## Московский Авиационный Институт (Национальный Исследовательский Университет)

Факультет информационных технологий и прикладной математики Кафедра вычислительной математики и программирования

# Лабораторная работа №6 по курсу «Операционные системы» III Семестр

Вариант 29

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#### 1. Постановка задачи. Вариант 29.

Реализовать распределенную систему по асинхронной обработке запросов. В данной распределенной системе должно существовать 2 вида узлов: «управляющий» и «вычислительный». Необходимо объединить данные узлы в соответствии с той топологией, которая определена вариантом. Связь между узлами необходимо осуществить при помощи технологии очередей сообщений. Также в данной системе необходимо предусмотреть проверку доступности узлов в соответствии с вариантом. При убийстве («kill -9») любого вычислительного узла система должна пытаться максимально сохранять свою работоспособность, а именно все дочерние узлы убитого узла могут стать недоступными, родительские **У**ЗЛЫ должны сохранить НО работоспособность. Управляющий узел отвечает за ввод команд от пользователя и отправку этих команд на вычислительные узлы. Список основных поддерживаемых команд:

- Создание нового вычислительного узла
- Удаление существующего вычислительного узла
- Исполнение команды на вычислительном узле

**Вариант 29**: топология — бинарное дерево, команда — словарь, проверка доступности — ping id.

#### 2. Метод решения.

Используемые методы и системные вызовы для выполнения работы:

context_t::context_t(int io_threads)	Сопоставляется с функцией zmq_init (), как описано в zmq_init(3).
<pre>socket_t::socket_t(context_t &amp;context,</pre>	Сопоставляется с функцией zmq_socket
int type)	(), как описано в zmq_socket(3).
Void *7md init (int io threads):	Функция zmq_init () инициализирует
	контекст ØMQ.
<pre>void *zmq_socket (void *context, int</pre>	Создать сокет ØMQ
type);	
int zmq_setsockopt (void *socket, int	
option_name, const void *option_value,	Установить параметры сокета ØMQ
size_t option_len);	
	Функция zmq_bind () создает конечную
int zmq_bind (void *socket, const char	точку для приема соединений и
*endpoint);	привязывает ее к сокету, на который
	ссылается аргумент socket.
int execv(const char *path, char *const	Семейство функций ехес () заменяет
argv[]);	текущий образ процесса новым образом

	TROMOGOS
	процесса.
	Функция тетсру() копирует п байтов из
	области памяти src в область памяти dest.
	Области памяти не могут пересекаться.
	Используйте memmove(3), если области
	памяти перекрываются.
<pre>int kill(pid_t pid, int sig);</pre>	kill - посылает сигнал процессу:
сигнал SIGTERM	запрашивает остановку работы процесса.
	Он может быть проигнорирован.
	Процессу дается время на корректное
	завершение. Если программа
	завершается корректно, значит она
	использовала данное время на то, чтобы
	сохранить свое состояние или результаты
	работы и освободить ресурсы. Другими
	словами, ее не заставляли остановиться.
	заставляет процесс прекратить работу
	немедленно. Программа не может
	проигнорировать этот сигнал.
	Несохраненные результаты будут
	потеряны.
<pre>int zmq_recv (void *socket, zmq_msg_t *msg, int flags);</pre>	Функция zmq_recv () должна получить
	сообщение от сокета, на который
	ссылается аргумент socket, и сохранить
	его в сообщении, на которое ссылается
	аргумент msg.

Программа состоит из двух файлов, представляющих управляющий и вычислительные узлы, а также из двух библиотек: первая, server.hpp, описывает взаимодействие между узлами; вторая, tree.hpp, описывает бинарное дерево.

Работа программы обуславливается следующей логистикой: управляющий узел обрабатывает поступающие запросы, после чего пересылает их дочерним узлам (или выводит сообщение об ошибке). Затем по мере получения команды дочерними узлами, они посылают ее дальше в один из низлежащих узлов, из которого затем возвращается сообщение об ошибке или успехе, которое потом посылается вверх по дереву.

Проверка узлов на доступность зиждется на топологии дерева: удаление определенной ноды влечет рекурсивное уничтожение ее детей. Если же узел оказался недоступен, то по истечении времени (SNDTIMEO) будет получено сообщение о его состоянии, которое затем отправится вверх по дереву до самого управляющего узла.

### 3. Тестирование

**Тест №1:** проверка общей работоспособности программы, всех операций. leoub@leoub-VirtualBox:~/MEGAsync/ver\_src6\_final\$ ./main

> create 1

OK:91521

> create 2

OK:91525

> create 3

OK:91529

> pingall

Received nodes: 1 2 3

Nodes list: 1 2 3

> remove 2

OK

> pingall

Received nodes: 1

Nodes list: 1

> ping 1

OK:1

> ping 2

Error: Not found

> exec 1 + test 1

OK:1

> exec 1 ? test

OK:1: 1

> remove 1

OK

> ping 1

Error: Not found

> pingall

Error: Tree is empty

> exit

Тест №2: удаление большого кол-ва последовательных узлов.

leoub@leoub-VirtualBox:~/MEGAsync/ver\_src6\_final\$ ./main

> create 1

OK:91547

> create 2

OK:91552

> create 3

OK:91556

> create 4

OK:91560

> create 5 OK:91564

\ . . . C

> create 6

OK:91568

> pingall

Received nodes: 1 2 3 4 5 6

Nodes list: 1 2 3 4 5 6 > remove 3 OK > pingall Received nodes: 12 Nodes list: 12 > ping 3 Error: Not found > ping 2 OK:1 > exit Тест №3: удаление корня. leoub@leoub-VirtualBox:~/MEGAsync/ver\_src6\_final\$ ./main > create 1 OK:91658 > ping 1 OK:1 > remove 1 OK > ping 1 Error: Not found > pingall Error: Tree is empty > exit strace: execve("./main", ["./main"], 0x7ffe14ef55c0 /\* 61 vars \*/) = 0 brk(NULL) = 0x56127b7c5000arch prctl(0x3001 /\* ARCH\_??? \*/, 0x7ffca8d6a350) = -1 EINVAL (Invalid argument) access("/etc/ld.so.preload", R\_OK) = -1 ENOENT (No such file or directory) openat(AT FDCWD, "/etc/ld.so.cache", O RDONLY|O CLOEXEC) = 3  $fstat(3, {st mode=S IFREG|0644, st size=68833, ...}) = 0$ mmap(NULL, 68833, PROT READ, MAP PRIVATE, 3, 0) = 0x7f465024b000 = 0close(3) openat(AT\_FDCWD, "/lib/x86\_64-linux-gnu/libzmq.so.5", O\_RDONLY|O\_CLOEXEC) = 3 fstat(3, {st\_mode=S\_IFREG|0644, st\_size=675776, ...}) = 0 mmap(NULL, 8192, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_ANONYMOUS, -1, 0) = 0x7f4650249000 mmap(NULL, 678128, PROT\_READ, MAP\_PRIVATE|MAP\_DENYWRITE, 3, 0) = 0x7f46501a3000 mmap(0x7f46501b9000, 430080, PROT\_READ|PROT\_EXEC, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, 0x16000) = 0x7f46501b9000 $mmap(0x7f4650222000, 126976, PROT_READ, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, 0x7f000) =$ 0x7f4650222000 mmap(0x7f4650241000, 32768, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, 0x9d000) = 0x7f4650241000close(3) openat(AT\_FDCWD, "/lib/x86\_64-linux-gnu/libstdc++.so.6", O\_RDONLY|O\_CLOEXEC) = 3  $fstat(3, {st mode=S IFREG|0644, st size=1952928, ...}) = 0$ mmap(NULL, 1968128, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464ffc2000 mprotect(0x7f4650058000, 1286144, PROT NONE) = 0mmap(0x7f4650058000, 983040, PROT\_READ|PROT\_EXEC, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3,0x96000) = 0x7f4650058000mmap(0x7f4650148000, 299008, PROT\_READ, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, 0x186000) = 0x7f4650148000

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mmap(0x7f4650192000, 57344, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE,
3,0x1cf000) = 0x7f4650192000
mmap(0x7f46501a0000, 10240, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP ANONYMOUS,
-1, 0) = 0x7f46501a0000
close(3)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libgcc s.so.1", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=104984, ...}) = 0
mmap(NULL, 107592, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464ffa7000
mmap(0x7f464ffaa000, 73728, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x3000) = 0x7f464ffaa000
mmap(0x7f464ffbc000, 16384, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x15000) =
0x7f464ffbc000
mmap(0x7f464ffc0000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x18000) = 0x7f464ffc0000
close(3)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libc.so.6", O RDONLY|O CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0755, st_size=2029224, ...}) = 0
mmap(NULL, 2036952, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464fdb5000
mprotect(0x7f464fdda000, 1847296, PROT_NONE) = 0
mmap(0x7f464fdda000, 1540096, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE,
3,0x25000) = 0x7f464fdda000
mmap(0x7f464ff52000, 303104, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x19d000) =
0x7f464ff52000
mmap(0x7f464ff9d000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x1e7000) = 0x7f464ff9d000
mmap(0x7f464ffa3000, 13528, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -
1.0) = 0x7f464ffa3000
close(3)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libsodium.so.23", O RDONLY|O CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=355016, ...}) = 0
mmap(NULL, 357384, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464fd5d000
mmap(0x7f464fd69000, 229376, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0xc000) = 0x7f464fd69000
mmap(0x7f464fda1000, 73728, PROT READ, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3, 0x44000) =
0x7f464fda1000
mmap(0x7f464fdb3000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x55000) = 0x7f464fdb3000
close(3)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libpgm-5.2.so.0", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=302056, ...}) = 0
mmap(NULL, 321584, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464fd0e000
mmap(0x7f464fd12000, 163840, PROT READ|PROT EXEC, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0x4000) = 0x7f464fd12000
mmap(0x7f464fd3a000, 118784, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x2c000) =
0x7f464fd3a000
mmap(0x7f464fd57000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x48000) = 0x7f464fd57000
mmap(0x7f464fd59000, 14384, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP ANONYMOUS,
-1.0) = 0x7f464fd59000
close(3)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libnorm.so.1", O_RDONLY|O_CLOEXEC) = 3
read(3, "177ELF\2\1\1000\00\00\00\0\0\0\0\257\00\0\0\0\0."..., 832) = 832
fstat(3, {st_mode=S_IFREG|0644, st_size=690344, ...}) = 0
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mmap(NULL, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP ANONYMOUS, -1, 0) = 0x7f464fd0c000
mmap(NULL, 1420000, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464fbb1000
mmap(0x7f464fbbb000, 421888, PROT READ|PROT EXEC, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0xa000) = 0x7f464fbbb000
mmap(0x7f464fc22000, 217088, PROT READ, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3, 0x71000) =
0x7f464fc22000
mmap(0x7f464fc57000, 16384, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0xa5000) = 0x7f464fc57000
mmap(0x7f464fc5b000, 723680, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|
MAP\_ANONYMOUS, -1, 0) = 0x7f464fc5b000
close(3)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libgssapi_krb5.so.2", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=309712, ...}) = 0
mmap(NULL, 312128, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464fb64000
mmap(0x7f464fb6f000, 204800, PROT READ|PROT EXEC, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0xb000) = 0x7f464fb6f000
mmap(0x7f464fba1000, 49152, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x3d000) =
0x7f464fba1000
mmap(0x7f464fbad000, 16384, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0x48000) = 0x7f464fbad000
close(3)
                                = 0
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libpthread.so.0", O RDONLY|O CLOEXEC) = 3
pread64(3, "\4\0\0\0\24\0\0\0\3\0\0\GNU\0O\305\3743\364B\2216\24\\224\306@\261\23\3270"..., 68, 824) = 68
fstat(3, {st mode=S IFREG|0755, st size=157224, ...}) = 0
mmap(NULL, 140408, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464fb41000
mmap(0x7f464fb48000, 69632, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x7000) = 0x7f464fb48000
mmap(0x7f464fb59000, 20480, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x18000) =
0x7f464fb59000
mmap(0x7f464fb5e000, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0x1c000) = 0x7f464fb5e000
mmap(0x7f464fb60000, 13432, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP ANONYMOUS,
-1, 0) = 0x7f464fb60000
close(3)
                                = 0
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libm.so.6", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=1369352, ...}) = 0
mmap(NULL, 1368336, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464f9f2000
mmap(0x7f464fa01000, 684032, PROT READ|PROT EXEC, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0xf000) = 0x7f464fa01000
mmap(0x7f464faa8000, 618496, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0xb6000) =
0x7f464faa8000
mmap (0x7f464fb3f000, 8192, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, MAP\_PRIVATE|MAP\_DENYWRITE, MAP\_PRIVATE|MAP\_DENYWRITE, 3, MAP\_PRIVATE|MAP\_DENYWRITE, MAP\_PRIVATE|MAP\_DENYWRITE, 3, MAP\_DENYWRITE, 3, MAP_DENYWRITE, 3, MAP_DE
0x14c000) = 0x7f464fb3f000
close(3)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libkrb5.so.3", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=902016, ...}) = 0
mmap(NULL, 904640, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464f915000
mprotect(0x7f464f937000, 700416, PROT_NONE) = 0
mmap(0x7f464f937000, 397312, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x22000) = 0x7f464f937000
mmap(0x7f464f998000, 299008, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x83000) =
0x7f464f998000
mmap(0x7f464f9e2000, 65536, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0xcc000) = 0x7f464f9e2000
close(3)
openat(AT FDCWD, "/lib/x86_64-linux-gnu/libk5crypto.so.3", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=191040, ...}) = 0
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mmap(NULL, 196696, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464f8e2000
mprotect(0x7f464f8e6000, 172032, PROT NONE) = 0
mmap(0x7f464f8e6000, 114688, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x4000) = 0x7f464f8e6000
mmap(0x7f464f902000, 53248, PROT READ, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3, 0x20000) =
0x7f464f902000
mmap(0x7f464f910000, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0x2d000) = 0x7f464f910000
mmap(0x7f464f912000, 88, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1,
0) = 0x7f464f912000
close(3)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libcom_err.so.2", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=22600, ...}) = 0
mmap(NULL, 24744, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464f8db000
mmap(0x7f464f8dd000, 8192, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x2000) = 0x7f464f8dd000
mmap(0x7f464f8df000, 4096, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x4000) =
0x7f464f8df000
mmap(0x7f464f8e0000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x4000) = 0x7f464f8e0000
close(3)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libkrb5support.so.0", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=56096, ...}) = 0
mmap(NULL, 58344, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464f8cc000
mmap(0x7f464f8cf000, 28672, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x3000) = 0x7f464f8cf000
mmap(0x7f464f8d6000, 12288, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0xa000) =
0x7f464f8d6000
mmap(0x7f464f8d9000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0xc000) = 0x7f464f8d9000
close(3)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libkevutils.so.1", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=22600, ...}) = 0
mmap(NULL, 24592, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464f8c5000
mmap(0x7f464f8c7000, 8192, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x2000) = 0x7f464f8c7000
mmap(0x7f464f8c9000, 4096, PROT READ, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3, 0x4000) =
0x7f464f8c9000
mmap(0x7f464f8ca000, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0x4000) = 0x7f464f8ca000
close(3)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libresolv.so.2", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=101320, ...}) = 0
mmap(NULL, 113280, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f464f8a9000
mprotect(0x7f464f8ad000, 81920, PROT NONE) = 0
mmap(0x7f464f8ad000, 65536, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x4000) = 0x7f464f8ad000
mmap(0x7f464f8bd000, 12288, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x14000) =
0x7f464f8bd000
mmap(0x7f464f8c1000, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0x17000) = 0x7f464f8c1000
mmap(0x7f464f8c3000, 6784, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP ANONYMOUS, -
1, 0) = 0x7f464f8c3000
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libdl.so.2", O RDONLY|O CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=18816, ...}) = 0
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f464f8a7000
```

mmap(NULL, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP ANONYMOUS, -1, 0) = 0x7f464f913000

```
mmap(NULL, 20752, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464f8a1000
mmap(0x7f464f8a2000, 8192, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x1000) = 0x7f464f8a2000
mmap(0x7f464f8a4000, 4096, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x3000) =
0x7f464f8a4000
mmap(0x7f464f8a5000, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3,
0x3000) = 0x7f464f8a5000
close(3)
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f464f89f000
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f464f89d000
arch_prctl(ARCH_SET_FS, 0x7f464f8a0600) = 0
mprotect(0x7f464ff9d000, 12288, PROT_READ) = 0
mprotect(0x7f464f8a5000, 4096, PROT_READ) = 0
mprotect(0x7f464f8c1000, 4096, PROT_READ) = 0
mprotect(0x7f464f8ca000, 4096, PROT READ) = 0
mprotect(0x7f464f8d9000, 4096, PROT READ) = 0
mprotect(0x7f464fb5e000, 4096, PROT READ) = 0
mprotect(0x7f464f8e0000, 4096, PROT READ) = 0
mprotect(0x7f464f910000, 4096, PROT_READ) = 0
mprotect(0x7f464f9e2000, 57344, PROT READ) = 0
mprotect(0x7f464fb3f000, 4096, PROT READ) = 0
mprotect(0x7f464fbad000, 8192, PROT_READ) = 0
mprotect(0x7f464ffc0000, 4096, PROT READ) = 0
mprotect(0x7f4650192000, 45056, PROT READ) = 0
mprotect(0x7f464fc57000, 12288, PROT READ) = 0
mprotect(0x7f464fd57000, 4096, PROT READ) = 0
mprotect(0x7f464fdb3000, 4096, PROT_READ) = 0
mprotect(0x7f4650241000, 28672, PROT_READ) = 0
mprotect(0x56127b0b1000, 4096, PROT_READ) = 0
mprotect(0x7f4650289000, 4096, PROT_READ) = 0
munmap(0x7f465024b000, 68833)
                                   = 0
set_tid_address(0x7f464f8a08d0)
                                 = 5080
set robust list(0x7f464f8a08e0, 24)
                                 = 0
rt sigaction(SIGRTMIN, {sa handler=0x7f464fb48bf0, sa mask=[], sa flags=SA RESTORER|SA SIGINFO,
sa restorer=0x7f464fb563c0}, NULL, 8) = 0
rt_sigaction(SIGRT_1, {sa_handler=0x7f464fb48c90, sa_mask=[], sa_flags=SA_RESTORER|SA_RESTART|
SA SIGINFO, sa restorer=0x7f464fb563c0}, NULL, 8) = 0
rt sigprocmask(SIG UNBLOCK, [RTMIN RT 1], NULL, 8) = 0
prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024, rlim_max=RLIM64_INFINITY}) = 0
brk(NULL)
                          = 0x56127b7c5000
brk(0x56127b7e6000)
                              = 0x56127b7e6000
futex(0x7f46501a06bc, FUTEX WAKE PRIVATE, 2147483647) = 0
futex(0x7f46501a06c8, FUTEX WAKE PRIVATE, 2147483647) = 0
openat(AT_FDCWD, "/sys/devices/system/cpu/online", O_RDONLY|O_CLOEXEC) = 3
read(3, "0\n", 8192)
                           = 2
close(3)
openat(AT FDCWD, "/sys/devices/system/cpu", O RDONLY|O NONBLOCK|O CLOEXEC|O DIRECTORY) = 3
fstat(3, {st_mode=S_IFDIR|0755, st_size=0, ...}) = 0
getdents64(3, /* 17 entries */, 32768) = 520
getdents64(3, /* 0 entries */, 32768) = 0
close(3)
getpid()
                       = 5080
sched getaffinity(5080, 128, [0])
                                = 8
openat(AT_FDCWD, "/etc/nsswitch.conf", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=542, ...}) = 0
read(3, "# /etc/nsswitch.conf\n#\n# Example"..., 4096) = 542
read(3, "", 4096)
                          = 0
                        = 0
close(3)
openat(AT FDCWD, "/etc/ld.so.cache", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=68833, ...}) = 0
mmap(NULL, 68833, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f465024b000
close(3)
```

```
openat(AT FDCWD, "/lib/x86 64-linux-gnu/tls/x86 64/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/lib/x86 64-linux-gnu/tls/x86 64/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/tls/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT
(No such file or directory)
stat("/lib/x86 64-linux-gnu/tls/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/tls/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT
(No such file or directory)
stat("/lib/x86 64-linux-gnu/tls/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/tls/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such
file or directory)
stat("/lib/x86_64-linux-gnu/tls", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/x86_64/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/lib/x86 64-linux-gnu/x86 64/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT (No
such file or directory)
stat("/lib/x86_64-linux-gnu/x86_64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No
such file or directory)
stat("/lib/x86_64-linux-gnu/x86_64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such
file or directory)
stat("/lib/x86 64-linux-gnu", {st mode=S IFDIR|0755, st size=69632, ...}) = 0
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/tls/x86 64/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/usr/lib/x86_64-linux-gnu/tls/x86_64/x86_64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/tls/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/usr/lib/x86_64-linux-gnu/tls/x86_64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/tls/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/usr/lib/x86 64-linux-gnu/tls/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/tls/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT (No
such file or directory)
stat("/usr/lib/x86_64-linux-gnu/tls", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/x86 64/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/usr/lib/x86_64-linux-gnu/x86_64/x86_64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT
(No such file or directory)
stat("/usr/lib/x86 64-linux-gnu/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT
(No such file or directory)
stat("/usr/lib/x86 64-linux-gnu/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such
file or directory)
stat("/usr/lib/x86_64-linux-gnu", {st_mode=S_IFDIR|0755, st_size=69632, ...}) = 0
openat(AT_FDCWD, "/lib/tls/x86_64/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such
file or directory)
stat("/lib/tls/x86 64/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/tls/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/lib/tls/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/tls/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/lib/tls/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/tls/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/tls", 0x7ffca8d67120)
                                = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file
or directory)
stat("/lib/x86 64/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
```

```
openat(AT_FDCWD, "/lib/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/lib/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or
stat("/lib/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/libnss db.so,2", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib", {st mode=S IFDIR|0755, st size=4096, ...}) = 0
openat(AT_FDCWD, "/usr/lib/tls/x86_64/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No
such file or directory)
stat("/usr/lib/tls/x86 64/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/tls/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or
stat("/usr/lib/tls/x86_64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/tls/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or
stat("/usr/lib/tls/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/tls/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/usr/lib/tls", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such
file or directory)
stat("/usr/lib/x86 64/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/usr/lib/x86 64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/usr/lib/x86_64", 0x7ffca8d67120) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib", {st_mode=S_IFDIR|0755, st_size=4096, ...}) = 0
munmap(0x7f465024b000, 68833)
openat(AT FDCWD, "/etc/ld.so.cache", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=68833, ...}) = 0
mmap(NULL, 68833, PROT READ, MAP PRIVATE, 3, 0) = 0x7f465024b000
close(3)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/libnss files.so.2", O RDONLY|O CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=51832, ...}) = 0
mmap(NULL, 79672, PROT READ, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f464f889000
mmap(0x7f464f88c000, 28672, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0x3000) = 0x7f464f88c000
mmap(0x7f464f893000, 8192, PROT READ, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3, 0xa000) =
0x7f464f893000
mmap(0x7f464f895000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
0xb000) = 0x7f464f895000
mmap(0x7f464f897000, 22328, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS,
-1, 0) = 0x7f464f897000
close(3)
                        = 0
mprotect(0x7f464f895000, 4096, PROT READ) = 0
munmap(0x7f465024b000, 68833)
openat(AT FDCWD, "/etc/protocols", O RDONLY|O CLOEXEC) = 3
lseek(3, 0, SEEK_CUR)
                               = 0
fstat(3, {st_mode=S_IFREG|0644, st_size=2932, ...}) = 0
read(3, "# Internet (IP) protocols\n#\n# Up"..., 4096) = 2932
lseek(3, 0, SEEK_CUR)
                               = 2932
read(3, "", 4096)
                          = 0
close(3)
                       = 0
eventfd2(0, EFD CLOEXEC)
                                  =3
                            = 0x2 (flags O RDWR)
fcntl(3, F GETFL)
fcntl(3, F_SETFL, O_RDWR|O_NONBLOCK) = 0
fcntl(3, F_GETFL)
                            = 0x802 (flags O RDWR|O NONBLOCK)
fcntl(3, F_SETFL, O_RDWR|O_NONBLOCK) = 0
```

```
getrandom("x6ax60x7fx78xa4x7dx85x3dx90x4axcfx22x34x7axefx33", 16, 0) = 16
getrandom("\x8c\xc6\xf3\xdf\x9e\x54\x10\x55\x9c\x9e\x8b\x08\xf8\xa7\x50\x81", 16, 0) = 16
eventfd2(0, EFD CLOEXEC)
                                                               = 1
                                                    = 0x2 (flags O_RDWR)
fcntl(4, F_GETFL)
fcntl(4, F SETFL, O RDWR|O NONBLOCK) = 0
                                                    = 0x802 (flags O RDWR|O NONBLOCK)
fcntl(4, F GETFL)
fcntl(4, F SETFL, O RDWR|O NONBLOCK) = 0
epoll create1(EPOLL CLOEXEC)
epoll_ctl(5, EPOLL_CTL_ADD, 4, {0, {u32=2071821664, u64=94637381221728}}) = 0
epoll_ctl(5, EPOLL_CTL_MOD, 4, {EPOLLIN, {u32=2071821664, u64=94637381221728}}) = 0
mmap(NULL, 8392704, PROT_NONE, MAP_PRIVATE|MAP_ANONYMOUS|MAP_STACK, -1, 0) =
0x7f464f088000
mprotect(0x7f464f089000, 8388608, PROT_READ|PROT_WRITE) = 0
clone(child_stack=0x7f464f887d30, flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|
CLONE THREAD|CLONE SYSVSEM|CLONE SETTLS|CLONE PARENT SETTID|
CLONE CHILD CLEARTID, parent tid=[5081], tls=0x7f464f888700, child tidptr=0x7f464f8889d0) = 5081
eventfd2(0, EFD CLOEXEC)
fcntl(6, F_GETFL)
                                                    = 0x2 (flags O RDWR)
fcntl(6, F_SETFL, O_RDWR|O_NONBLOCK) = 0
fcntl(6, F GETFL)
                                                    = 0x802 (flags O RDWR|O NONBLOCK)
fcntl(6, F_SETFL, O_RDWR|O_NONBLOCK) = 0
epoll_create1(EPOLL_CLOEXEC)
                                                                   = 7
epoll ctl(7, EPOLL CTL ADD, 6, {0, {u32=2071839328, u64=94637381239392}}) = 0
epoll ctl(7, EPOLL CTL MOD, 6, {EPOLLIN, {u32=2071839328, u64=94637381239392}}) = 0
mmap(NULL, 8392704, PROT NONE, MAP PRIVATE|MAP ANONYMOUS|MAP STACK, -1, 0) =
0x7f464e887000
mprotect(0x7f464e888000, 8388608, PROT READ|PROT WRITE) = 0
clone(child_stack=0x7f464f086d30, flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|
CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|
CLONE_CHILD_CLEARTID, parent_tid=[5082], tls=0x7f464f087700, child_tidptr=0x7f464f0879d0) = 5082
eventfd2(0, EFD_CLOEXEC)
                                                    = 0x2 (flags O_RDWR)
fcntl(8, F_GETFL)
fcntl(8, F_SETFL, O_RDWR|O_NONBLOCK) = 0
                                                    = 0x802 (flags O RDWR|O NONBLOCK)
fcntl(8, F GETFL)
fcntl(8, F SETFL, O RDWR|O NONBLOCK) = 0
poll([{fd=8, events=POLLIN}], 1, 0)
                                                             = 0 (Timeout)
socket(AF NETLINK, SOCK RAW|SOCK CLOEXEC, NETLINK ROUTE) = 9
bind(9, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 0
getsockname(9, {sa_family=AF_NETLINK, nl_pid=5080, nl_groups=00000000}, [12]) = 0
sendto(9, {{len=20, type=RTM GETLINK, flags=NLM F REQUEST|NLM F DUMP, seq=1608927735, pid=0},
{ifi_family=AF_UNSPEC, ...}}, 20, 0, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 20
recvmsg(9, {msg name={sa family=AF NETLINK, nl pid=0, nl groups=00000000}, msg namelen=12,
msg_iov=[{iov_base=[{{len=1316, type=RTM_NEWLINK, flags=NLM_F_MULTI, seq=1608927735, pid=5080},
{ifi_family=AF_UNSPEC, ifi_type=ARPHRD_LOOPBACK, ifi_index=if_nametoindex("lo"), ifi_flags=IFF_UP|
IFF_LOOPBACK|IFF_RUNNING|IFF_LOWER_UP, ifi_change=0}, [{{nla_len=7, nla_type=IFLA_IFNAME}, "lo"},
{{nla_len=8, nla_type=IFLA_TXQLEN}, 1000}, {{nla_len=5, nla_type=IFLA_OPERSTATE}, 0}, {{nla_len=5, nla_type=IFLA_OPERSTATE}, 0}, {{nla_len=5, nla_type=IFLA_OPERSTATE}}, 0}, {{nla_type=IFLA_OPERSTATE}}}, 0}, {{nla_type=IFLA_OPERSTATE}}}, 0}, {{nla_type=IFLA_OPERSTATE}}}, 0}, {{nla_type=
nla_type=IFLA_LINKMODE}, 0}, {{nla_len=8, nla_type=IFLA_MTU}, 65536}, {{nla_len=8,
nla_type=IFLA_MIN_MTU}, 0}, {{nla_len=8, nla_type=IFLA_MAX_MTU}, 0}, {{nla_len=8,
nla_type=IFLA_GROUP}, 0}, {{nla_len=8, nla_type=IFLA_PROMISCUITY}, 0}, {{nla_len=8,
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{{nla_len=10, nla_type=IFLA_ADDRESS}, "\x00\x00\x00\x00\x00\x00"}, {{nla_len=10,
nla type=IFLA BROADCAST}, "\x00\x00\x00\x00\x00\x00"}, {{nla len=196, nla type=IFLA STATS64},
{rx_packets=168132, tx_packets=168132, rx_bytes=8439716, tx_bytes=8439716, rx_errors=0, tx_errors=0,
rx dropped=0, tx dropped=0, multicast=0, collisions=0, rx length errors=0, rx over errors=0, rx crc errors=0,
rx frame errors=0, rx fifo errors=0, rx missed errors=0, tx aborted errors=0, tx carrier errors=0, tx fifo errors=0,
tx_heartbeat_errors=0, tx_window_errors=0, rx_compressed=0, tx_compressed=0, rx_nohandler=0}}, {{nla_len=100,
nla_type=IFLA_STATS}, {rx_packets=168132, tx_packets=168132, rx_bytes=8439716, tx_bytes=8439716,
rx_errors=0, tx_errors=0, rx_dropped=0, tx_dropped=0, multicast=0, collisions=0, rx_length_errors=0,
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rx_over_errors=0, rx_crc_errors=0, rx_frame_errors=0, rx_fifo_errors=0, rx_missed_errors=0, tx_aborted_errors=0,
tx_carrier_errors=0, tx_fifo_errors=0, tx_heartbeat_errors=0, tx_window_errors=0, rx_compressed=0,
tx_compressed=0, rx_nohandler=0}}, {{nla_len=12, nla_type=IFLA_XDP}, {{nla_len=5,
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[IPV4_DEVCONF_PROXY_ARP-1] = 0, [IPV4_DEVCONF_ACCEPT_REDIRECTS-1] = 1,
[IPV4_DEVCONF_SECURE_REDIRECTS-1] = 1, [IPV4_DEVCONF_SEND_REDIRECTS-1] = 1,
[IPV4_DEVCONF_SHARED_MEDIA-1] = 1, [IPV4_DEVCONF_RP_FILTER-1] = 0,
[IPV4_DEVCONF_ACCEPT_SOURCE_ROUTE-1] = 1, [IPV4_DEVCONF_BOOTP_RELAY-1] = 0,
[IPV4_DEVCONF_LOG_MARTIANS-1] = 0, [IPV4_DEVCONF_TAG-1] = 0, [IPV4_DEVCONF_ARPFILTER-1] =
0, [IPV4_DEVCONF_MEDIUM_ID-1] = 0, [IPV4_DEVCONF_NOXFRM-1] = 1, [IPV4_DEVCONF_NOPOLICY-1]
= 1, [IPV4_DEVCONF_FORCE_IGMP_VERSION-1] = 0, [IPV4_DEVCONF_ARP_ANNOUNCE-1] = 0,
[IPV4_DEVCONF_ARP_IGNORE-1] = 0, [IPV4_DEVCONF_PROMOTE_SECONDARIES-1] = 1,
[IPV4 DEVCONF ARP ACCEPT-1] = 0, [IPV4 DEVCONF ARP NOTIFY-1] = 0,
[IPV4 DEVCONF ACCEPT LOCAL-1] = 0, [IPV4 DEVCONF SRC VMARK-1] = 0,
[IPV4_DEVCONF_PROXY_ARP_PVLAN-1] = 0, [IPV4_DEVCONF_ROUTE_LOCALNET-1] = 0,
[IPV4 DEVCONF IGMPV2 UNSOLICITED REPORT INTERVAL-1] = 10000,
[IPV4_DEVCONF_IGMPV3_UNSOLICITED_REPORT_INTERVAL-1] = 1000,
[IPV4 DEVCONF IGNORE ROUTES WITH LINKDOWN-1] = 0,
[IPV4_DEVCONF_DROP_UNICAST_IN_L2_MULTICAST-1] = 0,
[IPV4_DEVCONF_DROP_GRATUITOUS_ARP-1] = 0, [IPV4_DEVCONF_BC_FORWARDING-1] = 0]}},
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nla_type=IFLA_INET6_CACHEINFO}, {max_reasm_len=65535, tstamp=160, reachable_time=42812,
retrans time=1000}}, {{nla len=208, nla type=IFLA INET6 CONF}, [[DEVCONF FORWARDING] = 0,
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[DEVCONF_ACCEPT_REDIRECTS] = 1, [DEVCONF_AUTOCONF] = 1, [DEVCONF_DAD_TRANSMITS] = 1,
[DEVCONF_RTR_SOLICITS] = -1, [DEVCONF_RTR_SOLICIT_INTERVAL] = 4000,
[DEVCONF_RTR_SOLICIT_DELAY] = 1000, [DEVCONF_USE_TEMPADDR] = -1,
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[DEVCONF_REGEN_MAX_RETRY] = 3, [DEVCONF_MAX_DESYNC_FACTOR] = 600,
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[DEVCONF_ACCEPT_RA_DEFRTR] = 1, [DEVCONF_ACCEPT_RA_PINFO] = 1,
[DEVCONF ACCEPT RA RTR PREF] = 1, [DEVCONF RTR PROBE INTERVAL] = 60000,
[DEVCONF ACCEPT RA RT INFO MAX PLEN] = 0, [DEVCONF PROXY NDP] = 0,
[DEVCONF_OPTIMISTIC_DAD] = 0, [DEVCONF_ACCEPT_SOURCE_ROUTE] = 0,
[DEVCONF_MC_FORWARDING] = 0, [DEVCONF_DISABLE_IPV6] = 0, [DEVCONF_ACCEPT_DAD] = -1,
[DEVCONF_FORCE_TLLAO] = 0, [DEVCONF_NDISC_NOTIFY] = 0,
[DEVCONF_MLDV1_UNSOLICITED_REPORT_INTERVAL] = 10000,
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nla_type=IFLA_INET6_STATS}, [[IPSTATS_MIB_NUM] = 37, [IPSTATS_MIB_INPKTS] = 4,
[IPSTATS MIB INOCTETS] = 292, [IPSTATS MIB INDELIVERS] = 4,
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= 292, [IPSTATS_MIB_INHDRERRORS] = 0, [IPSTATS_MIB_INTOOBIGERRORS] = 0,
[IPSTATS_MIB_INNOROUTES] = 0, [IPSTATS_MIB_INADDRERRORS] = 0,
[IPSTATS_MIB_INUNKNOWNPROTOS] = 0, [IPSTATS_MIB_INTRUNCATEDPKTS] = 0,
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0, [IPSTATS_MIB_REASMFAILS] = 0, [IPSTATS_MIB_FRAGOKS] = 0, [IPSTATS_MIB_FRAGFAILS] = 0,
[IPSTATS_MIB_FRAGCREATES] = 0, [IPSTATS_MIB_INMCASTPKTS] = 0, [IPSTATS_MIB_OUTMCASTPKTS]
= 2, [IPSTATS_MIB_INBCASTPKTS] = 0, [IPSTATS_MIB_OUTBCASTPKTS] = 0,
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[IPSTATS_MIB_INBCASTOCTETS] = 0, [IPSTATS_MIB_OUTBCASTOCTETS] = 0,
[IPSTATS_MIB_CSUMERRORS] = 0, ...]}, {{nla_len=52, nla_type=IFLA_INET6_ICMP6STATS},
[[ICMP6_MIB_NUM] = 6, [ICMP6_MIB_INMSGS] = 2, [ICMP6_MIB_INERRORS] = 0,
[ICMP6_MIB_OUTMSGS] = 2, [ICMP6_MIB_OUTERRORS] = 0, [ICMP6_MIB_CSUMERRORS] = 0]},
{{nla len=20, nla type=IFLA INET6 TOKEN}, inet pton(AF INET6, "::")}, {{nla len=5,
nla type=IFLA INET6 ADDR GEN MODE}, IN6 ADDR GEN MODE EUI64}]}]}, {{len=1324,
type=RTM NEWLINK, flags=NLM F MULTI, seq=1608927735, pid=5080}, {ifi family=AF UNSPEC,
ifi_type=ARPHRD_ETHER, ifi_index=if_nametoindex("enp0s3"), ifi_flags=IFF_UP|IFF_BROADCAST|
IFF_RUNNING|IFF_MULTICAST|IFF_LOWER_UP, ifi_change=0}, [{{nla_len=11, nla_type=IFLA_IFNAME},
"enp0s3"}, {{nla_len=8, nla_type=IFLA_TXQLEN}, 1000}, {{nla_len=5, nla_type=IFLA_OPERSTATE}, 6},
{{nla_len=5, nla_type=IFLA_LINKMODE}, 0}, {{nla_len=8, nla_type=IFLA_MTU}, 1500}, {{nla_type=IFLA_MTU}, 1500}, {{nla_typ
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nla_type=IFLA_MIN_MTU}, 46}, {{nla_len=8, nla_type=IFLA_MAX_MTU}, 16110}, {{nla_type=IFLA_MAX_MTU}, 16110}, {{nla_type=IFLA_MA
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nla type=IFLA CARRIER CHANGES}, 8}, {{nla len=5, nla type=IFLA PROTO DOWN}, 0}, {{nla len=8,
nla_type=IFLA_CARRIER_UP_COUNT}, 4}, {{nla_len=8, nla_type=IFLA_CARRIER_DOWN_COUNT}, 4},
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tx\_dropped=0, \ multicast=0, \ collisions=0, \ rx\_length\_errors=0, \ rx\_over\_errors=0, \ rx\_crc\_errors=0, \ rx\_frame\_errors=0, \ rx\_crc\_errors=0, \ rx\_frame\_errors=0, \ rx\_crc\_errors=0, \ rx\_crc\_errors
rx_fifo_errors=0, rx_missed_errors=0, tx_aborted_errors=0, tx_carrier_errors=0, tx_fifo_errors=0,
tx_heartbeat_errors=0, tx_window_errors=0, rx_compressed=0, tx_compressed=0, rx_nohandler=0}}, {{nla_len=100,
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tx errors=0, rx dropped=0, tx dropped=0, multicast=0, collisions=0, rx length errors=0, rx over errors=0,
rx crc errors=0, rx frame errors=0, rx fifo errors=0, rx missed errors=0, tx aborted errors=0, tx carrier errors=0,
tx fifo errors=0, tx heartbeat errors=0, tx window errors=0, rx compressed=0, tx compressed=0, rx nohandler=0}},
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[IPV4_DEVCONF_ARP_IGNORE-1] = 0, [IPV4_DEVCONF_PROMOTE_SECONDARIES-1] = 1,
[IPV4_DEVCONF_ARP_ACCEPT-1] = 0, [IPV4_DEVCONF_ARP_NOTIFY-1] = 0,
[IPV4_DEVCONF_ACCEPT_LOCAL-1] = 0, [IPV4_DEVCONF_SRC_VMARK-1] = 0,
[IPV4_DEVCONF_PROXY_ARP_PVLAN-1] = 0, [IPV4_DEVCONF_ROUTE_LOCALNET-1] = 0,
[IPV4 DEVCONF IGMPV2 UNSOLICITED REPORT INTERVAL-1] = 10000,
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 = 1000, [IPV4_DEVCONF_IGNORE_ROUTES_WITH_LINKDOWN-1] = 0,
[IPV4 DEVCONF DROP UNICAST IN L2 MULTICAST-1] = 0,
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retrans time=1000}}, {{nla len=208, nla type=IFLA INET6 CONF}, [[DEVCONF FORWARDING] = 0,
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[DEVCONF REGEN MAX RETRY] = 3, [DEVCONF MAX DESYNC FACTOR] = 600,
[DEVCONF_MAX_ADDRESSES] = 16, [DEVCONF_FORCE_MLD_VERSION] = 0,
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= 5092, [IPSTATS MIB INHDRERRORS] = 0, [IPSTATS MIB INTOOBIGERRORS] = 0,
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{{nla_len=5, nla_type=IFLA_INET6_ADDR_GEN_MODE}, IN6_ADDR_GEN_MODE_NONE}]}]}]}],
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 2640
recvmsg(9, {msg_name={sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, msg_namelen=12,
msg_iov=[{iov_base={{len=20, type=NLMSG_DONE, flags=NLM_F_MULTI, seq=1608927735, pid=5080}, 0},
iov len=4096}], msg iovlen=1, msg controllen=0, msg flags=0}, 0) = 20
sendto(9, {{len=20, type=RTM GETADDR, flags=NLM F REQUEST|NLM F DUMP, seq=1608927736, pid=0},
{ifa_family=AF_UNSPEC, ...}}, 20, 0, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 20
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ifa_index=if_nametoindex("lo")}, [{{nla_len=8, nla_type=IFA_ADDRESS}, inet_addr("127.0.0.1")}, {{nla_len=8, nla_type=IFA_ADDRESS}}, inet_addr("127.0.0.1")}, [{nla_len=8, nla_type=IFA_ADDRESS}], inet_addr("127.0.0.1")}, [{nla_type=IFA_ADDRESS}], inet_addr("127.0.0.1")}, [{nla_type=IFA_ADDRESS}], inet_addr("127.0.0.1")}, [{nla_type=IFA_ADDRESS}], inet_addr("127.0.0.1")}, [{nla_type=IFA_ADDRESS}], inet_addr("127.0.0.1")}, [{nla_type=IFA_ADDRESS}], inet_addr("127.0.0.1")}, inet_addr("127.0.0.1")
nla_type=IFA_LOCAL}, inet_addr("127.0.0.1")}, {{nla_len=7, nla_type=IFA_LABEL}, "lo"}, {{nla_len=8,
nla type=IFA FLAGS}, IFA F PERMANENT}, {{nla len=20, nla type=IFA CACHEINFO},
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flags=NLM F MULTI, seq=1608927736, pid=5080}, {ifa family=AF INET, ifa prefixlen=24, ifa flags=0,
ifa_scope=RT_SCOPE_UNIVERSE, ifa_index=if_nametoindex("enp0s3")}, [{{nla_len=8,
nla\_type=IFA\_ADDRESS\}, inet\_addr("10.0.2.15")\}, \\ \{\{nla\_len=8, nla\_type=IFA\_LOCAL\}, inet\_addr("10.0.2.15")\}, \\ \{\{nla\_type=IFA\_LOCAL\}, inet\_addr("10.0.2.15")\}, \\ \{\{nla\_type=I
{\{nla\_len=8, nla\_type=IFA\_BROADCAST\}, inet\_addr("10.0.2.255")\}, \{\{nla\_len=11, nla\_type=IFA\_LABEL\}, nla\_type=IFA\_LABEL\}, }
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nla_type=IFA_CACHEINFO}, {ifa_prefered=85829, ifa_valid=85829, cstamp=780, tstamp=1566634}}]],
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 164
recvmsg(9, {msg_name={sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, msg_namelen=12,
msg_iov=[{iov_base=[{{len=72, type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1608927736, pid=5080},
{ifa_family=AF_INET6, ifa_prefixlen=128, ifa_flags=IFA_F_PERMANENT, ifa_scope=RT_SCOPE_HOST,
ifa_index=if_nametoindex("lo")}, [{{nla_len=20, nla_type=IFA_ADDRESS}, inet_pton(AF_INET6, "::1")},
{{nla_len=20, nla_type=IFA_CACHEINFO}, {ifa_prefered=4294967295, ifa_valid=4294967295, cstamp=160,
tstamp=160}}, {{nla_len=8, nla_type=IFA_FLAGS}, IFA_F_PERMANENT}]}, {{len=72, type=RTM_NEWADDR,
flags=NLM_F_MULTI, seq=1608927736, pid=5080}, {ifa_family=AF_INET6, ifa_prefixlen=64,
ifa_flags=IFA_F_PERMANENT, ifa_scope=RT_SCOPE_LINK, ifa_index=if_nametoindex("enp0s3")},
[{{nla len=20, nla type=IFA ADDRESS}, inet pton(AF INET6, "fe80::18ac:705b:f24b:491c")}, {{nla len=20,
nla type=IFA CACHEINFO}, {ifa prefered=4294967295, ifa valid=4294967295, cstamp=779, tstamp=928}},
{{nla len=8, nla type=IFA FLAGS}, IFA F PERMANENT|IFA F NOPREFIXROUTE}]}], iov len=4096}],
msg iovlen=1, msg controllen=0, msg flags=0}, 0) = 144
recvmsg(9, {msg_name={sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, msg_namelen=12,
msg_iov=[{iov_base={{len=20, type=NLMSG_DONE, flags=NLM_F_MULTI, seq=1608927736, pid=5080}, 0},
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 20
                                            = 0
socket(AF_INET, SOCK_STREAM|SOCK_CLOEXEC, IPPROTO_TCP) = 9
setsockopt(9, SOL_SOCKET, SO_REUSEADDR, [1], 4) = 0
bind(9, {sa_family=AF_INET, sin_port=htons(8080), sin_addr=inet_addr("127.0.0.1")}, 16) = 0
listen(9, 100)
getsockname(9, {sa_family=AF_INET, sin_port=htons(8080), sin_addr=inet_addr("127.0.0.1")}, [128->16]) = 0
getsockname(9, {sa_family=AF_INET, sin_port=htons(8080), sin_addr=inet_addr("127.0.0.1")}, [128->16]) = 0
write(6, "\1\0\0\0\0\0\0\0\0", 8)
                                                       = 8
write(8, "\1\0\0\0\0\0\0\0\", 8)
                                                       = 8
fstat(1, {st_mode=S_IFCHR|0620, st_rdev=makedev(0x88, 0), ...}) = 0
write(1, "> ", 2)
fstat(0, {st mode=S IFCHR|0620, st rdev=makedev(0x88, 0), ...}) = 0
read(0, "create 1\n", 1024)
clone(child stack=NULL, flags=CLONE CHILD CLEARTID|CLONE CHILD SETTID|SIGCHLD,
child tidptr=0x7f464f8a08d0) = 5083
poll([\{fd=8, events=POLLIN\}], 1, 0) = 1([\{fd=8, revents=POLLIN\}])
read(8, "\1\0\0\0\0\0\0\0", 8)
```

```
poll([\{fd=8, events=POLLIN\}], 1, 0) = 0 (Timeout)
poll([{fd=8, events=POLLIN}], 1, 2000) = 1 ([{fd=8, revents=POLLIN}])
read(8, "\1\0\0\0\0\0\0\0\", 8)
                               = 8
poll([{fd=8, events=POLLIN}], 1, 0)
                                    = 0 (Timeout)
poll([{fd=8, events=POLLIN}], 1, -1) = 1 ([{fd=8, revents=POLLIN}])
read(8, "\1\0\0\0\0\0\0\0\", 8)
                                    = 0 (Timeout)
poll([{fd=8, events=POLLIN}], 1, 0)
poll([\{fd=8, events=POLLIN\}], 1, -1) = 1([\{fd=8, revents=POLLIN\}])
read(8, "\1\0\0\0\0\0\0\0", 8)
poll([{fd=8, events=POLLIN}], 1, 0)
                                    = 0 (Timeout)
write(6, "\1\0\0\0\0\0\0\0\0", 8)
                               = 8
write(1, "OK:5083\n", 8)
                                = 8
write(1, "> ", 2)
                           = 2
read(0, "remove 1\n", 1024)
                                = 9
kill(5083, SIGTERM)
                                = 0
kill(5083, SIGKILL)
                               = 0
write(1, "OK\n", 3)
                             =3
write(1, "> ", 2)
                           = 2
read(0, 0x56127b7ddf10, 1024)
                                   = ? ERESTARTSYS (To be restarted if SA_RESTART is set)
--- SIGCHLD {si_signo=SIGCHLD, si_code=CLD_KILLED, si_pid=5083, si_uid=1000, si_status=SIGTERM,
si_utime=0, si_stime=0} ---
                              = 5
read(0, "exit\n", 1024)
write(4, "\1\0\0\0\0\0\0, 8)
                               = 8
write(4, "\1\0\0\0\0\0\0, 8)
poll([{fd=3, events=POLLIN}], 1, -1)
                                    = 1 ([{fd=3, revents=POLLIN}])
read(3, "\1\0\0\0\0\0\0\0\0", 8)
                               = 8
write(6, "\1\0\0\0\0\0\0\0\", 8)
                               = 8
                         = 0
close(7)
close(6)
                         = 0
close(5)
                         = 0
close(4)
                         = 0
close(3)
                         = 0
lseek(0, -1, SEEK_CUR)
                                 = -1 ESPIPE (Illegal seek)
exit_group(0)
                           = ?
+++ exited with 0 +++
4. Листинг программы
[leo@pc src]$ cat main.cpp
#include "server.hpp"
#include "tree.hpp"
#include <algorithm>
#include <csignal>
#include <iostream>
#include <set>
#include <string>
#include <unistd.h>
#include <vector>
#include <zmq.hpp>
int main()
{
    zmq::context_t context(1);
    zmq::socket_t mainSocket(context, ZMQ_REQ);
    // ZMQ_SNDTIMEO: Maximum time before a send operation returns with EAGAIN
    mainSocket.setsockopt(ZMQ_SNDTIMEO, 2000);
    // ZMQ_LINGER: linger period determines how long pending messages which have yet to be sent to a
peer shall linger in memory after a socket is closed
    int linger = 0;
    mainSocket.setsockopt(ZMQ_LINGER, &linger, sizeof(linger));
    int port = bindSocket(mainSocket);
    Tree tree;
    int childPid = 0;
    int childId = 0;
    int createNodeId;
```

int id; char excmd;

```
std::string word;
int val;
std::string sendingMsg;
std::string receivedMsg;
std::string cmd;
while (std::cout << "> " && std::cin >> cmd) {
   if (cmd == "create") {
          std::cin >> createNodeId;
          if (childPid == 0) {
               childPid = fork();
               if (childPid == -1) {
    std::cout << "Unable to create first worker node\n";</pre>
                    childPid = 0;
                    exit(1);
               else if (childPid == 0) {
                    createNode(createNodeId, port);
               else {
                    childId = createNodeId;
sendMessage(mainSocket, "pid");
                    receivedMsg = receiveMessage(mainSocket);
               }
         }
else {
               std::ostringstream sendingMsgStream;
sendingMsgStream << "create " << createNodeId;
               sendMessage(mainSocket, sendingMsgStream.str());
               receivedMsg = receiveMessage(mainSocket);
          }
          if (receivedMsg.substr(0, 2) == "OK") {
               tree.insert(createNodeId);
          std::cout << receivedMsg << "\n";</pre>
     else if (cmd == "remove") {
          if (childPid == 0) {
    std::cout << "Error: Not found\n";</pre>
               continue;
          std::cin >> createNodeId;
          if (createNodeId == childId) {
               kill(childPid, SIGTERM);
kill(childPid, SIGKILL);
               childId = childPid = 0;
std::cout << "OK\n";
               tree.erase(createNodeId);
               continue;
          sendingMsg = "remove " + std::to_string(createNodeId);
sendMessage(mainSocket, sendingMsg);
          receivedMsg = receiveMessage(mainSocket);
          if (receivedMsg.substr(0, 2) == "OK")
          tree.erase(createNodeId);
std::cout << receivedMsg << "\n";
     else if (cmd == "exec") {
          std::cin >> id >> excmd >> word;
          if (excmd == '+')
               std::cin >> val;
          sendingMsg = "exec " + std::to_string(id);
          sendMessage(mainSocket, sendingMsg);
          receivedMsg = receiveMessage(mainSocket);
          if (receivedMsg == "Node is available") {
   if (excmd == '+') {
                    tree.dictInsertWord(id, word, val);
std::cout << "OK:" << id << std::endl;</pre>
               if (excmd == '?') {
    std::cout << "OK:" << id << ": ";
                    tree.dictGetWord(id, word);
          else {
```

```
}
                             else if (cmd == "ping") {
                                           std::cin >> id;
                                           std::vector<int> nodesList = tree.getNodesList();
                                           bool nodeExists = binary_search(nodesList.begin(), nodesList.end(), id);
                                           if (nodeExists == 0) {
                                                          std::cout << "Error: Not found\n";
                                            else {
                                                          sendMessage(mainSocket, "exec " + std::to_string(id));
                                                          receivedMsg = receiveMessage(mainSocket);
                                                           std::istringstream is;
                                                          if (receivedMsg.substr(0, 5) == "Error")
    std::cout << "OK:0\n";</pre>
                                                          else
                                                                         std::cout << "OK:1\n";
                                           }
                             else if (cmd == "pingall") {
    std::vector<int> nodesList = tree.getNodesList();
                                           if (nodesList.empty()) {std::cout << "Error: Tree is empty\n"; continue;}</pre>
                                            sendMessage(mainSocket, "pingall");
                                           receivedMsg = receiveMessage(mainSocket);
                                            std::istringstream is;
                                            if (receivedMsg.substr(0, 5) == "Error")
                                                          is = std::istringstream("");
                                            else
                                                          is = std::istringstream(receivedMsg);
                                           std::set<int> receivedNodes;
                                           int rec_id;
                                           while (is >> rec_id) {
                                                          receivedNodes.insert(rec_id);
                                           std::cout << "Received nodes: ";</pre>
                                           for (const int &i : receivedNodes)
std::cout << i << " ";
                                            std::cout << "\nNodes list:</pre>
                                            for (const int &i : nodesList)
                                                          std::cout << i << " ";
                                           std::cout << "\n";
                             else if (cmd == "exit") {
                                           break;
                             else {
                                           std::cout << "Unknown command\n";</pre>
                             }
               return 0;
[leo@pc src]$ cat child.cpp
#include "server.hpp"
#include <csignal>
#include <string>
#include <unistd.h>
int main(int argc, char **argv)
{
               // \theta^{\circ}\theta^{1}\theta^{'}\theta_{\downarrow}^{} \theta_{\downarrow}^{} \theta_
              int id = std::stoi(argv[1]);
              int parentPort = std::stoi(argv[2]);
              // Đ¿Đ¾Đ´Đ°Đ»ÑŽÑ‡ĐμĐ½Đ Đμ
              zmq::context_t context(2);
              zmq::socket_t parentSocket(context, ZMQ_REP);
              parentSocket.connect(getPortName(parentPort));
              zmq::socket_t leftSocket(context, ZMQ_REQ);
              zmq::socket_t rightSocket(context, ZMQ_REQ);
              int linger = 0;
               leftSocket.setsockopt(ZMQ_SNDTIMEO, 2000);
```

std::cout << receivedMsg << std::endl;</pre>

```
leftSocket.setsockopt(ZMQ_LINGER, &linger, sizeof(linger));
                 rightSocket.setsockopt(ZMQ_SNDTIMEO, 2000);
                  rightSocket.setsockopt(ZMQ_LINGER, &linger, sizeof(linger));
                 int leftPort = bindSocket(leftSocket);
                 int rightPort = bindSocket(rightSocket);
                 // Đ²Ñ□Đ¿Đ¾Đ¾Đ¾Đ3аÑ,ĐμĐ»ÑŒĐ½Ñ<Đμ Đ¿ĐμÑ€ĐμĐ¼ĐμĐ½Đ½Ñ<Đμ
                 int leftPid = 0;
                 int rightPid = 0;
                 int leftId = 0;
                 int rightId = 0;
                 std::string request;
                 std::string cmd;
                 while (true) {
    request = receiveMessage(parentSocket);
                                    std::istringstream cmdStream(request);
                                   cmdStream >> cmd;
                                    if (cmd == "id") {
                                                    printf("debug\n");
                                                     .
std::string parentString = "OK:" + std::to_string(id);
                                                     sendMessage(parentSocket, parentString);
                                   else if (cmd == "pid") {
    std::string parentString = "OK:" + std::to_string(getpid());
                                                    sendMessage(parentSocket, parentString);
                                  else if (cmd == "create") {
   int idToCreate;
   cmdStream >> idToCreate;
                                                    // ÑfĐ¿Ñ€Đ°Đ²Đ»ÑαюѰĐ,Đ¹ ÑfĐ ĐμĐ» ÑαĐ¾Đ¾Đ±Ñ¾Đ°ĐμÑ, id Đ½Đ¾Đ²Đ¾Đ ¾ ÑfРла Đ,
D_{\dot{c}}D_{\dot{c}}M_{\dot{c}}N_{\dot{c}}N_{\dot{c}}, D^{\circ}D^{\circ}D_{\dot{c}}M_{\dot{c}}N_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}D_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c}}M_{\dot{c
                                                   \$ D \mu \tilde{\mathsf{N}}_{\mathsf{o}} \tilde{\mathsf{N}}, D^2 \tilde{\mathsf{N}}_{\mathsf{f}} D \mu \tilde{\mathsf{N}}_{\mathsf{f}}, \quad D \wr D^3 \tilde{\mathsf{N}}_{\mathsf{o}} \tilde{\mathsf{N}} \wr D \gg D^\circ D \mu D^4 \quad D^3 \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} \quad D^3 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{D}}, \quad \tilde{\mathsf{D}}_{\mathsf{f}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{D}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{D}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{D}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{D}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{f}} \tilde{\mathsf{N}}_{\mathsf{f}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{o}} \tilde{\mathsf{N}}_{\mathsf{o}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \perp D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{o}} \tilde{\mathsf{N}}_{\mathsf{o}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \gg D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{o}} \tilde{\mathsf{N}}_{\mathsf{o}}, \quad \tilde{\mathsf{N}}_{\mathsf{o}} D \gg D^\circ D \gg D^1 \quad D^2 \tilde{\mathsf{N}}_{\mathsf{o}} D \gg D^1 \quad D^2 \tilde{\mathsf{o}} D \gg D^2 D
                                                                      std::string msgString = "Error: Already exists";
                                                                      sendMessage(parentSocket, msgString);
                                                     else if (idToCreate < id) {
                                                                      if (leftPid == 0) {
                                                                                        leftPid = fork();
                                                                                        if (leftPid == -1) {
                                                                                                         sendMessage(parentSocket, "Error: fork fails");
                                                                                                         leftPid = 0;
                                                                                        else if (leftPid == 0) {
                                                                                                         createNode(idToCreate, leftPort);
                                                                                        else {
                                                                                                         leftId = idToCreate;
                                                                                                         sendMessage(leftSocket, "pid");
                                                                                                         sendMessage(parentSocket, receiveMessage(leftSocket));
                                                                                        }
                                                                      else {
                                                                                        sendMessage(leftSocket, request);
                                                                                        sendMessage(parentSocket, receiveMessage(leftSocket));
                                                  rightPid = fork();
                                                                                        if (rightPid == -1) {
                                                                                                         sendMessage(parentSocket, "Error: fork fails");
                                                                                                         rightPid = 0;
                                                                                        else if (rightPid == 0) {
                                                                                                         createNode(idToCreate, rightPort);
                                                                                        else {
                                                                                                         rightId = idToCreate;
                                                                                                         sendMessage(rightSocket, "pid");
sendMessage(parentSocket, receiveMessage(rightSocket));
                                                                                        }
                                                                      else {
                                                                                        sendMessage(rightSocket, request);
                                                                                        sendMessage(parentSocket, receiveMessage(rightSocket));
```

```
}
            }
        else if (cmd == "remove") {
            int idToDelete;
            cmdStream >> idToDelete;
             if (idToDelete < id) {</pre>
                 if (leftId == 0) {
                     sendMessage(parentSocket, "Error: Node not found");
                 else if (leftId == idToDelete) {
    sendMessage(leftSocket, "recursiveKilling");
                     receiveMessage(leftSocket);
                     kill(leftPid, SIGTERM);
                     kill(leftPid, SIGKILL);
                     leftId = 0;
                     leftPid = 0;
                     sendMessage(parentSocket, "OK");
                 else {
                     sendMessage(leftSocket, request);
sendMessage(parentSocket, receiveMessage(leftSocket));
             else {
                 if (rightId == 0) {
                     sendMessage(parentSocket, "Error: Node not found");
                 else if (rightId == idToDelete) {
                     sendMessage(rightSocket, "recursiveKilling");
                     receiveMessage(rightSocket);
                     kill(rightPid, SIGTERM);
                     kill(rightPid, SIGKILL);
                     rightId = 0;
                     rightPid = 0;
                     sendMessage(parentSocket, "OK");
                 else {
                     sendMessage(rightSocket, request);
                     sendMessage(parentSocket, receiveMessage(rightSocket));
            }
        else if (cmd == "exec") {
   int execNodeId;
             cmdStream >> execNodeId;
             if (execNodeId == id) {
                 std::string receiveMessage = "Node is available";
                 sendMessage(parentSocket, receiveMessage);
             else if (execNodeId < id) {
                 if (leftPid == 0) {
                     std::string receiveMessage = "Error:" + std::to_string(execNodeId) + ": Not
found";
                     sendMessage(parentSocket, receiveMessage);
                 else {
                     sendMessage(leftSocket, request);
                     sendMessage(parentSocket, receiveMessage(leftSocket));
            std::string receiveMessage = "Error:" + std::to_string(execNodeId) + ": Not
found";
                     sendMessage(parentSocket, receiveMessage);
                 else {
                     sendMessage(rightSocket, request);
                     sendMessage(parentSocket, receiveMessage(rightSocket));
                 }
            }
        else if (cmd == "pingall") {
             std::ostringstream res;
            std::string leftRes;
            std::string rightRes;
res << id << " ";</pre>
             if (leftPid != 0) {
                 sendMessage(leftSocket, "pingall");
```

```
leftRes = receiveMessage(leftSocket);
             sendMessage(rightSocket, "pingall");
                 rightRes = receiveMessage(rightSocket);
             if (!leftRes.empty() && leftRes.substr(0, 5) != "Error") {
                 res << leftRes << " ";
             if (!rightRes.empty() && rightRes.substr(0, 5) != "Error") {
                 res << rightRes << " ";
             sendMessage(parentSocket, res.str());
        else if (cmd == "recursiveKilling") {
             if (leftPid == 0 && rightPid == 0) {
                 sendMessage(parentSocket, "OK");
             else {
                 if (leftPid != 0) {
                      sendMessage(leftSocket, "recursiveKilling");
                      receiveMessage(leftSocket);
                      kill(leftPid, SIGTERM);
kill(leftPid, SIGKILL);
                 if (rightPid != 0) {
    sendMessage(rightSocket, "recursiveKilling");
                      receiveMessage(rightSocket);
                      kill(rightPid, SIGTERM);
kill(rightPid, SIGKILL);
                 sendMessage(parentSocket, "OK");
             }
        if (parentPort == 0) {
             break;
}[leo@pc src]$ cat server.hpp
#pragma once
#include <cstdlib>
#include <string>
#include <unistd.h>
#include <zmq.hpp>
// send message to the particular socket
bool sendMessage(zmq::socket_t &socket, const std::string &message_string)
{
    // message size init
    zmq::message_t message(message_string.size());
    // message content init
    memcpy(message.data(), message_string.c_str(), message_string.size());
    return socket.send(message);
}
std::string receiveMessage(zmq::socket_t &socket)
    zmq::message_t message;
    int recResult;
    // receiving message from socket
    try {
        recResult = (int)socket.recv(&message);
if (recResult < 0) {</pre>
             perror("socket.recv()");
             exit(1);
        }
    catch (...) {
        recResult = 0;
    // transform to string
    std::string recieved_message((char *)message.data(), message.size());
if (recieved_message.empty() || !recResult) {
        return "Error: Node is not available";
    return recieved_message;
std::string getPortName(int port)
```

```
{
    return "tcp://127.0.0.1:" + std::to_string(port);
int bindSocket(zmq::socket_t &socket)
    int port = 8080;
    // create endpoint and bind it to the socket
    while (true) {
        try {
             socket.bind(getPortName(port));
             break;
        catch (...) {
             port++;
    return port;
}
void createNode(int id, int port)
{
    // new node process
execl("./child", "child", std::to_string(id).c_str(), std::to_string(port).c_str(), NULL);
}[leo@pc src]$ cat tree.hpp
#pragma once
#include <iostream>
#include <vector>
#include <unordered_map>
class Tree {
private:
    struct Node;
public:
    Tree() = default;
    ~Tree()
    {
        deleteTree(root);
    }
    bool find(const int &id)
        Node *temp = root;
        while (temp != nullptr) {
             if (temp->id == id)
                 break;
             if (id > temp->id)
                 temp = temp->right;
             if (id < temp->id)
                 temp = temp->left;
        return temp != nullptr;
    }
    void insert(int id)
        if (root == nullptr) {
             root = new Node(id);
             return;
        Node *temp = root;
        while (temp != nullptr) {
             if (id == temp->id)
                 break;
             if (id < temp->id) {
   if (temp->left == nullptr) {
                      temp->left = new Node(id);
                     break;
                 temp = temp->left;
             if (id > temp->id) {
                 if (temp->right == nullptr) {
    temp->right = new Node(id);
                     break;
                 temp = temp->right;
             }
```

```
}
    void erase(int id)
        Node *prev_id = nullptr;
Node *temp = root;
        while (temp != nullptr) {
             if (id == temp -> id) {
                 if (prev_id == nullptr) {
                     root = nullptr;
                 prev_id->left = nullptr;
                          prev_id->right = nullptr;
                 deleteTree(temp);
             else if (id < temp->id) {
                 prev_id = temp;
                 temp = temp->left;
             else if (id > temp->id) {
                 prev_id = temp;
                 temp = temp->right;
             }
        }
    }
    std::vector<int> getNodesList() const
        std::vector<int> result;
        getNodesList(root, result);
        return result;
    void dictInsertWord(int id, std::string word, int value)
        Node *node = getNodeById(root, id);
        node->dictionary[word] = value;
    void dictGetWord(int id, std::string word)
        Node *node = getNodeById(root, id);
        if (node->dictionary.find(word) == node->dictionary.end())
    std::cout << "'" << word << "' not found" << '\n';</pre>
        else
             std::cout << node->dictionary[word] << '\n';</pre>
    }
private:
    struct Node {
        Node(int id) : id(id) {}
        int id = 0;
Node *left = nullptr;
        Node *right = nullptr;
        std::unordered_map<std::string, int> dictionary;
    };
    Node *root = nullptr;
    Node *getNodeById(Node *root, int id)
    {
        if (root == nullptr || root->id == id) {
             return root;
        }
        if (root->id < id) {</pre>
             return getNodeById(root->right, id);
        return getNodeById(root->left, id);
    }
    void getNodesList(Node *node, std::vector<int> &v) const
        if (node == nullptr)
```

```
return;
  getNodesList(node->left, v);
  v.push_back(node->id);
  getNodesList(node->right, v);
}

void deleteTree(Node *node)
{
  if (node == nullptr)
      return;
  deleteTree(node->left);
  deleteTree(node->right);
  delete node;
}
};
```

#### 5. Выводы

По мере выполнения данной лабораторной работы я освоил большое количество навыков: в первую очередь, научился работать с очередями сообщений. На примере библиотеки ZeroMQ я описал взаимодействие между двумя разными программами с помощью неё.

Также я описал бинарное дерево с поддержкой различных операций, в том числе — хранение в узлах дерева словаря. Это было нетрудно, благо, в STL существует контейнер unordered\_map, позволяющий производить все необходимые для работы со словарём операции быстро и эффективно.

Помимо всего этого, удалось реализовать два вида проверки доступности узлов — ping id и pingall. Первый было поставлено реализовать по заданию, а второй — для удобного тестирования программы.

ZeroMQ — прекрасная технология, мне понравилось с ней работать, ибо её API кроток и понятен. Функции описываются на довольно-таки «высокоуровневом» языке. Плюс ко всему есть «обертка», более высокоуровневая библиотека сррхта, сокращающая объем кода в несколько раз. Также радует, что библиотека является кроссплатформенной.