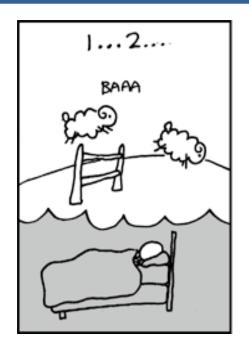
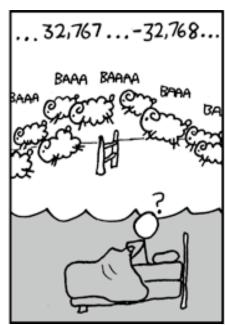
#### **CSN-103: Fundamentals of Object Oriented Programming**











A programmer counting Sheep to put himself to sleep

#### **INDIAN INSTITUTE OF TECHNOLOGY ROORKEE**



## **CSN-103: Fundamentals of Object Oriented Programming**



# **Operators in Java**



- Divided into four groups
  - Arithmetic
  - Relational
  - Logical
  - Bitwise

#### Arithmetic

Operands must be of a numeric or char type

Operator	Result				
+	Addition (also unary plus)	Addition (also unary plus)			
_	Subtraction (also unary minu	Subtraction (also unary minus)			
*	Multiplication	Multiplication			
/	Division	Division			
%	Modulus	Modulus			
++	Increment	Increment			
+=	Addition assignment	Arithmetic			
-=	Subtraction assignment	Compound			
*=	Multiplication assignment	- Assignment			
/=	Division assignment	Operators			
%=	Modulus assignment				
	Decrement				

## **Operators in Java**



Arithmetic Compound Assignment Operators

$$a = a + 4$$
 equivalent to  $a += 4$   
 $a = a - 4$  equivalent to  $a -= 4$   
 $a = a * 4$  equivalent to  $a *= 4$   
 $a = a / 4$  equivalent to  $a /= 4$   
 $a = a \% 4$  equivalent to  $a \% = 4$ 

Increment and Decrement Operators

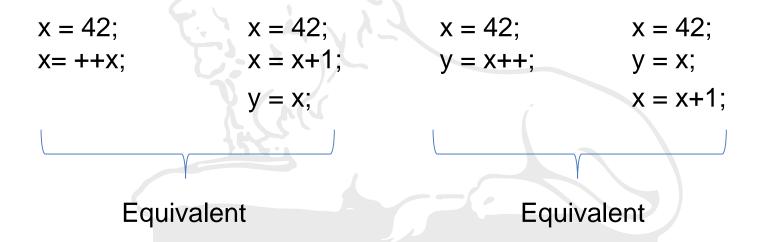
x = x + 1	equivalent to	X++	or	++X
x = x - 1	equivalent to	X	or	X
		\		

Postfix vs. Prefix Form

### Postfix vs. Prefix Form



- ++ and -- in expressions
  - Prefix: Operand is incremented/decremented before the value is obtained for use in the expression
  - Postfix: Previous value is obtained for use in the expression, and then the operand is incremented/decremented



# **Relational Operators**



 Relational operators determine the relationship (equality and ordering) that one operand has to the other

Operator	Result		
==	Equal to		
!=	Not equal to		
>	Greater than		
<	Less than		
>=	Greater than or equal to		
<=	Less than or equal to		

- The outcome of these operations is a boolean value
- Equality test is done using == NOT = which is Assignment operator.
- Inequality test is done using !=

# **Boolean Logical Operators**



## Operate only on boolean operands

Operator	Result		
&	Logical AND		
	Logical OR		
Λ	Logical XOR (exclusive OR)		
	Short-circuit OR		
&&	Short-circuit AND		
!	Logical unary NOT		
&=	AND assignment		
=	OR assignment		
^=	XOR assignment		
==	Equal to		
!=	Not equal to		
?:	Ternary if-then-else		

# **Boolean Logical Operators**



Results of different each Boolean logical operation

A	В	A   B	A & B	A ^ B	!A
False	False	False	False	False	True
True	False	True	False	True	False
False	True	True	False	True	True
True	True	True	True	False	False

- Short-Circuit Logical Operators
  - OR operator results in true when A is true, no matter what B is
  - AND operator results in false when A is false, no matter what B is
- Use || and && instead of | and &
  - Java will not evaluate the right-hand operand when the outcome of the expression can be determined by the left operand alone

# The Assignment and Ternary Operator



#### Assignment

- Different than == (Equal to) operator
- Create a chain of assignments int x, y, z;x = y = z = 100;
- The Ternary (?) Operator
  - The ? has this general form:

expression1 ? expression2 : expression3

- expression1 can be any expression that evaluates to a boolean value.
- If expression1 is true, then expression2 is evaluated; otherwise, expression3 is evaluated

# System and Scanner Classes

# **Output to the Monitor**



- System class
  - A class in the java.lang package
  - System class is a collection of methods and variables
    - Standard input
    - Standard output
    - Standard error
- Standard output

```
System.out.println(data)
System.out.print(data)
```

// Move to next line

# Input from the Keyboard



- Scanner class
  - Reads formatted input and converts it into its binary form
  - Can read from Keyboard, File, and String

#### Steps

```
import java.util.Scanner;
                                             //Necessary
Scanner sc = new Scanner(System.in);
byte b = sc.nextByte();
short s = sc.nextShort();
int a = sc.nextInt();
                                     nextChar() does not exist
long b = sc.nextLong();
double c = sc.nextDouble();
float f = sc.nextFloat();
boolean b = sc.nextBoolean();
String s = sc.nextLine();
```