Anya Parekh

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EDUCATION

University of Illinois Urbana-Champaign

Champaign, IL

Bachelor's Degree in Computer Science; GPA: 4.00

Aug. 2022 - May 2025

Coursework: Intro to Algorithms & Models of Computation, Numerical Methods I, Database Systems, Data Structures, Computer Architecture, Linear Algebra, Discrete Structures, Calculus III

EXPERIENCE

Viget

Application Developer Intern

Falls Church, VA

Jun. 2023 - Present

- Collaborating with other designers and developers to create an application that empowers young adults to explore their area solo by following day capsules created and posted by other users.
- Developing numerous web applications using the Ruby on Rails framework.

Hack4Impact

Champaign, IL

Software Developer

Sep. 2022 - Present

- o Co-developed a web application for Open Climate Fix, allowing users to enter information about their solar panels and get forecasts of their solar power output.
- o Collaborated to build a virtual apprenticeship platform for KadaKareer, a non-profit helping underserved Filipino students.

Blue Cloak, LLC

Sterling, VA

Software Engineer Intern

Jun. 2022 - Jul. 2022

- Expanded the map editor for a cyber range orchestration platform that visualizes network infrastructures.
- o Identified and fixed defects when deploying networks and nodes to a virtual environment and throughout the rest of the platform. Created unit tests using REST API.

Aspiring Scientists Summer Internship Program, George Mason University

Atlanta, GA

Research Intern

Jun. 2021 - Aug. 2021

- Worked with Professor Thomas LaToza to identify best practices for hyperparameter optimization.
- Co-engineered a Jupyter Lab extension to guide data scientists on hyperparameter optimization.

Blue Cloak, LLC

Sterling, VA

Software Engineer Intern

Jun. 2020 - Mar. 2021

- Co-developed a platform that enables cyber training exercises and hosts virtual networks.
- Created unit and validation test scripts using Python to test and debug each platform component.

Projects

• Timely

- o Co-developed an activity-based social app, Timely, that connects users locally based on mutual skills, hobbies, or activities and helps coordinate a time/place to do them together.
- Built this application with React Native, Firebase, and Expo.

• Indian Food Classifier

- Developed an Android application that uses image classification to identify images of Indian food and return a list of allergens in that dish that are relevant to the user.
- Built this application with Android Studio, TensorFlow Lite Model Maker, and Kaggle.

• Memory Game

Created an Android application that simulates memory games with different sizes and themes.

SKILLS

- Languages: Java, Python, C++, JavaScript, TypeScript, Ruby
- Technologies: Git, React, React Native, Jira, MS Office, Firebase, Figma, Ruby on Rails