

A messaging app to keep you connected.

Objective

Produce at least three screens with finished UI design for a messaging app, and include navigational animation. Create a UI kit containing UI elements and typography guidelines that allows others to design additional screens in the future with confidence.

My Process

Design

Refine

Research

To start, I spent some time checking out other messaging app designs, predominantly Facebook Messenger.

Sketch

Next, I sketched out the three screen designs plus an app logo screen on paper a few times to visualize my options.

UI Kit I then headed over to Adobe XD to create my UI kit containing

reusable UI elements and typography guidelines for the app.

After I knew exactly where I wanted to take the design, I

and, using my discretion, refined the UI accordingly.

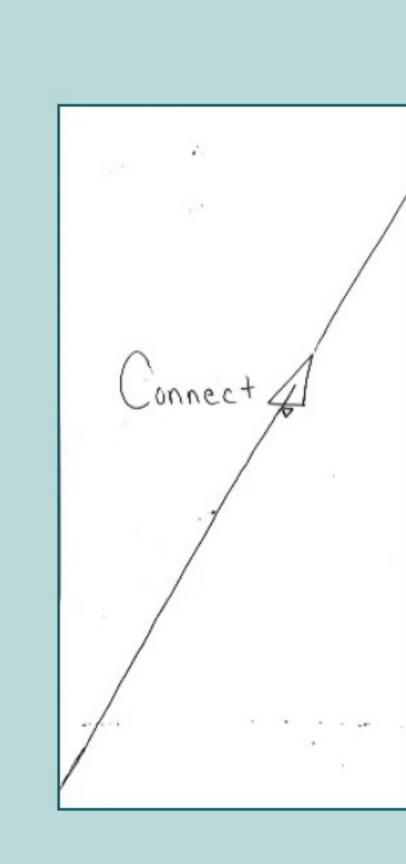
I asked around for feedback on the design choices I had made

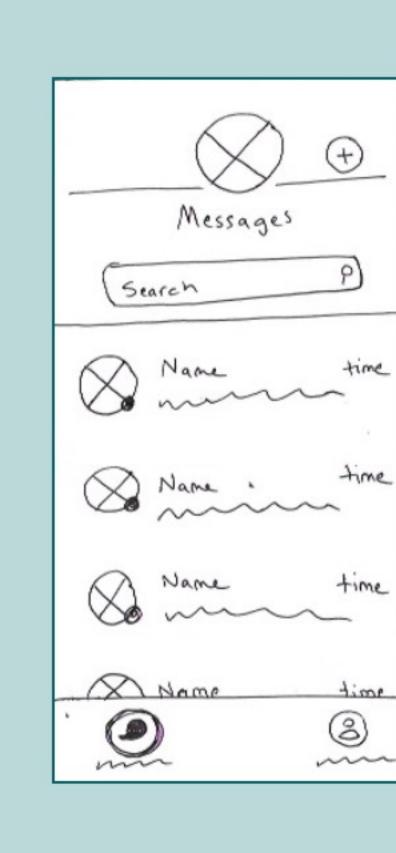
continued working in Adobe XD to digitize the wireframes.

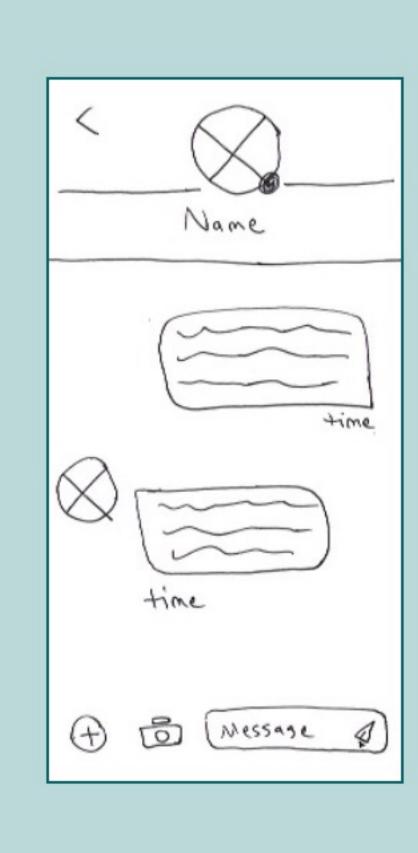
Animate Lastly, I animated the prototype in Adobe XD to

Lastly, I animated the prototype in Adobe XD to demonstrate the app's navigation.

Sketch



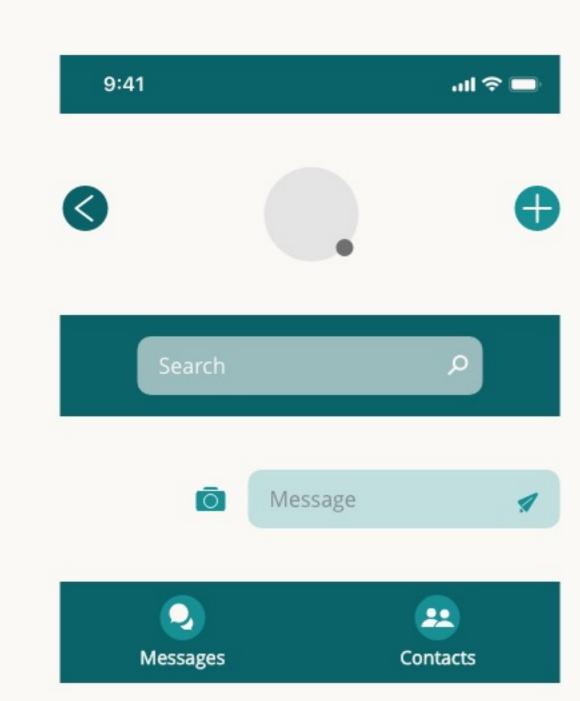






UI Kit

UI Elements & Typography



Heading 1

Heading 2

Subheading

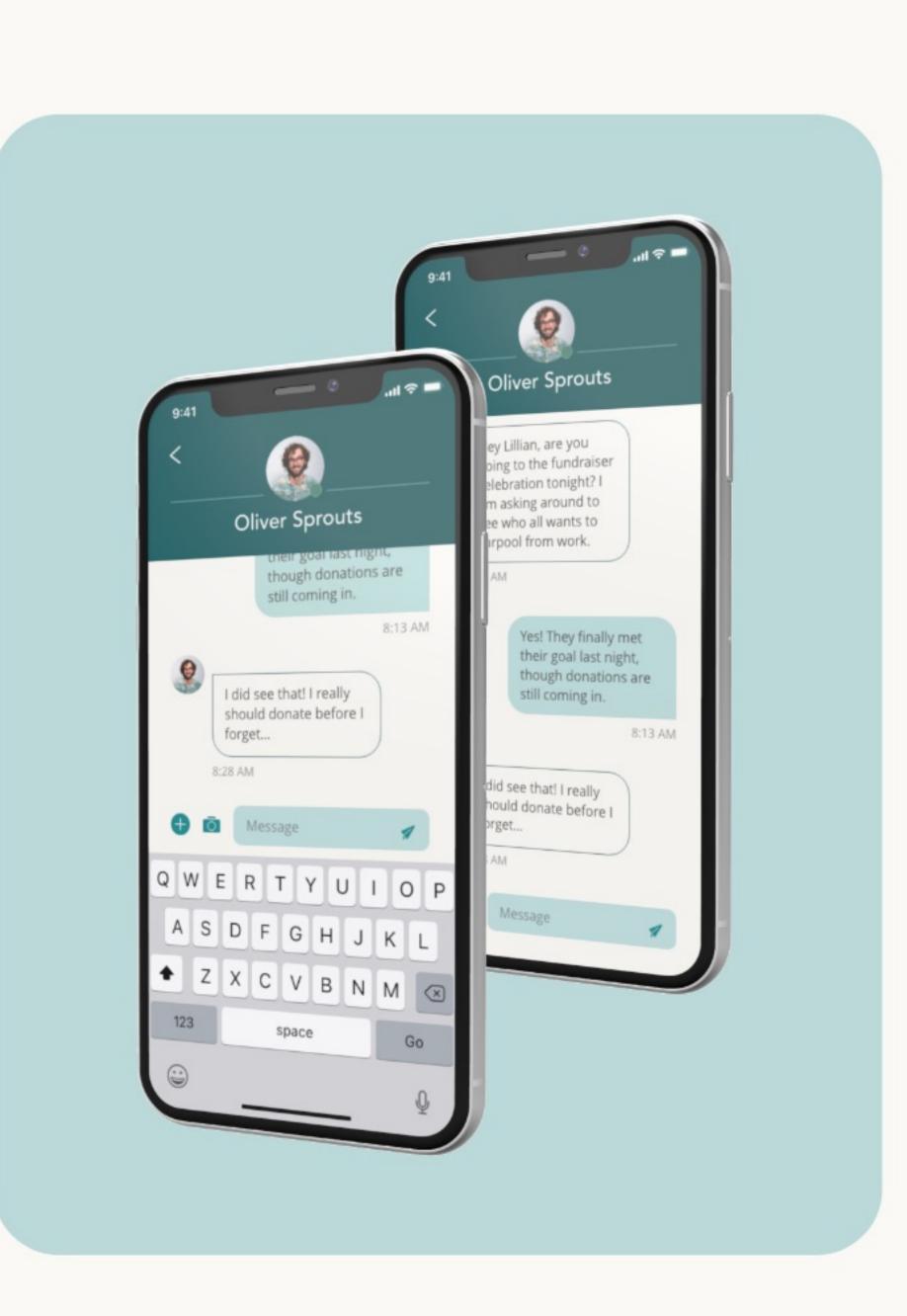
Body Copy

Text Field - Inactive

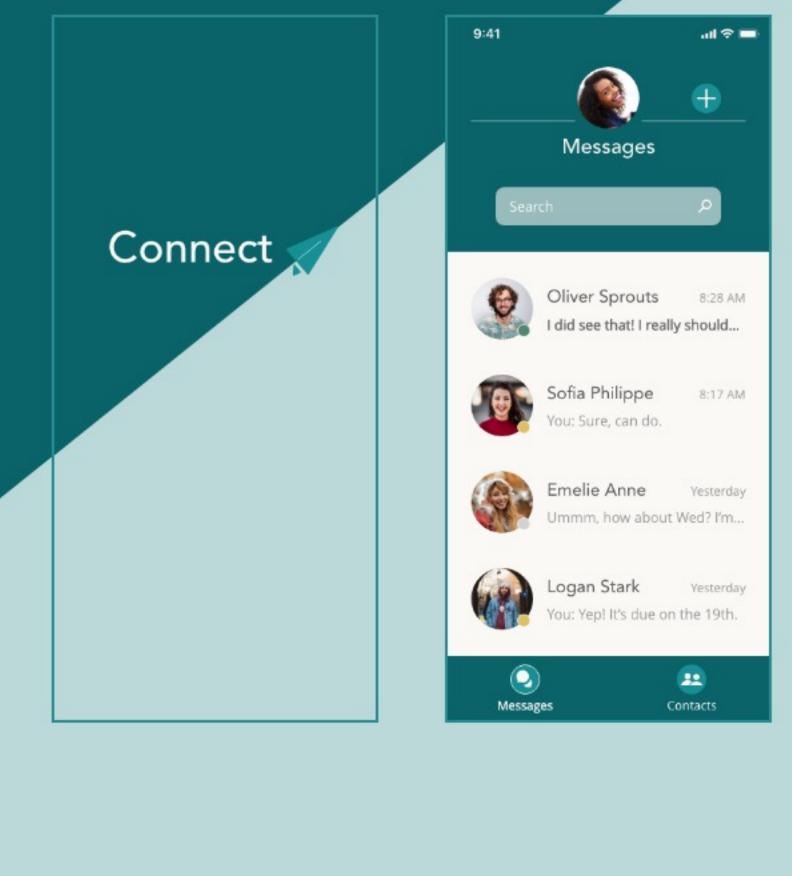
Caption

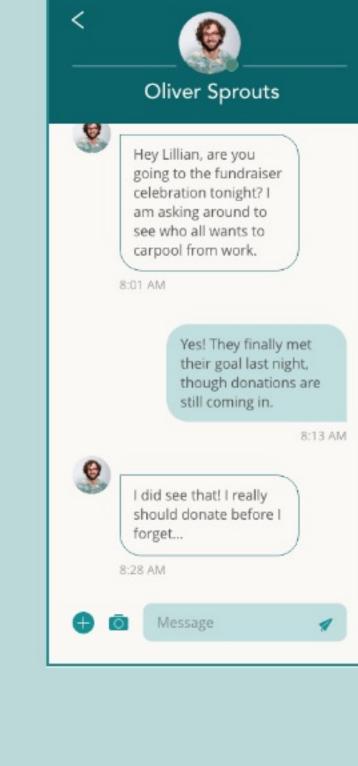
Tertiary Button

Subtext

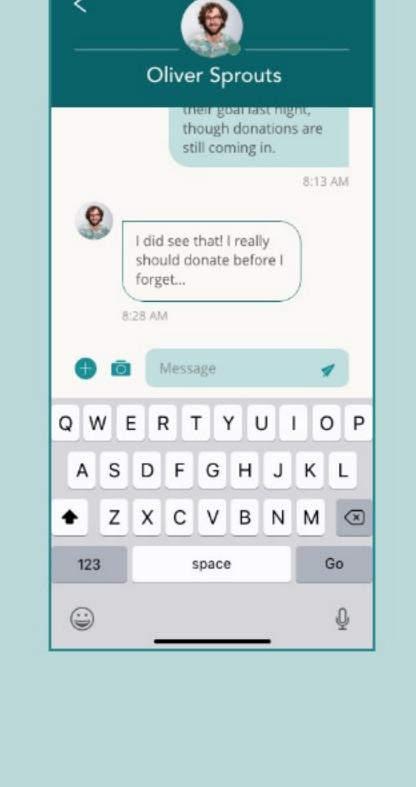


Design & Refine



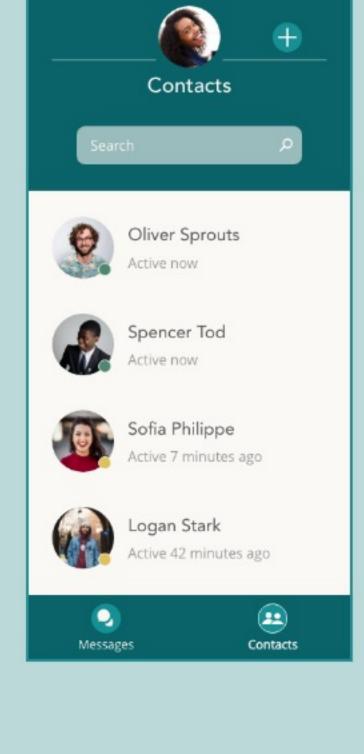


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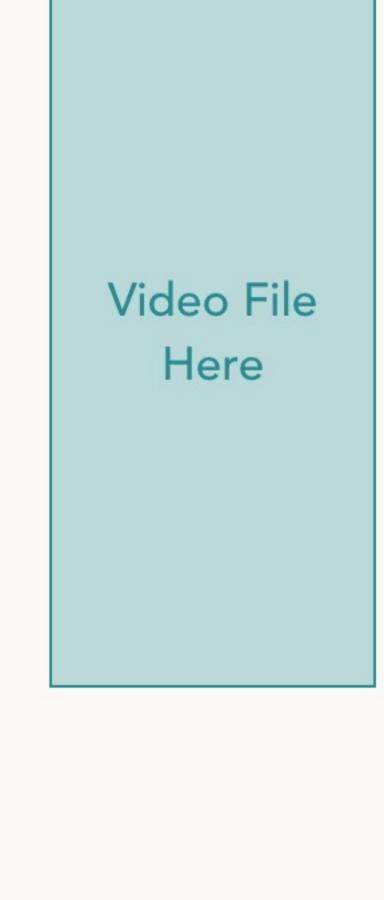
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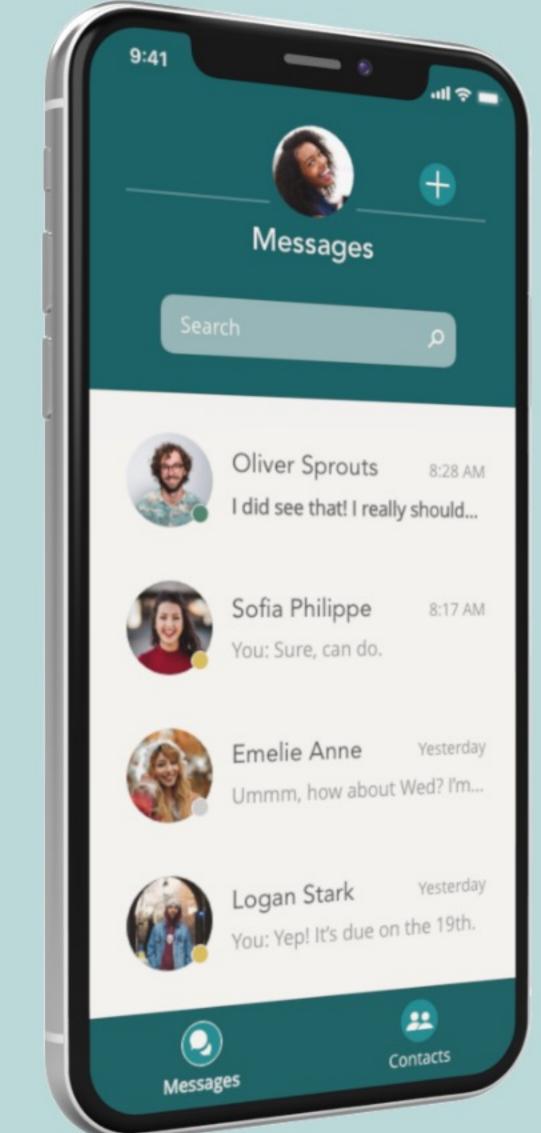
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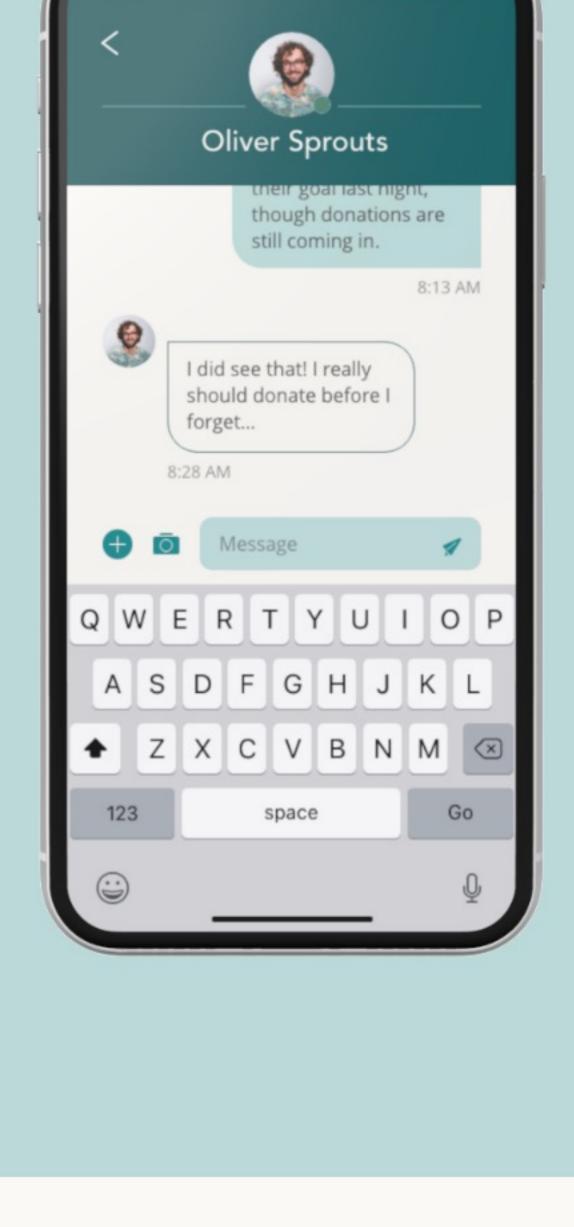


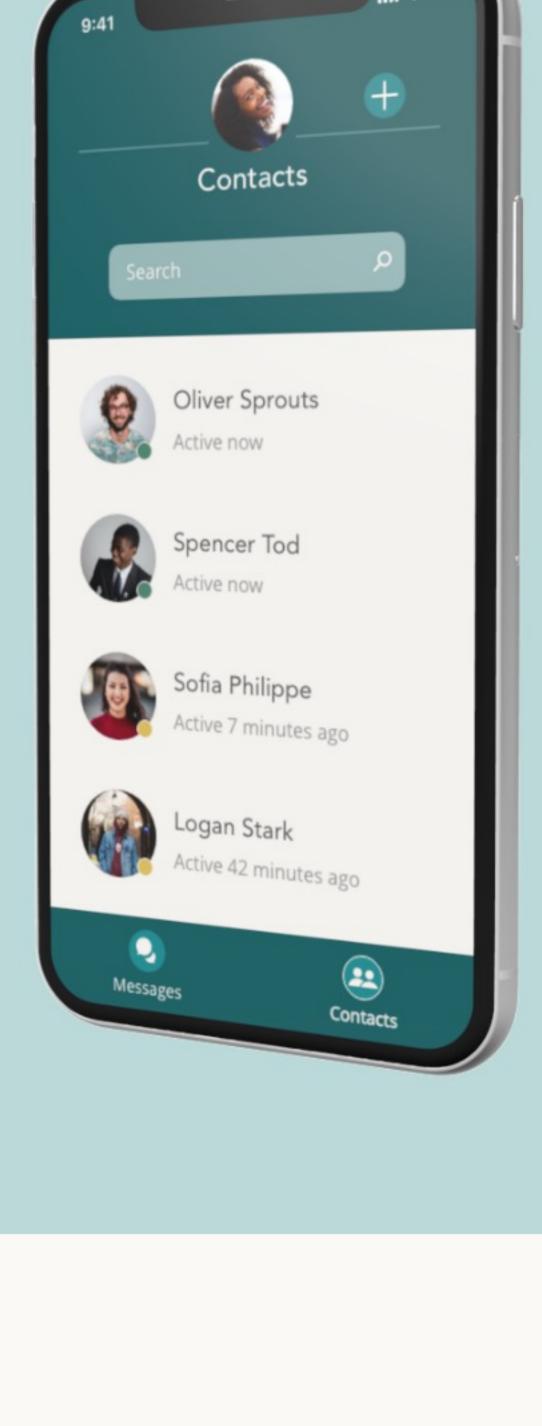
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Animation









Jordanya le Fae