+ set_fee(_fee : double) : void **ParkingFine** # offence code : int # offence_date : string # offence_time : string # registration_number : string + ParkingFine(_date : string, _time : string, _code : int, _reg : string) + amount() : double issues. ParkingAttendant **ExcessCharge** # badge_number : int - minutes : int + ExcessCharge(_date : string, _time : string, _code : int, _reg : string, _minutes : int) # fines issued : double + amount(): double + ParkingAttendant(_badge_number : int) + issue(p : ParkingFine &) : void + salary() : double SeniorParkingAttendant **JuniorParkingAttendant** + SeniorParkingAttendant(_badge_number : int) + JuniorParkingAttendant(_badge_number : int) + salary(): double + salary() : double

- fee : double

+ amount() : double + get_fee() : double **FixedPenalty**

+ FixedPenalty(_date : string, _time : string, _code : int, _reg : string)

Diagram: class diagram Page 1

```
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                                      parking.cpp
                                                                         Page 1/2
#include <iostream>
#include <string>
using namespace std;
class ParkingFine {
protected:
 string offence_date, offence_time;
 int offence code;
 string registration number;
 ParkingFine(string _date, string _time, int _code, string _reg) {
    offence_date = _date;
   offence_time = _time;
   offence_code = _code;
   registration_number = _reg;
 virtual double amount() = 0;
};
class FixedPenalty : public ParkingFine {
private:
 static double fee;
public:
 FixedPenalty(string _date, string _time, int _code, string _req) : ParkingFine
(_date, _time, _code, _reg) { }
 double amount() {
   return fee;
 static void set_fee(double _fee) { fee = _fee; }
 static double get_fee() { return fee; }
};
class ExcessCharge : public ParkingFine {
private:
 int minutes;
public:
 ExcessCharge(string _date, string _time, int _code, string _reg, int _minutes)
 : ParkingFine(_date, _time, _code, _reg) {
   minutes = _minutes;
 double amount() {
   double result = 20 + minutes * 5;
   return (result < FixedPenalty::get_fee()) ? result : FixedPenalty::get_fee()</pre>
};
class ParkingAttendant {
protected:
 int badge number;
 double fines_issued;
public:
 virtual void issue(ParkingFine &p) {
   fines_issued += p.amount();
 virtual double salary() = 0;
 ParkingAttendant(int _badge_number) {
   badge_number = _badge_number;
    fines_issued = \overline{0};
```

```
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                                      parking.cpp
                                                                          Page
class SeniorParkingAttendant : public ParkingAttendant {
 SeniorParkingAttendant(int _badge_number) : ParkingAttendant(_badge_number
 double salary() {
   return 1200.0 + fines_issued*0.1;
class JuniorParkingAttendant : public ParkingAttendant {
public:
 JuniorParkingAttendant(int _badge_number) : ParkingAttendant(_badge_number
 double salary() {
   return 900.0 + fines_issued*0.05;
double FixedPenalty::fee = 100;
int main() {
 SeniorParkingAttendant charon(666);
 FixedPenalty fpn("16/02/2006", "09h50", 26, "LO52RNA");
 charon.issue(fpn);
 FixedPenalty::set fee(120);
 JuniorParkingAttendant nelson(111);
  ExcessCharge ec("17/02/2006", "10h15", 14, "B14NCA", 15);
 nelson.issue(ec);
 cout << "Nelson's salary is " << nelson.salary() << endl;</pre>
 return 0;
```