

CMSC 430: Introduction to Compilers

Con: conditional execution

Growing a Language

- ▶ Write examples
- ▶ Extend concrete syntax
- ▶ Extend abstract syntax
- ▶ Extend parser
- ▶ Revise interpreter to specify semantics
- ▶ Revise compiler & run-time system to implement semantics
- ▶ Test against examples

Conditional execution

- ▶ Con adds **conditionals** to our target language.
- ▶ Concrete syntax: `(if (zero? e0) e1 e2)`
 - `(if (zero? 0) (add1 2) 4)`
 - `(if (zero? 1) (add1 2) 4)`
- ▶ AST: `IfZero e0 e1 e2`
 - `(if (zero? 0) (add1 2) 4)`
parsed as
 - `(IfZero 0 (add1 2) 4)`

Con Operational Semantics

`(if (zero? 0) (add1 2) 4)` means 3

`(if (zero? 1) (add1 2) 4)` means 4

Not con programs:

`(zero? 0)`

`(if #t 5 10)`

`(if 1 10 20)`

Con: Let us implement it

- ▶ Ast: ast.rkt
- ▶ Parser: parse.rkt
- ▶ Interpreter: interp.rkt
- ▶ Compiler: compile.rkt
- ▶ Randomized testing: random.rkt