```
del.c
     #include <stdio.h>
#include <stdlib.h>
#include <string.h>
struct node
          int sem;
          char name[50];
          char usn[50];
          struct node *next;
      };
     struct node *head= NULL;
     int c=0;
     void Insert()
      {
          struct node *newnode;
          struct node *temp;
          int s;
          char n[30],u[30];
          printf("Enter your name : ");
scanf("%s",n);
          printf("Enter your semester : ");
          scanf("%d",&s);
          printf("Enter your usn : ");
          scanf("%s",u);
          newnode=(struct node*)malloc(sizeof(struct node));
          newnode->sem =s;
          strcpy(newnode->name,n);
          strcpy(newnode->usn,u);
          if (head==NULL)
29
          {
            newnode->next=NULL;
            head=newnode;
            printf("first node of linked list created\n");
            C++;
          }
               temp=head;
               while(temp->next!=NULL)
               {
                   temp=temp->next;
```

```
38
39
40
               temp=head;
                   le(temp->next!=NULL)
                   temp=temp->next;
               temp->next=newnode;
               newnode->next=NULL;
              c++;
printf("Node created\n");
      void deletebeg()
{
          struct node *ptr;
   if(head == NULL)
{
                   printf("\nList is empty");
                   ptr = head;
                   head = ptr->next;
                   free(ptr);
printf("\n Node deleted from the begining ...");
65
66
67
68
69
70
71
72
73
74
75
76
      char key[20];
   printf("enter the usn of student to be deleted\n");
   scanf("%s",key);
          struct node *temp = head, *prev;
if (temp != NULL && strcmp(temp->usn,key)==0)
               head = temp->next;
free(temp);
             ile (temp != NULL && strcmp(temp->usn,key)!=0)
```

```
∢ ▶
                                            a1.c × dept1.css × Student.java — Des
           age1 Generics.java × del.c ●
           ,
while (temp != NULL && strcmp(temp->usn,key)!=0)
               prev = temp;
               temp = temp->next;
           }
           if (temp == NULL)
           printf("student not in the list\n");
           prev->next = temp->next;
           free(temp);
       void deleteend()
           struct node *toDelLast, *preNode;
           if(head == NULL)
{
               printf(" There is no element in the list.");
           }
100
               toDelLast = head;
               preNode = head;
                  le(toDelLast->next != NULL)
               {
                   preNode = toDelLast;
                   toDelLast = toDelLast->next;
                f(toDelLast == head)
                   head = NULL;
                   preNode->next = NULL;
               free(toDelLast);
```

```
∢ ▶
                                      del.c
119
       void display()
120
121
122
            struct node *ptr;
123
            ptr=head;
            int i=1;
124
125
126
            if(ptr==NULL)
            {
127
128
                printf("Linked list is empty!\n");
            }
129
130
            {
131
132
                while(ptr!= NULL)
                {
133
                     printf("----NODE %d----\n",i);
134
135
                     printf("Name: %s\n",ptr->name);
136
                     printf("USN: %s\n",ptr->usn);
                    printf("Sem: %d\n",ptr->sem);
137
138
                     printf("\n");
139
                     i++;
140
                     ptr=ptr->next;
                }
141
142
143
            }
144
145
       }
146
```

```
| Companies of the content of the co
```

```
V × 3
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 1
Enter your name : aaaa
Enter your semester : 3
Enter your usn : 1234
first node of linked list created
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 1
Enter your name : ssss
Enter your semester : 3
Enter your usn : 2345
Node created
```

```
V , ' ,
                                                input
Enter your choice : 1
Enter your name : ssss
Enter your semester : 3
Enter your usn : 2345
Node created
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 1
Enter your name : ddddd
Enter your semester : 3
Enter your usn : 4567
Node created
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
```

```
5. display list
6.exit
Enter your choice : 1
Enter your name : ggggg
Enter your semester : 7890
Enter your usn : 7890
Node created
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 2
Node deleted from the begining ...
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
```

```
input
Enter your choice : 5
----NODE 1----
Name: ssss
USN: 2345
Sem: 3
 ---NODE 2----
Name: ddddd
USN: 4567
Sem: 3
 ---NODE 3----
Name: ggggg
USN: 7890
Sem: 7890
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 3
```

```
V / 3
                                                 input
Enter your choice : 3
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 5
---NODE 1----
Name: ssss
JSN: 2345
Sem: 3
 ---NODE 2----
Name: ddddd
JSN: 4567
Sem: 3
1. Insert node
2. delete node in the beg of the list
```

3. delete at the end of list

4.delete a given node 5. display list

```
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 4
enter the usn of student to be deleted
student not in the list
1. Insert node
2. delete node in the beg of the list
3. delete at the end of list
4.delete a given node
5. display list
6.exit
Enter your choice : 6
...Program finished with exit code 0
Press ENTER to exit console.
```

```
age1 Generics.java x del.c • a1.c x
#include <stdlib.h>
#include <string.h>
struct node
{
    int sem;
    struct node *next;
};
struct node *head= NULL;
struct node *head2= NULL;
int c=0;
void Insert()
{
    struct node *newnode;
    struct node *temp;
    int s;
    printf("Enter integer : ");
    scanf("%d",&s);
    newnode=(struct node*)malloc(sizeof(struct node));
    newnode->sem =s;
    if (head==NULL)
      newnode->next=NULL;
      head=newnode;
      printf("first node of linked list created\n");
      C++;
    }
     {
        temp=head;
        while(temp->next!=NULL)
            temp=temp->next;
        temp->next=newnode;
        newnode->next=NULL;
        printf("Node created\n");
     }
```

```
age1 Generics.java 🗴 🗸 del.c 💿 🗸
                                            a1.c ×
void Insert2()
    struct node *newnode;
    struct node *temp;
    int s,y;
printf("enter elements to create list 2\n");
    {
    printf("Enter integer : \n");
    scanf("%d",&s);
newnode=(struct node*)malloc(sizeof(struct node));
    newnode->sem =s;
     if (head2==NULL)
      newnode->next=NULL;
      head2=newnode;
printf("first node of linked list created\n");
      C++;
     {
         temp=head2;
           hile(temp->next!=NULL)
             temp=temp->next;
         temp->next=newnode;
         newnode->next=NULL;
         C++;
         printf("Node created\n");
    printf("do u want to continue adding:0 or 1\n");
scanf("%d",&y);
}while(y!=0);
}
```

```
void bubbleSort()
          int swapped, i;
          struct node *ptr1;
          struct node *lptr = NULL;
          if (head == NULL)
          do
{
              swapped = 0;
              ptr1 = head;
               while (ptr1->next != lptr)
                     (ptr1->sem > ptr1->next->sem)
                   {
                       int temp = ptr1->sem;
                       ptr1->sem = ptr1->next->sem;
                       ptr1->next->sem = temp;
                       swapped = 1;
                   ptr1 = ptr1->next;
               lptr = ptr1;
104
          while (swapped);
107
```

```
a1.c ×
107
       void reverse()
           struct node* prev = NULL;
           struct node* current = head;
           struct node* next = NULL;
while (current != NULL) {
112
               next = current->next;
               current->next = prev;
               prev = current;
               current = next;
           head= prev;
       void concat()
               if(head==NULL)
               struct node *ptr;
                        head=head2;
                if(head2==NULL)
                        head2=head;
               ptr=head;
               while(ptr->next!=NULL)
                        ptr=ptr->next;
               ptr->next=head2;
```

```
◀ ▶
           age1 Generics.java x del.c x
                                                 a1.c ×
       void display1()
138
       {
140
           struct node *ptr;
           ptr=head;
           int i=1;
            if(ptr==NULL)
           {
146
                printf("Linked list is empty!\n");
           }
148
                while(ptr!= NULL)
                {
                    printf(" %d",ptr->sem);
                    i++;
154
                    ptr=ptr->next;
                }
           }
       void display2()
           struct node *ptr;
           ptr=head2;
           int i=1;
164
            if(ptr==NULL)
           {
                printf("Linked list is empty!\n");
           }
170
                 /hile(ptr!= NULL)
                {
174
175
                    printf(" %d",ptr->sem);
                    printf("\n");
                    i++;
                    ptr=ptr->next;
```

```
age1 Generics.java × del.c × del.c × dept1.css × Student.java — Desktop × Inte
    switch(choice)
        case 1:
        Insert();
        case 2:
        printf("before:\n");
        display1();
        bubbleSort();
        printf("after:\n");
        display1();
        printf("before:\n");
        display1();
        reverse();
        printf("after:\n");
        display1();
        Insert2();
        concat();
        display1();
        default:
printf("Wrong choice!\n");
}while(choice!=5);
return 0;
```

```
    Insert node

sort node
reverse node
4.concat 2 lists
5.exit
Enter your choice : 1
Enter integer : 1
first node of linked list created
1. Insert node
sort node
reverse node
4.concat 2 lists
5.exit
Enter your choice : 1
Enter integer : 4
Node created
1. Insert node
2. sort node
reverse node
4.concat 2 lists
5.exit
```

```
Enter your choice : 1
Enter integer : 6
Node created
1. Insert node
2. sort node
reverse node
4.concat 2 lists
5.exit
Enter your choice : 1
Enter integer : 3
Node created
1. Insert node
sort node
reverse node
4.concat 2 lists
5.exit
Enter your choice : 2
before:
1 4 6 3
after:
1 3 4 6
```

```
1. Insert node
2. sort node

    reverse node

4.concat 2 lists
5.exit
Enter your choice : 3
before:
1 3 4 6
after:
6 4 3 1
1. Insert node
2. sort node
reverse node
4.concat 2 lists
5.exit
Enter your choice: 4
6 4 3 lenter elements to create list 2
Enter integer :
first node of linked list created
do u want to continue adding:0 or 1
```

```
do u want to continue adding:0 or 1
Enter integer :
Node created
do u want to continue adding:0 or 1
after:
6 4 3 1 2 4
1. Insert node
2. sort node
3. reverse node
4.concat 2 lists
5.exit
Enter your choice : 5
...Program finished with exit code 0
Press ENTER to exit console.
```