so $f = Y G$

Now $Y G = G (Y G)$ by definition, let $n=1$

$Y G 1 = G (Y G) 1$

$= (G (Y G)) 1$ by left associativity

$= ((\lambda f. \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n * f (n-1)) (Y G)) 1$

$$\begin{aligned}
&= (\lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n*(YG)(n-1))1 \\
&= \text{if } 1=0 \text{ then } 1 \text{ else } 1*(YG)(1-1) \\
&= 1*(YG)(1-1) \\
&= 1*G(YG)(0) \\
&= 1*[(\lambda f. \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n* f (n-1)) (YG)] (0) \\
&= 1* (\lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n*(YG)(n-1))0 \\
&= 1* (\text{if } 0=0 \text{ then } 1 \text{ else } 0*(YG)0-1) \\
&= 1*1 = 1
\end{aligned}$$

In this case why did the recursion terminate? It is because we have included a base case of the recursion.

Note: The Y combinator is based on CBN. If we want to use CBV, we need a different combinator.

The specialty of the Y combinator:

Fixed point = fix point It means that for a function f and some argument x we have $f x = x$;

For HOF, x is a function, so $f p = p$ (p is called the fixed point of f).

A fixed point generator is a function that generates a fixed point for f ;

So $g f = p$, (1) also $f p = p$ (2)

substitute $g f$ for p in (2)

$f (g f) = g f$ or $g f = f (g f)$ or

$Y t = t (Y t)$

Thus Y is called the fixed point combinator.

Another example: plus (+)

--we need a lambda term for zero. Then we have the successor function S

--successor function: $S0 = 1$, $SS0 = 2$, and so on.

--predecessor function: $\text{pred } 1 = 0$, $\text{pred } 2 = 1$, and so on, undefined for 0.

thus, $1 = S0$, $n-1 = \text{pred } n$, $n+1 = \text{succ } n$

$x + y = y$ if $x = 0$ otherwise $(\text{pred } x) + (\text{succ } y)$

$\text{add} = \lambda x. \lambda y. \text{if } x=0 \text{ } y \text{ } (\text{add } (\text{pred } x) (\text{succ } y))$ which is recursive

Claim: $\text{plus} = Y M$ where $M = \lambda \text{add}. \lambda x. \lambda y. \text{if } x=0 \text{ } y \text{ } (\text{add } (\text{pred } x) (\text{succ } y))$

Exercise: verify the above claim by working out an example.

End of lecture