Code Your Own Website



Intro to HTML + CSS

Class 1

First Things First

Thank you to our wonderful TAs!

Course website: http://anything.codes

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Get Started: Tools

We'll be using the following tools in class today:

- Browser
 - Chrome
- Development Toolkit
 - Chrome's Inspector (built-in to Chrome)
- Text Editor (your preference)
 - Mac: SublimeText, TextWrangler, jEdit
 - Windows: SublimeText, Notepad++
 - Linux: SublimeText, jEdit, gedit

Terms

Web design

The process of planning, structuring and creating a website

Web development

The process of programming dynamic web applications

- Front end development →
 The outwardly visible elements of a website or application
- Back end development
 The inner workings and functionality of a website or application.

What is HTML?

- HTML is the code that allows us to build websites
- It adds structure to a webpage's content

What is HTML?

- CERN scientist Tim Berners-Lee created "hypertext" to share scientific papers
- HTML: Hyper Text Markup Language
- HTTP: Hyper Text Transfer Protocol



First web page August 6, 1991

What's a Markup Language?

A markup language is a set of markup tags:

<tagname>content</tagname>

Each HTML tag describes its content:

This sentence goes in a paragraph (p) tag.

HTML in Action

If you 'View Page Source', you see this:

```
132
               <section>
133
                   <h3>HTML in Action</h3>
                   If you 'View Page Source', you see this:
                        <br><img src="img/homepage-html.png" alt="HTML page source">
135
136
137
               </section>
138
                           <!-- Terms -->
139
               <section>
140
141
                   <h3>Terms</h3>
142
                   <u1>
                       <1i>>
143
144
                           <div class="green">Web design</div>
                           <div>The process of planning, structuring and creating a website</div>
145
146
                       147
                       148
                           <div class="green">Web development</div>
                           <div>The process of programming dynamic web applications</div>
149
150
                           <u1>
                               <1i>>
151
152
                                    <div class="orange">Front end development &#128077;</div>
                                    <div>The outwardly visible elements of a website or application</div>
153
                               154
155
                               <
                                    <div class="green">Back end development</div>
156
157
                                    <div>The inner workings and functionality of a website or application.</div>
158
                               159
                       160
161
                   </section>
162
163
                           <!-- Get Started -->
165
               <section>
                   <h3>Get Started: Tools</h3>
166
167
                   We'll be using the following tools in class today:
168
                    
                   <u1>
169
```

Anatomy of a Website

Your Content

+ HTML: Structure

+ CSS: Presentation

= Your Website

A website is a way to present your content to the world, using HTML to structure that content, and CSS to make it look good.

Our Class Project

Ada Lovelace Designer, Bostonian, Total Pro f





am a food ninja, social media fanatic, professional gamer, general thinker, beer fan, and Twitter geek. Pelleutesque arabium et euismod. Inobious dulur etam:

- Phasellus volutpat, diam in accumsan condimentum.
 Nisd ante rhoncus nunc, non molestie nibh augue et felis.
 Sed eu neque juised.
 Nisd ma aliquet quis dui et faucibus. Phasellus efficitur.
 Molestie nisd, sit amet lactus purus. Pellentesque habitant.

Lorem Ipsum

Pellentesque Tristique

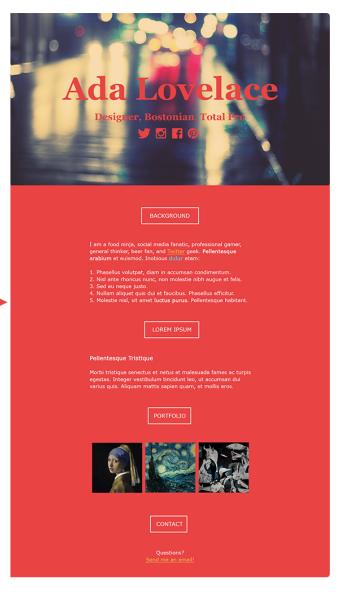
Morbi tristique senectus et nutur et malesuada fames ac turpis egestas. Integer vestibulum tincidunt leo, ut accumsan dui varius quis. Aliquam mattis sapien quam, et mollis eros.

Portfolio









Anatomy of a Website

Concrete example

Content:

A paragraph is your content

 + HTML: Putting your content into an HTML tag to make it look like a paragraph is structure

A paragraph is your content

- + CSS: Making the paragraph's text red with an 18px font size is presentation
- = Website: In the browser, the paragraph looks like: A paragraph is your content

Element

A full block, including opening and closing tags.
 An element is comprised of its content and tags.

<section>Content in the middle</section>

Tag

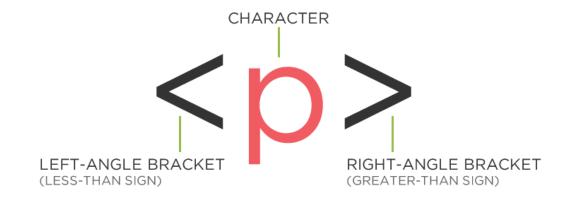
 Tags mark the beginning and end of an element, and indicate the element's purpose. There are opening and closing tags:

The p tag means this content is a paragraph.

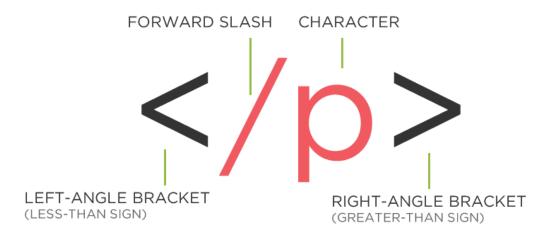
<header>The header tag means this content is a website's header.

Tag Breakdown

OPENING TAG



CLOSING TAG



HTML Coding Tip #1

Whenever you type an opening tag, immediately type the closing tag, then fill in your content.

1.

```
<strong>
```

2.

```
<strong></strong>
```

3.

```
<strong>Now I can add content!</strong>
```

Shorthand

 Container Element: Can contain content within the opening and closing tags:

```
This is content within the opening and closing tags.
```

 Stand-Alone Element: When an element does not contain any content within its opening and closing tags, use the <tagname /> shorthand:

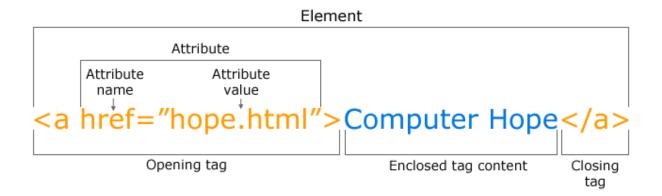
```
<br />
<img src="images/photo.jpg" />
```

The examples are shorthand for

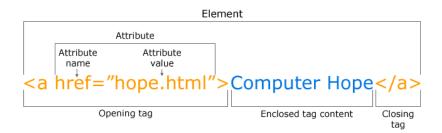
| and

Attributes

Adding attributes to an HTML tag provides additional information about the HTML element



Attributes



- Attribute Name: class, ID, style, href, etc.
 - Placed inside an opening tag, before the right angle bracket.
- Attribute Value
 - Value is the value assigned to a given attribute
 - Values must be contained inside quotation marks:

```
<img src="my_picture.jpg" />
<div id="intro">Lorem ipsum</div>
<a href="http://girldevelopit.com" class="fancy-link">GDI</a>
```

Doctype

The first thing in an HTML file is the doctype, which tells the browser which language the page is using:

<!DOCTYPE html>



The doctype is case-insensitive.

DOCtype, doctype, DocType and DoCtYpe are all valid.

HTML Element

After <!DOCTYPE html>, the page content must be contained between <html></html> tags.

```
<!DOCTYPE html>
<html>
</html>
```

Head Element

The head contains information about the page, but does not contain page content. It contains elements that let the browser know:

- The page's title
- Meta information about the page: Meta information is not visible to the user, but has many purposes, one of which is to tell search engines about your page, who created it, and the page's description
- Where to find the CSS file (which styles the page)

Body Element

The body contains the actual content of the page. Everything that is contained in the body is visible to the user.

Most of your work will be done within the <body></body> tags!

Head and Body Tags: Example



Memorize this ©

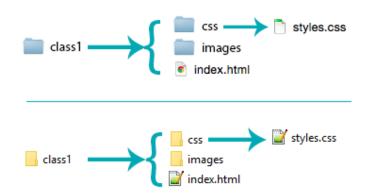
Get Started: Folder Structure

All the files for your site should be stored within the same folder.

This includes:

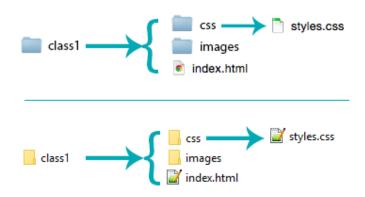
- HTML Files
- CSS Files
- Images
- Script files
- Anything else that will appear on your site

Note: File names should not include spaces or special characters. File names ARE case sensitive.



Get Started: Folder Structure

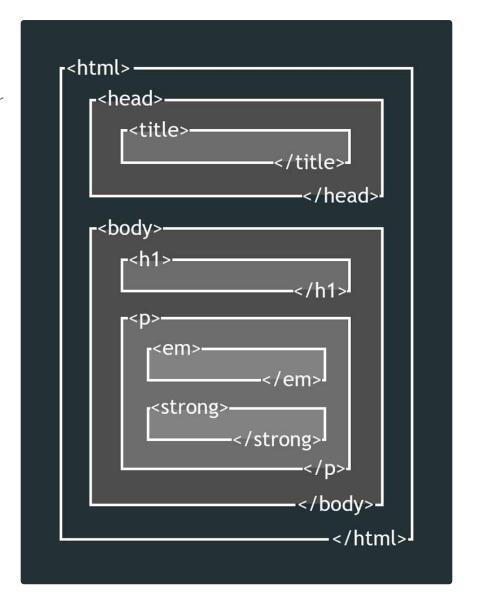
Go ahead and create your folders
Ignore the HTML and CSS files for now



Nesting

All elements "nest" inside one another

Nesting is what happens when you put other containing tags inside other containing tags. For example, you would put the inside of the <body></body> tags. The is now nested inside the <body> </body>, and is one of its descendants



Nesting: Example

All your page's content is 'nested' inside the body element:

And other elements can be nested inside of that:

⇒ A paragraph inside the body element which has some italic text and some bold text

Nesting

HTML elements are often looked at as a family tree. Developers will often refer to elements as "siblings", "immediate children", and "descendants".

Can you name any siblings?

How about immediate children?

HTML Coding Tip #2

1. Whenever you add a 'child' element:

2. ... indent it on a new line!

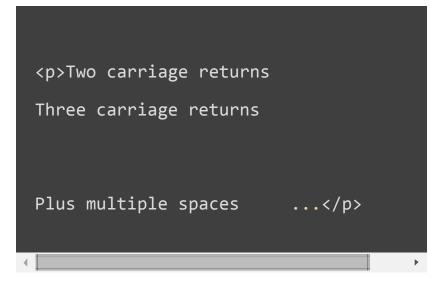
```
I'm indented!I'm also indented!
```

This will make your life much easier down the road, as you add more content and style your pages.

HTML Coding Tip #3

HTML ignores multiple whitespaces in a row. You can add consecutive white space characters (spaces, tabs, & carriage returns) into your HTML, but when you view that page — all but one disappears!

<u>HTML:</u>



Result:

Two carriage returns Three carriage returns Plus multiple spaces ...

To force consecutive spaces to show, use (stands for "no-break space") in your HTML instead of spaces.

Paragraph

<u>HTML:</u>

```
Paragraph 1
Paragraph 2
Paragraph 3
```

White space outside of any tags won't render (that's just for us humans!):

```
Paragraph 1
Paragraph 2
Paragraph 3
```

Result:

Paragraph 1

Paragraph 2

Paragraph 3

Paragraphs in Action

Paragraphs allow you to format your content in a readable fashion.

Starting with the higher resolution is my preferred way to design apps for Apple devices, as it allows me to set the appearance of each single pixel, and add details which won't be visible on the scaled-down version. In the worst case, if you have to use bitmap textures for some reason, the scaled-down version will look a lot better than a scaled-up one (which will have blurry textures).

When designing in 2x resolution, you have to think a bit more about what you're doing. For example, you have to avoid sizes like 3 or 5 pixels for border widths, and the same applies to effects like drop shadows — a scaled-down blur ratio of 5 pixels would result in 2 or 3 px blur, and neither would be the result you want to achieve when aiming for real perfection.

I have seen other designers doing it the other way: starting with the normal size, and scaling the whole design up when it is done. Either way is absolutely fine — I think it always depends on the designer's personal preference. However, in this article I will only describe the way to start with the 2x resolution graphics first.

You can edit how paragraphs are displayed with CSS

Headings

<u>HTML:</u>

```
<h1>Heading 1</h1>
<h2>Heading 2</h2>
<h3>Heading 3</h3>
<h4>Heading 4</h4>
<h5>Heading 5</h5>
<h6>Heading 6</h6>
```

Result:

Heading 1

Heading 2

Heading 3

Heading 4

Heading 5

Heading 6

Headings in Action

THIS IS THE MAIN HEADING OF THE DOCUMENT

We choose to go to the moon. We choose to go to the moon in this decade and do the other things, not because they are easy, but because they are hard, because that goal will serve to organize and measure the best of our energies and skills, because that challenge is one that we are willing to accept, one we are unwilling to postpone, and one which we intend to win, and the others,

This is a simple title of level 2

The surface is fine and powdery. I can kick it up loosely with my inch, maybe an eighth of an inch, but I can see the footprints of sole and sides of my boots. I only go in a small fraction of an seems to be no difficult in moving around, as we suspected.

toe. It does adhere in fine layers, like powdered charcoal, to the my boots and the treads in the fine, sandy particles. There

Another one

First. I believe that this nation should commit itself to achieving the goal, before this decade is out, of landing a man on the moon and returning him safely to the earth. No single space project in this period will be more impressive to mankind, or more important for the long-range exploration of space; and none will be so difficult or expensive to accomplish.

THIS ONE GOES DEEPER

A good rule for rocket experimenters to explode. The vehicle explodes, literally shakes you a little bit, but the actual liftoff follow is this: always assume that it will explodes, off the pad. The simulator shakes your entire body and soul.

Even deeper

The path of the righteous man is beset on all sides by the iniquities of the selfish and the tyranny of evil men. Blessed is he who, in the name of charity and good will, shepherds the weak through the valley of darkness, for he is truly his brother's keeper and the finder of lost children

AND A LEVEL-3 TITLE AGAIN

It has been said that astronomy is a humbling and character-building experience. There is perhaps no better demonstration of the folly of human conceits than this distant image of our tiny world. To me, it underscores our responsibility to deal more kindly with one another, and to preserve and cherish the pale blue dot, the only home we've ever known.

Formatted text

HTML:

Here is a paragraph with Emphasized text
and Important text.

Result:

Here is a paragraph with Emphasized text and Important text.

Links

Standard links have three components:

- 1. The tag: <a>
- 2. The content (the clickable portion within the *a* element): *GDI Boston*
- 3. The href attribute (the destination of the link): href="http://www.girldevelopit.com/chapters/bostor

GDI Boston

Additional Link Options

- 1. The title attribute for descriptive 'hover' text: title="Read more about GDI Boston"

<a href="http://www.girldevelopit.com/chapters/boston" title="Read more
about GDI Boston" target="_blank">GDI Boston

Additional Link Options

3. Surround another element, such as a heading or images, within <a> tags to link it

HTML:

Result:



Additional Link Options

4. Make an email link, which launches a user's mail program, by inserting mailto: directly before the email address

Email me!

Images

Images have three components:

- 1. The tag:
- 2. The src attribute: src="http://lorempixel.com/200/200/city/"
- 3. The alt attribute: alt="Picture of a city"



File Paths

Relative vs. absolute paths for links, images, etc.

Relative

- Relative paths change depending upon the page the link is on.
 - Links within the same directory need no path information. "filename.jpg"
 - Subdirectories are listed without preceding slashes. "images/filename.jpg"

Absolute

 Absolute paths refer to a specific location of a file, including the domain.

"http://www.girldevelopit.com/chapters/boston"

 Typically used when pointing to a link that is not within your own domain.

Line Break

You spin me right round, baby

Right round like a record, baby

Right round round

You spin me right round, baby Right round like a record, baby Right round round

Unordered and ordered lists

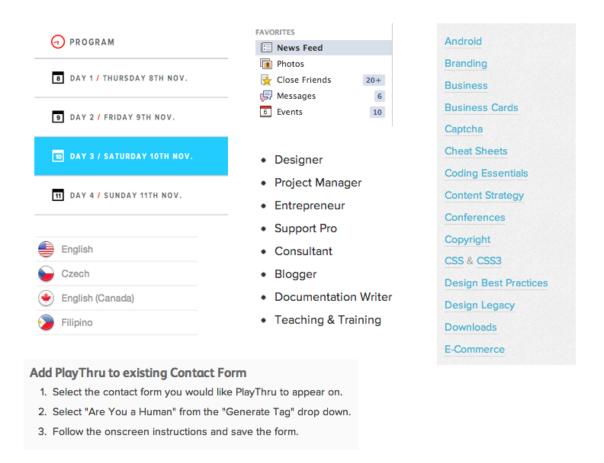
<u>HTML:</u>

Result:

- Unordered List Item
- Another List Item
- 1. Ordered List Item
- 2. Another List Item

Lists in Action

Lists can be used to organize any list of items.



You'd be surprised how often lists are used in web development.

Comments

You can add comments to your code that will not be seen by the browser, but only visible when viewing the page source.

```
<!-- Comment goes here -->
```

Comments can be used to organize your code into sections so you (or someone else) can easily understand your code. It can also be used to 'comment out' large chunks of code to hide it from the browser.

Tables

Tables are a way to represent complex information in a grid format. Tables are made up of rows (tr), which contain cells (th for table header cells, or td for standard table data cells).

HTML:

```
        Head 1
        Head 2
        Head
```

Result:

Head 1	Head 2
Data 1	Data 2

Tables in Action

Name	Format ÷	Uniques -	Eng. Rate	CTR ÷	CE ÷	VTR ÷	Visit †	Conv. rate
Campaign total	all	810K	26%	0.48%	7.6/10	0.20%	4s	0.09%
Burt Rich	980x120	300K	30%	0.64%	7.9/10	0.20%	20s	0.06%
Burt Meme Machi	768x150	180K	12%	0.14%	6.0/10	0.16%	25s	0.02%
Burt Copybox	300x250	68K	7.5%	0.14%	6.2/10	0.10%	7s	0.01%
Burt Copybox	468x400	65K	35%	0.30%	8.1/10	0.19%	16s	0.01%
Burt Rich	350x250	64K	11%	0.39%	6.4/10	0.08%	12s	0.08%
Burt Meme Machi	768x150	64K	18%	0.22%	8.9/10	0.10%	14s	0.06%

Products	Price	US\$ 1,299	us\$ 1,899	US\$ 1,899	US\$ 2,599	us\$ 49.99/mo†
Ps Photoshop	US\$699	•				
Ps Photoshop Extended	US\$999		•	•	•	•
Ai Illustrator	US\$599	•	•	•	•	•
Id InDesign	US\$699	•	•		•	•
Mu Adobe Muse	US\$14.99/mo†					•
Acrobat X Pro for Creative Suite	US\$449	•	•		•	•
Fl Flash Professional	US\$699		•	•	•	•

Character Codes

 Space (to make consecutive spaces):

Copyright symbol: ©

```
©
```

Double arrow: »

```
»
```

Less than, greater than: < and >

```
< and &gt;
```

A full list is available here

