Concurrency Control

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ACID properties

database management systems (DBMS) implements indivisible tasks called transactions

 $\begin{array}{ll} \textbf{Atomicity} & \text{all or nothing} \\ \textbf{Consistency} & \text{consistent before} \rightarrow \text{consistent after} \\ \textbf{Isolation} & \text{independent of any other transaction} \\ \textbf{Durability} & \text{completed transaction are durable} \\ \end{array}$

BEGIN TRANSACTION

UPDATE branch

 $SET \qquad cash = cash - 10000.00$

WHERE sortcode=56

UPDATE branch

SET cash=cash+10000.00

WHERE sortcode=34

COMMIT TRANSACTION

Note that if total cash is £137,246.12 before the transaction, then it will be the same after the transaction.

Example Data

branch			
sortcode	bname	cash	
56	'Wimbledon'	94340.45	
34	'Goodge St'	8900.67	
67	'Strand'	34005.00	

	movement			
mid	no	amount	tdate	
1000	100	2300.00	5/1/1999	
1001	101	4000.00	5/1/1999	
1002	100	-223.45	8/1/1999	
1004	107	-100.00	11/1/1999	
1005	103	145.50	12/1/1999	
1006	100	10.23	15/1/1999	
1007	107	345.56	15/1/1999	
1008	101	1230.00	15/1/1999	
1009	119	5600.00	18/1/1999	

account				
no	type	cname	rate?	sortcode
100	'current'	'McBrien, P.'	NULL	67
101	'deposit'	'McBrien, P.'	5.25	67
103	'current'	'Boyd, M.'	NULL	34
107	'current'	'Poulovassilis, A.'	NULL	56
119	'deposit'	'Poulovassilis, A.'	5.50	56
125	'current'	'Bailey, J.'	NULL	56

```
key branch(sortcode) key branch(bname) key movement(mid) key account(no) \begin{array}{l} fk \\ \Rightarrow \\ account(no) \\ \Rightarrow \\ account(sortcode) \\ \Rightarrow \\ branch(sortcode) \\ \end{array}
```

BEGIN TRANSACTION

UPDATE branch

SET cash=cash-10000.00

WHERE sortcode=56

CRASH

Suppose that the system crashes half way through processing a cash transfer, and the first part of the transfer has been written to disc

- The database on disc is left in an inconsistent state, with £10,000 'missing'
- A DBMS implementing **Atomicity** of transactions would on restart UNDO the change to branch 56

Transaction Properties: Consistency

REGIN TRANSACTION

```
DELETE FROM branch
WHERE sortcode=56

INSERT INTO account
VALUES (100, 'Smith, J', 'deposit', 5.00, 34)
END TRANSACTION
```

Suppose that a user deletes branch with sortcode 56, and inserts a deposit account number 100 for John Smith at branch sortcode 34

- The database is left in an inconsistent state for two reasons
 - it has three accounts recorded for a branch that appears not to exist, and
 - it has two records for account number 100, with different details for the account
- A DBMS implementing Consistency of transactions would forbid both of these changes to the database

Transaction Properties: Isolation

BEGIN TRANSACTION

UPDATE branch

SET cash=cash -10000.00

WHERE sortcode=56

REGIN TRANSACTION

SELECT SUM(cash) AS net_cash branch FROM

UPDATE branch SET cash=cash+10000.00WHERE sortcode=34

END TRANSACTION

END TRANSACTION

Suppose that the system sums the cash in the bank in one transaction, half way through processing a cash transfer in another transaction

- The result of the summation of cash in the bank erroneously reports that £10,000 is missing
- A DBMS implementing **Isolation** of transactions ensures that transactions always report results based on the values of committed transactions

Transaction Properties: Durability

```
BEGIN TRANSACTION

UPDATE branch

SET cash=cash -10000.00

WHERE sortcode=56

UPDATE branch

SET cash=cash+10000.00

WHERE sortcode=34

END TRANSACTION

CRASH
```

Suppose that the system crashes after informing the user that it has committed the transfer of cash, but has not yet written to disc the update to branch 34

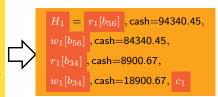
- The database on disc is left in an inconsistent state, with £10,000 'missing'
- A DBMS implementing **Durability** of transactions would on restart complete the change to branch 34 (or alternatively never inform a user of commitment with writing the results to disc).

SQL Conversion to Histories

branch			
sortcode	bname	cash	
56	'Wimbledon'	94340.45	
34	'Goodge St'	8900.67	
67	'Strand'	34005.00	

BEGIN TRANSACTION T1 UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56

UPDATE branch SET cash=cash+10000.00 WHERE sortcode=34 COMMIT TRANSACTION T1



history of transaction T_n

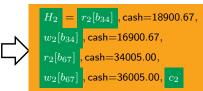
- 1 Begin transaction b_n (only given if necessary for discussion)
- 2 Various read operations on objects $r_n[o_i]$ and write operations $w_n[o_i]$
- Either c_n for the commitment of the transaction, or a_n for the abort of the transaction

SQL Conversion to Histories

branch			
<u>sortcode</u>	bname	cash	
56	'Wimbledon'	84340.45	
34	'Goodge St'	18900.67	
67	'Strand'	34005.00	

```
BEGIN TRANSACTION T2
    UPDATE branch
    SET cash=cash-2000.00
    WHERE sortcode=34
    UPDATE branch
    SET cash=cash+2000.00
    WHERE sortcode=67
```

COMMIT TRANSACTION T2



history of transaction T_n

- 1 Begin transaction b_n (only given if necessary for discussion)
- 2 Various read operations on objects $r_n[o_i]$ and write operations $w_n[o_i]$
- Either c_n for the commitment of the transaction, or a_n for the abort of the transaction

Concurrent Execution

Concurrent Execution of Transactions

- Interleaving of several transaction histories
- Order of operations within each history preserved

```
\begin{array}{l} H_1 \ = \ r_1[b_{56}] \ , \ w_1[b_{56}] \ , \ r_1[b_{34}] \ , \ w_1[b_{34}] \ , \ c_1 \\ \\ H_2 \ = \ r_2[b_{34}] \ , \ w_2[b_{34}] \ , \ r_2[b_{67}] \ , \ w_2[b_{67}] \ , \ c_2 \\ \\ \text{Some possible concurrent executions are} \\ \\ H_x \ = \ r_2[b_{34}] \ , \ r_1[b_{56}] \ , \ w_1[b_{56}] \ , \ r_1[b_{34}] \ , \ w_1[b_{34}] \ , \ c_1 \ , \ w_2[b_{34}] \ , \ r_2[b_{67}] \ , \ w_2[b_{67}] \ , \ c_2 \\ \\ H_y \ = \ r_2[b_{34}] \ , \ w_2[b_{34}] \ , \ r_1[b_{56}] \ , \ w_1[b_{56}] \ , \ r_1[b_{34}] \ , \ w_1[b_{34}] \ , \ r_2[b_{67}] \ , \ w_2[b_{67}] \ , \ c_2 \ , \ c_1 \\ \\ H_z \ = \ r_2[b_{34}] \ , \ w_2[b_{34}] \ , \ r_1[b_{56}] \ , \ w_1[b_{56}] \ , \ r_1[b_{34}] \ , \ w_1[b_{34}] \ , \ c_1 \ , \ r_2[b_{67}] \ , \ w_2[b_{67}] \ , \ c_2 \end{array}
```

Which concurrent executions should be allowed?

Concurrency control \rightarrow controlling interaction

serialisability

A concurrent execution of transactions should always has the same end result as some serial execution of those same transactions

recoverability

No transaction commits depending on data that has been produced by another transaction that has yet to commit

Quiz 1: Serialisability and Recoverability (1)

 $H_x = \left[r_2[b_{34}] \right], \; r_1[b_{56}] \;, \; w_1[b_{56}] \;, \; r_1[b_{34}] \;, \; w_1[b_{34}] \;, \; c_1 \;, \; w_2[b_{34}] \;, \; r_2[b_{67}] \;, \; w_2[b_{67}] \;, \; c_2$

Not Serialisable, Not Recoverable

Not Serialisable, Recoverable

Serialisable, Not Recoverable

D

Serialisable, Recoverable

Quiz 2: Serialisability and Recoverability (2)

 $H_y = r_2[b_{34}], w_2[b_{34}], r_1[b_{56}], w_1[b_{56}], r_1[b_{34}], w_1[b_{34}], r_2[b_{67}], w_2[b_{67}], c_2, c_1$

Not Serialisable, Not Recoverable

Not Serialisable, Recoverable

C

Serialisable, Not Recoverable

D

Serialisable, Recoverable

Quiz 3: Serialisability and Recoverability (3)

 $H_z = \left[r_2[b_{34}] \right., \left. w_2[b_{34}] \right., \left. r_1[b_{56}] \right., \left. w_1[b_{56}] \right., \left. r_1[b_{34}] \right., \left. w_1[b_{34}] \right., \left. c_1 \right., \left. r_2[b_{67}] \right., \left. w_2[b_{67}] \right., \left. c_2 \right.$

Not Serialisable, Not Recoverable

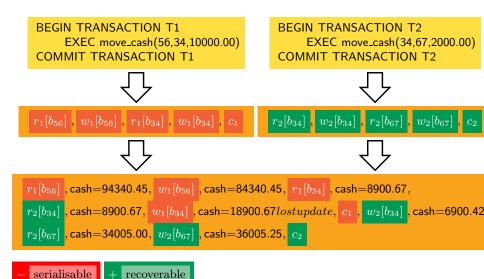
Not Serialisable, Recoverable

Serialisable, Not Recoverable

D

Serialisable, Recoverable

Anomaly 1: Lost update



Anomaly 2: Inconsistent analysis

BEGIN TRANSACTION T1

EXEC move_cash(56,34,10000.00)

COMMIT TRANSACTION T1

BEGIN TRANSACTION T4
SELECT SUM(cash) FROM branch
COMMIT TRANSACTION T4



$$r_{1}[b_{56}] \; , \; w_{1}[b_{56}] \; , \; r_{1}[b_{34}] \; , \; w_{1}[b_{34}] \; , \; c_{1}$$



$$H_4 = r_4[b_{56}], r_4[b_{34}], r_4[b_{67}], c_4$$





```
r_1[b_{56}] , cash=94340.45, w_1[b_{56}] , cash=84340.45, r_4[b_{56}] , cash=84340.45, r_4[b_{34}] , cash=8900.67, r_4[b_{67}] , cash=34005.00, r_1[b_{34}] , cash=8900.67, w_1[b_{34}] , cash=18900.67, c_1 , c_4
```





Anomaly 3: Dirty Reads

BEGIN TRANSACTION T1 BEGIN TRANSACTION T2 EXEC move_cash(56,34,10000.00) EXEC move_cash(34,67,2000.00) **COMMIT TRANSACTION T1** COMMIT TRANSACTION T2 $r_2[b_{34}]$, $w_2[b_{34}]$, $r_2[b_{67}]$, $w_2[b_{67}]$ $r_1[b_{56}]$, cash=94340.45, $w_1[b_{56}]$, cash=84340.45, $r_2[b_{34}]$, cash=8900.67, $w_2[b_{34}]$, cash=6900.42, $r_1[b_{34}]$, cash=6900.67, $w_1[b_{34}]$, cash=16900.67, c_1 , $r_2[b_{67}]$, cash=34005.00, $w_2[b_{67}]$, cash=36005.25, a_2

recoverable

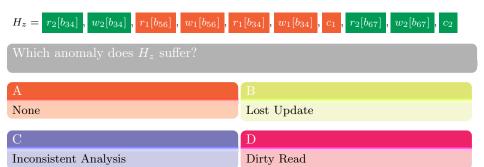
Quiz 4: Anomalies (1)



Quiz 5: Anomalies (2)



Quiz 6: Anomalies (3)



Worksheet: Anomalies

Account Table

	account			
no	type	cname	rate?	sortcode
100	'current'	'McBrien, P.'	NULL	67
101	'deposit'	'McBrien, P.'	5.25	67
103	'current'	'Boyd, M.'	NULL	34
107	'current'	'Poulovassilis, A.'	NULL	56
119	'deposit'	'Poulovassilis, A.'	5.50	56
125	'current'	'Bailey, J.'	NULL	56

Anomaly 4: Dirty Writes

BEGIN TRANSACTION T5 UPDATE account SET rate=5.5 WHERE type='deposit' COMMIT TRANSACTION T5

BEGIN TRANSACTION T6 UPDATE account SET rate=6.0 WHERE type='deposit' COMMIT TRANSACTION T6



$$H_5 = w_5[a_{101}]$$
, rate=5.5, $w_5[a_{119}]$, rate=5.5, c_5



$$H_6 = w_6[a_{101}]$$
, rate=6.0, $w_6[a_{119}]$, rate=6.0, c_6





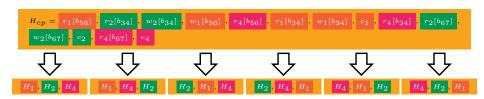
```
w_{6}[a_{101}] , rate=6.0, w_{5}[a_{101}] , rate=5.5, w_{5}[a_{119}] , rate=5.5, w_{6}[a_{119}] , rate=6.0, c_{5} , c_{6}
```



Serialisable Transaction Execution

- Solve anomalies $\rightarrow H = \text{serial execution}$
- Only interested in the committed projection

Possible Serial Equivalents



- how to determine that histories are equivalent?
- how to check this during execution?

Conflicts: Potential For Problems

conflict

A conflict occurs when there is an interaction between two transactions

- $r_x[o]$ and $w_y[o]$ are in H where $x \neq y$ or
- $\mathbf{v}_x[o]$ and $\mathbf{w}_y[o]$ are in H where $x \neq y$

conflicts

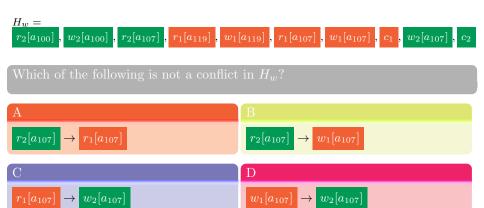
$$H_x = r_2[b_{34}] , r_1[b_{56}] , w_1[b_{56}] , r_1[b_{34}] , w_1[b_{34}] , c_1 , w_2[b_{34}] , r_2[b_{67}] , w_2[b_{67}] , c_2$$

$$H_y = r_2[b_{34}] , w_2[b_{34}] , r_1[b_{56}] , w_1[b_{56}] , r_1[b_{34}] , w_1[b_{34}] , r_2[b_{67}] , w_2[b_{67}] , c_2 , c_1$$

$$H_z = r_2[b_{34}] , w_2[b_{34}] , r_1[b_{56}] , w_1[b_{56}] , r_1[b_{34}] , w_1[b_{34}] , c_1 , r_2[b_{67}] , w_2[b_{67}] , c_2$$
Conflicts

- $w_2[b_{34}] \rightarrow r_1[b_{34}]$ T1 reads from T2 in H_y, H_z
- $w_1[b_{34}]
 ightarrow w_2[b_{34}]$ T2 writes over T1 in H_x
- $w_1[b_{34}]$ T1 writes after T2 reads in H_x

Quiz 7: Conflicts



Conflict Equivalence and Conflict Serialisable

Conflict Equivalence

Two histories H_i and H_j are conflict equivalent if:

- 1 Contain the same set of operations
- 2 Order conflicts (of non-aborted transactions) in the same way.

Conflict Serialisable

a history H is conflict serialisable (CSR) if $C(H) \equiv_{CE}$ a serial history

Failure to be conflict serialisable

```
H_x = [r_2[b_{34}], r_1[b_{56}], w_1[b_{56}], r_1[b_{34}], w_1[b_{34}], c_1, w_2[b_{34}], r_2[b_{67}], w_2[b_{67}], c_2
Contains conflicts [r_2[b_{34}]] \rightarrow [w_1[b_{34}]] and [w_1[b_{34}]] \rightarrow [w_2[b_{34}]] and so is not conflict equivalence to H_1, H_2 nor H_2, H_1, and hence is not conflict serialisable.
```

Testing for Conflict Equivalence

- **1** H_{cp} and H_2 , H_1 , H_4 contain the same set of operations
- conflicting pairs are

$$H_2$$
, H_1 , H_4 $\equiv_{CE} H_{cp} \rightarrow H_{cp} \in CSR$

Serialisation Graph

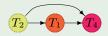
Serialisation Graph

A serialisation graph SG(H) contains a node for each transaction in H, and an edge $T_i \to T_j$ if there is some object o for which a conflict $rw_i[o] \to rw_j[o]$ exists in H. If SG(H) is acyclic, then H is conflict serialisable.

Demonstrating that a History is CSR

Given
$$H_{cp} = r_1[b_{56}]$$
, $r_2[b_{34}]$, $w_2[b_{34}]$, $w_1[b_{56}]$, $r_4[b_{56}]$, $r_1[b_{34}]$, $w_1[b_{34}]$, $r_2[b_{67}]$, $w_2[b_{67}]$, $r_2[b_{67}]$, $r_2[$

Then serialisation graph is



 $SG(H_{cp})$ is acyclic, therefore H_{cp} is CSR

Worksheet: Serialisability

$$\begin{array}{l} H_1 \ = \ r_1[o_1] \ , \ w_1[o_1] \ , \ w_1[o_2] \ , \ w_1[o_3] \ , \ c_1 \\ \\ H_2 \ = \ r_2[o_2] \ , \ w_2[o_2] \ , \ w_2[o_1] \ , \ c_2 \\ \\ H_3 \ = \ r_3[o_1] \ , \ w_3[o_1] \ , \ w_3[o_2] \ , \ c_3 \\ \\ H = \ r_1[o_1] \ , \ w_1[o_1] \ , \ r_2[o_2] \ , \ w_2[o_2] \ , \ w_2[o_1] \ , \ c_2 \ , \ w_1[o_2] \ , \ r_3[o_1] \ , \ w_3[o_1] \ , \\ \\ w_3[o_2] \ , \ c_3 \ , \ w_1[o_3] \ , \ c_1 \end{array}$$

Recoverability

- Serialisability necessary for isolation and consistency of committed transactions
- Recoverability necessary for isolation and consistency when there are also aborted transactions

Recoverable execution

A recoverable (RC) history H has no transaction committing before another transaction from which it read

Execution avoiding cascading aborts

A history which avoids cascading aborts (ACA) does not read from a non-committed transaction

Strict execution

A strict (ST) history does not read from a non-committed transaction nor write over a non-committed transaction

 $ST \subset ACA \subset RC$

Non-recoverable executions

BEGIN TRANSACTION T1 UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56 UPDATE branch SET cash=cash+10000.00WHERE sortcode=34 COMMIT TRANSACTION T1

BEGIN TRANSACTION T4 SELECT SUM(cash) FROM branch **COMMIT TRANSACTION T4**

 $H_4 = r_4[b_{56}], r_4[b_{34}], r_4[b_{67}], c_4$



$$H_1 = r_1[b_{56}], w_1[b_{56}], a_1$$





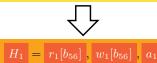
 $H_c = r_1[b_{56}]$, cash=94340.45, $w_1[b_{56}]$, cash=84340.45, $r_4[b_{56}]$, cash=84340.45, $r_4[b_{34}]$, cash=8900.67, $r_4[b_{67}]$, cash=34005.00, c_4 , a_1

 $H_c \not\in RC$

Cascading Aborts

BEGIN TRANSACTION T1 UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56 UPDATE branch SET cash=cash+10000.00WHERE sortcode=34 COMMIT TRANSACTION T1

BEGIN TRANSACTION T4 SELECT SUM(cash) FROM branch **COMMIT TRANSACTION T4**









 $H_c = r_1[b_{56}]$, cash=94340.45, $w_1[b_{56}]$, cash=84340.45, $r_4[b_{56}]$, cash=84340.45, $r_4[b_{34}]$, cash=8900.67, $r_4[b_{67}]$, cash=34005.00, a_1 , a_4

 $H_c \in RC$ $H_c \not\in ACA$

Strict Execution

BEGIN TRANSACTION T5 UPDATE account SET rate=5.5 WHERE type='deposit' COMMIT TRANSACTION T5

BEGIN TRANSACTION T6 UPDATE account SET rate=6.0 WHERE type='deposit' COMMIT TRANSACTION T6



$$H_5 = w_5[a_{101}]$$
, rate=5.5, $w_5[a_{119}]$, rate=5.5, a_5



$$H_6 = w_6[a_{101}]$$
, rate=6.0, $w_6[a_{119}]$, rate=6.0, c_6

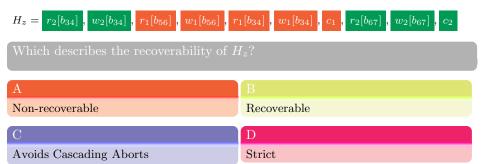




$$H_c = w_6[a_{101}]$$
 , rate=6.0, $w_5[a_{101}]$, rate=5.5, $w_5[a_{119}]$, rate=5.5, $w_6[a_{119}]$, rate=6.0, a_5 , c_6

 $H_c \in ACA$ $H_c \not\in ST$

Quiz 8: Recoverability



Worksheet: Recoverability

$$\begin{split} H_w &= \ r_2[o_1] \ , \ r_2[o_2] \ , \ w_2[o_2] \ , \ r_1[o_2] \ , \ w_2[o_1] \ , \ r_2[o_3] \ , \ c_2 \ , \ c_1 \\ \\ H_x &= \ r_2[o_1] \ , \ r_2[o_2] \ , \ w_2[o_1] \ , \ w_2[o_2] \ , \ w_1[o_1] \ , \ w_1[o_2] \ , \ c_1 \ , \ r_2[o_3] \ , \ c_2 \\ \\ H_y &= \ r_2[o_1] \ , \ r_2[o_2] \ , \ w_2[o_2] \ , \ r_1[o_2] \ , \ w_2[o_1] \ , \ c_1 \ , \ r_2[o_3] \ , \ c_2 \\ \\ H_z &= \ r_2[o_1] \ , \ w_1[o_1] \ , \ r_2[o_2] \ , \ w_2[o_2] \ , \ r_2[o_3] \ , \ c_2 \ , \ r_1[o_2] \ , \ w_1[o_2] \ , \ w_1[o_3] \ , \ c_1 \end{split}$$

Maintaining Serialisability and Recoverability

■ two-phase locking (2PL)

- conflict based
- uses locks to prevent problems
- common technique

■ time-stamping

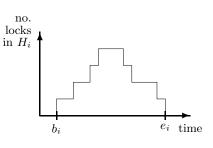
- add a timestamp to each object
- write sets timestamp to that of transaction
- may only read or write objects with earlier timestamp
- abort when object has new timestamp
- common technique

optimistic concurrency control

- do nothing until commit
- at commit, inspect history for problems
- good if few conflicts

The 2PL Protocol

- 1 read locks $rl[o], \ldots, r[o], \ldots, ru[o]$
- 3 Two phases
 - i growing phase
 - ii shrinking phase
- 4 refuse $rl_i[o]$ if $wl_j[o]$ already held refuse $wl_i[o]$ if $rl_j[o]$ or $wl_j[o]$ already held
- $5 rl_i[o] \text{ or } wl_i[o] \text{ refused} \rightarrow \text{delay } T_i$



Quiz 9: Two Phase Locking (2PL)

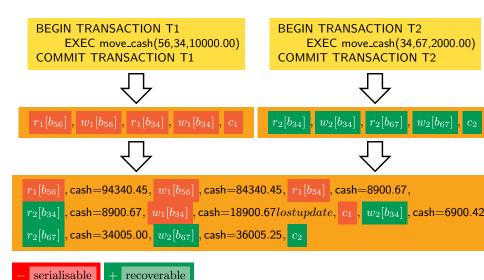
```
rl_1[a_{107}] , r_1[a_{107}] , wl_1[a_{107}] , w_1[a_{107}] , wu_1[a_{107}] , ru_1[a_{107}]
```

```
wl_1[a_{107}], wl_1[a_{100}], r_1[a_{107}], w_1[a_{107}], r_1[a_{100}], w_1[a_{100}], wu_1[a_{100}], wu_1[a_{107}]
```

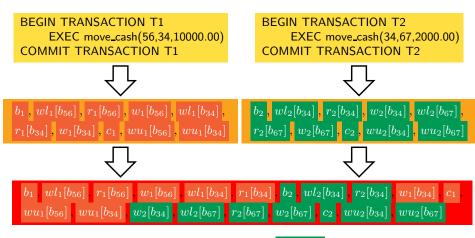
```
wl_1[a_{107}], r_1[a_{107}], w_1[a_{107}], wu_1[a_{107}], wl_1[a_{100}], r_1[a_{100}], w_1[a_{100}], wu_1[a_{100}]
```

```
C
D
 wl_1[a_{107}], r_1[a_{107}], w_1[a_{107}], wl_1[a_{100}], r_1[a_{100}], wu_1[a_{107}], w_1[a_{100}], wu_1[a_{100}]
```

Anomaly 1: Lost update

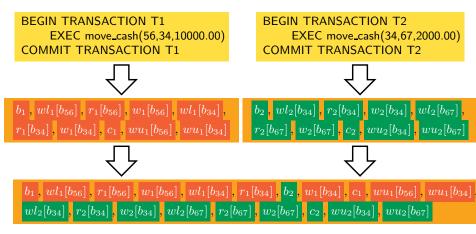


Lost Update Anomaly with 2PL



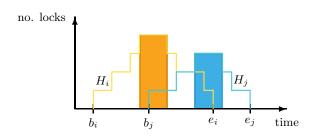
Lost Update history not permitted by 2PL, since $wl_2[b_{34}]$ not granted

Lost Update Anomaly with 2PL



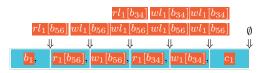
2PL causes T2 to be delayed

Why does 2PL Work?



- \blacksquare two-phase rule \rightarrow maximum lock period
- can re-time history so all operations take place during maximum lock period
- \blacksquare CSR since all conflicts prevented during maximum lock period

When to lock: Aggressive Scheduler



- delay taking locks as long as possible
- maximises concurrency
- might suffer delays later on

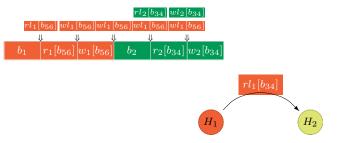
- take locks as soon as possible
- removes risks of delays later on
- \blacksquare might refuse to start





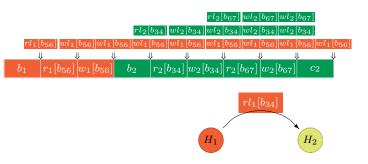
 H_2

- waits-for graph (WFG)
- describes which transactions waits for others



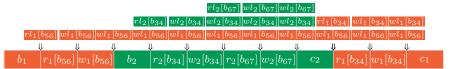
 $r_1[b_{34}]$, but is refused since H_2 has a write-lock, and so is put on WFG H_1 attempts

- waits-for graph (WFG)
- describes which transactions waits for others



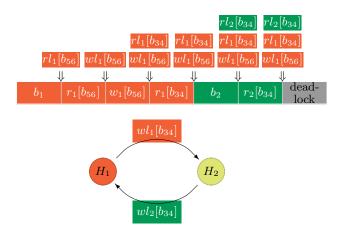
H₂ can proceed to complete its execution, after which it will have released all its locks

- waits-for graph (WFG)
- describes which transactions waits for others





- waits-for graph (WFG)
- describes which transactions waits for others



Cycle in WFG means DB in a deadlock state, must abort either H_1 or H_2

Quiz 10: Resolving Deadlocks in 2PL

$$H_1 = r_1[p_1]$$
, $r_1[p_2]$, $r_1[p_3]$, $r_1[p_4]$, $r_1[p_5]$, $r_1[p_6]$
 $H_2 = r_2[p_5]$, $w_2[p_5]$, $r_2[p_1]$, $w_2[p_1]$
 $H_3 = r_3[p_6]$, $w_3[p_6]$, $r_3[p_2]$, $w_3[p_2]$
 $H_4 = r_4[p_4]$, $r_4[p_5]$, $r_4[p_6]$

Suppose the transactions above have reached the following deadlock state

$$H_d = \begin{bmatrix} r_1[p_1] & r_1[p_2] & r_1[p_3] & r_1[p_4] & r_2[p_5] & w_2[p_5] & r_2[p_1] & r_3[p_6] & w_3[p_6] & r_3[p_2] & r_4[p_4] & \end{bmatrix}$$

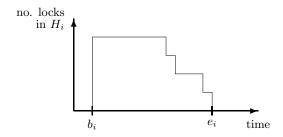
Which transaction should be aborted:



Worksheet: Deadlocks

$$H_1 = w_1[o_1], r_1[o_2], r_1[o_4]$$
 $H_2 = r_2[o_3], r_2[o_2], r_2[o_1]$
 $H_3 = r_3[o_4], w_3[o_4], r_3[o_3], w_3[o_3]$

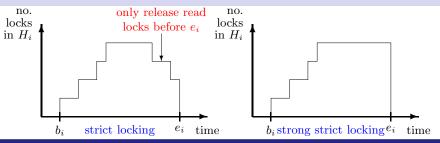
Conservative Locking



Conservative Locking

- prevents deadlock
- when to release locks problem
- not recoverable

Strict Locking



Strict Locking

- prevents write locks being released before transaction end
- \blacksquare allows deadlocks
- \blacksquare no dirty reads/writes \rightarrow recoverable

Strong Strict Locking

In addition to strict locking properties

- prevents read locks being released before transaction end
- simple to implement
- suitable for distributed transactions (using atomic commit)

■ Do we always need ACID properties?

BEGIN TRANSACTION T3
SELECT DISTINCT no
FROM movement
WHERE amount>=1000.00
COMMIT TRANSACTION T3

- Some transactions only need 'approximate' results
 - e.g. Management overview
 - e.g. Estimates
- May execute these transactions at a 'lower' level of concurrency control SQL allows you to vary the level of concurrency control