

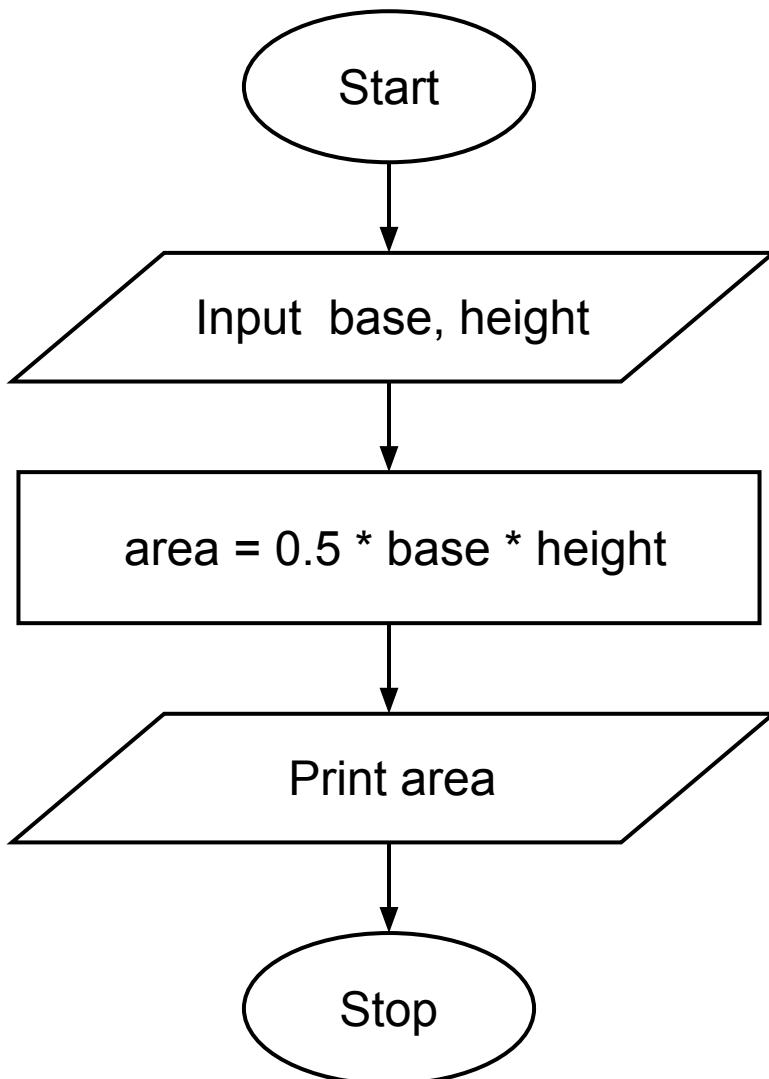
# Experiment – 1.1.4

## Area of Triangle

- Algorithm

STEP 1 : Start  
STEP 2 : Input base, height  
STEP 3 : Calculate  
$$\text{area} = 0.5 * \text{base} * \text{height}$$
  
STEP 4 : Print area  
STEP 5 : Stop

- Flowchart



- Code

```
base=float(input())
height=float(input())
area=0.5*base*height
print(f'{area:.2f}')
```

**1.1.4. Area of Triangle**

04:34

Write a Python program that prompts the user to enter the triangle's base and height and computes the triangle's area.

**Formula:**  $\text{Area of Triangle} = 0.5 \times \text{base} \times \text{height}$ .

**Input Format:**

- The first line of input is the float value that represents the base of the triangle.
- The second line of input is the float value that represents the height of the triangle.

**Output Format:**

- The output is the floating point value that represents the area of a triangle, formatted to two decimals.

## Sample Test Cases



Explorer triangleA...

```
1 base = float(input())
2 height = float(input())
3 area = 0.5 * base * height
4 print(f"{area:.2f}")
```

Average time: **0.004 s** Maximum time: **0.005 s**   
3.50 ms 5.00 ms   
 2 out of 2 shown test case(s) passed  
 2 out of 2 hidden test case(s) passed

Test case 1 **5 ms**   
Expected output: 6.54, 1.23, 4.02 | Actual output: 6.54, 1.23, 4.02

Test case 2 **4 ms**   
Terminal Test cases