

# Discrete Mathematics – Comprehensive Study Guide

## I. Propositional Logic and Proof Techniques

### Definitions & Operators

Concept	Definition / Truth Condition
Proposition	A declarative statement that is either true or false, but not both.
Propositional Formula	A proposition containing propositional variables and operators.
Equivalent Propositions	$p \equiv q$ iff they have identical truth tables.
Negation $\neg p$	True when $p$ is false.
Conjunction $p \wedge q$	True iff both $p$ and $q$ are true.
Disjunction $p \vee q$	True iff at least one of $p, q$ is true.
Exclusive-OR $p \oplus q$	True iff exactly one of $p, q$ is true.
Implication $p \Rightarrow q$	False only when $p$ is true and $q$ is false.
Biconditional $p \Leftrightarrow q$	True when $p$ and $q$ have the same truth value.
Converse	$q \Rightarrow p$ .
Contrapositive	$\neg q \Rightarrow \neg p$ (equivalent to $p \Rightarrow q$ ).
Inverse	$\neg p \Rightarrow \neg q$ .
DNF	A disjunction of conjunctions.
CNF	A conjunction of disjunctions.

## Rules of Propositional Logic

Commutativity:  $p \wedge q \equiv q \wedge p, \quad p \vee q \equiv q \vee p$

Associativity:  $p \wedge (q \wedge r) \equiv (p \wedge q) \wedge r$

Identity:  $p \wedge T \equiv p, \quad p \vee F \equiv p$

Idempotence:  $p \wedge p \equiv p, \quad p \vee p \equiv p$

Domination:  $p \wedge F \equiv F, \quad p \vee T \equiv T$

Complement:  $p \wedge \neg p \equiv F, \quad p \vee \neg p \equiv T, \quad \neg(\neg p) \equiv p$

Distributivity:  $p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$

De Morgan:  $\neg(p \wedge q) \equiv \neg p \vee \neg q, \quad \neg(p \vee q) \equiv \neg p \wedge \neg q$

Implication:  $p \Rightarrow q \equiv \neg p \vee q$

## Induction Techniques

### Mathematical Induction:

1. Base Case: prove  $P(n_0)$
2. Induction Hypothesis: assume  $P(n)$
3. Induction Step: prove  $P(n + 1)$

### Strong Induction:

1. Base Case: prove  $P(n_0)$
2. Hypothesis:  $P(k)$  true for all  $k \in [n_0, n]$
3. Step: prove  $P(n + 1)$

## Key Results

$$\begin{aligned}\sum_{i=1}^n i &= \frac{n(n+1)}{2} \\ \sum_{i=0}^n r^i &= \frac{r^{n+1} - 1}{r - 1}, \quad r \neq 1 \\ (1+x)^n &\geq 1 + nx, \quad x > -1\end{aligned}$$

**Euclid's Lemma:** If  $p$  is prime and  $p \mid ab$ , then  $p \mid a$  or  $p \mid b$ .

**Fundamental Theorem of Arithmetic:** Unique prime factorization for every  $n > 1$ .

## II. Set Theory, Relations, and Functions

### Sets

$$S = T \iff S \subseteq T \text{ and } T \subseteq S$$

Power set:  $\text{pow}(A) = \{B : B \subseteq A\}$

$$|\text{pow}(A)| = 2^{|A|}$$

$$A \cup B = \{x : x \in A \vee x \in B\}$$

$$A \cap B = \{x : x \in A \wedge x \in B\}$$

$$A - B = \{x : x \in A \wedge x \notin B\}$$

De Morgan (Sets):

$$(A \cup B)^c = A^c \cap B^c, \quad (A \cap B)^c = A^c \cup B^c.$$

### Relations and Partitions

Relation:  $R \subseteq A \times A$ .

- Reflexive:  $(a, a) \in R$ .
- Symmetric:  $(a, b) \in R \Rightarrow (b, a) \in R$ .
- Transitive:  $(a, b), (b, c) \in R \Rightarrow (a, c) \in R$ .
- Equivalence relation: reflexive, symmetric, transitive.

$$[x]_R = \{a \in A : (a, x) \in R\}.$$

Partition: nonempty subsets that are pairwise disjoint and whose union is  $A$ .

### Functions

A function  $F : X \rightarrow Y$  satisfies uniqueness of outputs.

- Injective:  $f(x_1) = f(x_2) \Rightarrow x_1 = x_2$ .
- Surjective: range =  $Y$ .
- Bijective: injective and surjective.

Composition:  $(G \circ F)(x) = G(F(x))$ .

## III. Cardinality and Countability

- Countably infinite: bijection  $\mathbb{N} \rightarrow X$ .
- Uncountable: no such bijection.
- Characteristic function:  $\chi_S(a) = 1$  if  $a \in S$ , else 0.

Pigeonhole Principle: If  $|X| > |Y|$ , no injective  $X \rightarrow Y$  exists.

## IV. Combinatorics (Counting Rules)

### Rules

**Bijection Rule:** If  $F : X \rightarrow Y$  bijective,  $|X| = |Y|$ .

**Product Rule:**

$$|A_1 \times \cdots \times A_n| = |A_1| \cdots |A_n|.$$

**Generalized Product Rule:** If  $n_i$  choices at step  $i$ , total =  $\prod n_i$ .

**Sum Rule:**

$$\left| \bigcup A_i \right| = \sum |A_i| \quad (\text{disjoint}).$$

**Division Rule:** If a  $k$ -to-1 map  $A \rightarrow B$  exists,  $|B| = \frac{|A|}{k}$ .

**Subset Rule:**

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}.$$

**Multinomial:**

$$\binom{n}{k_1, k_2, \dots, k_m} = \frac{n!}{k_1!k_2!\cdots k_m!}.$$

**Binomial Theorem:**

$$(a+b)^n = \sum_{i=0}^n \binom{n}{i} a^{n-i} b^i.$$

**Inclusion-Exclusion (2 sets):**

$$|A \cup B| = |A| + |B| - |A \cap B|.$$

**Pascal Identity:**

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}.$$

**Counting Identities:**

$$\sum_{i=0}^n \binom{n}{i} = 2^n, \quad \text{number of } n\text{-bit strings} = 2^n.$$

**Functions:**

$$\text{Total } A \rightarrow B = |B|^{|A|}, \quad \text{Injective } A \rightarrow B = P(|B|, |A|) = |B|(|B|-1)\cdots$$

**Permutations:**  $n!$ .

**Circular arrangements:**  $(n-1)!$ .

**Stars and Bars:**

$$\binom{n+m-1}{m-1}.$$

# V. Basic Graph Theory

## Definitions

- Graph:  $G = (V, E)$ .
- Simple graph: no loops, no multiedges.
- Degree: number of incident edges; loop counts twice.
- Bipartite:  $V = V_1 \cup V_2$ , edges between parts.
- Complete graph:  $K_n$ .
- Tree: connected, acyclic.
- Forest: acyclic.
- Matching: no two edges share endpoints.
- Perfect Matching: all vertices covered.
- Isomorphism: bijection preserving adjacency.
- Directed graph: edges  $\langle u, v \rangle$ .

## Theorems

**Handshaking Lemma:**

$$\sum_{v \in V} \deg(v) = 2|E|.$$

**Odd Degree Lemma:** Number of odd-degree vertices is even.

**Tree Edge Count:**  $|E| = |V| - 1$ .

**Directed sum of degrees:**

$$\sum \text{in-deg}(v) = \sum \text{out-deg}(v) = |E|.$$

**Hall's Theorem:** A bipartite graph has a perfect matching iff every subset  $S \subseteq V_1$  satisfies  $|N(S)| \geq |S|$ .

**Perfect Matchings in  $K_{2n}$ :**

$$\frac{(2n)!}{2^n n!}.$$

## Analogy: Induction

Mathematical induction is like dominoes:

- Base case: the first domino falls.
- Induction step: each domino knocks over the next.

Thus all dominos fall  $\Rightarrow$  all  $P(n)$  are true for  $n \geq n_0$ .