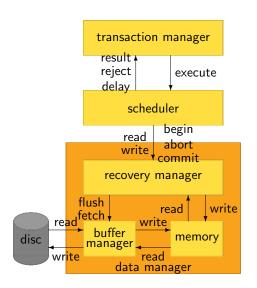
Recovery

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DBMS Architecture

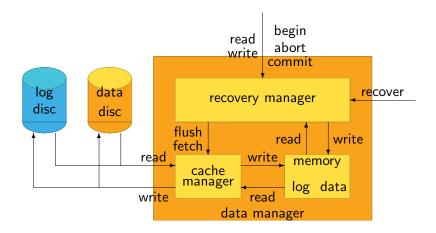


Recovery Manager (RM)

protect the DBMS against failures

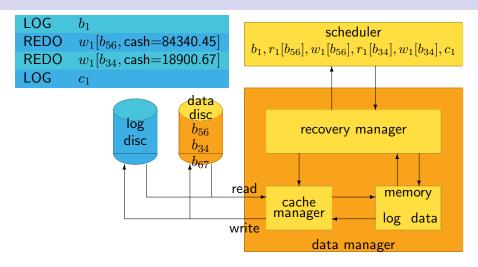
- **system failures** loss of volatile storage
 - 1 committed transactions written to disc
 - 2 uncommitted transactions not written to disc OR
 - 3 sufficient information such that (1) and (2) may be met by a recovery
- media failures loss of stable storage

Enhanced Data Manager Architecture



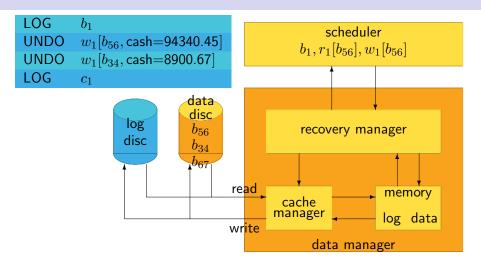
■ Need to cache log as well

Need to REDO



- REDO required if committed transactions not in stable storage
- must write all REDO to log before commit of transaction

Need to UNDO



- UNDO required if non-committed transactions in stable storage
- Must flush UNDO to log before corresponding write to data

Quiz 1: Contents of Data Disc After a Transaction

	branch	
sortcode	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	8900.67
67	'Strand'	34005.00
BEGIN TRANSACTION T1 UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56		
	TE branch	00.00

WHERE sortcode=34

COMMIT TRANSACTION T1

	branch ①	
sortcode	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	8900.67
67	'Strand'	34005.00

67	'Strand'	34005.00
	branch 4	
<u>sortcode</u>	bname	cash
56	'Wimbledon'	84340.45

bname

sortcode

56

34

branch (3)

'Wimbledon'

'Coodeo St'

'Goodge St'

'Strand'

	branch 💋	
sortcode	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	18900.67
67	'Strand'	34005.00

What must the contents of the branch table on the data disc be after the transaction commits?



cash

84340 45

18900.67

34005.00

9000 67

Quiz 2: Contents of Log Disc After a Transaction

Data Disc Before Transaction

branch			
sortcode	bname	cash	
56	'Wimbledon'	94340.45	
34	'Goodge St'	8900.67	
67	'Strand'	34005.00	

BEGIN TRANSACTION T1 UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56

UPDATE branch
SET cash=cash+10000.00
WHERE sortcode=34
COMMIT TRANSACTION T1

Data Disc At Commit Time

	branch	
sortcode	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	18900.67
67	'Strand'	34005.00

What must be on the log disc after commit time



Before and after images

before image

	branch	
<u>sortcode</u>	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	8900.67
67	'Strand'	34005.00
		
	$w_1[b_{56}]$	
	₩	
	1 1	

branch			
<u>sortcode</u>	bname	cash	
56	'Wimbledon'	84340.45	
34	'Goodge St'	8900.67	
67	'Strand'	34005.00	
	after image		

- before image allows RM to **undo** $w_1[b_{56}]$
- after image allows RM to redo $w_1[b_{56}]$

Database Logs

```
LOG
                                    LOG
         b_1
                                              b_1
REDO
         w_1[b_{56}, cash=84340.45]
                                    UNDO
                                              w_1[b_{56}, cash=94340.45]
         w_1[b_{34}, cash=18900.67]
                                    UNDO
                                              w_1[b_{34}, cash=8900.67]
REDO
LOG
                                    LOG
         c_1
                                              c_1
                  LOG
                            b_1
                  UNDO
                            w_1[b_{56}, cash=94340.45]
                  REDO
                           w_1[b_{56}, cash=84340.45]
                           w_1[b_{34}, cash=8900.67]
                  UNDO
                           w_1[b_{34}, cash=18900.67]
                  REDO
                  LOG
                            c_1
```

What must a complete REDO/UNDO log contain?

Must contain

- REDO information for each update
- UNDO information for each update
- commit of each transaction

Might contain

- begin of each transaction
 - can be inferred from first REDO/UNDO
 - presence useful to stop search of UNDO records
- abort of each transaction
 - can be inferred from lack of commit
 - presence useful to indicate UNDO already done

Rules for log and data updates

write ahead logging (WAL)

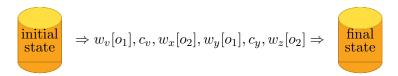
Redo rule

- \blacksquare commit \rightarrow flush log of transaction to disc
- never respond to scheduler before log written

Undo rule:

• flushing uncommitted data \rightarrow flush log of operations

Basic Recovery Procedure



- **11** UNDO \rightarrow Scan back through the log
 - Collect set of committed transactions $C = \{v, y\}$
 - Collect set of incomplete transactions $I = \{x, z\}$
 - Perform UNDO for any transaction in $I = w_z[o_2], w_x[o_2]$
- **2** REDO \rightarrow Scan forward through the log
 - Perform REDO for any transaction in $C = w_v[o_1], w_y[o_1]$



Example of Recovery

\mathbf{Log}	
LOG	b_4
LOG	b_1
UNDO	$w_1[b_{56}, cash=94340.45]$
REDO	$w_1[b_{56}, cash=84340.45]$
LOG	b_2
UNDO	$w_2[b_{34}, cash=10900.67]$
REDO	$w_2[b_{34}, cash=8900.67]$
UNDO	$w_2[b_{67}, cash=34005.00]$
REDO	$w_2[b_{67}, cash=36005.25]$
LOG	b_7
LOG	c_2
UNDO	$w_1[b_{34}, cash = 8900.67]$
REDO	$w_1[b_{34}, cash=18900.67]$
UNDO	$w_7[b_{67}, cash=36005.25]$
REDO	$w_7[b_{67}, cash=37005.25]$
LOG	c_7
LOG	c_4

Disc Before Recovery

	branch	
<u>sortcode</u>	bname	cash
56	'Wimbledon'	84340.45
34	'Goodge St'	18900.67
67	'Strand'	34005.00

Disc After Recovery

	D. G. 10.1	
<u>sortcode</u>	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	8900.67
67	'Strand'	37005.25

Omitting the REDO Log

If no REDO records kept

must flush committed transactions to data disc

- $C = \emptyset, D = \emptyset$
- 2 Scan the log backwards from the end.
- 3 commit entry \rightarrow add to C
- 4 undo entry for member of $C \to \text{add}$ object to D without making changes to the data.
- 5 perform undo entry for object not of member D

Omitting the Undo Log

If no UNDO records kept

transaction must never write uncommitted data

- add fix command between RM and CM to stop CM flushing data
- commit is followed by flush or **unfix** of fixed objects

Omitting UNDO and REDO

atomic commit \rightarrow out of place updating

Quiz 3: Contents of Disc Before Commit if no UNDO log

	branch	
sortcode	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	8900.67
67	'Strand'	34005.00
BEGIN TRANSACTION T1 UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56		
	TE branch	00.00

WHERE sortcode=34

	branch ①		
sortcode	bname	cash	sortcode
56	'Wimbledon'	94340.45	56
34	'Goodge St'	8900.67	34
67	'Strand'	34005.00	6

branch 📿			branch 倒		
<u>sortcode</u>	bname	cash	sortcode	bname	cash
56	'Wimbledon'	94340.45	56	'Wimbledon'	84340.45
34	'Goodge St'	18900.67	34	'Goodge St'	18900.67
67	'Strand'	34005.00	67	'Strand'	34005.00

branch 3

'Wimbledon'

'Goodge St'

'Strand'

What must the contents of the **branch** table on disc be before the transaction commits?



cash

84340 45

8900.67

34005.00

Quiz 4: Contents of Disc After Commit if no REDO log

branch			
sortcode	bname	cash	
56	'Wimbledon'	94340.45	
34	'Goodge St'	8900.67	
67	'Strand'	34005.00	
BEGIN TRANSACTION T1 UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56			
UPDA			
SET cash=cash+10000.00			

WHERE sortcode=34

	branch ①	
sortcode	bname	cash
56	'Wimbledon'	94340.45
34	'Goodge St'	8900.67
67	'Strand'	34005.00

sortcode	bname	cash
56	'Wimbledon'	84340.45
34	'Goodge St'	8900.67
67	'Strand'	34005.00

branch (3)

branch (2)			
<u>sortcode</u>	bname	cash	
56	'Wimbledon'	94340.45	
34	'Goodge St'	18900.67	
67	'Strand'	34005.00	

	branch 4	
<u>sortcode</u>	bname	cash
56	'Wimbledon'	84340.45
34	'Goodge St'	18900.67
67	'Strand'	34005.00

What must the contents of the branch table on disc be after the transaction commits?



Checkpointing

$$\ldots, w_x[o_1] \Rightarrow \begin{array}{|c|c|} \hline {\sf random} \\ {\sf state} \end{array} \Rightarrow cp \Rightarrow \begin{array}{|c|c|} \hline {\sf known} \\ {\sf state} \end{array} \Rightarrow w_y[o_1], \ldots$$

- Forces the database into some known state
- Recovery limited to only look back to checkpoint (or a 'bit' before!)
 - speeds the recovery operation
 - limits the size of log
- The more consistent this known state
 - the easier it is to recover
 - the longer it takes to perform the checkpoint

Commit Consistent Checkpoint

Generating a Commit Consistent Checkpoint

- 1 Stop accepting new transactions
- 2 Finish existing transactions.
- Flush all dirty data cache objects to disc.
- 4 Write a checkpoint to stable log.
- recovery now only needs to scan back to cp in $\log \checkmark$
- possible long hold-up at checkpoint *

Cache Consistent Checkpoint

Generating a Cache Consistent Checkpoint

- 1 Suspend all transactions
- 2 Flush all dirty cache objects to disc
- 3 Write a checkpoint + active transactions to stable log

Recovery from Cache Consistent Checkpoint records

- 1 perform UNDOs of non-committed transactions back to cp
- perform UNDO of non-committed transactions before cp if they were active at cp
- 3 perform REDOs of committed transactions after cp
 - could still have delay whilst flushing cached objects

Worksheet: Cache Consistent Checkpoint

```
LOG
          b_7
UNDO
          w_7[b_{67}, cash=34005.25]
REDO
          w_7[b_{67}, cash=37005.25]
LOG
UNDO
          w_2[b_{34}, cash=10900.67]
REDO
          w_2[b_{34}, cash=8900.67]
LOG
          b_6
UNDO
          w_6[a_{101}, rate=5.25]
          w_6[a_{101}, rate=6.00]
REDO
LOG
          b_1
UNDO
          w_1[b_{56}, cash=94340.45]
REDO
          w_1[b_{56}, cash=84340.45]
LOG
          a_7
          cp\{1, 2, 6\}
LOG
```

```
UNDO
          w_6|a_{119}, rate=5.50]
REDO
          w_6[a_{119}, rate=6.00]
LOG
          c_6
UNDO
          w_2[b_{67}, cash=34005.00]
REDO
          w_2[b_{67}, cash=36005.25]
LOG
          b_8
LOG
          c_2
UNDO
          w_1[b_{34}, cash=8900.67]
REDO
          w_1[b_{34}, cash=18900.67]
LOG
          b_0
UNDO
          w_9[b_{67}, cash=36005.00]
          w_9[b_{67}, cash=20000.00]
REDO
LOG
          c_9
```

Fuzzy Checkpointing

Generating a Fuzzy Checkpoint

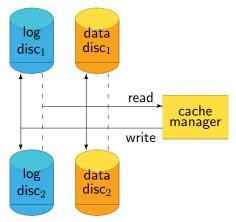
- 1 Suspend all transactions
- 2 Flush any dirty cache objects to disc not flushed in previous cp
- 3 Write a checkpoint + active transactions to stable log

Recovery from Fuzzy Checkpoint records

Recovery works like cache consistent checkpoint, but working with penultimate cp

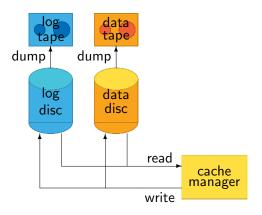
- 1 perform UNDOs of non-committed transactions back to penultimate cp
- 2 perform UNDO of non-committed transactions before penultimate cp if they were active at cp
- 3 perform REDOs of committed transactions after penultimate cp

Media Failures: Mirroring (RAID-1)



- Keep more than one active copy of data and log
- Writes sent to both
- Read from either

Media Failures: Dumping

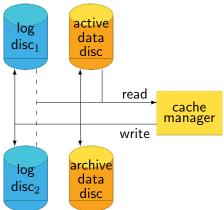


- 'tape' might also be a external file server, removable HD, etc.
- To use normal OS backup procedure
 - DBMS must not be still running
 - raw partition must not be used

Checkpoints and Dumps

- Dump must do a checkpoint
- Restore involves:
 - 1 copy tape to disc
 - 2 undo transactions active at the archive time
 - 3 redo transactions that committed after the archive
- commit consistent checkpoint obvious choice

Media Failures: Archive Database



- mirror log, but only have one active database
- periodically archive updates onto archive database
- failure of active database disc involves restore of archive database using logs

THE END

- Content of the course is what has been presented in the lectures
- Revise by reviewing worksheets and courseworks
- 2011 exam papers onwards set to current syllabus
- Older exam questions mostly apply, but there is more emphasis on RA and SQL, less on concurrency.