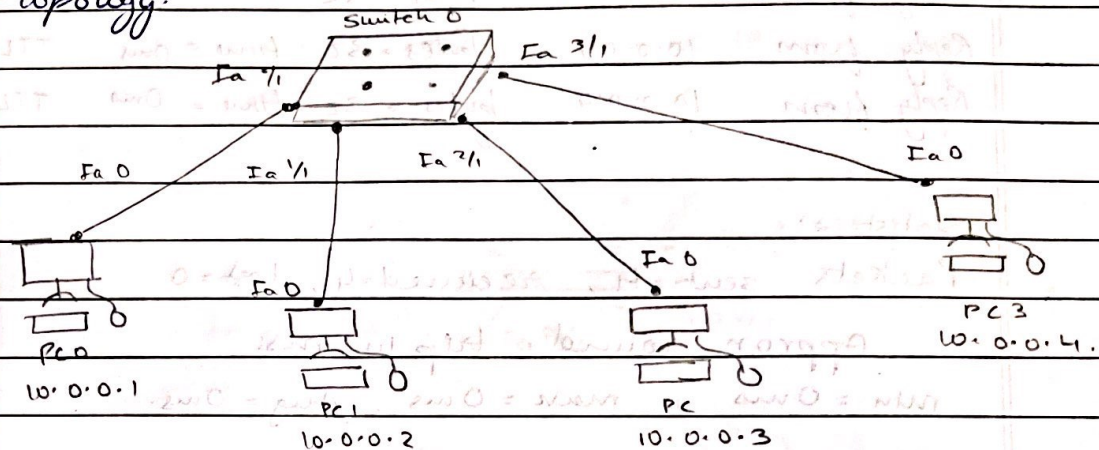


Program - 8

Aim: To construct single LAN and understand the concept and operation of ARP (Address resolution protocol).

Topology:



Procedure:

- Create topology for 3 PC's and a server.
- assign IP address.
- connect them through a switch.
- use inspect tool to click on a PC to see ARP table.
- Command in cmd for the same `arp -a`.
- Initially ARP table is empty.
- CLI of switch, the command `show mac address-table` can be given on every transaction to see how the switch forms transaction and build address table.
- Use the capture button in simulation panel to go step by step.

Ping Output:

PC > ping 10.0.0.4

pinging 10.0.0.4

Reply from	10.0.0.4 :	bytes = 32	Time = 0ms	TTL = 128
Reply from	10.0.0.4 :	bytes = 32	Time = 0ms	TTL = 128
Reply from	10.0.0.4 :	bytes = 32	Time = 0ms	TTL = 128
Reply from	10.0.0.4 :	bytes = 32	Time = 0ms	TTL = 128

Statistics:

Packets sent = 4, received = 4, lost = 0

Approx round trip in ms:

min = 0ms , max = 0ms , Avg = 0ms.

Observation:

- when we ping b/w other 2 PC's, the address of PC's is known.
- Everytime a host request a mac address, a packet is sent to another host in LAN, which checks ARP cache. to see IP address