



Lecture 22-23

Intermediate Code Generation

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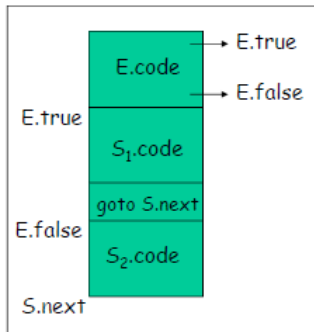
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- $E \rightarrow \text{false}$ $E.\text{code} = \text{gen}(\text{goto } E.\text{false})$

Control flow translation of boolean expression

- $E \rightarrow E_1 \text{ or } E_2$
 $E_1.true = E.true$
 $E_1.false = \text{newlabel}()$
 $E_2.true = E.true$
 $E_2.false = E.false$
 $E.code = E_1.code \parallel \text{gen}(E_1.false)$
 $\parallel E_2.code$
- $E \rightarrow E_1 \text{ and } E_2$
 $E_1.true = \text{newlabel}()$
 $E_1.false = E.false$
 $E_2.true = E.true$
 $E_2.false = E.false$
 $E.code = E_1.code \parallel \text{gen}(E_1.true)$
 $\parallel E_2.code$

If-else



$S \rightarrow \text{if } E \text{ then } S_1 \text{ else } S_2$

$E.true = \text{newlabel}()$

$E.false = \text{newlabel}()$

$S_1.next = S.next$

$S_2.next = S.next$

$S.code = E.code ||$

$\text{gen}(E.true " : ") ||$

$S_1.code ||$

$\text{gen}(\text{goto } S.next) ||$

$\text{gen}(E.false " : ") ||$

$S_2.code$

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- **merge(p1,p2)**: merge lists pointed to by p1 and p2 and return a pointer to the concatenated list
- **backpatch(p,i)**: insert i as the target label for the statements in the list pointed to by p

Boolean Expression

$$\begin{aligned} E &\rightarrow E_1 \text{ or } M \ E_2 \\ E_1 &\text{ and } M \ E_2 \\ M &\rightarrow \epsilon \end{aligned}$$

Boolean Expression

$E \rightarrow E_1 \text{ or } M E_2$

$E_1 \text{ and } M E_2$

$M \rightarrow \epsilon$

- Insert a marker non terminal M into the grammar to pick up index of next instruction.

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- Attributes `truelist` and `falselist` are used to generate jump code for boolean expressions

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- Insert a marker non terminal M into the grammar to pick up index of next instruction.
- Attributes `truelist` and `falselist` are used to generate jump code for boolean expressions
- incomplete jumps are placed on lists pointed to by `E.truelist` and `E.falselist`

Boolean Expression

- Consider $E \rightarrow E_1$ and $M \vdash E_2$

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- Consider $E \rightarrow E_1$ and $M \ E_2$
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 - ▶ if E_1 is true then E_2 must be tested so target of $E_1.\text{truelist}$ is beginning of E_2
 - ▶ target is obtained by marker M
 - ▶ attribute $M.\text{instr}$ records the number of the first statement of $E_2.\text{code}$

Boolean Expression

$E \rightarrow id_1 \text{ relop } id_2$

E.truelist = makelist(nextinstr)

E.falselist = makelist(nextinstr+ 1)

emit(if id_1 relop id_2 goto —)

emit(goto —)

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$E \rightarrow \text{true}$

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$E \rightarrow \text{false}$

$E.\text{falselist} = \text{makelist}(\text{nextinstr})$

$\text{emit}(\text{goto } \text{---})$

$M \rightarrow \epsilon$

$M.\text{instr} = \text{nextinstr}$

Boolean Expression

$E \rightarrow E_1 \text{ or } M \ E_2$

backpatch(E_1 .falselist, M.instr)

E .truelist = merge(E_1 .truelist, E_2 .truelist)

E .falselist = E_2 .falselist

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Flow of Control Statements (using backpatching)

$S \rightarrow$ if E then S_1
 | if E then S_1 else S_2
 | while E do S_1
 | begin L end
 | A

$L \rightarrow L ; S$
 | S

S : Statement

A : Assignment

L : Statement list

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 - ▶ when `while` is reduced to S
backpatch $S_1.nextlist$ to make target of all the statements to $M_1.instr$
 - ▶ `E.truelist` is backpatched to go to the beginning of S_1 ($M_2.instr$)

Scheme for the translation

$S \rightarrow \text{if } E \text{ then } M \ S_1$
 $\text{backpatch}(E.\text{truelist}, M.\text{instr})$
 $S.\text{nextlist} = \text{merge}(E.\text{falselist}, S_1.\text{nextlist})$

Scheme for the translation

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S → if E then M S1  
    backpatch(E.truelist, M.instr)  
    S.nextlist = merge(E.falselist, S1.nextlist)  
S → if E then M1 S1 N else M2 S2  
    backpatch(E.truelist, M1.instr)  
    backpatch(E.falselist, M2.instr )  
    S.next = merge(S1.nextlist, N.nextlist, S2.nextlist)
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 backpatch(E.truelist, $M_1.\text{instr}$)

 backpatch(E.falselist, $M_2.\text{instr}$)

$S.\text{next} = \text{merge}(S_1.\text{nextlist}, N.\text{nextlist}, S_2.\text{nextlist})$

$N \rightarrow \epsilon \quad N.\text{nextlist} = \text{makelist}(\text{nextinstr})$

 emit(goto —)

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    S.next = merge(S1.nextlist, N.nextlist, S2.nextlist)  
N → ε    N.nextlist = makelist(nextinstr)  
        emit(goto —)  
S → while M1 E do M2 S1  
    backpatch(S1.nextlist, M1.instr)  
    backpatch(E.truelist, M2.instr)  
    S.nextlist = E.falselist  
    emit (goto M1.instr)
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- Calling sequence
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 - ▶ establish environment pointers
 - ▶ save status and return address
 - ▶ jump to the beginning of the procedure

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$\text{Elist} \rightarrow \text{E}$
initialize queue to contain E.place

note that the argument that is appearing first in the statement will be printing with param first here