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In [2]: import tkinter as tk
from tkinter import ttk
from tkinter import Frame, Text, Button, GROOVE, WORD
from googletrans import Translator

# Extended list of language values for the combobox
lang_value = [
    'Afrikaans', 'Albanian', 'Amharic', 'Arabic', 'Armenian', 'Azerbaijani', 'Basque',
    'Catalan', 'Cebuano', 'Chinese (Simplified)', 'Chinese (Traditional)', 'Corsican',
    'English', 'Esperanto', 'Estonian', 'Finnish', 'French', 'Frisian', 'Galician',
    'Haitian Creole', 'Hausa', 'Hawaiian', 'Hebrew', 'Hindi', 'Hmong', 'Hungarian',
    'Italian', 'Japanese', 'Javanese', 'Kannada', 'Kazakh', 'Khmer', 'Kinyarwanda',
    'Lithuanian', 'Luxembourgish', 'Macedonian', 'Malagasy', 'Malay', 'Malayalam',
    'Myanmar', 'Nepali', 'Norwegian', 'Nyanja', 'Odia', 'Pashto', 'Persian', 'Polish',
    'Samoan', 'Scots Gaelic', 'Serbian', 'Sesotho', 'Shona', 'Sindhi', 'Sinhala',
    'Swahili', 'Swedish', 'Tagalog', 'Tajik', 'Tamil', 'Tatar', 'Telugu', 'Thai',
    'Uzbek', 'Vietnamese', 'Welsh', 'Xhosa', 'Yiddish', 'Yoruba', 'Zulu'
]

# Extended language codes dictionary
lang_codes = {
    'Afrikaans': 'af', 'Albanian': 'sq', 'Amharic': 'am', 'Arabic': 'ar', 'Armenian': 'hy',
    'Bengali': 'bn', 'Bosnian': 'bs', 'Bulgarian': 'bg', 'Catalan': 'ca', 'Cebuano': 'ceb',
    'Corsican': 'co', 'Croatian': 'hr', 'Czech': 'cs', 'Danish': 'da', 'Dutch': 'nl',
    'Finnish': 'fi', 'French': 'fr', 'Frisian': 'fy', 'Galician': 'gl', 'Georgian': 'ka',
    'Haitian Creole': 'ht', 'Hausa': 'ha', 'Hawaiian': 'haw', 'Hebrew': 'he', 'Hindi': 'hi',
    'Igbo': 'ig', 'Indonesian': 'id', 'Irish': 'ga', 'Italian': 'it', 'Japanese': 'ja',
    'Khmer': 'km', 'Kinyarwanda': 'rw', 'Korean': 'ko', 'Kurdish': 'ku', 'Kyrgyz': 'ky',
    'Luxembourgish': 'lb', 'Macedonian': 'mk', 'Malagasy': 'mg', 'Malay': 'ms', 'Malayalam': 'ml',
    'Mongolian': 'mn', 'Myanmar': 'my', 'Nepali': 'ne', 'Norwegian': 'no', 'Nyanja': 'ny',
    'Polish': 'pl', 'Portuguese': 'pt', 'Punjabi': 'pa', 'Romanian': 'ro', 'Russian': 'ru',
    'Sesotho': 'st', 'Shona': 'sn', 'Sindhi': 'sd', 'Sinhala': 'si', 'Slovak': 'sk',
    'Sundanese': 'su', 'Swahili': 'sw', 'Swedish': 'sv', 'Tagalog': 'tl', 'Tajik': 'tg',
    'Thai': 'th', 'Turkish': 'tr', 'Turkmen': 'tk', 'Ukrainian': 'uk', 'Urdu': 'ur',
    'Welsh': 'cy', 'Xhosa': 'xh', 'Yiddish': 'yi', 'Yoruba': 'yo', 'Zulu': 'zu'
}

def translate():
    # Function to perform translation
    source_lang = combo1.get()
    target_lang = combo2.get()
    text_to_translate = text1.get("1.0", tk.END)

    # Instantiate the translator
    translator = Translator()

    # Translate the text
    translated = translator.translate(text_to_translate, src=lang_codes[source_lang], dest=lang_codes[target_lang])
    translated_text = translated.text

    # Update the target text area with the translated text
    text2.delete("1.0", tk.END)
    text2.insert(tk.END, translated_text)

# Initialize the main window
window = tk.Tk()
window.geometry('600x400')
window.title('Language Translator')

# Combo box for source language
combo1 = ttk.Combobox(window, values=lang_value, state='readonly')
combo1.place(x=100, y=20)

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combo1.set("Choose a language")

# Frame and text area for source text
f1 = Frame(window, bg='black', bd=4)
f1.place(x=100, y=100, width=150, height=150)

text1 = Text(f1, font="Roboto 14", bg='white', relief=GROOVE, wrap=WORD)
text1.place(x=0, y=0, width=140, height=140)

# Combo box for target Language
combo2 = ttk.Combobox(window, values=lang_value, state='readonly')
combo2.place(x=300, y=20)
combo2.set("Choose a language")

# Frame and text area for translated text
f2 = Frame(window, bg='black', bd=4)
f2.place(x=300, y=100, width=150, height=150)

text2 = Text(f2, font="Roboto 14", bg='white', relief=GROOVE, wrap=WORD)
text2.place(x=0, y=0, width=140, height=140)

# Translate button
button = Button(window, text='Translate', font=('normal', 15), bg='yellow', command=
button.place(x=230, y=300)

# Start the main event loop
window.mainloop()

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In []: