```
1 #include <bits/stdc++.h>
 2 using namespace std;
 4 struct Process
 5 {
       int id;
 6
 7
       int size;
       int allocation;
 8
 9
       bool isGiven = false;
10 };
11
12 struct Memory
13 {
14
       int size;
15
       int free;
       int allocated;
16
17
       bool isTaken = false;
       int extfrag;
18
19
       int givenProcessId = -1;
20 };
21
22 int m;
23 int n;
24 int external fragmentation = 0;
25 int internal fragmentation = 0;
26
27 | void firstFit(Process p[], int n, Memory mem[], int m)
28 {
29
30
       // pick each process and find suitable blocks
31
       // according to its size ad assign to it
32
       for (int i = 0; i < n; i++)
33
34
           for (int j = 0; j < m; j++)
35
           {
36
               if (mem[j].size >= p[i].size)
37
                {
38
                    mem[j].isTaken = true;
39
                    p[i].isGiven = true;
                    mem[j].givenProcessId = p[i].id;
40
41
                    mem[j].free -= p[i].size;
42
                    mem[j].size -= p[i].size;
43
                    p[i].allocation = j + 1;
44
                    mem[j].allocated = p[i].id;
45
                    break;
46
               }
47
           }
48
       }
49 }
50
51 void calcfrag(Process p[], int n, Memory mem[], int m)
52 |{
53
       int flag = 0;
54
       for (int i = 0; i < n; i++)
55
56
           if (p[i].isGiven != true)
57
           {
                flag = 1;
58
59
               break;
60
           }
61
       }
```

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```
if (flag == 0)
62
63
       {
64
           external_fragmentation = 0;
65
       }
66
       else
67
       {
           for (int i = 0; i < m; i++)
68
69
70
               if (mem[i].isTaken != true)
71
72
                   external fragmentation += mem[i].size;
73
               }
74
           }
75
       }
76
77
       for (int i = 0; i < m; i++)
78
79
           if (mem[i].isTaken != false)
80
           {
81
               internal fragmentation += mem[i].free;
           }
82
83
       }
84 }
85
86 void printTable(Process P[], int n, Memory mem[], int m, int memorySize[])
87 |{
88
89
       for(int i=0;i<m;i++)</pre>
90
91
           if(mem[i].free==memorySize[i])
92
                 mem[i].free=0;
93
94
95
       }
96
97
       cout << "\nTable-->(-1 Denotes Unallocated process)\n";
98
       int i;
99
100
       puts("+----+");
       puts("| BNO | Block Size | Process All. | Internal Fragm. |");
101
       puts("+----+"):
102
103
104
       for (i = 0; i < m; i++)
105
106
           printf("| %2d | %2d
                                         %2d
                                                            %3d
                                                                     |\n", i,
   memorySize[i], mem[i].givenProcessId, mem[i].free);
           puts("+----+
107
       }
108
109
       cout << "External Fragmentation: " << external_fragmentation << endl;</pre>
110
111
       cout << "Internal Fragmentation: " << internal fragmentation << endl;</pre>
112 }
113
114 int main()
115 |
       cout << "\nEnter the number of memory blocks: ";</pre>
116
117
       cin >> m;
118
       Memory mem[m];
119
       int memorySize[m];
120
       for (int i = 0; i < m; i++)
121
```

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```
122
            cout << "\n";</pre>
            cout << "Enter the size of the memory block " << i + 1 << ": ";</pre>
123
124
            cin >> mem[i].size;
125
            mem[i].free = mem[i].size;
126
            mem[i].allocated = -1;
127
            mem[i].extfrag = 0;
128
            memorySize[i] = mem[i].size;
129
        }
130
131
       cout << "\nEnter the number of processes: ";</pre>
132
        cin >> n;
133
        Process p[n];
134
        for (int i = 0; i < n; i++)
135
136
            p[i].id = i + 1;
137
            cout << "\n";</pre>
138
            cout << "\nEnter the size of the process" << p[i].id << ": ";</pre>
139
            cin >> p[i].size;
140
        }
141
142
        firstFit(p, n, mem, m);
143
144
        calcfrag(p, n, mem, m);
145
146
        printTable(p, n, mem, m, memorySize);
147 }
```

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