

Functional Programming

- Functional programming is the process of building software by composing pure functions, avoiding shared state, mutable data, and side-effects.
- Functional programming is declarative (telling the computer what you want to do) rather than imperative (telling the computer exactly how to do that), and application state flows through pure functions.
- Functional programming is based on mathematical functions.
- Some of the popular functional programming languages include: Lisp, Python, Erlang, Haskell, Clojure, etc.
- Functional programming languages are categorized into two groups,
- Pure Functional Languages – These types of functional languages support only the functional paradigms. For example – Haskell.
- Impure Functional Languages – These types of functional languages support the functional paradigms and imperative style programming. For example – LISP.
- In programming terms, a function is a block of statements that performs a specific task.
- Functions accept data, process it, and return a result.
- Functions are written primarily to support the concept of reusability.
- Once a function is written, it can be called easily, without having to write the same code again and again.
- Why Functional Programming?
- It's generally more concise
- It's generally more predictable
- It's easier to test than object-oriented code

Lambda Calculus

- Lambda calculus is a framework developed by Alonzo Church in 1930s to study computations with functions.
- The λ calculus can be called the smallest universal programming language of the world.
- The central concept in the lambda calculus is an expression which we can think of as a program that when evaluated returns a result consisting of another lambda calculus expression. Ex: $\lambda x. (+ x 1)$

$$\text{expr} \rightarrow \lambda \text{ variable . expr} \mid \text{expr expr} \mid \text{variable} \mid (\text{expr}) \mid \text{constant}$$
- A variable is an identifier or “name” can be any of the letters a, b, c,...
- A constant is a built-in function such as an integer or boolean.
- The λ calculus consists of a single transformation rule (variable substitution) and a single function definition scheme
- An expression is defined recursively as follows:

$$\langle \text{expression} \rangle := \langle \text{name} \rangle \mid \langle \text{function} \rangle \mid \langle \text{application} \rangle$$

$$\langle \text{function} \rangle := \lambda \langle \text{name} \rangle . \langle \text{expression} \rangle$$

$$\langle \text{application} \rangle := \langle \text{expression} \rangle \langle \text{expression} \rangle$$
- λ expression with a single identifier is called as the identity function

$$\lambda x. x$$

Function Abstraction or Creation

- A function abstraction, often called a lambda abstraction, is a lambda expression that defines a function.
- A function abstraction: $\lambda x. \text{expr}$ consists of four parts, a lambda followed by a variable, a period, and then an expression (Body).
- In the function abstraction $\lambda x. \text{expr}$ the variable x is the formal parameter of the function also called placeholder and expr is the body of the function.
- For example, the function abstraction $\lambda x. + x 1$ defines a function of x that adds x to 1. Parentheses can be added to lambda expressions

for clarity. Thus, we could have written this function abstraction as $\lambda x. (+ x 1)$ or even as $(\lambda x. (+ x 1))$.

- In C this function definition might be written as `int addOne (int x){
return (x + 1); }`
- Unlike C, the lambda abstraction does not give a name to the function. The lambda expression itself is the function and have single argument.
- $\lambda x. \text{expr}$ binds the variable x in expr and that expr is the scope of the variable.

Function Application

- Function application –
- A function application, often called a lambda application, consists of an expression followed by an expression: expr expr .
 - The notation $E1.E2$ to denote the application of function $E1$ to actual argument $E2$.
- The first expression is a function abstraction and the second expression is the argument to which the function is applied.
- Expressions can be thought of as programs in the language of lambda calculus.
- All functions in lambda calculus have exactly one argument.
- Multiple-argument functions are represented by currying
 - For example, the lambda expression $\lambda x. (+ x 1) 2$ is an application of the function $\lambda x. (+ x 1)$ to the argument 2.
 - This function application $\lambda x. (+ x 1) 2$ can be evaluated by substituting the argument 2 for the formal parameter x in the body $(+ x 1)$.
 - Doing this we get $(+ 2 1)$. This substitution is called a beta reduction.

- Beta reductions are like macro substitutions in C. To do beta reductions correctly we may need to rename bound variables in lambda expressions to avoid name clashes.
- Function application associates left-to-right; thus, $f\ g\ h = (f\ g)h$.
- Function application binds more tightly than λ ; thus, $\lambda x. f\ g\ x = (\lambda x. (f\ g))x$.
 - Multiple expressions: $E_1 E_2 E_3 \dots E_n \quad (\dots ((E_1 E_2) E_3) \dots E_n)$
- Functions in the lambda calculus are first-class citizens; that is to say, functions can be used as arguments to functions and functions can return functions as results.

Free and bound variables

- Bound variables:
 - In the function definition $\lambda x.x$ the variable x in the body of the definition (the second x) is bound because its first occurrence in the definition is λx where x is preceded by λ .
- Free variables:
 - A variable or a name not preceded by a λ is called a “free variable”.
 - In the function $(\lambda x.xy)$, the variable x in the body of the function is

bound and the variable y is free.

- Ex: In the expression $(\lambda x.x)(\lambda y.yx)$:
 - The variable x in the body of the leftmost expression is bound to the first lambda.
 - The variable y in the body of the second expression is bound to the second lambda.
 - The variable x in the body of the second expression is free.

- The x in second expression is independent of the x in first expression.

Practice Problems

1. Lambda calculus Make all parentheses explicit in the following

λ -expressions a. $\lambda x.xz \lambda y.xy$ $(\lambda x.((x z) (\lambda y.(x y))))$

b. $(\lambda x.xz)\lambda y.w\lambda w.wyzx$ $((\lambda x.(x z)) (\lambda y.(w (\lambda w.(((w y) z) x))))))$

c. $\lambda x.xy\lambda x.yx$ $(\lambda x.((x y) (\lambda x.(y x))))$

Find all free (unbound) variables in the following λ -expressions

d. $\lambda x.x z\lambda y.x y$ $(\lambda x.((x z) (\lambda y.(x y))))$

e. $(\lambda x. x z)\lambda y. w\lambda w. w y z x$ $((\lambda x.(x z)) (\lambda y.(w (\lambda w.(((w y) z) x))))))$

f. $\lambda x. x y\lambda x. y x$ $(\lambda x.((x y) (\lambda x.(y x))))$

Q1. Explicit Parenthesis Make the parentheses in the following lambda expressions explicit: $\lambda x. x y \lambda y. y y z$ Note: You may use λ , \backslash , or L to denote the lambda symbol.

$(\lambda x. ((x y) (\lambda y. (y y) z)))$

Correctly parenthesize each of these lambda expressions:

a) $\lambda x. x \lambda y. y x$

Make all parentheses explicit in the following expressions:

$\lambda x.xz \lambda y.xy$

$(\lambda x.xz \lambda y.xy)$

$(\lambda x.(xz \lambda y.xy))$

$(\lambda x.(xz (\lambda y.xy)))$

$(\lambda x.((xz) (\lambda y.xy)))$

$(\lambda x.((xz) (\lambda y.(xy))))$

Correctly parenthesize each of these lambda expressions:

- a) $\lambda x . x \lambda y . y x$
- b) $(\lambda x . x) (\lambda y . y) \lambda x . x (\lambda y . y) z$
- c) $(\lambda f . \lambda y . \lambda z . f z y z) p x$
- d) $\lambda x . x \lambda y . y \lambda z . z \lambda w . w z y x$

Find the set of free variables for each of the following lambda expressions:

- a) $\lambda x . x y \lambda z . x z$
- b) $(\lambda x . x y) \lambda z . w \lambda w . w z y x$
- c) $x \lambda z . x \lambda w . w z y$
- d) $\lambda x . x y \lambda x . y x$