# Concurrency Control

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## Transactions: ACID properties

#### ACID properties

database management systems (DBMS) implements indivisible tasks called transactions

 $\begin{array}{ll} \textbf{Atomicity} & \text{all or nothing} \\ \textbf{Consistency} & \text{consistent before} \rightarrow \text{consistent after} \\ \textbf{Isolation} & \text{independent of any other transaction} \\ \textbf{Durability} & \text{completed transaction are durable} \\ \end{array}$ 

#### BEGIN TRANSACTION

UPDATE branch

 $\begin{array}{ll} \mathsf{SET} & \mathsf{cash} \!=\! \mathsf{cash} - \! 10000.00 \\ \end{array}$ 

WHERE sortcode=56

UPDATE branch

SET cash=cash+10000.00

WHERE sortcode=34

**COMMIT TRANSACTION** 

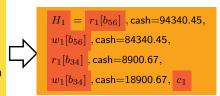
Note that if total cash is £137,246.12 before the transaction, then it will be the same after the transaction.

#### SQL Conversion to Histories

branch					
<u>sortcode</u>	bname	cash			
56	'Wimbledon'	94340.45			
34	'Goodge St'	8900.67			
67	'Strand'	34005.00			

**BEGIN TRANSACTION T1** UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56

UPDATE branch SET cash=cash+10000.00 WHERE sortcode=34 COMMIT TRANSACTION T1



#### history of transaction $T_n$

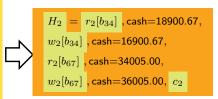
- 1 Begin transaction  $b_n$  (only given if necessary for discussion)
- 2 Various read operations on objects  $r_n[o_i]$  and write operations  $w_n[o_i]$
- Either  $c_n$  for the commitment of the transaction, or  $a_n$  for the abort of the transaction

#### SQL Conversion to Histories

branch					
<u>sortcode</u>	bname	cash			
56	'Wimbledon'	84340.45			
34	'Goodge St'	18900.67			
67	'Strand'	34005.00			

**BEGIN TRANSACTION T2** UPDATE branch SET cash=cash-2000.00 WHERE sortcode=34 UPDATE branch

SET cash=cash+2000.00 WHERE sortcode=67 **COMMIT TRANSACTION T2** 



#### history of transaction $T_n$

- 1 Begin transaction  $b_n$  (only given if necessary for discussion)
- 2 Various read operations on objects  $r_n[o_i]$  and write operations  $w_n[o_i]$
- Either  $c_n$  for the commitment of the transaction, or  $a_n$  for the abort of the transaction

#### Concurrent Execution

#### Concurrent Execution of Transactions

- Interleaving of several transaction histories
- Order of operations within each history preserved

#### Which concurrent executions should be allowed?

Concurrency control  $\rightarrow$  controlling interaction

#### serialisability

A concurrent execution of transactions should always has the same end result as some serial execution of those same transactions

#### recoverability

No transaction commits depending on data that has been produced by another transaction that has yet to commit

# Quiz 1: Serialisability and Recoverability (1)

 $H_x = \ r_2[b_{34}] \ , \ r_1[b_{56}] \ , \ w_1[b_{56}] \ , \ r_1[b_{34}] \ , \ w_1[b_{34}] \ , \ c_1 \ , \ w_2[b_{34}] \ , \ r_2[b_{67}] \ , \ w_2[b_{67}] \ , \ c_2$ 

Not Serialisable, Not Recoverable

Not Serialisable, Recoverable

 $\mathbb{C}$ 

Serialisable, Not Recoverable

D

Serialisable, Recoverable

# Quiz 2: Serialisability and Recoverability (2)

 $H_y = \left. r_2[b_{34}] \; , \; w_2[b_{34}] \; , \; r_1[b_{56}] \; , \; w_1[b_{56}] \; , \; r_1[b_{34}] \; , \; w_1[b_{34}] \; , \; r_2[b_{67}] \; , \; w_2[b_{67}] \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_2 \; , \; c_1 \; , \; c_2 \; , \; c_3 \; , \; c_3 \; , \; c_3 \; , \; c_4 \; , \; c_4 \; , \; c_4 \; , \; c_5 \; , \; c$ 

Not Serialisable, Not Recoverable

Not Serialisable, Recoverable

C

Serialisable, Not Recoverable

D

Serialisable, Recoverable

# Quiz 3: Serialisability and Recoverability (3)

 $H_z = \ r_2[b_{34}] \ , \ w_2[b_{34}] \ , \ r_1[b_{56}] \ , \ w_1[b_{56}] \ , \ r_1[b_{34}] \ , \ w_1[b_{34}] \ , \ c_1 \ , \ r_2[b_{67}] \ , \ w_2[b_{67}] \ , \ c_2$ 

Not Serialisable, Not Recoverable

Not Serialisable, Recoverable

 $\mathbb{C}$ 

Serialisable, Not Recoverable

D

Serialisable, Recoverable

## Anomaly 1: Lost update

# **BEGIN TRANSACTION T1** EXEC move\_cash(56,34,10000.00) **COMMIT TRANSACTION T1**



 $r_1[b_{56}]$ ,  $w_1[b_{56}]$ ,  $r_1[b_{34}]$ ,  $w_1[b_{34}]$ ,  $c_1$ 

**BEGIN TRANSACTION T2** EXEC move\_cash(34,67,2000.00) COMMIT TRANSACTION T2



 $r_2[b_{34}]$  ,  $w_2[b_{34}]$  ,  $r_2[b_{67}]$  ,  $w_2[b_{67}]$  ,  $c_2$ 



 $r_1[b_{56}]$ , cash=94340.45,  $w_1[b_{56}]$ , cash=84340.45,  $r_1[b_{34}]$ , cash=8900.67,

 $r_2[b_{34}]$ , cash=8900.67,  $w_1[b_{34}]$ , cash=18900.67 lost update,  $c_1$ ,  $w_2[b_{34}]$ , cash=6900.42

 $r_2[b_{67}]$ , cash=34005.00,  $w_2[b_{67}]$ , cash=36005.25,  $c_2$ 





# Anomaly 2: Inconsistent analysis

BEGIN TRANSACTION T1

EXEC move\_cash(56,34,10000.00)

COMMIT TRANSACTION T1

BEGIN TRANSACTION T4
SELECT SUM(cash) FROM branch
COMMIT TRANSACTION T4



$$r_1[b_{56}] , w_1[b_{56}] , r_1[b_{34}] , w_1[b_{34}] , c_1$$



$$H_4 = r_4[b_{56}], r_4[b_{34}], r_4[b_{67}], c_4$$





```
r_1[b_{56}] , cash=94340.45, w_1[b_{56}] , cash=84340.45, r_4[b_{56}] , cash=84340.45, r_4[b_{34}] , cash=8900.67, r_4[b_{67}] , cash=34005.00, r_1[b_{34}] , cash=8900.67, w_1[b_{34}] , cash=18900.67, c_1 , c_4
```





# Anomaly 3: Dirty Reads

**BEGIN TRANSACTION T1** EXEC move\_cash(56,34,10000.00) COMMIT TRANSACTION T1



 $r_1[b_{56}]$ ,  $w_1[b_{56}]$ ,  $r_1[b_{34}]$ ,  $w_1[b_{34}]$ ,  $c_1$ 

**BEGIN TRANSACTION T2** EXEC move\_cash(34,67,2000.00) COMMIT TRANSACTION T2



 $r_2[b_{34}]$  ,  $w_2[b_{34}]$  ,  $r_2[b_{67}]$  ,  $w_2[b_{67}]$  ,  $c_2$ 





 $r_1[b_{56}]$ , cash=94340.45,  $w_1[b_{56}]$ , cash=84340.45,  $r_2[b_{34}]$ , cash=8900.67,  $w_2[b_{34}]$ , cash=6900.42,  $r_1[b_{34}]$ , cash=6900.67,  $w_1[b_{34}]$ , cash=16900.67,  $c_1$ ,  $r_2[b_{67}]$ , cash=34005.00,  $w_2[b_{67}]$ , cash=36005.25,  $a_2$ 



recoverable

# Quiz 4: Anomalies (1)

$$H_x = \begin{bmatrix} r_2[b_{34}] \end{bmatrix}, \begin{bmatrix} r_1[b_{56}] \end{bmatrix}, \begin{bmatrix} w_1[b_{56}] \end{bmatrix}, \begin{bmatrix} r_1[b_{34}] \end{bmatrix}, \begin{bmatrix} w_1[b_{34}] \end{bmatrix}, \begin{bmatrix} c_1 \end{bmatrix}, \begin{bmatrix} w_2[b_{34}] \end{bmatrix}, \begin{bmatrix} r_2[b_{67}] \end{bmatrix}, \begin{bmatrix} w_2[b_{67}] \end{bmatrix}, \begin{bmatrix} c_2 \end{bmatrix}$$

Which anomaly does  $H_x$  suffer?

A

B

Lost Update

C

Inconsistent Analysis

Dirty Read

# Quiz 5: Anomalies (2)

$$H_z = \begin{bmatrix} r_2[b_{34}] & w_2[b_{34}] & r_1[b_{56}] & w_1[b_{56}] & r_1[b_{34}] & w_1[b_{34}] & r_2[b_{67}] & w_2[b_{67}] & c_2 \end{bmatrix}$$
 Which anomaly does  $H_z$  suffer?

$$A \qquad \qquad B$$
None
$$Lost \ Update$$

$$C \qquad D$$
Inconsistent Analysis
$$Dirty \ Read$$

#### Worksheet: Anomalies

# Account Table

		account		
<u>no</u>	type	cname	rate	sortcode
100	'current'	'McBrien, P.'	NULL	67
101	'deposit'	'McBrien, P.'	5.25	67
103	'current'	'Boyd, M.'	NULL	34
107	'current'	'Poulovassilis, A.'	NULL	56
119	'deposit'	'Poulovassilis, A.'	5.50	56
125	'current'	'Bailey, J.'	NULL	56

# Anomaly 4: Dirty Writes

# BEGIN TRANSACTION T5 UPDATE account SET rate=5.5 WHERE type='deposit' COMMIT TRANSACTION T5

BEGIN TRANSACTION T6
UPDATE account
SET rate=6.0
WHERE type='deposit'
COMMIT TRANSACTION T6



$$H_5 = w_5[a_{101}]$$
, rate=5.5,  $w_5[a_{119}]$ , rate=5.5,  $c_5$ 



$$H_6 = w_6[a_{101}]$$
, rate=6.0,  $w_6[a_{119}]$ , rate=6.0,  $c_6$ 





$$w_{6}[a_{101}]$$
, rate=6.0,  $w_{5}[a_{101}]$ , rate=5.5,  $w_{5}[a_{119}]$ , rate=5.5,  $w_{6}[a_{119}]$ , rate=6.0,  $c_{5}$ ,  $c_{6}$ 

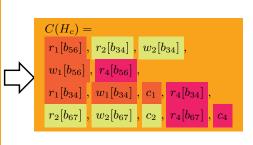




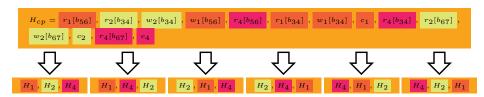
#### Serialisable Transaction Execution

- Solve anomalies  $\rightarrow H \equiv \text{serial execution}$
- Only interested in the committed projection

```
\begin{split} H_c &= \\ &r_1[b_{56}] \;,\; r_2[b_{34}] \;,\; w_2[b_{34}] \;,\\ &r_3[m_{1000}] \;,\; r_3[m_{1001}] \;,\; r_3[m_{1002}] \;,\\ &w_1[b_{56}] \;,\; r_4[b_{56}] \;,\\ &r_3[m_{1003}] \;,\; r_3[m_{1004}] \;,\; r_3[m_{1005}] \;,\\ &r_1[b_{34}] \;,\; a_3 \;,\; w_1[b_{34}] \;,\; c_1 \;,\; r_4[b_{34}] \;,\\ &r_2[b_{67}] \;,\; w_2[b_{67}] \;,\; c_2 \;,\; r_4[b_{67}] \;,\; c_4 \end{split}
```



# Possible Serial Equivalents



- how to determine that histories are equivalent?
- how to check this during execution?

#### Conflicts: Potential For Problems

#### conflict

A **conflict** occurs when there is a interaction between two transactions

- $r_x[o]$  and  $w_y[o]$  are in H where  $x \neq y$ or
- $\mathbf{w}_x[o]$  and  $\mathbf{w}_y[o]$  are in H where  $x \neq y$

#### conflicts

$$H_x = r_2[b_{34}]$$
,  $r_1[b_{56}]$ ,  $w_1[b_{56}]$ ,  $r_1[b_{34}]$ ,  $w_1[b_{34}]$ ,  $c_1$ ,  $w_2[b_{34}]$ ,  $r_2[b_{67}]$ ,  $w_2[b_{67}]$ ,  $c_2$   
 $H_y = r_2[b_{34}]$ ,  $w_2[b_{34}]$ ,  $r_1[b_{56}]$ ,  $w_1[b_{56}]$ ,  $r_1[b_{34}]$ ,  $w_1[b_{34}]$ ,  $r_2[b_{67}]$ ,  $w_2[b_{67}]$ ,  $c_2$ ,  $c_1$   
 $H_z = r_2[b_{34}]$ ,  $w_2[b_{34}]$ ,  $r_1[b_{56}]$ ,  $w_1[b_{56}]$ ,  $r_1[b_{34}]$ ,  $r_1[b_{34}]$ ,  $r_2[b_{67}]$ ,  $r_2$ 

#### Conflicts

- $lackbox{$lackbox{$w$}_2[b_{34}]$} 
  ightarrow r_1[b_{34}]$  T1 reads from T2 in  $H_y, H_z$
- $w_1[b_{34}]$   $\rightarrow w_2[b_{34}]$  T2 writes over T1 in  $H_x$
- $ightharpoonup r_2[b_{34}] 
  ightharpoonup w_1[b_{34}]$  T1 writes after T2 reads in  $H_x$

#### Quiz 6: Conflicts

$$H_{w} = r_{2}[a_{100}], w_{2}[a_{100}], r_{2}[a_{107}], r_{1}[a_{119}], w_{1}[a_{119}], r_{1}[a_{107}], w_{1}[a_{107}], c_{1}, w_{2}[a_{107}], c_{2}$$
Which of the following is not a conflict in  $H_{w}$ ?

$$A \qquad \qquad B$$

$$r_{2}[a_{107}] \rightarrow r_{1}[a_{107}] \qquad \qquad r_{2}[a_{107}] \rightarrow w_{1}[a_{107}]$$

$$C \qquad \qquad D$$

$$r_{1}[a_{107}] \rightarrow w_{2}[a_{107}] \qquad \qquad w_{1}[a_{107}] \rightarrow w_{2}[a_{107}]$$

# Conflict Equivalence and Conflict Serialisable

#### Conflict Equivalence

Two histories  $H_i$  and  $H_j$  are conflict equivalent if:

- 1 Contain the same set of operations
- 2 Order conflicts (of non-aborted transactions) in the same way.

#### Conflict Serialisable

a history H is conflict serialisable (CSR) if  $C(H) \equiv_{CE}$  a serial history

#### Failure to be conflict serialisable

$$H_x = [r_2[b_{34}], [r_1[b_{56}], [w_1[b_{56}], [r_1[b_{34}], [w_1[b_{34}], [c_1], [w_2[b_{34}], [r_2[b_{67}], [w_2[b_{67}], [c_2]]]]$$
Contains conflicts  $[r_2[b_{34}] \rightarrow [w_1[b_{34}]] \rightarrow [w_1[b_{34}]] \rightarrow [w_2[b_{34}]] \rightarrow [w_2[b_{34}]]$  and so is not conflict.

Contains conflicts  $r_2[b_{34}] \to w_1[b_{34}]$  and  $w_1[b_{34}] \to w_2[b_{34}]$  and so is not conflict equivalence to  $H_1, H_2$  nor  $H_2, H_1$ , and hence is not conflict serialisable.

# Testing for Conflict Equivalence

- $\blacksquare$   $H_{cp}$  and  $H_2$ ,  $H_1$ ,  $H_4$  contain the same set of operations
- 2 conflicting pairs are

$$egin{array}{c} w_2[b_{34}] 
ightarrow & r_1[b_{34}] \;,\; w_2[b_{67}] 
ightarrow & r_4[b_{67}] \;, \ w_1[b_{34}] 
ightarrow & r_4[b_{34}] \;,\; w_1[b_{56}] 
ightarrow & r_4[b_{56}] \end{array}$$

## Serialisation Graph

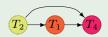
#### Serialisation Graph

A serialisation graph SG(H) contains a node for each transaction in H, and an edge  $T_i \to T_j$  if there is some object o for which a conflict  $rw_i[o] \to rw_j[o]$  exists in H. If SG(H) is acyclic, then H is conflict serialisable.

#### Demonstrating a History is CSR

Given 
$$H_{cp} = [r_1[b_{56}]]$$
,  $[r_2[b_{34}]]$ ,  $[w_2[b_{34}]]$ ,  $[w_1[b_{56}]]$ ,  $[r_4[b_{56}]]$ ,  $[r_1[b_{34}]]$ ,  $[w_1[b_{34}]]$   
 $[c_1]$ ,  $[r_4[b_{34}]]$ ,  $[r_2[b_{67}]]$ ,  $[s_2[b_{67}]]$ ,  $[s_2[b_{67}]]$ ,  $[s_4[b_{67}]]$ ,  $[s_4[b_{67}]]$ ,  $[s_4[b_{34}]]$ 

Then serialisation graph is



 $SG(H_{cp})$  is acyclic, therefore  $H_{cp}$  is CSR

## Worksheet: Serialisability

$$egin{aligned} H_1 &= r_1[o_1] \;,\; w_1[o_1] \;,\; w_1[o_2] \;,\; w_1[o_3] \;,\; c_1 \ \\ H_2 &= r_2[o_2] \;,\; w_2[o_2] \;,\; w_2[o_1] \;,\; c_2 \ \\ H_3 &= r_3[o_1] \;,\; w_3[o_1] \;,\; w_3[o_2] \;,\; c_3 \ \\ H &= r_1[o_1] \;,\; w_1[o_1] \;,\; r_2[o_2] \;,\; w_2[o_2] \;,\; w_2[o_1] \;,\; c_2 \;,\; w_1[o_2] \;,\; r_3[o_1] \;,\; w_3[o_1] \;,\; w_3[o_2] \;,\; c_3 \;,\; w_1[o_3] \;,\; c_1 \ \end{aligned}$$

#### Recoverability

- Serialisability necessary for isolation and consistency of committed transactions
- Recoverability necessary for isolation and consistency when there are also aborted transactions

#### Recoverable execution

A recoverable (RC) history H has no transaction committing before another transaction from which it read

#### Execution avoiding cascading aborts

A history which avoids cascading aborts (ACA) does not read from a non-committed transaction

#### Strict execution

A strict (ST) history does not read from a non-committed transaction nor write over a non-committed transaction

 $ST \subset ACA \subset RC$ 

#### Non-recoverable executions

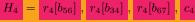
**BEGIN TRANSACTION T1** UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56 UPDATE branch SET cash=cash+10000.00WHERE sortcode=34 COMMIT TRANSACTION T1

**BEGIN TRANSACTION T4** SELECT SUM(cash) FROM branch **COMMIT TRANSACTION T4** 



$$H_1 = r_1[b_{56}], w_1[b_{56}], a_1$$









 $H_c = r_1[b_{56}]$ , cash=94340.45,  $w_1[b_{56}]$ , cash=84340.45,  $r_4[b_{56}]$ , cash=84340.45,  $r_4[b_{34}]$ , cash=8900.67,  $r_4[b_{67}]$ , cash=34005.00,  $c_4$ ,  $a_1$ 

 $H_c \not\in RC$ 

## Cascading Aborts

**BEGIN TRANSACTION T1** UPDATE branch SET cash=cash-10000.00 WHERE sortcode=56 UPDATE branch SET cash=cash+10000.00WHERE sortcode=34 COMMIT TRANSACTION T1

**BEGIN TRANSACTION T4** SELECT SUM(cash) FROM branch **COMMIT TRANSACTION T4** 



$$H_1 = r_1[b_{56}], w_1[b_{56}], a_1$$





$$H_4 = r_4[b_{56}], r_4[b_{34}], r_4[b_{67}], c_4$$



$$H_c = r_1[b_{56}]$$
 , cash=94340.45,  $w_1[b_{56}]$  , cash=84340.45,  $r_4[b_{56}]$  , cash=84340.45,

 $r_4[b_{34}]$ , cash=8900.67,  $r_4[b_{67}]$ , cash=34005.00,  $a_1$ ,  $a_4$ 

 $H_c \in RC$  $H_c \not\in ACA$ 

#### Strict Execution

#### **BEGIN TRANSACTION T5** UPDATE account SET rate=5.5 WHERE type='deposit' **COMMIT TRANSACTION T5**

#### **BEGIN TRANSACTION T6** UPDATE account SET rate=6.0 WHERE type='deposit' **COMMIT TRANSACTION T6**



$$H_5 = w_5[a_{101}]$$
, rate=5.5,  $w_5[a_{119}]$ , rate=5.5,  $a_5$ 



$$H_6 = w_6[a_{101}]$$
, rate=6.0,  $w_6[a_{119}]$ , rate=6.0,  $c_6$ 





$$H_c = w_6[a_{101}]$$
, rate=6.0,  $w_5[a_{101}]$ , rate=5.5,  $w_5[a_{119}]$ , rate=5.5,  $w_6[a_{119}]$ , rate=6.0,  $a_5$ ,  $c_6$ 

 $H_c \in ACA$  $H_c \not\in ST$ 

$$H_z=\begin{bmatrix}r_2[b_{34}]&,w_2[b_{34}]&,r_1[b_{56}]&,w_1[b_{56}]&,r_1[b_{34}]&,w_1[b_{34}]&,c_1&,r_2[b_{67}]&,w_2[b_{67}]&,c_2\end{bmatrix}$$
 Which describes the recoverability of  $H_z$ ?

A B

Non-recoverable Recoverable

C D

Avoids Cascading Aborts Strict

$$\begin{aligned} &H_w = \ r_2[o_1] \ , \ r_2[o_2] \ , \ w_2[o_2] \ , \ r_1[o_2] \ , \ w_2[o_1] \ , \ r_2[o_3] \ , \ c_2 \ , \ c_1 \end{aligned}$$
 
$$\begin{aligned} &H_x = \ r_2[o_1] \ , \ r_2[o_2] \ , \ w_2[o_1] \ , \ w_2[o_2] \ , \ w_1[o_1] \ , \ w_1[o_2] \ , \ c_1 \ , \ r_2[o_3] \ , \ c_2 \end{aligned}$$
 
$$\begin{aligned} &H_y = \ r_2[o_1] \ , \ r_2[o_2] \ , \ w_2[o_2] \ , \ r_1[o_2] \ , \ w_2[o_1] \ , \ c_1 \ , \ r_2[o_3] \ , \ c_2 \end{aligned}$$
 
$$\begin{aligned} &H_z = \ r_2[o_1] \ , \ w_1[o_1] \ , \ r_2[o_2] \ , \ w_2[o_2] \ , \ r_2[o_3] \ , \ c_2 \ , \ r_1[o_2] \ , \ w_1[o_2] \ , \ w_1[o_3] \ , \ c_1 \end{aligned}$$

# Maintaining Serialisability and Recoverability

#### ■ two-phase locking (2PL)

- conflict based
- uses locks to prevent problems
- common technique

#### ■ time-stamping

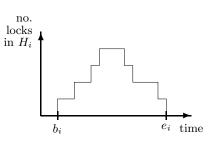
- add a timestamp to each object
- write sets timestamp to that of transaction
- may only read or write objects with earlier timestamp
- abort when object has new timestamp
- common technique

#### optimistic concurrency control

- do nothing until commit
- at commit, inspect history for problems
- good if few conflicts

#### The 2PL Protocol

- 1 read locks  $rl[o], \ldots, r[o], \ldots, ru[o]$
- 3 Two phases
  - i growing phase
  - ii shrinking phase
- refuse  $rl_i[o]$  if  $wl_j[o]$  already held refuse  $wl_i[o]$  if  $rl_j[o]$  or  $wl_j[o]$  already held
- $[l] rl_i[o] \text{ or } wl_i[o] \text{ refused} \rightarrow \text{delay } T_i$



# Quiz 8: Two Phase Locking (2PL)

Which history is not valid in 2PL

#### A

```
rl_{1}[a_{107}] \;,\; r_{1}[a_{107}] \;,\; wl_{1}[a_{107}] \;,\; w_{1}[a_{107}] \;,\; wu_{1}[a_{107}] \;,\; ru_{1}[a_{107}]
```

В

```
wl_1[a_{107}] \;,\; wl_1[a_{100}] \;,\; r_1[a_{107}] \;,\; w_1[a_{107}] \;,\; r_1[a_{100}] \;,\; w_1[a_{100}] \;,\; wu_1[a_{100}] \;,\; wu_1[a_{107}] \;
```

# C

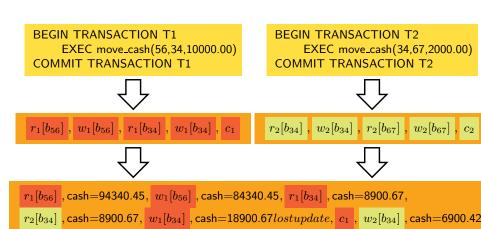
```
\boxed{wl_1[a_{107}] \;,\; r_1[a_{107}] \;,\; w_1[a_{107}] \;,\; wu_1[a_{107}] \;,\; wl_1[a_{100}] \;,\; r_1[a_{100}] \;,\; w_1[a_{100}] \;,\; wu_1[a_{100}]}
```

# D

```
P.J. MSBrien (Imperial College London)
```

 $wl_1[a_{107}]$ ,  $r_1[a_{107}]$ ,  $w_1[a_{107}]$ ,  $wl_1[a_{100}]$ ,  $r_1[a_{100}]$ ,  $wu_1[a_{107}]$ ,  $wl_1[a_{100}]$ ,  $wu_1[a_{100}]$ 

# Anomaly 1: Lost update

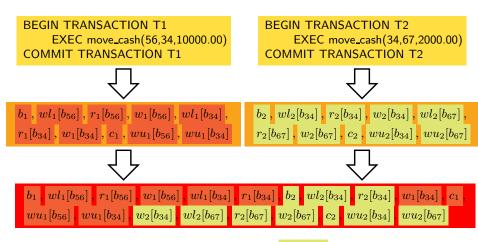






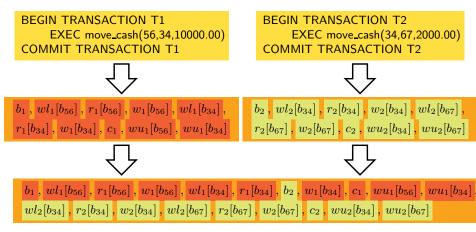
 $r_2[b_{67}]$ , cash=34005.00,  $w_2[b_{67}]$ , cash=36005.25,  $c_2$ 

# Lost Update Anomoly with 2PL



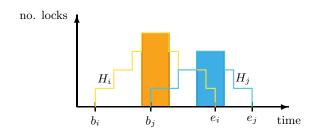
Lost Update history not permitted by 2PL, since  $wl_2[b_{34}]$  not granted

## Lost Update Anomoly with 2PL



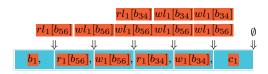
2PL causes T2 to be delayed

# Why does 2PL Work?



- $\blacksquare$  two-phase rule  $\rightarrow$  maximum lock period
- can re-time history so all operations take place during maximum lock period
- $\blacksquare$  CSR since all conflicts prevented during maximum lock period

# When to lock: Aggressive Scheduler



- delay taking locks as long as possible
- maximises concurrency
- might suffer delays later on

#### When to lock: Conservative Scheduler

```
wl_2[b_{34}]wl_2[b_{34}]
wl_2[b_{67}]wl_2[b_{67}]wl_2[b_{67}]wl_2[b_{67}]
```

- take locks as soon as possible
- removes risks of delays later on
- might refuse to start

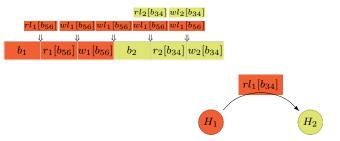
# Deadlock Detection: WFG with No Cycle = No Deadlock



 $H_1$ 

 $H_2$ 

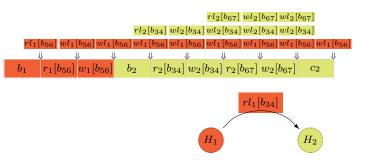
- waits-for graph (WFG)
- describes which transactions waits for others



 $H_1$  attempts  $r_1[b_{34}]$ , but is refused since  $H_2$  has a write-lock, and so is put on WFG

- waits-for graph (WFG)
- describes which transactions waits for others

### Deadlock Detection: WFG with No Cycle = No Deadlock



H<sub>2</sub> can proceed to complete its execution, after which it will have released all its locks

- waits-for graph (WFG)
- describes which transactions waits for others

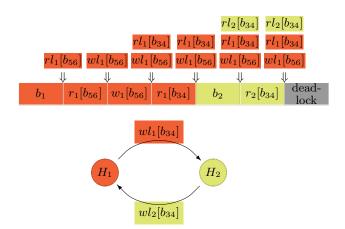
#### Deadlock Detection: WFG with No Cycle = No Deadlock





- waits-for graph (WFG)
- describes which transactions waits for others

### Deadlock Detection: WFG with Cycle = Deadlock



Cycle in WFG means DB in a deadlock state, must abort either  $H_1$  or  $H_2$ 

# Quiz 9: Resolving Deadlocks in 2PL

$$H_1 = r_1[p_1]$$
,  $r_1[p_2]$ ,  $r_1[p_3]$ ,  $r_1[p_4]$ ,  $r_1[p_5]$ ,  $r_1[p_6]$ 
 $H_2 = r_2[p_5]$ ,  $w_2[p_5]$ ,  $r_2[p_1]$ ,  $w_2[p_1]$ 
 $H_3 = r_3[p_6]$ ,  $w_3[p_6]$ ,  $r_3[p_2]$ ,  $w_3[p_2]$ 
 $H_4 = r_4[p_4]$ ,  $r_4[p_5]$ ,  $r_4[p_6]$ 

Suppose the transactions above have reached the following deadlock state

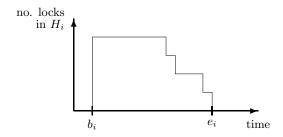
#### Which transaction should be aborted:

A	В	$\bigcirc$ C	$\bigcirc$ D
$H_1$	$H_2$	$H_3$	$H_4$

#### Worksheet: Deadlocks

$$egin{aligned} H_1 &= w_1[o_1] \;,\; r_1[o_2] \;,\; r_1[o_4] \ \\ H_2 &= r_2[o_3] \;,\; r_2[o_2] \;,\; r_2[o_1] \ \\ H_3 &= r_3[o_4] \;,\; w_3[o_4] \;,\; r_3[o_3] \;,\; w_3[o_3] \end{aligned}$$

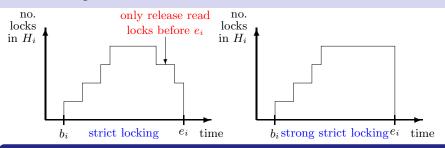
## Conservative Locking



#### Conservative Locking

- prevents deadlock
- when to release locks problem
- not recoverable

### Strict Locking



#### Strict Locking

- prevents write locks being released before transaction end
- recoverable (with cascading aborts) but allows deadlocks

### Strong Strict Locking

- $\blacksquare$  no locks released before end  $\rightarrow$  recoverable
- allows deadlocks
- no problem determining when to release locks
- suitable for distributed transactions (using atomic commit)

■ Do we always need ACID properties?

BEGIN TRANSACTION T3
SELECT DISTINCT no
FROM movement
WHERE amount>=1000.00
COMMIT TRANSACTION T3

- Some transactions only need 'approximate' results
  - e.g. Management overview
  - e.q. Estimates
- May execute these transactions at a 'lower' level of concurrency control SQL allows you to vary the level of concurrency control