

Linear Sorting

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Recalling Comparison Sorts

The running time of these **comparison sort** algorithms

- Mergesort
- Heapsort
- Quicksort (expected)

are all $O(N \log N)$.

- Not possible for a comparison sort algorithm to do better

However, there are sorting methods that achieve $O(N)$ performance.

Counting Sort

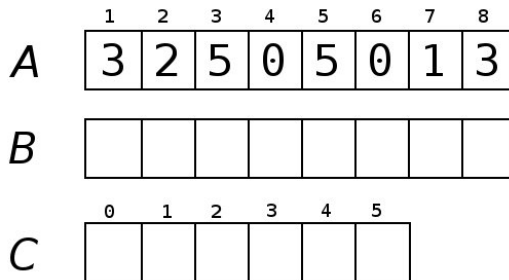
The **Counting Sort** algorithm sorts integers from a **known range**

- The key operation is to count the occurrences of all values

Counting Sort(Input: $A = [A_1, \dots, A_N]$, k)

- For $i = 0$ to k
 - $C[i] = 0$ <-- one entry per value in the range
- For $j = 1$ to N
 - $C[A[j]] = C[A[j]] + 1$ <-- count how many $A[j]$ there are
- For $i = 1$ to k
 - $C[i] = C[i] + C[i - 1]$ <-- how many less than or equal to i
- For $j = N$ to 1
 - $B[C[A[j]]] = A[j]$
 - $C[A[j]] = C[A[j]] - 1$
- Return B

Counting Sort



- Counts of each value are saved into C
- Next the counts are accumulated
- Now $C[i]$ holds number of values $\leq i$
- Finally copy contents of A to correct positions in B using C

Counting Sort

	1	2	3	4	5	6	7	8
<i>A</i>	3	2	5	0	5	0	1	3
<i>B</i>								
	0	1	2	3	4	5		
<i>C</i>	2	1	1	2	0	2		

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Counting Sort Time

Counting sort makes two passes through the input and two passes through the count table C

- So, the time taken is ...

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- For $j = N$ to 1
 - $B[C[A[j]]] = A[j]$
 - $C[A[j]] = C[A[j]] - 1$
- Return B

Properties

Counting Sort runs in $\Theta(N + k)$ time.

Question

Under what circumstances does this become $O(N)$ time?

Counting Sort is also **stable**

- 'Different' 3s stay in the same order
- Can be important when the values are linked to other data
- This property is used by the next algorithm

Radix Sort

Radix Sort is used to sort a set of d -digit values

535		089
158		134
189		158
134	→	189
840		535
558		558
089		840

- It makes d passes through the data
- Each pass sorts on the i th digit only

Radix Sort

Radix Sort is used to sort a set of d -digit values

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089

- Counter-intuitively, the first sort is on the **least significant digit**
- It allows counting sort to be used per digit, over a much smaller range
- e.g. For decimal numbers there are 10 values to sort on

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Radix Sort

The algorithm is simple to state

Radix Sort(Input: $A = [A_1, \dots, A_N]$, d)

- For $i = 0$ to d
 - Use a stable sort to sort A on digit i
- Counting Sort can implement the stable sort efficiently

The Radix

Radix Sort(Input: $A = [A_1, \dots, A_N]$, d)

- For $i = 0$ to d
 - Use a stable sort to sort A on digit i

Discussion

You are sorting N numbers with Radix sort. You can *choose* what **base** the numbers will be represented in within the sort procedure.

- What base would you choose?
- Why?

The Radix

Assuming we have N numbers

- Expressed in base B
- Each with up to d digits

Radix sort takes $d(N + B)$ time.

- Base B has values in the range 0 to $(B - 1)$
- So, there are B distinct values to count

A base that is $O(N)$, e.g. base N , will limit the number of digits compared to some smaller base, while not dominating the time for each pass.

Binary

Binary representation allows you to pick any power of 2 as a base very cheaply. Assuming we have N numbers

- Each number has b bits
- Split the number into digits each comprising r bits

Radix Sort runs in $\Theta((b/r)(N + 2^r))$ time (if the stable sort takes $\Theta(N + k)$ time to sort values in the range $0 \dots k$).

- Each number has b/r digits
- Choose $r \sim \log_2(N)$ gives $\sim N$ values per digit

Under the assumption that $b = O(\log_2 N)$ the running time of Radix Sort is $\Theta(N)$. In practice, constant factors may mean that Quicksort is faster.