

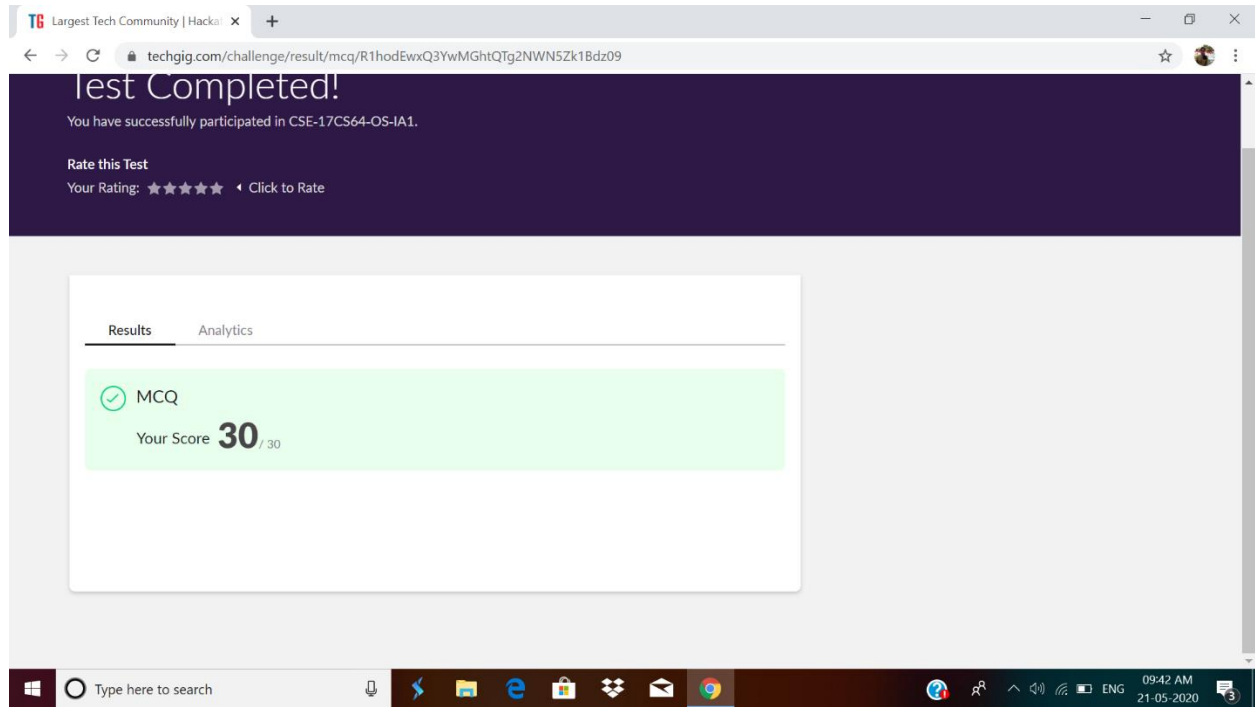
DAILY ONLINE ACTIVITIES SUMMARY

Date:	21-05-2020	Name:	Anvitha Poojary
Sem & Sec	6A	USN:	4AL17CS008
Online Test Summary			
Subject	OS		
Max. Marks	30	Score	30
Certification Course Summary			
Course	Front end development-HTML		
Certificate Provider	greatlearning	Duration	3:30hr
Coding Challenges			
Problem Statement: 1. Getting a message printed through Applet. 2. AppletDemo 3. Write C Program to create Singly Linked List with n elements and reverse the elements 4. Write a Java Program to Demonstrate a Basic Calculator using Applet 5. Write a C program to construct a singly linked list by removing duplicate elements in the sorted linked list 6. Write a java program to implement round robin scheduling algorithm. Calculate AVG WT AND TAT. 7. write a simple applet java program to check whether the given number is armstrong number or not			
Status: completed			
Uploaded the report in Github		Yes	
If yes Repository name		https://github.com/anvithapo99/REPORT4	

Uploaded the report in slack	Yes
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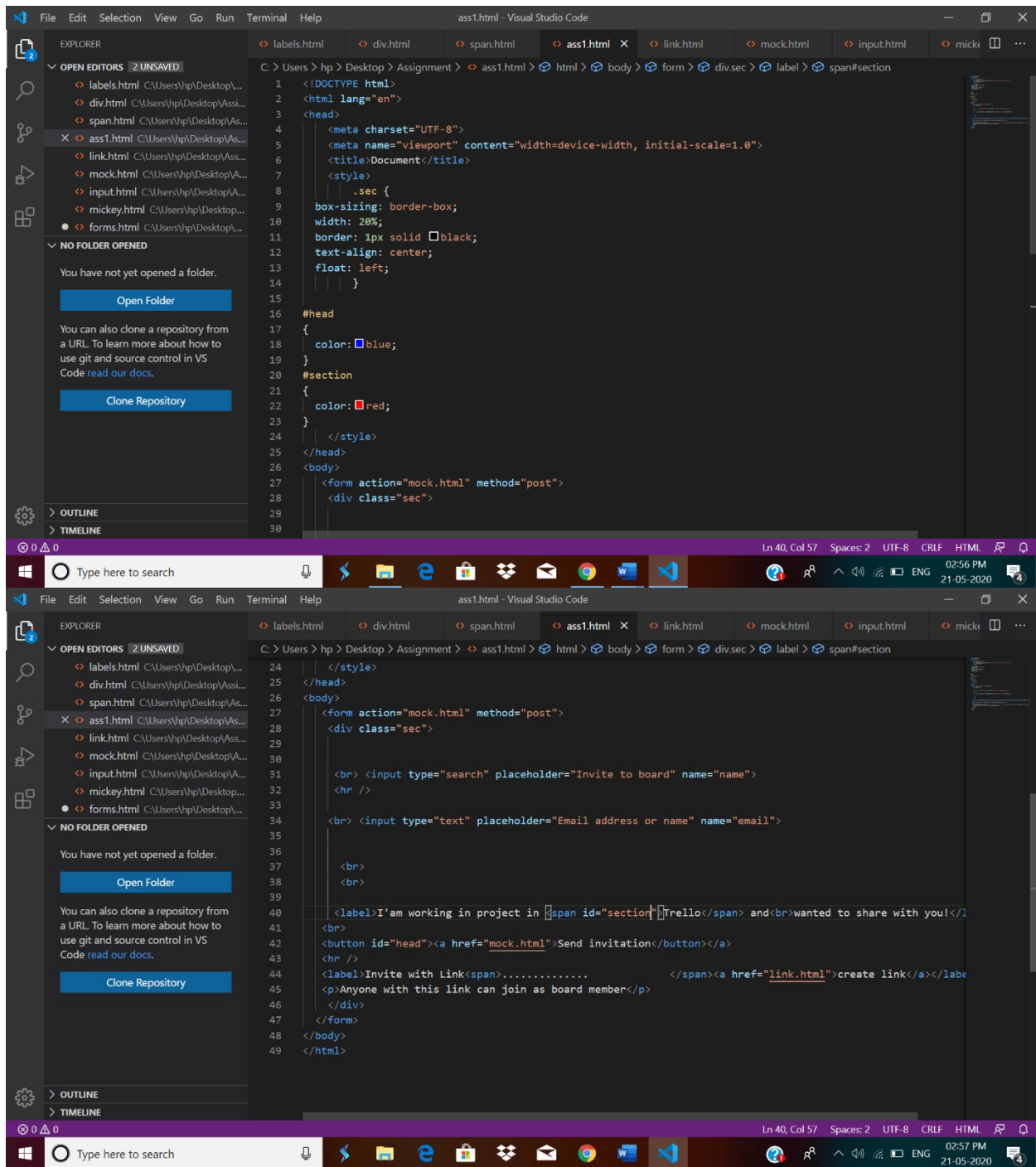
Online test details:

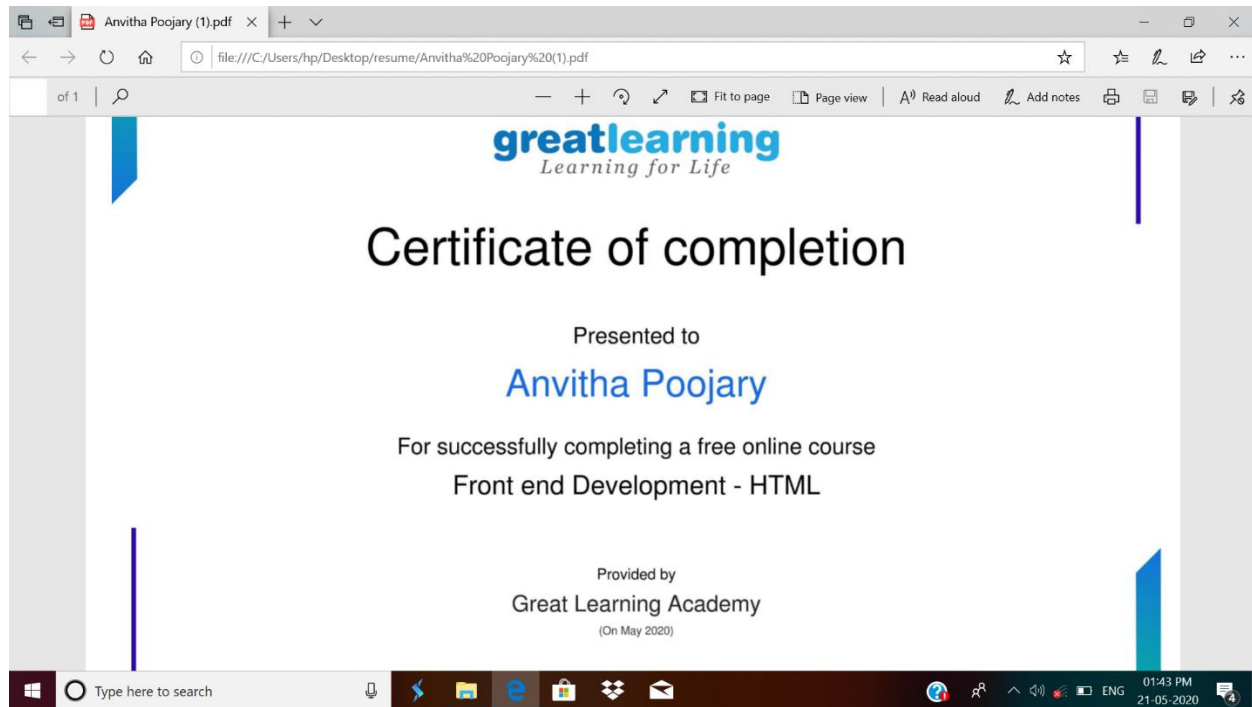
Subject:OS



Certification course details:

Today I have studied Relationship between elements .Then I completed the assignment on front end development assignment using HTML.





Coding Challenges Details:

1. Getting a message printed through Applet

```
import java.awt.*;
import java.applet.*;
public class AppletDemo
{
    public void paint(Graphics g)
    {
        g.drawString("Welcome to TutorialRide", 50, 50);
    }
}
```

//AppletDemo.html

```
<html>
<head>
    <title> AppletDemo </title>
</head>
<body>
    <applet code="AppletDemo.class" width="200" height="250">
```

```
        </applet>
    </body>
</html>
```

2. <title> AppletDemo </title>

```
import java.applet.*;

import java.awt.*;

public class Simple extends Applet {

    public void paint (Graphics g) {

        g.drawString ("A Simple Applet", 20, 20);

    }

}
```

3. Write C Program to create Singly Liked List with n elements and reverse the elements

```
#include <stdio.h>

struct node{

    int data;

    struct node *next;

};

struct node *head, *tail = NULL;

void addNode(int data) {

    struct node *newNode = (struct node*)malloc(sizeof(struct node));

    newNode->data = data;

    newNode->next = NULL;

    if(head == NULL) {

        head = newNode;

        tail = newNode;

    }

    else {
```

```
        tail->next = newNode;

        tail = newNode;
    }
}
```

```
void reverse(struct node *current) {
    if(head == NULL) {
        printf("List is empty\n");
        return;
    }
    else{
        if(current->next == NULL) {
            printf("%d ", current->data);
            return;
        }
        reverse(current->next);
        printf("%d ", current->data);
    }
}
```

```
void display() {
    struct node *current = head;

    if(head == NULL) {
        printf("List is empty\n");
        return;
    }
    while(current != NULL) {
        printf("%d ", current->data);
    }
}
```

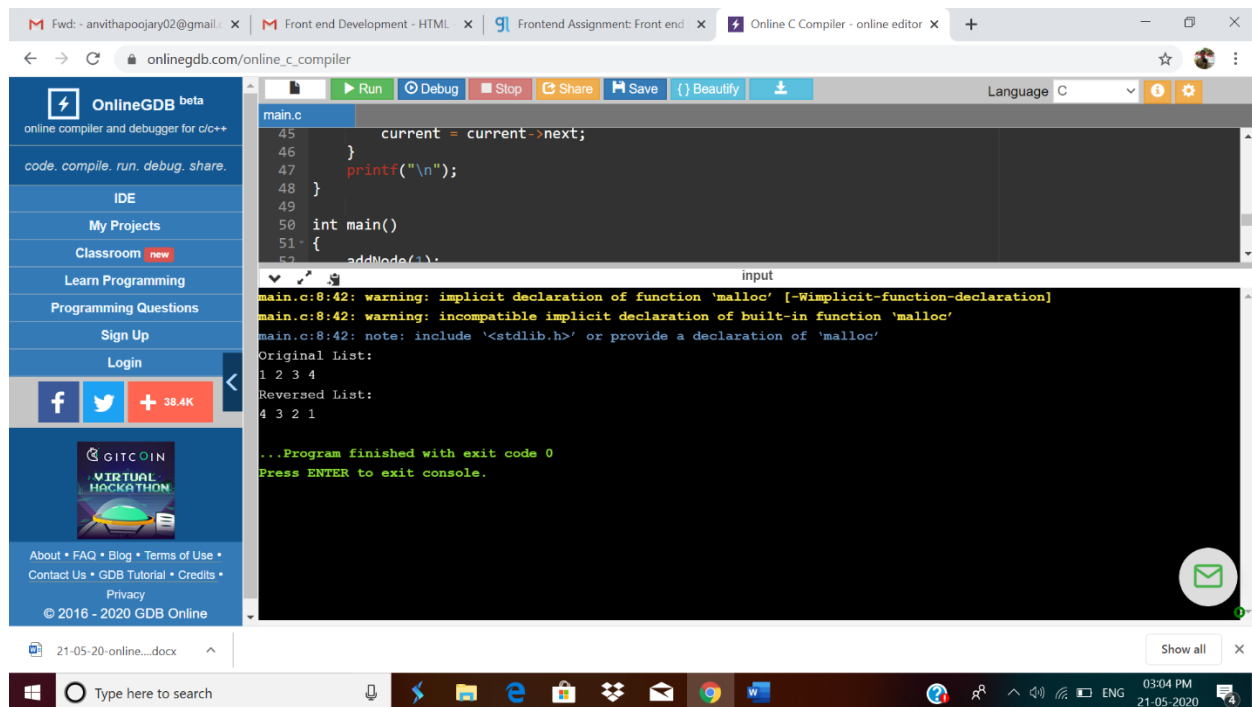
```
        current = current->next;
    }
    printf("\n");
}
```

```
int main()
{
    addNode(1);
    addNode(2);
    addNode(3);
    addNode(4);

    printf("Original List: \n");
    display();

    printf("Reversed List: \n");
    reverse(head);
    return 0;
}
```

Output:



4. Write a Java Program to Demonstrate a Basic Calculator using Applet

Problem Description

We have to write a program in Java such that it creates a calculator which allows basic operations of addition, subtraction, multiplication and division.

Expected Input and Output

For creating a calculator, we can have the following different sets of input and output.

To Perform Addition :

When the addition expression "58+10" is typed,
it is expected that the result is displayed as "58+10=68.0".

2. To Perform Subtraction :

When the subtraction expression "100.0-28.25" is typed,
it is expected that the result is displayed as "100.0-28.25=71.75".

3. To Perform Multiplication :

When an multiplication expression "113.6539" is typed,
it is expected that the result is displayed as "113.6539=4432.35".

4. To Perform Division : When the denominator is non-zero

When an division expression "25126.0/3" is typed,
it is expected that the result is displayed as "25126.0/3=8375.33".

5. To Perform Division : When the denominator is zero

When an division expression "169.0/0" is typed,
it is expected that the error is displayed as "169.0/0=Zero Divison Error".

```
import java.awt.*;
import java.applet.*;
import java.awt.event.*;

public class Calculator extends Applet implements ActionListener
{
    TextField inp;

    public void init()
    {
        setBackground(Color.white);
        setLayout(null);

        int i;

        inp = new TextField();
        inp.setBounds(150,100,270,50);
        this.add(inp);

        Button button[] = new Button[10];
        for(i=0;i<10;i++)
        {
            button[i] = new Button(String.valueOf(9-i));
            button[i].setBounds(150+((i%3)*50),150+((i/3)*50),50,50);
            this.add(button[i]);

            button[i].addActionListener(this);
        }

        Button dec=new Button(".");
        dec.setBounds(200,300,50,50);
        this.add(dec);
    }
}
```

```
dec.addActionListener(this);
```

```
Button clr=new Button("C");  
clr.setBounds(250,300,50,50);  
this.add(clr);  
clr.addActionListener(this);
```

```
Button operator[] = new Button[5];  
operator[0]=new Button("/");  
operator[1]=new Button("*");  
operator[2]=new Button("-");  
operator[3]=new Button("+");  
operator[4]=new Button("=");  
for(i=0;i<4;i++)  
{  
    operator[i].setBounds(300,150+(i*50),50,50);  
    this.add(operator[i]);  
    operator[i].addActionListener(this);  
}  
operator[4].setBounds(350,300,70,50);  
this.add(operator[4]);  
operator[4].addActionListener(this);  
}  
String num1="";  
String op="";  
String num2="";  
//Function to calculate the expression  
public void actionPerformed(ActionEvent e)  
{
```

```

String button = e.getActionCommand();

char ch = button.charAt(0);

if(ch>='0' && ch<='9' || ch=='.')
{
    if (!op.equals(""))
        num2 = num2 + button;
    else
        num1 = num1 + button;
    inp.setText(num1+op+num2);
}
else if(ch=='C')
{
    num1 = op = num2 = "";
    inp.setText("");
}
else if (ch == '=')
{
    if(!num1.equals("") && !num2.equals(""))
    {
        double temp;
        double n1=Double.parseDouble(num1);
        double n2=Double.parseDouble(num2);
        if(n2==0 && op.equals("/"))
        {
            inp.setText(num1+op+num2+" = Zero Division Error");
            num1 = op = num2 = "";
        }
        else
        {

```

```

        if (op.equals("+"))
            temp = n1 + n2;
        else if (op.equals("-"))
            temp = n1 - n2;
        else if (op.equals("/"))
            temp = n1/n2;
        else
            temp = n1*n2;
        inp.setText(num1+op+num2+" = "+temp);
        num1 = Double.toString(temp);
        op = num2 = "";
    }
}
else
{
    num1 = op = num2 = "";
    inp.setText("");
}
}
else
{
    if (op.equals("") || num2.equals(""))
        op = button;
    else
    {
        double temp;
        double n1=Double.parseDouble(num1);
        double n2=Double.parseDouble(num2);
        if(n2==0 && op.equals("/"))

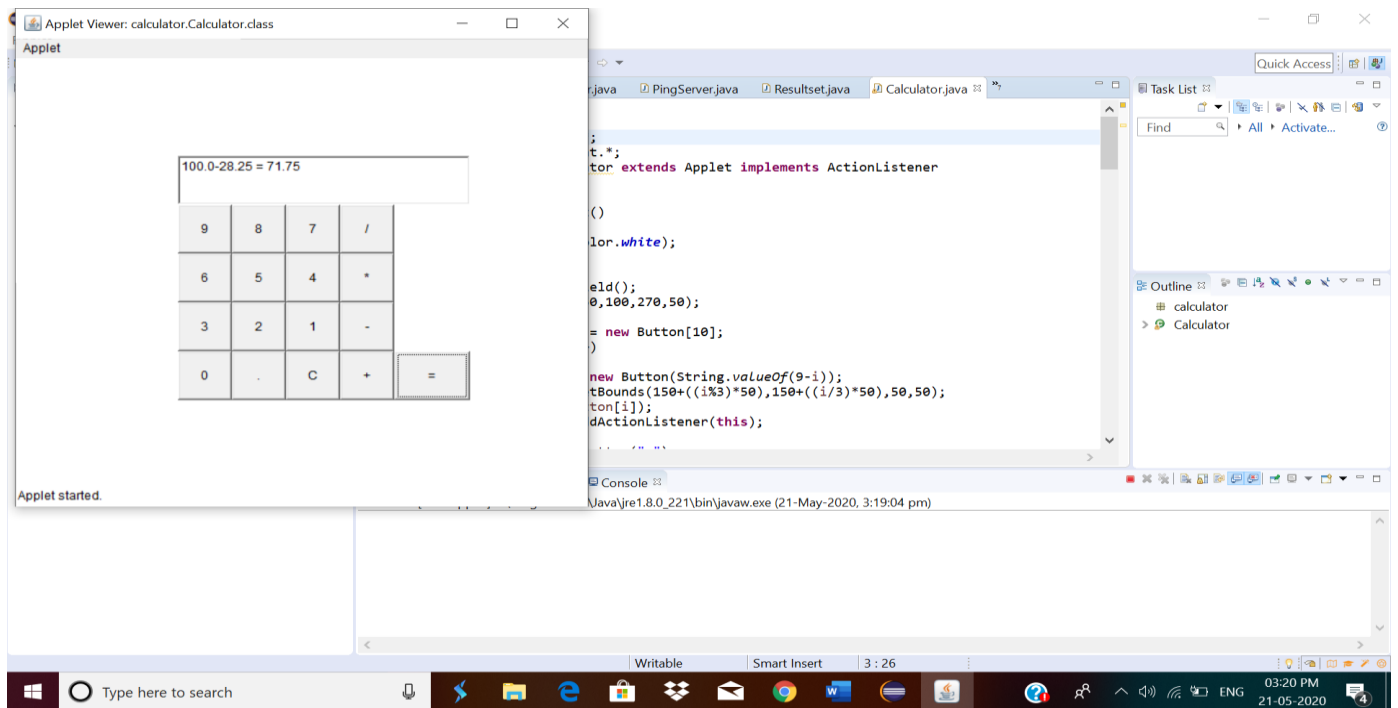
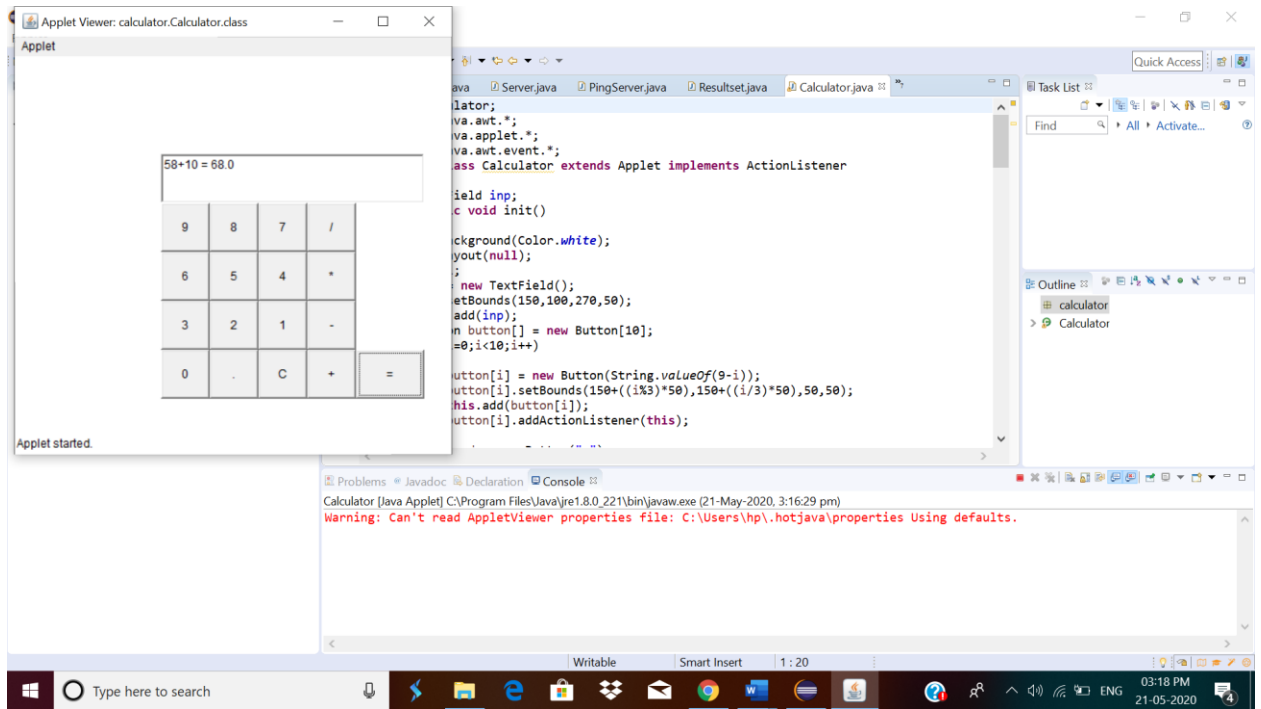
```

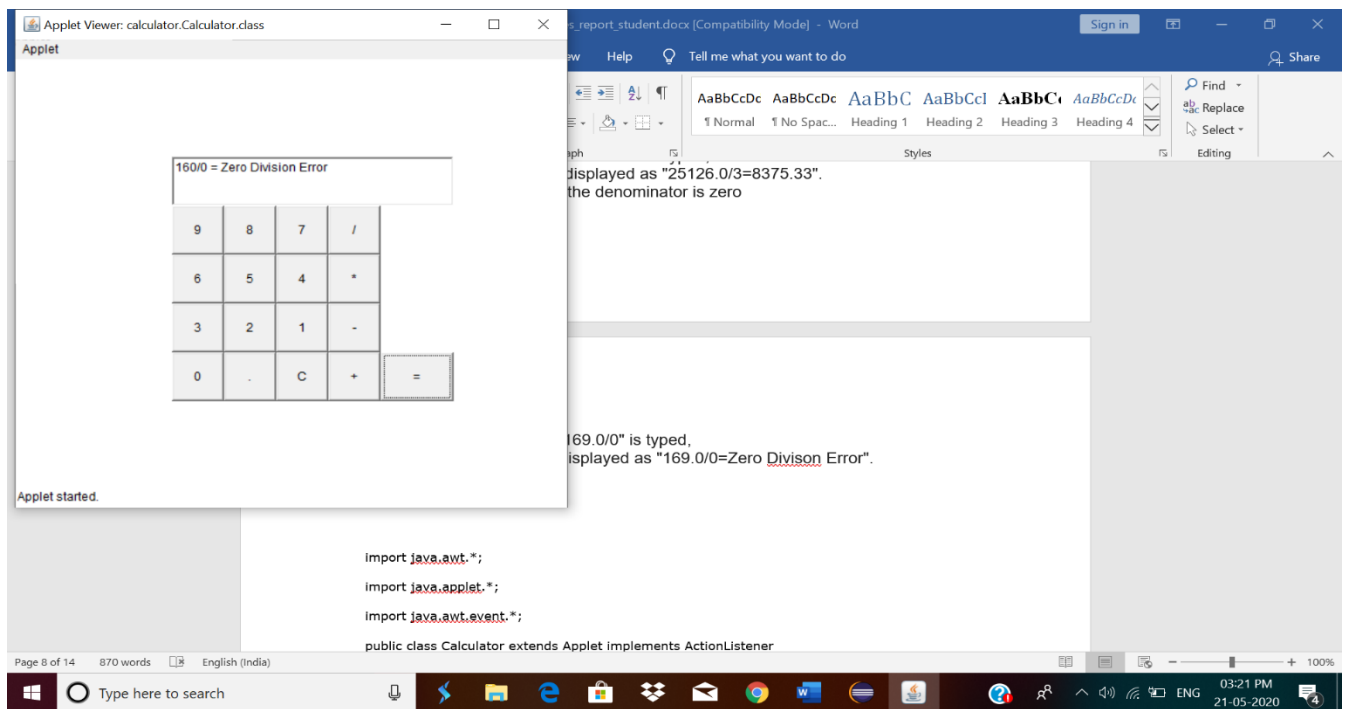
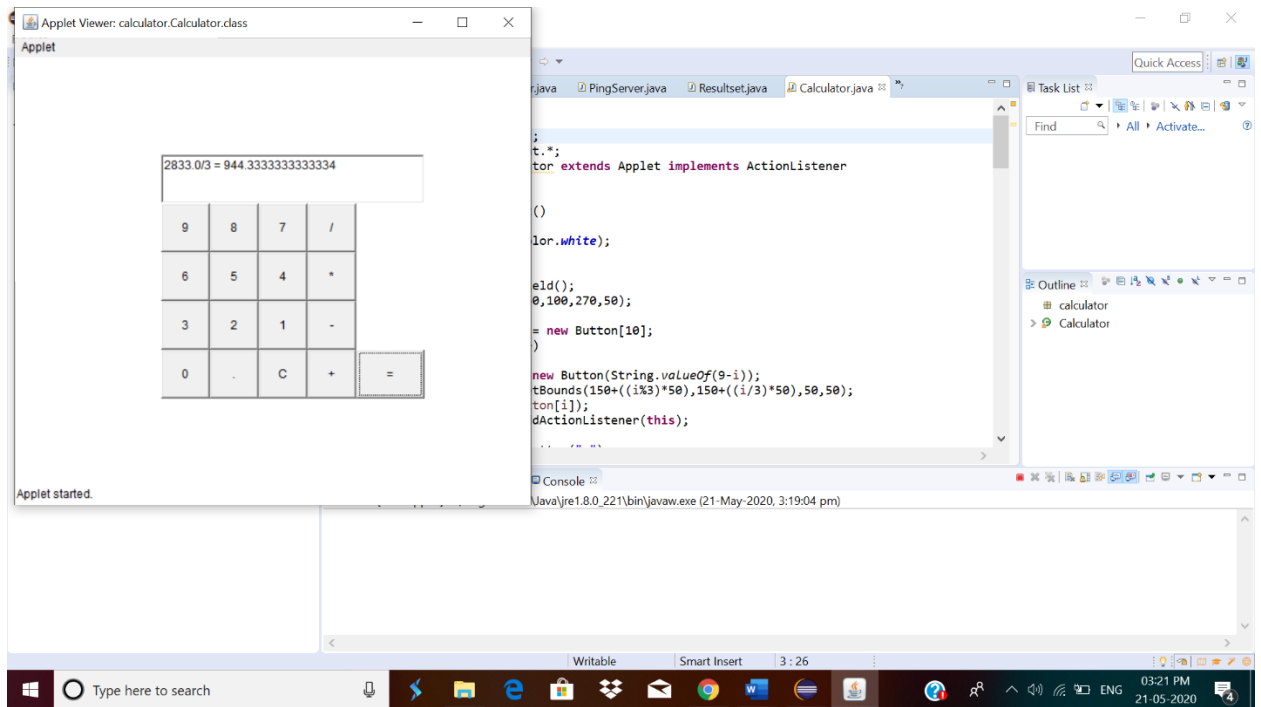
```

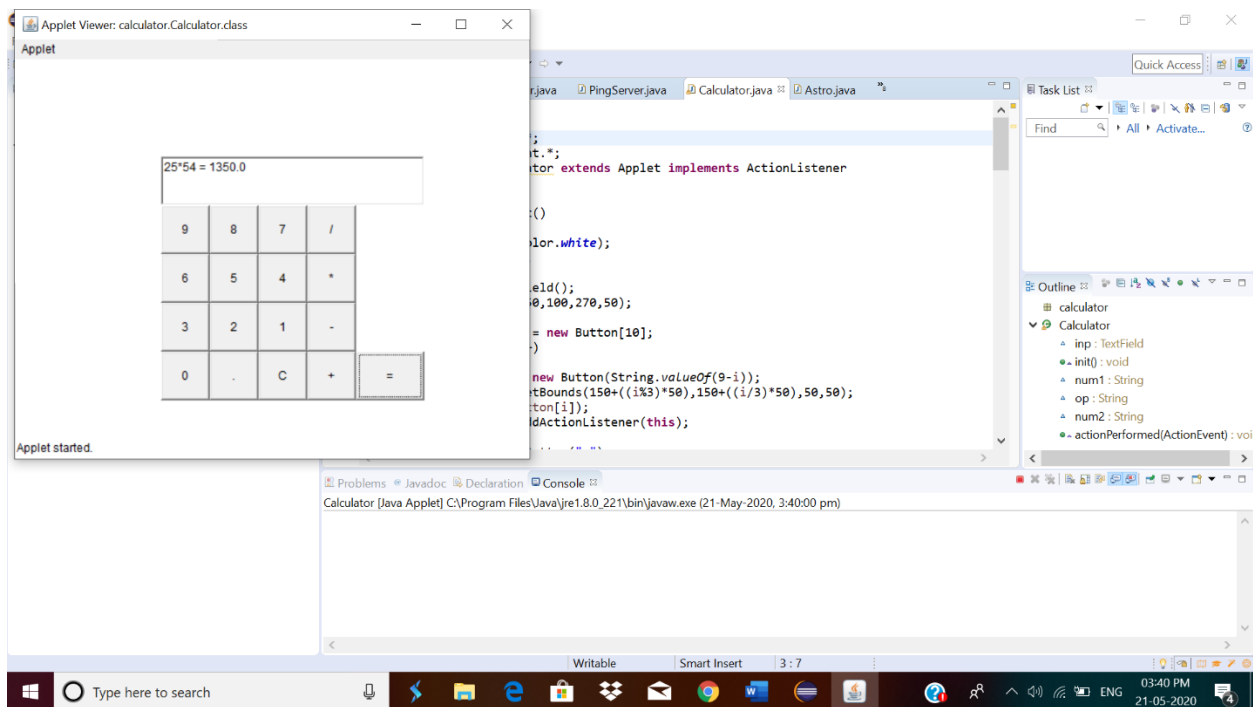
    {
        inp.setText(num1+op+num2+" = Zero Division Error");
        num1 = op = num2 = "";
    }
else
{
    if (op.equals("+"))
        temp = n1 + n2;
    else if (op.equals("-"))
        temp = n1 - n2;
    else if (op.equals("/"))
        temp = n1/n2;
    else
        temp = n1*n2;
    num1 = Double.toString(temp);
    op = button;
    num2 = "";
}
}
inp.setText(num1+op+num2);
}
}
}

```

Output:







5. Write a C program to construct a singly linked list by removing duplicate elements in the sorted linked list

Description:

Take a sorted list and traverse the list. Compare the current node element with next adjacent node. If it is same then delete second element, if not retain. Finally print the resulting list.

Sample output:

Given list {1,2,2,3,3,3,4}

Resulting list {1,2,3,4}

```
#include <stdio.h>
```

```
struct node{
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
struct node *head, *tail = NULL;
```

```
void addNode(int data) {
```

```
    struct node *newNode = (struct node*)malloc(sizeof(struct node));
```

```
    newNode->data = data;
```



```

newNode->next = NULL;

if(head == NULL) {

    head = newNode;
    tail = newNode;
}
else {
    tail->next = newNode;
    tail = newNode;
}
}

void removeDuplicate() {
    struct node *current = head, *index = NULL, *temp = NULL;

    if(head == NULL) {
        return;
    }
    else {
        while(current != NULL){
            temp = current;
            index = current->next;

            while(index != NULL) {
                if(current->data == index->data)
                {
                    temp->next = index->next;
                }
                else {

```

```

        temp = index;
    }

    index = index->next;

}

current = current->next;

}

}

```

```

void display() {
    struct node *current = head;

    if(head == NULL) {
        printf("List is empty \n");
        return;
    }

    while(current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }

    printf("\n");
}

```

```

int main()
{
    addNode(1);
    addNode(2);
    addNode(3);
    addNode(2);
}

```

```

addNode(2);

addNode(4);

addNode(1);


printf("Originals list: \n");

display();

removeDuplicate();


printf("List after removing duplicates: \n");

display();


return 0;

}

```

The screenshot shows a web browser window with the OnlineGDB online compiler. The code in the editor is as follows:

```

1
2
3 #include <stdio.h>
4 struct node{
5     int data;
6     struct node *next;
7 };
8 struct node *head, *tail = NULL;
9 void addNode(int data) {
10     struct node *newNode = (struct node*)malloc(sizeof(struct node));
11     newNode->data = data;
12     newNode->next = NULL;
13     if(head == NULL){
14         head = newNode;
15     } else {
16         tail->next = newNode;
17         tail = newNode;
18     }
19 }
20 int main() {
21     addNode(1);
22     addNode(2);
23     addNode(4);
24     addNode(1);
25     printf("Originals list: \n");
26     display();
27     removeDuplicate();
28     printf("List after removing duplicates: \n");
29     display();
30     return 0;
31 }

```

The console output shows the following:

```

main.c:10:42: warning: implicit declaration of function 'malloc' [-Wimplicit-function-declaration]
main.c:10:42: warning: incompatible implicit declaration of built-in function 'malloc'
main.c:10:42: note: include '<stdlib.h>' or provide a declaration of 'malloc'
Originals list:
1 2 3 2 2 4 1
List after removing duplicates:
1 2 3 4
...Program finished with exit code 0
Press ENTER to exit console.

```

6. Write a java program to implement round robin scheduling algorithm. Calculate AVG WT AND TAT.

```

public class Main

```

```

{
    static void findWaitingTime(int processes[], int n,
                                int bt[], int wt[], int quantum)
    {
        int rem_bt[] = new int[n];

        for (int i = 0 ; i < n ; i++)
            rem_bt[i] = bt[i];

        int t = 0;

        while(true)
        {
            boolean done = true;

            for (int i = 0 ; i < n; i++)
            {
                if (rem_bt[i] > 0)
                {
                    done = false;

                    if (rem_bt[i] > quantum)
                    {
                        t += quantum;

                        rem_bt[i] -= quantum;
                    }

                    else
                    {
                        t = t + rem_bt[i];

                        wt[i] = t - bt[i];

                        rem_bt[i] = 0;
                    }
                }
            }
        }
    }
}

```

```

        }

    }

    if (done == true)

        break;

    }

}

static void findTurnAroundTime(int processes[], int n,

                               int bt[], int wt[], int tat[])

{

    for (int i = 0; i < n ; i++)

        tat[i] = bt[i] + wt[i];

}

static void findavgTime(int processes[], int n, int bt[],

                        int quantum)

{

    int wt[] = new int[n], tat[] = new int[n];

    int total_wt = 0, total_tat=0;

    findWaitingTime(processes, n, bt, wt, quantum);

    findTurnAroundTime(processes, n, bt, wt, tat);

    System.out.println("Processes " + " Burst time " +

        " Waiting time " + " Turn around time");

    for (int i=0; i<n; i++)

    {

        total_wt = total_wt + wt[i];

        total_tat = total_tat + tat[i];

        System.out.println(" " + (i+1) + "\t\t" + bt[i] + "\t " +

            wt[i] + "\t\t" + tat[i]);

    }

}

```

```

        System.out.println("Average waiting time = " +
                            (float)total_wt / (float)n);

        System.out.println("Average turn around time = " +
                            (float)total_tat / (float)n);
    }

    public static void main(String[] args)
    {
        int processes[] = { 1, 2, 3};

        int n = processes.length;

        int burst_time[] = {10, 5, 8};

        int quantum = 2;

        findavgTime(processes, n, burst_time, quantum);
    }
}

```

Output:

The screenshot shows a web browser window with the OnlineGDB beta online compiler. The code in the editor is as follows:

```

1
2
3 #include <stdio.h>
4 struct node{
5     int data;
6     struct node *next;
7 };
8 struct node *head, *tail = NULL;
9 void addNode(int data) {
10     struct node *newNode = (struct node*)malloc(sizeof(struct node));
11     newNode->data = data;
12     newNode->next = NULL;
13     if(head == NULL)
14         head = newNode;
15     else
16         tail->next = newNode;
17     tail = newNode;
18 }
19
20 int main() {
21     int processes[] = {1, 2, 3};
22     int n = sizeof(processes)/sizeof(int);
23     int burst_time[] = {10, 5, 8};
24     int quantum = 2;
25     findavgTime(processes, n, burst_time, quantum);
26     return 0;
27 }

```

The output console shows the following messages:

```

main.c:10:42: warning: implicit declaration of function 'malloc' [-Wimplicit-function-declaration]
main.c:10:42: warning: incompatible implicit declaration of built-in function 'malloc'
main.c:10:42: note: include '<stdlib.h>' or provide a declaration of 'malloc'
Originals list:
1 2 3 2 2 4 1
List after removing duplicates:
1 2 3 4
...Program finished with exit code 0
Press ENTER to exit console.

```

7. write a simple applet java program to check whether the given number is armstrong number or not

Description

Armstrong Number :A positive number is called armstrong number if it is equal to the sum of cubes of its digits for example 0, 1, 153, 370, 371, 407 etc.

Let's try to understand why 153 is an Armstrong number.

$$153 = (1^3) + (5^3) + (3^3)$$

where:

$$(1^3) = 1$$

$$(5^3) = 125$$

$$(3^3) = 27$$

So:

$$1 + 125 + 27 = 153$$

```
import java.util.Scanner;

public class Astro {

    public static void main(String[] args) {

        int num, number, temp, total = 0;

        System.out.println("Enter 3 Digit Number");

        Scanner scanner = new Scanner(System.in);

        num = scanner.nextInt();

        scanner.close();

        number = num;

        for( ;number!=0;number /= 10)

        {

            temp = number % 10;

            total = total + temp*temp*temp;

        }

    }

}
```

```

        if(total == num)

            System.out.println(num + " is an Armstrong number");

        else

            System.out.println(num + " is not an Armstrong number");

    }

}

```

Output:

