AI2611 CheatSheet

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2022年6月10日

Preface

Introduction

- My Machine Learning Lecture Notes (更丰富、更全面的版本,适合学习这门课):
- LATEX code of the CheatSheet is available at:
- CheatSheet 为 2022 版 (非常少也很草率, 当然有部分超纲, 不适合用于学习)。

Ackonwledgement

- CS229, Stanford University. (Foundation, Kernel Method, GMM)
- CS231n, Stanford University. (Deep Learning)
- CS189, UC Berkeley. (Random Forest)
- Understanding Machine Learning, Cambridge University. (Linear Regression, KNN, SVM, K-means, PCA)
- AI2611, Shanghai Jiao Tong University. (中文部分, Spectral, Dimensionality Reduction)

§ Foundation

最小化范化误差

监督学习、无监督学习 (聚类、降维) 独立同分布



Metric	Formula	Interpretation
准确率 (Accuracy)	$\frac{\mathrm{TP} + \mathrm{TN}}{\mathrm{TP} + \mathrm{TN} + \mathrm{FP} + \mathrm{FN}}$	Overall performance of model
査准率 (Precision)	$\frac{\text{TP}}{\text{TP} + \text{FP}}$	How accurate the positive predictions are
通过率、查全率 (Recall Sensitivity)	$\frac{\mathrm{TP}}{\mathrm{TP} + \mathrm{FN}}$	Coverage of actual positive sample
假阳率 (FPR)	$\frac{\text{FP}}{\text{TN} + \text{FP}}$	
F1 score	$\frac{2\text{TP}}{$ 样例总数 + TP - TN	Hybrid metric useful for unbalanced classes
F_{β} score	$\frac{(1 + \beta^2) \times \text{Pre} \times \text{Rec}}{\beta^2 \times \text{Pre} + \text{Rec}}$	Precision and Recall

在不同的阈值下可以得到不同的 TPR 和 FPR 值,将它们在图中绘制出来,并 依次连接起来就得到了 ROC 曲线, 阈值取值越多, ROC 曲线越平滑。AUC: ROC 曲线下的面积

模型选择: 留出法 (hold-out, 保持数据分布的一致性, 多次重复划分取平均值)、 交叉验证法(留一法, 10-fold, 更接近期望评估的模型, 但计算量巨大; 测试集 只包含一个数据,无法分层采样,测试误差率区别较大;)、自助法 (bootstrap, 有放回采样,训练集中数据存在重复,适合小规模数据集)

误差-方差分解

 $E(f; D) = bias^2 + variance + error^2$

$$= (\bar{f}(x) - y)^2 + \mathbb{E}_D[f(x; D) - \bar{f}(x)] + \mathbb{E}_D[(y_D - y)^2] \text{ Solve: } \max\left(d^2/d_w\right) = \max\left(w^T S_b w / w^T S_w w\right) \triangleq \lambda(w).$$

§ Linear Regression

Loss function: $\mathcal{L}_{\mathcal{S}}(h) = \frac{1}{m} \sum_{i=1}^{m} (h(\boldsymbol{x}) - \boldsymbol{y})^2, \forall h \in \mathcal{H}_{reg}$. We need to solve $A\mathbf{w} = \mathbf{b}$ where $A = \frac{def}{def} \sum_{i} \mathbf{x}_{i} \mathbf{x}_{i}^{T} = XX^{T}$ and $b = \frac{def}{def} \sum y_i x_i = X^T y_i$

Theorem 1 $\omega = (X^T X)^{-1} X^T y$. 优点: single-shot 算法, 易于 实现; 缺点: 伪逆计算量大没可能导致数值不稳定 (奇异矩阵)。

Theorem 2 Using A's eigenvalue decomposition, we could write A as VD^+V^T where D is a diagnonal matrix and V is an orthonormal matrix. Define D^+ to be the diagonal matrix such that $D_{i,i}^+ = 0$ if $D_{i,i} = 0$ otherwise $D_{i,i}^+ = 1/D_{i,i}$. Then, $A\hat{\mathbf{w}} = \mathbf{b}$ where $\hat{\mathbf{w}} = VD^{\dagger}V^{T}\mathbf{b}$.

Remark 1 Use the Gradient Descent method. 优点: 收敛快, 易 于实现; 缺点: 批量更新, 可伸缩性问题。

 $\mathcal{H}_{poly}^n = \{x \mapsto p(x)\}$ where $\psi(x) = (1, x, x^2, \dots, x^n)$ and $p(\psi(x)) = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n$. 概率解释: $y|x; \theta \sim$ $\mathcal{N}(0,\sigma)$. Loss function 为最大似然的结果, 分类器为 E[y|x]。

Ridge (岭) Regression

 $R_{\text{egularization}}(w) = \lambda \|w\|^2$ and $\boldsymbol{w} = (2\lambda mI + A)^{-1}$. λ 适当 增大可以减少方差, 但会提高误差。

Lasso (\mathbf{x}) Regression $R(w) = \lambda ||w||_1^2$. SPARSE

§ KNN 超多数: k 和 $d(x_1,x_2)$. 计算量大, The "Curse of Dimensionality", $m \geq \left(4c\sqrt{d}/\varepsilon\right)^{d+1}$. 低维度 + 边界非线性 + 密度高时使

§ **贝叶斯** 先验: $Pr(\omega_i)$, 后验: $Pr(\omega_i|x)$, Likelihood: $Pr(x|\omega_i)$ and Post = likely × Prior/Pr(x) where ω_i 表示类别, x 表示数据 (特征)。 最小化采取 α_i 行动的风险: $R(\alpha_i|x) = \sum_{j=1}^{j=c} \lambda(\alpha_i|\omega_j) \Pr(\omega_j|x)$,其中 λ 表示在自然状态为 ω_i 的情况下因采取行动 α_i 而产生的损失。 $\acute{\text{If}}$ $R(\alpha_1|x) < R(\alpha_2|x)$, then we adopt α_1 (ω_1). Usually,

$$\lambda(\alpha_i,\omega_j) = 1 - \delta_{ij} \quad \text{and} \quad R(\alpha_i|x) = 1 - \Pr(\omega_i|x)$$

参数估计

$$\hat{\theta} = \underset{\theta}{\operatorname{arg max}} \mathcal{L}(\theta) = \sum_{k=1}^{n} \log \Pr(x_k | \theta).$$

§ Random Forest

Definition 1 (Entropy)

$$H(Y) = -\sum_{k} \Pr(Y = k) \log \Pr(Y = k)$$

$$H(Y|X_{j}) = \Pr(X_{j} = 1) H(Y|X_{j} = 1)$$

$$+ \Pr(X_{j} = 0) H(Y|X_{j} = 0)$$

Mutual information between X_i and Y.

$$\max I(X_i; Y) \triangleq H(Y) - H(Y|X_i)$$

Gini impurity/index

$$G(Y) = \sum_{k} \Pr(Y = k) \sum_{j \neq k} \Pr(Y = j) = 1 - \sum_{k} \Pr(Y = k)$$

Bandom Fores

Ensemble method+randomized+reduce correlation

- bagging (bootstrap aggregating): sample some data points uniformly with replacement, and use these as the training set.
- feature randomization: sample some number k < d of features as candidates to be considered for this split.

类同
$$d = \left| w^T \mu_1 - w^T \mu_2 \right|$$
, 类内 $d_j = \sum_{i \in C_j} \left| w^T x_i - w^T \mu_j \right|$ 从而 $d_w = d_1^2 + d_2^2 = w^T \Sigma w$.

Theorem 3 $S_{vv}^{-1}S_hw = \lambda w$, w 为最大特征值所对应的特征向量。

Remark 2 多类问题最多可以降至 M-1 维.

Calinski-Harabaz index:

$$S_b = \sum_{j=1}^{M} N_j (\mu_j - \mu) (\mu_j - \mu)^T$$

$$S_w = \sum_{j=1}^{M} \sum_{i \in C_j} (x_i - \mu_j) (x_i - \mu_j)^T$$

§ Kernel Method $K(x, z) \triangleq \langle \phi(x), \phi(z) \rangle$

Remark 3 Kernel is a corresponding to the feature map ϕ as a function that maps $\mathcal{X} \times \mathcal{X} \mapsto \mathbb{R}$.

Definition 2 (Gaussian kernel)

$$K(x, z) = \exp\left(-\frac{\|x - z\|^2}{2\sigma^2}\right).$$

The gaussian kernel is corresponding to an infinite dimensional feature mapping ϕ . Also, ϕ lives in Hilbert space.

§ SVM

 $\mathop{\arg\max}_{\left(w,b\right):\left\|w\right\|=1} \mathop{\min}_{i \in [m]} \left|w^T x^i + b\right| \ \text{ s.t. } \forall i, y^i \Big(w^T x^i + b\Big) \geq 1.$ Equivalently,

$$\underset{(w,b):\|w\|=1}{\operatorname{arg \, max}} \min_{i \in [m]} y^{i} \left(w^{T} x^{i} + b \right) \tag{1}$$

$$(w_0, b_0) = \underset{(w,b)}{\arg\min} \frac{1}{2} ||w||^2 \quad \text{s.t. } \forall i, y^i (w^T x^i + b) \ge 1.$$

Output: $\hat{w} = w_0 / \|w_0\|$, $\hat{b} = b_0 / \|w_0\|$

Support Vector: $g(x) = \pm 1$. $\gamma \sim \frac{1}{\|\|y\|\|}$ Soft-SVM and Norm Regularization

$$\begin{aligned} & \min_{w,b,\xi} \left(\lambda \|w\|^2 + \frac{1}{m} \sum_{i=1}^m \xi_i \right) \\ & \text{s.t. } \forall i, \ y^i \Big(w^T x^i + b \Big) \geq 1 - \xi_i \text{ and } \xi_i \geq 0 \end{aligned}$$

Output: w, b

Definition 3 (hinge loss)

$$l^{\text{hinge}}((w, b), (x, y)) = \max \{0, 1 - yw^T x + b\}.$$

Now we just need to optimize $\lambda \|w\|^2 + \mathcal{L}^{\text{hinge}}(w, b)$. 松弛变量几 何意义:对越界数据惩罚力度。

K-means 收敛: 递减 + 有下界。

前辈 将采样数据从某一分组分类到另一分组,目的是使得损失函数 $\min J$ = $\sum_{i=1}^{c} J_i = \sum_{i=1}^{c} \sum_{x \in H_i} \|x - \mu_i\|^2$ 。 \hat{x} 从类别 i 移至 j,更新公 式为: $m_j^* = m_j + \frac{\hat{x} - \mu_j}{n_j + 1}$, $J_j^* = J_j + \frac{n_j}{n_j + 1} \left\| \hat{x} - \mu_j \right\|^2$ and $J_i^* = J_i - \frac{n_i}{n_i - 1} \|\hat{x} - \mu_i\|^2$. Transer \hat{x} to H_k whose $J_k^* - J_l$ is

The Choice of k

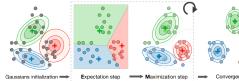
- · The Elbow Method: Calculate the Within Cluster Sum of Squared Errors for different values of k, and choose the k for which WSS becomes first starts to diminish.
- The Silhouette value: $a(i) = \frac{1}{|C_I|-1} \sum_{j \in C_I, j \neq i} d(i, j),$ $b(i)=\min_{J
 eq I}\frac{b-a}{|C_J|}\sum_{j\in C_J}d(i,j)$ and $s(i)=\frac{b-a}{\max[a,b]}$ 缺点:样本数据发生很小的扰动,那么样本的分类结果容易发生明显的改变。

Linkage-Based Clustering Algorithms aka Agglomerative Clustering which is trivial. Stopping criteria: numbers of

clusters 或 current distance. § GMM $x|z \sim \mathcal{N}(\nu, \Sigma)$ where $z \sim \text{Mul}(\phi)$ is the latent variable

- E-step: Evaluate the **posterior** probability: $Q_i(z^i) =$
- M-step: Use the posterior probabilities $Qi(z^i)$ as cluster specific weights on data points x^i to separately re-estimate each

$$\theta_i = \arg\max_{\theta} \sum_i \int_{z^i} Q_i(z^i) \log\Biggl(\frac{P(x^i,z^i;\theta)}{Q_i(z^i)} \Biggr) \mathrm{d}z^i$$



$$\mathcal{L}(\phi, \mu, \Sigma) = \sum_{i=1}^{n} \log \sum_{z^{i}=1}^{k} \Pr(x^{i} | z^{i}; \mu, \Sigma) \Pr(z^{i} | \phi)$$

Similarity: $W_{ij} = s(x_i, x_j) = \exp\left(-\left\|x_i - x_j\right\|^2 / 2\sigma^2\right)$ Graph Constructin: ε-neighborhood, fully connected and KNN

Definition 4 Some useful definations:

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$$d_i = \sum_{j \in V} W_{ij}$$

$$\operatorname{cut}(A, B) = \sum_{i \in A, j \in B} W_{ij}$$

$$\operatorname{cut}(A_1, A_2, \cdots, A_k) = \frac{1}{2} \sum_{i=1}^k \operatorname{cut}(A_i, \bar{A}_i)$$
 RatioCut $(A_1, A_2, \cdots, A_k) = \frac{1}{2} \sum_{i=1}^k \operatorname{cut}(A_i, \bar{A}_i)/|A_i|$ Ncut $(A_1, A_2, \cdots, A_k) = \frac{1}{2} \sum_{i=1}^k \operatorname{cut}(A_i, \bar{A}_i)/|vol(A_i)$ Degree of the subgraph A: $\operatorname{vol}(A) = d_A = \sum_{i,j \in A} W_{ij}$ Laplacian: $L = D - W$ where $W = \operatorname{diag}_i \left(\sum_{(i,j) \in E} W_{ij} \right)$

 $\operatorname{cut}(A, \bar{A}) = x^T L x \text{ and } \operatorname{cut}(A_1, \dots, A_k) = \operatorname{trace}(X^T L X)$ Proof: LHS = $\sum_{i \in A} d_i - \sum_{i,j \in A} W_{ij}$.

Theorem 5 Relaxation: $x \in \{0, 1\}^{|V|} \to \mathbb{R}^{|V|}$. $\min \operatorname{cut}(A, \bar{A}) \iff \min x^T L x = (x^T L x)/(x^T x) \iff x$ 为 L 的最小非零特征值所对应的特征向量 (Rayleigh quotient Theorem)。

Definition 5 Normalized Spectral Clustering:

- 对拉普拉斯矩阵进行标准化操作: $L \leftarrow D^{-0.5}LD^{-0.5}$
- 计算标准化操作后拉普拉斯矩阵最小的 k_1 个特征值对应的特征向量 F
- 将 F 组成的矩阵按行标准化,组成 n × k₁ 的特征矩阵 P。
- 对 P 中的每一行作为一个 k_1 维的样本,用聚类方法进行聚类。

§ \mathbf{PCA} Compressing matrix $W \in \mathbb{R}^{n,d}$ and recovering matrix $U \in \mathbb{R}^{d,n}$: $\arg\min_{W|U} \sum_{i=1}^{n} \|x_i - UWx_i\|^2$

Lemma 1 Let (U, W) be a solution of Equation above. Then $U^TU = I$ and $W = U^T$. (The columns of U are orthonormal.)

By the fact that

$$\left\|x - UU^T x\right\|^2 = \left\|x\right\|^2 - \operatorname{trace}(U^T x x^T U)$$

We could rewrite the Equation as follow

$$\underset{U \in \mathbb{R}^{d,n}: U^TU = I}{\operatorname{arg\,max}} \operatorname{trace} \left[U^T \left(\sum_{i=1}^m x_i x_i^T \right) U \right]$$

Theorem 6 Let x_1, \dots, x_m be arbitrary vectors in \mathbb{R}^d , let $A = \sum_{i=1}^{m} x_i x_i^T$, and let $u1, \dots, u_n$ be n eigenvectors of the matrix A corresponding to the largest n eigenvalues of A. Then, the solution to the PCA optimization problem given in Equation is to set U to be the matrix whose columns are u_1, \dots, u_n and to set $W = U^T$. (More Intuition: MathOverFlow)

Proof 1 Let VDV^T be the spectral decomposition of A (suppose that $D_{1,1} > \cdots > D_{d,d}$) and let $B = V^T U$. We have

$$\operatorname{trace}\left(\boldsymbol{U}^{T}\boldsymbol{A}\boldsymbol{U}\right) = \operatorname{trace}\left(\boldsymbol{B}^{T}\boldsymbol{D}\boldsymbol{B}\right) = \sum_{j=1}^{d} D_{j,j} \sum_{i=1}^{n} B_{j,i}^{2}$$

$$\leq \max_{\boldsymbol{\beta} \in [0,1]^d: ||\boldsymbol{\beta}|| \leq n} \sum_{j=1}^d D_{j,j} \beta_j = \sum_{j=1}^n D_{j,j}$$
 Nota Bene: $B^T B = I$ which entails $\sum_{j=1}^d \sum_{i=1}^n B_{j,i}^2 = n$.

§ Dimensionality Reduction

PCA 拟合了训练数据的长轴短轴,使得映射后得到的低维度向量分布散射最大

MDS 找到映射方向使得在低维空间中高维度样本间距离不变

$$\min \sum_{i \leq j} \left\| \hat{x}_i - \hat{x}_j \right\| - d_{ij}$$

 $extbf{ISOMAP}$ Geodesic 距离 ($d_{ij} \leftarrow ext{shortest path}$) 能反映该数据的真正 低维流形结构, 保留数据集的本征几何特征。

Locally Linear Embedding 从局部的线性结构关系, 恢复全局的非线 性流形。假设: $\hat{x}_i = \sum_i W_{ij} x_i$ and $\sum_i W_{ij} = 1$.

$$\min \sum_{i} \left\| x_{i} - \sum_{j} W_{ij} x_{j} \right\|^{2} \text{s.t.} W_{ij} = 0 \text{ if } X_{j} \in \mathcal{N}(X_{i})$$

ISOMAP VS LLE 都保留了邻接的几何结构;都没有显式的映射函数,故 使用比较麻烦; LLE 需要更多的训练数据; ISOMAP 计算效率高, 实用性更高

§ Deep Learning