```
◀ ▶
        simplecalc.c
        #include<stdio.h>
        void arithmetic(int a,int b);
        void relational(int a,int b);
       int main()
       {
            int a,b,ch;
            printf("enter 2 nos\n");
            scanf("%d%d",&a,&b);
 10
            {
 11
                printf("enter your choice\n");
                printf("menu: 1.arithmetic 2.relational 3.exit\n");
 12
 13
                scanf("%d",&ch);
                switch(ch)
                {
 15
                     case 1:
 17
                     arithmetic(a,b);
                    break;
case 2:
 20
                     relational(a,b);
 21
                    break;
case 3:
 22
                     printf("exit\n");
 23
 24
 25
                     printf("enter correct input\n");
            }while(ch!=3);
 29
 30
            return(0);
 33
```

```
33
34
      void arithmetic(int a,int b)
35
      {
36
          int ch,ans;
37
          printf("enter your choice\n");
          printf("menu: 1.add 2.multiply 3.division 4.modulus 5.sub \n");
38
          scanf("%d",&ch);
39
40
          switch(ch)
          {
41
42
              case 1:
43
              printf("result= %d\n",a+b);
44
              break;
              case 2:
45
              printf("result=%d\n",a*b);
47
              break;
              case 3:
              printf("result=%d\n",a/b);
50
              break;
              case 4:
51
52
              printf("result=%d\n",a-b);
53
              break;
              case 5:
54
55
              printf("result=%d\n",a%b);
56
              break;
              default:
57
58
              printf("enter correct input\n");
59
60
          }
      }
61
```

```
enter 2 nos

4

5
enter your choice
menu: 1.arithmetic 2.relational 3.exit

1
enter your choice
menu: 1.add 2.multiply 3.division 4.modulus 5.sub

2
result=20
enter your choice
menu: 1.arithmetic 2.relational 3.exit

2
enter your choice
menu: 1.arithmetic 2.relational 3.exit

2
enter your choice
menu: 1.greater than 2.lesser than 3.equal to 4.greater than equal to 5.lesser than equal to
```

4 is not greater than 5 enter your choice

exit

menu: 1.arithmetic 2.relational 3.exit

...Program finished with exit code 0

Press ENTER to exit console.

```
◀▶
        avgeven.c
      #include<stdio.h>
      float sumaver(int a,int b);
      void printeven(int a,int b);
      int main()
      {
          float x;
          int a,b,c;
          printf("enter 3 nos\n");
          scanf("%d %d %d",&a,&b,&c);
10
          if(a>c && b>c)
11
12
              x=sumaver(a,b);
13
              printf("avg of %d & %d is %f\n",a,b,x);
14
              printeven(a,b);
15
          else if(a>b && c>b)
17
              x=sumaver(a,c);
              printf("avg of %d & %d is %f\n",a,c,x);
19
20
              printeven(a,c);
21
22
23
          else if(b>a && c>a)
24
25
              x=sumaver(b,c);
              printf("avg of %d & %d is %f\n",b,c,x);
27
              printeven(b,c);
29
          }
30
      }
32
```

```
34
      float sumaver(int a,int b)
36
          int s,avg;
          s=a+b;
          printf("sum of %d and %d =%d\n",a,b,s);
          avg=s/2.0;
          return avg;
41
      }
42
     void printeven(int a,int b)
44
          if(a>b)
47
              printf("even nos from %d to %d\n",b,a);
              for(int i=b;i<=a;i++)</pre>
50
                   if(i%2==0)
                       printf("%d\n",i);
52
53
54
              }
          }
56
          printf("even nos from %d to %d\n",a,b);
          for(int i=a;i<=b;i++)</pre>
              {
                   if(i%2==0)
62
                       printf("%d\n",i);
64
65
              }
67
        }
70
      }
71
```

```
enter 3 nos

3
4
5
sum of 4 and 5 = 9
avg of 4 & 5 is 4.000000
even nos from 4 to 5
4
...Program finished with exit code 0
Press ENTER to exit console.
```